

LECTURE 4: CONTROL STATEMENTS, RELATIONAL OPERATORS, CHARACTER CONSTANTS (K&R §§ 1.5.2–1.5.3)

counting characters, version 1 (K&R, page 18)

```
#include <stdio.h>

int main(void) {
    int m;
    m = 0;
    while(getchar() != EOF)
        ++m;
    printf("%d\n",m);
}
```

counting characters, version 2 (K&R, page 18)

```
#include <stdio.h>

main() {
    int m;
    for(m = 0; getchar() != EOF; ++m)
        ;
    printf("%d\n",m);
}
```

IF, ELSE IF, ELSE STATEMENTS

A way to express multiway decisions.

if (condition ₁)	conditions are evaluated in order
statement ₁	if a condition is satisfied:
else if (condition ₂)	corresponding statement is executed
statement ₂	entire construction is finished
[...]	if no condition is satisfied
else	else statement is executed
statement _n	if there is no else statement
	nothing happens
note:	there can be any number of else ifs

FOR LOOP NOTES

The grammatical rules of C require a **for** statement to have a body, so we have an empty statement (called a **null statement**).

As with **while** loops, the body is not executed if the condition is false upon entry.

CONSTANTS

Fixed values the program may not alter during its execution.

CHARACTER CONSTANTS

A character written between single quotes represents an integer value equal to the numerical value of the character in the machine's character set.

This is another way to write a small integer.

RELATIONAL OPERATORS

Relational operators are used to check the relationship between the values of their operands.

Defined by specification to always evaluate to 1 (true) or 0 (false).

	condition required to evaluate to 1 (true)
--	--

x == y	the values of x and y are equal
x != y	the values of x and y are not equal
x > y	x is greater than y
x < y	x is less than y
x >= y	x is greater than or equal to y
x <= y	x is less than or equal to y

== VERSUS =

	= (assignment operator)
Remember the distinction between	== (equality operator)
example:	
if(c == '\n')	if(c = '\n')
checks if c is equal to '\n'	assigns '\n' to value of c
if it is, executes if body	executes body

INCREMENT/DECREMENT OPERATORS

operator	equivalent to
++x;	x = x + 1; prefix increments before the variable is used
x++;	x = x + 1; postfix increments after the variable is used
--x;	x = x - 1; (prefix)
x--;	x = x - 1; (postfix)

When used just for the increment/decrement effect, there is no difference, but we will see situations where it makes a big difference.

escape sequences	Way to indicate hard-to-represent characters.		
	Preceded by backslash (\).		
	Count as one character.		
\n	new line	\\	backslash
\t	horiz. tab	\?	question mark
\v	vert. tab	\'	single quote
\b	backspace	\"	double quote
\r	carr. ret	\a	audible alert
\f	form feed		
\xhh	hex number	(where 'hh' is one or more hex digits)	
\ooo	octal number	(where 'ooo' is 1-3 octal digits)	

Note: You cannot write a decimal value with a leading 0, it will be interpreted as octal.