Jonathan Albert

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PROJECTS

Werewolf

8/2020 – 9/2020

A social deduction game utilizing webcams on a browser.
Preview the game: jonathan-albert.com/werewolf

- Configured user authentication in Firebase.
- Implemented Material UI components and Anijs animations.

Mobile Vendor

8/2020

A platform to connect mobile vendors to potential customers.
Preview the app: jonathan-albert.com/mobile-vendor

- Designed and constructed Firebase Firestore database.
- Developed front end using react native and react native maps.
- Tested app with expo.

Thought Card

2/2020 - 4/2020

An augmented reality android application that scans a business card and serves a quote from a book with an affiliated marketing link to purchase the book.
Preview the app: jonathan-albert.com/thought-card

- Developed and deployed application for android using Vuforia and Unity.

Blotto

11/2019 – 1/2020

A drinking card game that served as an exercise in developing and deploying applications on the Google Playstore using Unity.
Download the game: tinyurl.com/y6om7fas

- Created game scripts in C#, game objects and animations in Unity game engine.
- Tested functions, scripts, and animations with alpha testers.

Traffic Jam VR

8/2017

A virtual reality traffic cop simulator for HTC Vive and Google Daydream conceived and deployed during a 3-day game jam.
Download the game: tinyurl.com/yy2sjyn6

- Designed game level and compiled game assets and audio files.

The Fourth Branch

9/2013 – 1/2017

A website that allowed users to read summaries of congressional bills, vote on the summaries and compare their votes to their congressmen's votes.
Preview the website: jonathan-albert.com/fourth-branch

- Created a digital marketing strategy that earned 450+ new followers per week organically.

WORK EXPERIENCE

Invesco formerly Oppenheimerfunds

06/2014 – 09/2019
Project Management Achievements

- Coordinated with web, upstream data systems, downstream data systems, internal reporting, and external reporting technology teams to enhance marketing efforts.
- Facilitated virtual stand ups with dev and QA team members, and prioritization meetings with global operations and reporting solutions teams to project effort and feasibility of quarterly deliverables.
- Increased project scope while reducing operating expenses by $150,000 annually.

Business Analysis Achievements

- Analyzed, captured, and communicated business requirements and functional specifications across projects focused on exposing investments data across marketing systems.
- Delivered data mappings, web services specifications, report requirements, prototypes, and business rules documentation.
- Configured Jira by creating screens, filters, workflows, and notifications and assisted teams with adapting Agile user story management.

SKILLS

Scrum | Kanban | Analysis | Public Speaking | JIRA | Git | Invision | Unity | Vuforia | Spark AR | Lens Studio | APIs | Digital Marketing

Javascript | C# | Python | React | CSS | HTML5 | Express | Firebase | Sequelize | PostgreSQL | SQL | Microsoft Office

EDUCATION

Software Engineering Immersive

Full Stack Academy

06/2020 – 09/2020

Computer Information Systems (CIS) BBA

Baruch College

08/2014 – 05/2021