Origami Constructions The Basics of Foldability Map Folding: An Open Problem Combinatorics of Origami

The Mathematics of Origami

Thomas Bertschinger, Joseph Slote, Claire Spencer, & Samuel Vinitsky

Carleton College

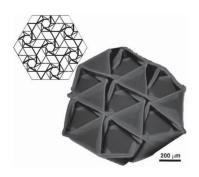
February 23, 2016

Why Study Origami?

Why Study Origami?



http://www.nasa.gov/jpl/news/origami-style-solar-power-20140814



Jun-Hee Na, Hayward Research Group, UMass Amherst

Overview

- Origami Constructions
- The Basics of Foldability
- Map Folding: An Open Problem
- Combinatorics of Origami

General

- i. Brief History
- ii. Independence

Seven Axioms of Origami

- i. Given two points p_1 and p_2 , we can fold a line connecting them.
- ii. Given two points p_1 and p_2 , we can fold p_1 onto p_2 .
- iii. Given two lines l_1 and l_2 , we can fold line l_1 onto l_2 .
- iv. Given a point p_1 and a line l_1 , we can make a fold perpendicular to l_1 passing through the point p_1 .

Seven Axioms of Origami

- v. Given two points p_1 and p_2 and a line l_1 , we can make a fold that places p_1 onto l_1 and passes through the point p_2 .
- vi. Given two points p_1 and p_2 and two lines l_1 and l_2 , we can make a fold that places p1 onto line l_1 and places p_2 onto line l_2 .
- vii. Given a point p_1 and two lines l_1 and l_2 , we can make a fold perpendicular to l_2 that places p_1 onto line l_1 .

Seven Axioms of Origami

- i. The first six axioms allow all quadratic and cubic equations with rational coefficients to be solved.
- ii. They also allow two of the three problems of antiquity, the trisection of an angle and the doubling of the cube, to be constructed.

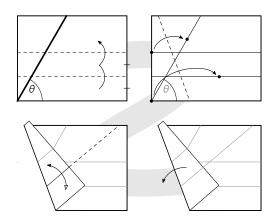
Greek Problems of Antiquity

Problems of Antiquity

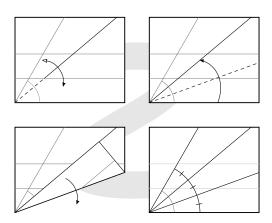
These were a trio of geometric problems whose solutions were attempted solely through the use of compass and straight-edge.

- i. Angle Trisection
- ii. Cube Duplication
- iii. Circle Squaring

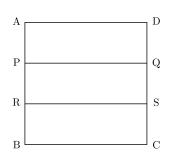
Angle Trisection

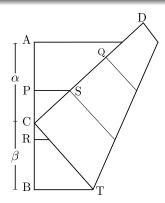


Angle Trisection



Cube Duplication





i.
$$\frac{\alpha}{\beta} = \sqrt[3]{2}$$

ii. Thus, a cube with a side length α will have twice the volume of a cube with side length β .

Squaring the Circle

- i. Impossible
- ii. π

Initial Definitions

- We begin with two points p_0 and p_1 and define the distance between them to be 1.
- Line
- Point
- \bullet α

Constructible Numbers

Given two constructible numbers α and β , we can construct:

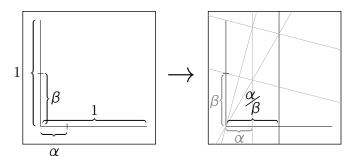
i.
$$\alpha + \beta$$

ii.
$$\alpha - \beta$$

iii.
$$\alpha\beta$$

iv.
$$\frac{\alpha}{\beta}$$

Given two constructible numbers α and β , we can construct $\frac{\alpha}{\beta}$, their ratio.



Constructible Numbers

- i. Since the set of constructible numbers is closed under addition, subtraction, multiplication, and division, it can be concluded that the set of constructible numbers form a field.
- ii. Ultimately, the field of origami constructible numbers are closed under taking both square roots and cube roots.
- iii. The construction of the square root of any constructible number implies the field of origami constructible numbers contains the field of compass and straightedge constructible numbers.

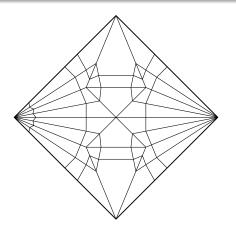
Future Work

- i. Efficiency
- ii. Optimality

Local Flat Foldability General Foldability Knots

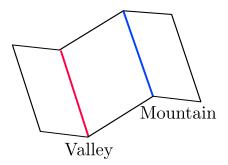
Foldability

An example of a crease pattern:

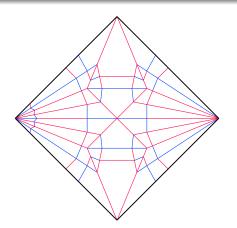


Crease Assignments

A crease pattern doesn't contain all the information about a model, however.



The crease pattern with mountain-valley assignment:



Two questions

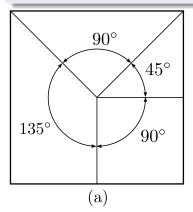
For a given crease pattern,

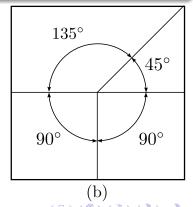
- i. how can we fold it up?
- ii. can it be folded flat?

Flat-Foldability Conditions

Kawasaki's Theorem (1989)

The alternate angles around a vertex must sum to 180° .



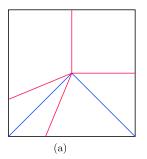


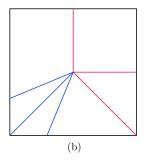
Flat-Foldability Conditions

Maekawa's Theorem (1986)

Let M be the number of mountain folds and V the number of valley folds; then

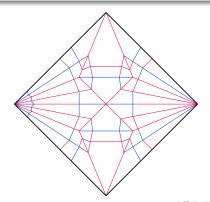
$$M-V=\pm 2$$
.





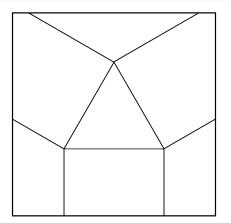
More Complicated Crease Patterns

How can we determine flat foldability for a more complicated pattern?



More Complicated Crease Patterns

Here's a crease pattern that can't fold flat!



Foldings

How can we capture the notion of a folded paper?

Foldings

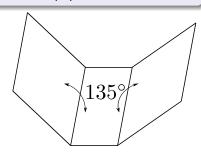
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135° 135°

Foldings

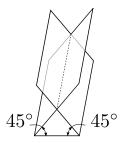
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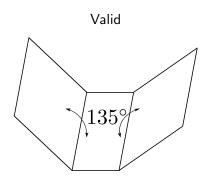
An Invalid Folding

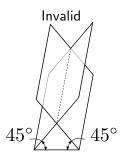
This folding has self-intersection.



Valid Foldings

A valid folding is one that doesn't cause any self-intersecton.





Topology and Origami

Drawing pictures on Crease Patterns

Question

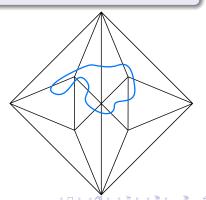
If we draw something on the flat piece of paper before folding it up, what can happen when we fold it?

Drawing pictures on Crease Patterns

Question

If we draw something on the flat piece of paper before folding it up, what can happen when we fold it?

We'll see what happens when we draw Jordan curves on the crease patterns, like the picture on the right.

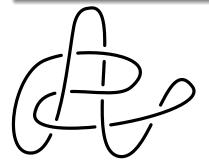


Knot Theory 101

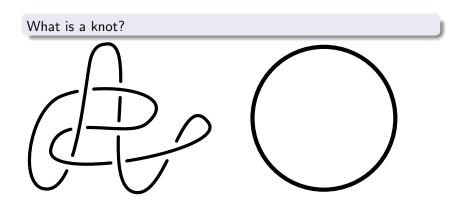
What is a knot?

Knot Theory 101

What is a knot?

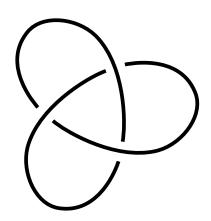


Knot Theory 101



Knot Theory 101

This is the *trefoil knot*. We can't "untangle" it, no matter how hard we try.

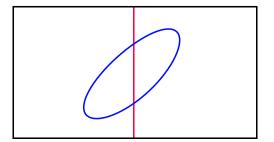


Theorem (Bertschinger and Slote 2016)

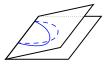
A folding of a crease pattern is valid if and only if every Jordan curve embedded in the paper before folding is mapped to the unknot after folding.



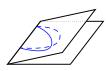












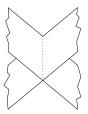






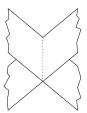


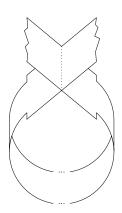
Invalid folding means intersection.





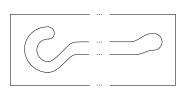
We can connect up the paper like this.

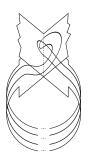






We can draw a curve like this.

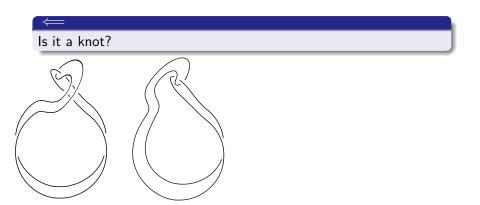


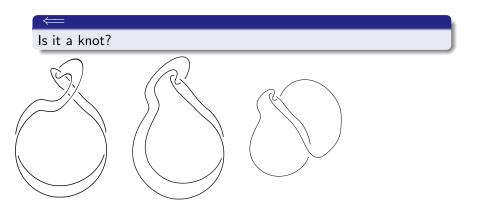


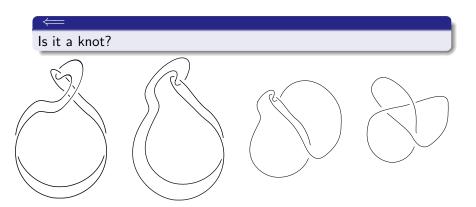


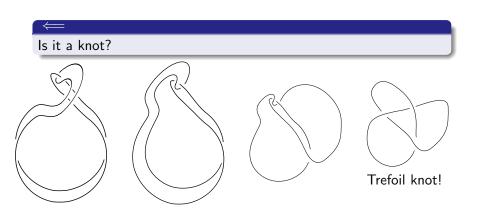
Is it a knot?











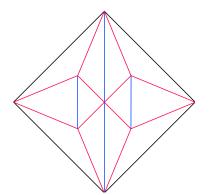
Now what?

- Describe a characteristic for crease patterns
- Finding ways to describe the complexity of a crease pattern or a folding (e.g. the number of self-intersections)

Determining flat-foldability

Goal:

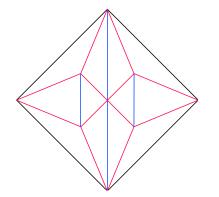
Given a crease pattern, determine if it is flat-foldable.

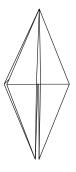


Determining flat-foldability

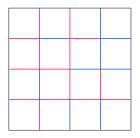
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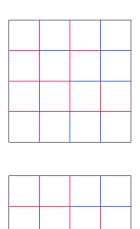


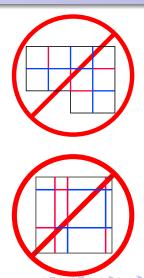
Introduction to Maps



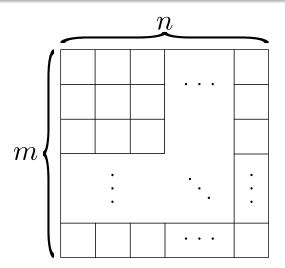


Introduction to Maps





Introduction to Maps



Map Folding: An Open Problem

Open Problem:

How hard is it to determine whether or not a map is flat-foldable?

Map Folding: An Open Problem

Open Problem:

How hard is it to determine whether or not a map is flat-foldable?

Easier Problem:

How hard is it to determine whether or not a map is *flat-folded*?

Map Folding: An Open Problem

Open Problem:

How hard is it to determine whether or not a map is flat-foldable?

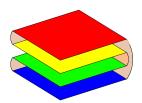
Easier Problem:

How hard is it to determine whether or not a map is flat-folded?

(Reminder: Flat-foldability is a property of maps, flat-folded-ness is a property of specific foldings.)

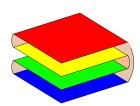
Question:

How can we represent a folded form?



Question:

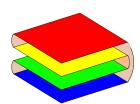
How can we represent a folded form?



 $\mathsf{red} \to \mathsf{yellow} \to \mathsf{green} \to \mathsf{blue}$

Question:

How can we represent a folded form?



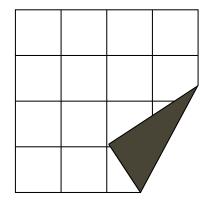
 $\mathsf{red} \to \mathsf{yellow} \to \mathsf{green} \to \mathsf{blue}$

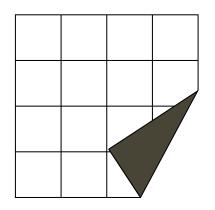
Note:

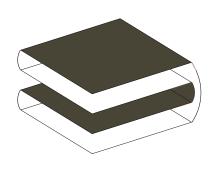
Each linear ordering corresponds with exactly one folded form.

Question:

How can we tell if a linear ordering is realizable by a given crease pattern?





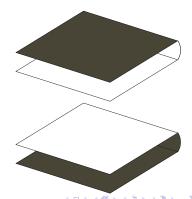


Goal:

	?	?	?
?	?	?	?
?	?	?	?
?	?	?	?

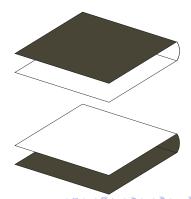
Goal:

	?	?	?
?	?	?	?
?	?	?	?
?	?	?	?

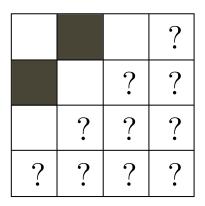


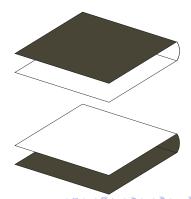
Goal:

		?	?
	?	?	?
?	?	?	?
?	?	?	?



Goal:

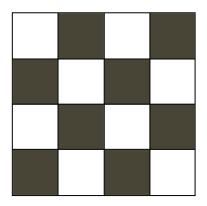


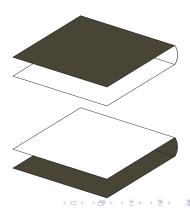


Checkerboard Pattern

Goal:

Label each face as being light-side or dark-side up in any folding.





Definition:

A partial ordering P on a set S is a set of ordered pairs of elements of S that orders some of the elements of S.

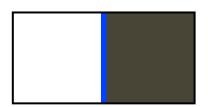
Definition:

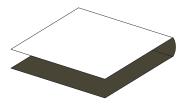
A partial ordering P on a set S is a set of ordered pairs of elements of S that orders some of the elements of S.

We will denote an ordered pair as $a \rightarrow b$ ("a covers b")

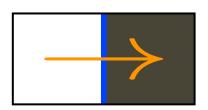
Goal:

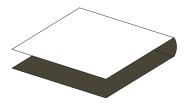
Goal:





Goal:



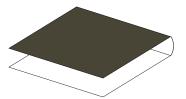


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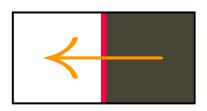


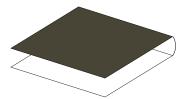
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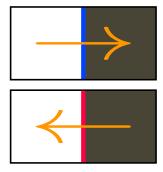


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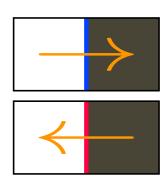


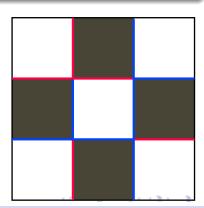


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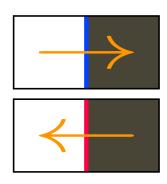


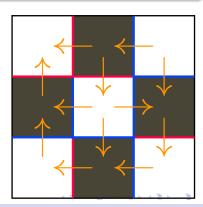
Goal:





Goal:





Linear Orderings

Is satisfying this partial ordering enough to ensure foldability?

Linear Orderings

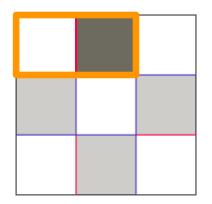
Is satisfying this partial ordering enough to ensure foldability? No!

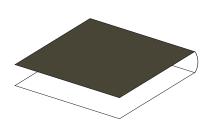
Linear Orderings

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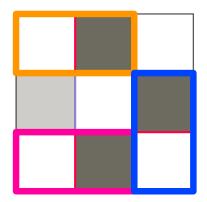


Butterflies

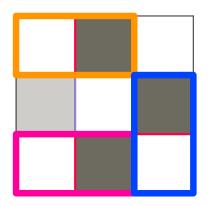


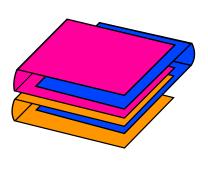


Butterflies



Butterflies





Butterfly Condition

Goal:

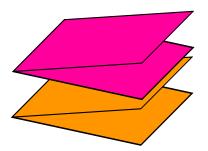
Enumerate the realizable configurations of twin butterfly pairs.



Butterfly Condition

Goal:

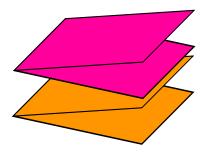
Enumerate the realizable configurations of twin butterfly pairs.

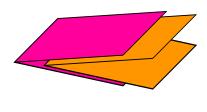


Butterfly Condition

Goal:

Enumerate the realizable configurations of twin butterfly pairs.





Theorem: (Nishat and Whitesides 2013)

A linear ordering \mathcal{L} of faces is flat-foldable if and only if (i) \mathcal{L} satisfies the partial ordering given by the map and (ii) every pair of twin butterflies stacks or nests in \mathcal{L} .

Theorem: (Nishat and Whitesides 2013)

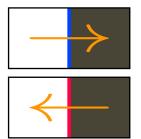
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Proof: $[\Longrightarrow]$ We have already proven this direction.

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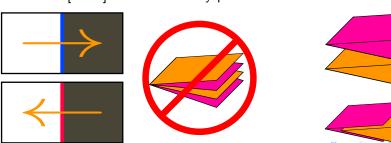
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A linear ordering \mathcal{L} of faces is flat-foldable if and only if (i) \mathcal{L} satisfies the partial ordering given by the map and (ii) every pair of twin butterflies stacks or nests in \mathcal{L} .

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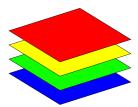
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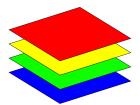
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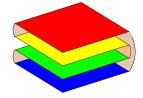


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Summary: If someone says "This map can be flat-folded, here is the folding," we can quickly test whether or not they were correct.

Overview Linear Orderings Formal Proof

Goal:

Given a crease pattern, determine if it is flat-foldable.

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Result:

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Theorem: (Vinitsky 2016)

Map Flat Foldability $\in NP$



Meanders Our Method Partial Solution

Counting Problems

Counting Problems in Origami

- How many ways can we fold an $n \times m$ map?
- How many $n \times m$ map crease patterns can be folded, period?

Counting Problems in Origami

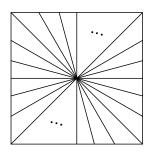
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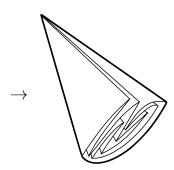
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 - How many $1 \times n$ map crease pattern have a valid folding?

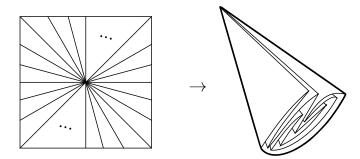
Star Patterns

Star Patterns





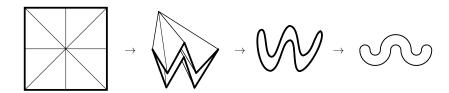
Star Patterns



Question: How many foldings are generated by star patterns with 2n creases?

Representing foldings of Star Patterns

Representing foldings of Star Patterns



Meanders

Definition (Closed Meanders)

A *closed meander* of order n has two collections of n arches such that when they are placed opposite each other on a line, they form a Jordan curve.

$$n = 1 \ \left\{ \bigcirc \right\}$$
 $n = 2 \ \left\{ \bigcirc , \bigcirc \right\}$
 $n = 3 \ \left\{ \bigcirc , \bigcirc , \bigcirc , \bigcirc , \bigcirc , \bigcirc , \bigcirc \right\}$

Order n	# Meanders M _n
1	1
2	2
3	8
4	42
5	262
÷	÷

Table: The sequence of Meandric Numbers

Order n	# Meanders M_n
1	1
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÷	:
10	
:	:

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Order n	# Meanders M _n
1	1
2	2
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÷	:
10	8,152,860
:	:

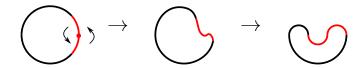
Table: The sequence of Meandric Numbers

Our Method

Game Plan

$$n=1$$
 O
$$n=2$$

Game Plan



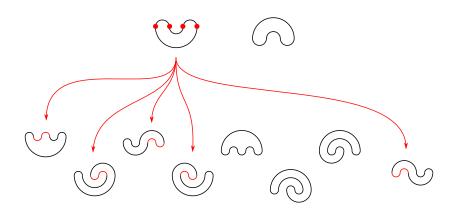
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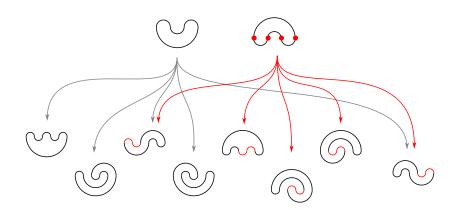


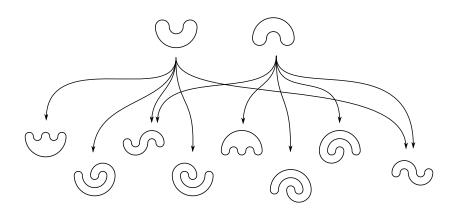
Idea: Produce larger meanders by adding "twists" to smaller meanders







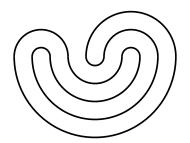


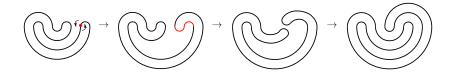


Question: Can we get all meanders by repeatedly doing this?

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Question: Can we get all meanders by repeatedly doing this? **Answer:**Sadly we cannot:





Meanders Our Method Partial Solution

Meanders

Theorem

For every meander of order n can be produced from some meander of order n-1 with a single twist and at most one shuffle.

Two issues to address:

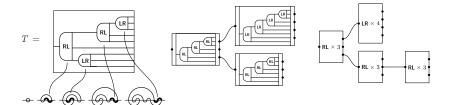
- Different twists yield the same meander (double counting)
- Shuffling is necessary but further increases double counting

Simple Meanders

Definition (Simple Meander)

A *simple meander* is a meander of order n that can be constructed without shuffling.

Another picture



Simple Meanders

Theorem (Slote 2016)

Let
$$\mathbb{P}(k,n) = \{(x_1,x_2,\ldots,x_n) : \sum x_i = k \text{ and } x_i \geq 0 \forall i\}$$
. Then

$$r(n) = \sum_{i=1}^{n} \sum_{P \in \mathbb{P}(i,n+1)} \prod_{k=1}^{n+1} r(P_k)$$

$$H(n) = \sum_{i=1}^{n} r(i) \sum_{P \in \mathbb{P}(i,n)} \prod_{k=1}^{n} H(P_k)$$

$$M_n^s = 2H(n)$$

Meanders Our Method Partial Solution

Thank You!

Make sure to stop by our exhibit in the Gould Library!

Opening Spring Term 2016

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