Anton Skogsberg
Animator

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WORK EXPERIENCE

Arcadia - Bachelor Project Animation   Jan. 2025 - Present
  Director, Storyboarder, Production Manager, Animator.

Doppelganger - Bachelor Project Animation   Jan. 2025 - Present
  Animator, Technical Animator.

Something Soup - Animated Web Series   2018 - Present
  Animator, Clean-Up, Color, Production Manager.

GLITCH Gathering - Animated Commercial   Spring. 2024
  Animator, Technical Animator, Production Manager.

FISK! Animated Short Film Production   Spring. *2023*
  Animator, Production Manager.

La Chambre Du General - Bachelor Project Animation   Spring. 2021
  Clean Up, Color.

EDUCATION

Bachelor in Animation - The Animation Workshop (VIA University College)   *2022 - Present*
  3.5 Year Bachelor in Animation Education.

The Drawing Academy - The Animation Workshop (VIA University College)   Fall. 2015
  Classical Drawing Education Course.

IT & Programming High School - NTI Gymnasiet Södertörn   *2012 - 2015*
  Education in bachelor preparing Maths, Physics & Programming.

SKILLS & INTERESTS

3D Programs
  Autodesk Maya, Blender, Unreal Engine.

2D Programs
  TVPaint, ToonBoom Harmony, After Effects, Photoshop, Premier Pro.

Languages
  Swedish *(Native)*, English *(Fluent)*, Danish *(Fluent)*, French *(Basic)*.

Interests:
  Video Games, Fishing, Photography.