

Graphs and Networks (I)

Discrete Mathematics and Optimization
Bioinformatics

Outline

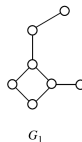
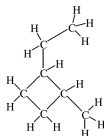
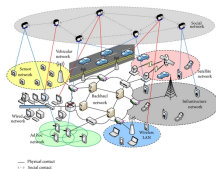
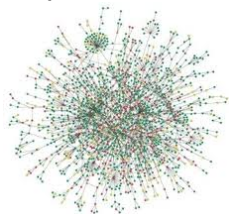
- Basic definitions
- Degrees, distance, connectivity
- Trees
 - ▶ Characterization of trees
 - ▶ Counting trees: Prüfer code

Graphs

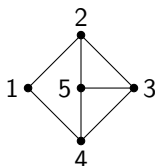
Graph $G = (V, E)$

- V set of **nodes** or **vertices**
- E set of **edges** (pairs of nodes) (can be directed, multiple, loops,...)

They can model **biological, communication, internet,...** networks.



Specifying a Graph



- Adjacency matrix: A , $n \times n$ $(0,1)$ -matrix $A_{i,j} = \begin{cases} 1 & ij \in E(G) \\ 0 & ij \notin E(G). \end{cases}$

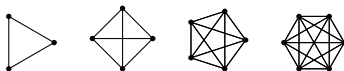
$$A = \begin{pmatrix} 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 1 & 0 \end{pmatrix}$$

- Adjacency lists:

1		2,4
2		1,3,5
3		2,4,5
4		1,3,5
5		2,3,4

Examples of graphs

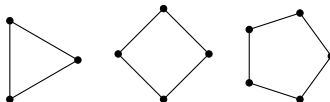
- complete graph K_n : all pairs of edges are present.



- Path P_n



- Cycle C_n



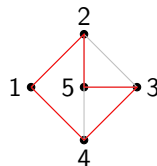
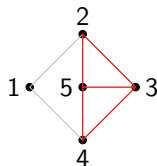
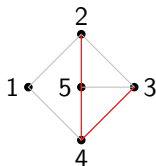
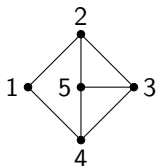
- Complete bipartite graph $K_{n,m}$



Subgraphs

Let $G = (V, E)$ be a graph

- A **subgraph** of G is $H = (V', E')$ with $V' \subset V$ and $E' \subset E$.
- A **induced subgraph** of G is a subgraph $H = (V', E')$ which contains all edges of G joining vertices in V'
- A **spanning subgraph** of G is a subgraph $H = (V', E')$ with $V' = V$ and $E' \subset E$.
- A **Hamiltonian cycle** is a spanning subgraph which is a cycle



Degrees

- The **neighborhood** $N(x)$ of a vertex $x \in V(G)$ is the set of vertices adjacent to x
- The **degree** $d(x)$ of a vertex $x \in V(G)$ is the number of vertices adjacent to x (the number of edges incident to x).
- The **maximum degree** of G is $\Delta(G) = \max\{d(x) : x \in V\}$.
- The **minimum degree** of G is $\delta(G) = \min\{d(x) : x \in V\}$.
- The **average degree** of G is $d(G) = \frac{1}{|V|} \sum_{x \in V} d(x)$
- A graph is **d -regular** if all vertices have degree d .
 - ▶ 1-regular: collection of edges (matching)
 - ▶ 2-regular: collection of cycles
 - ▶ 3-regular: cubic graph.

Lemma (Handshaking Lemma)

$$\sum_{x \in V(G)} d(x) = 2|E(G)|.$$

- Every cubic graph has an even number of vertices.
- The average degree is $d(G) = \frac{2|E|}{|V|}$

Distance and diameter

- The **distance** between two vertices $u, v \in V(G)$ of a connected G is the length of the shortest path connecting them.
 - ▶ $d(u, v) = 0$ if and only if $u = v$.
 - ▶ $d(u, v) = d(v, u)$
 - ▶ $d(u, v) \leq d(u, w) + d(w, v)$.
- The **diameter** of a graph is the maximum distance between pairs of vertices.
 - ▶ $D(G) = 1$ if and only if G is a complete graph.
 - ▶ $D(G) = 2$ if and only if every pair of nonadjacent nodes have a common neighbour.
 - ▶ $D(G) = |V| - 1$ if and only if G is a path

Connectivity

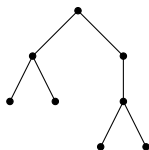
- A graph G is **connected** if every pair of vertices is connected by a path in G .
- A **connected component** of a graph is a maximum subgraph which is connected

Lemma

A graph G is connected if and only if, for every $X \subsetneq V$, there is an edge of G with an end vertex in X and one in $V \setminus X$.

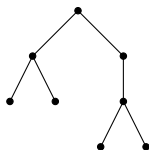
Trees

A **tree** $T = (V, E)$ is a **connected** and **acyclic** graph.



Trees

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A **leaf** in a tree is a vertex of degree 1.

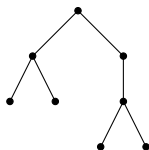
Lemma

*Every tree has at least **two** leaves.*

By removing a leaf from a tree T we obtain a subtree of T

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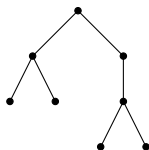
Proposition

The following are equivalent:

- T is a tree.
- T is edge-minimal connected graph.
- T is edge-maximal acyclic graph.
- T is connected with n vertices and $n - 1$ edges.
- T is acyclic with n vertices and $n - 1$ edges.

Trees

A **tree** $T = (V, E)$ is a **connected** and **acyclic** graph.



A **spanning tree** of a graph G is a subgraph T which is a tree and $V(T) = V(G)$.

Proposition

A graph is connected if and only if it has a spanning tree.

Counting Trees

A **tree** $T = (V, E)$ is a **connected** and **acyclic** graph.

Theorem (Cayley)

There are n^{n-2} labeled trees on n vertices.

Prüfer Code

- Input: A labelled tree T with n vertices
- Output: A sequence of length $n - 2$ on n letters
 - ▶ $T_1 = T$, $b = []$
 - ▶ for i from 1 to $n - 2$
 - ★ Choose the leaf with smallest label in T_i
 - ★ Append b_i , the label of the vertex adjacent to that leaf, to b .
 - ★ Remove the leave to obtain T_{i+1}

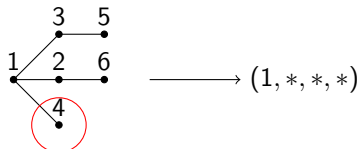
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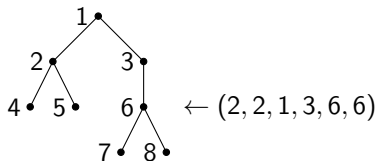
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A Prüfer code uniquely determines a labeled tree.

Counting Trees

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Prüfer Code

The reverse algorithm for recovering the tree from its Prüfer code:

- Input: A word $b = (b_1, \dots, b_{n-2})$ of length $n - 2$ on an alphabet of n letters.
- Output: A labeled tree with n vertices.
 - ▶ $F_1 = ([n], \emptyset)$, $w = b$
 - ▶ for i from 1 to $n - 2$
 - ★ Find the smallest label x_i not in w
 - ★ Add an edge joining x_i with b_i to F_{i-1} to get F_i
 - ★ Update w by removing b_i and appending x_i
 - ▶ Add to F_{n-2} an edge among the two labels not appearing in w