

Homework Assignment 5
Due date: October 16th, 11:55pm EST

Problem 1

operation	0	1	2	3	4	5	6	7	return value
queue.insert(15)	15								none
queue.insert(3)	15	3							none
queue.insert(-15)	15	3	-15						none
queue.insert(35)	15	3	-15	35					none
queue.remove()		3	-15	35					15
queue.remove()			-15	35					3
queue.remove()				35					-15
queue.insert(13)	13			35					none
queue.remove()	13								35
queue.remove()									13
queue.remove()									null
queue.insert(3)		3							none

Problem 2

operation	0	1	2	3	4	5	6	7	return value
stack.push('c')	c								none
stack.push(new Character('s'))	c	s							none
stack.pop();	c								s
char p = 's'; stack.push(p);	c	s							none
stack.push(p);	c	s	s						none
stack.push (new Character('1'));	c	s	s	1					none
stack.peek();	c	s	s	1					1
stack.pop();	c	s	s						1
stack.push('%');	c	s	s	%					none
stack.peek();	c	s	s	%					%
stack.push('A');	c	s	s	%	A				none
stack.push('X');	c	s	s	%	A	X			none
stack.pop();	c	s	s	%	A				X
stack.pop();	c	s	s	%					A

Problem 3

```
private <E> void orderedInsert (E item)
{
    // Please note: This code is based off of the code shown before in the GenericLinkedList
    Class
    // Validation check: Checks to see that the node's data is not null
    if (item != null)
    {
        // Creates a new node that will be inserted, with data initialized to item, and
        // newNode.getNext() initialized to null for now
        GenericNode<E> newNode = new GenericNode<E>[item, null];

        // Corner Case: Checks for an empty list
        if (head == null)
            head = newNode;
        else
        {
            // Creates the current reference (starts at the first node)
            GenericNode<E> current = head;

            // Advances the current reference until the data value is more than
            // the newNode's data value
            while (current.getNext() != null &&
                current.getData().compareTo(newNode.getData()) < 0)
            {current = current.getNext();} // Ends the advancement

            // Sets the newNode's next node to the current nextNode
            newNode.setNext(current.getNext());

            // Set's the current node's next node to the newNode
            current.setNext(newNode);
        } // End of the insertion
    } // End of the overall null checking
} // End of orderedInsert method
```