

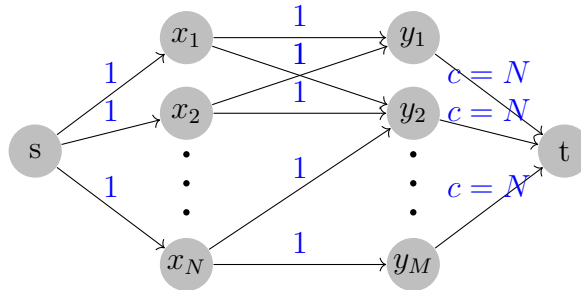
# Assignment 5 of Algorithm

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## 1. Load balance

- **Description:**

Let  $x_i, i = 1, 2, \dots, N; y_k, k = 1, 2, \dots, M$  represent the nodes of jobs and computers respectively, add two nodes  $s$  and  $t$ , construct a initial network like this



we can find a flow of maximum value  $val(f)$  using method like FORD-FULKERSON, if  $val(f)$  is exactly the number of jobs  $N$ , then we reduce each capacity  $c$  from  $y_i$  to  $t$ , if we still get  $val(f) = N$ , we can continue to reduce the capacity  $c$ ; otherwise, we should increase the capacity. If we can not reduce the capacity  $c$  to maintain  $val(f) = N$ , then we get the max load. Binary search can be used to adjust the capacity.

- **Correctness:**

Since we must maintain the maximum flow value  $val(f)$  equals to the number of jobs  $N$ , the max load is no larger than the capacity  $c$ , reduce the capacity  $c$  until  $val(f)$  not equals  $N$ , then the capacity  $c$  is the minimum max load.

- **Complexity:**

- FORD-FULKERSON costs  $O((3N + M)^2(N + M + 2))$  time using Edmonds-karp
- binary search averagely costs  $O(\log N)$  time

In summary, it costs  $O(\log N(3N + M)^2(N + M + 2))$  time

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**Algorithm 1** load balance

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**Input:** the number of jobs and two computer ID for each job

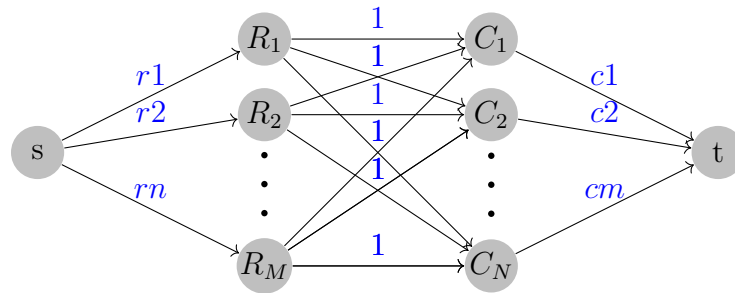
**Output:** minimum of the max load

```
1: function LOAD-BALANCE
2:   add two nodes  $s$  and  $t$ , construct the initial network  $G$ 
3:   set each capacity  $c$  with  $N$ 
4:   left = 0, right =  $N$ 
5:   max_load =  $N$ , pre_load =  $N$ 
6:   while left <= right do
7:     pre_load = max_load
8:     max_load = left + (right-left)/2
9:     set the capacity  $c$  with max_load
10:    max_flow = FORD-FULKERSON( $s, t$ )
11:    if max_flow =  $N$  then
12:      right = max_load - 1
13:    else
14:      left = max_load + 1
15:    end if
16:    if left >= right and max_flow  $\neq N$  then
17:      max_load = pre_load
18:    end if
19:  end while
20:  return max_load
21: end function
```

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## 2. Matrix

- **Description:**  
construct the network



in the network, the capacity of the edge from  $s$  to  $R_i$  represents the sum of  $i$ th row, the capacity of the edge from  $C_i$  to  $t$  represents the sum of  $i$ th column, the capacity of the edge from  $R_i$  to  $C_k$  is 1. Solve the network as a maximum flow problem, if the maximum flow value equals to the sum of all matrix elements then  $Matrix[i][j] = f(R_i \rightarrow C_j)$  otherwise no feasible solution.

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**Algorithm 2** Matrix

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**Input:** the sum of each row and column

**Output:** a matrix that satisfies the conditions

```
1: function MATRIX
2:   construct a network as shown above
3:   find the maximum flow value  $val(f)$ 
4:   if  $val(f) = \sum_i r_i$  then
5:      $Matrix[i][j] = f(R_i \rightarrow C_j)$ 
6:   else
7:     return “no feasible solution”
8:   end if
9:   return  $Matrix$ 
10: end function
```

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- **Correctness:**  
the problem can be formulated as a Circulation problem.
- **Complexity:**  
the flow value is at most equal to  $MN$ , so time complexity is  $O(M^2N^2)$ .

### 3. Problem Reduction

- **Description:**
  - I. construct a graph network with each item of the matrix  $M[i][j]$  as a vertex  $v_{i,j}$ , add edges from  $v_{i,j}$  to  $v_{i+1,j}$  and  $v_{i,j+1}$ . Set the capacity  $C(u \rightarrow w) = 1$  and cost  $W(u \rightarrow v_{i,j}) = M[i][j]$ , let  $v_{1,1} = s, v_{m,n} = t$ .
  - II. apply minimum cost algorithm (Klen algorithm ) with flow  $v = 2$ , the sum of cost is minimum.

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**Algorithm 3** MinCost

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**Input:** Matrix  $M_{ij}$  with number that means the costs when walk through a certain point

**Output:** A flow  $f$  that contains two path from  $s$  to  $t$  without intersection

```
1: function MINCOST(M)
2:   construct a network  $G$  as discribed above
3:    $f = \text{Ford-Fulkerson}(G)$ 
4:   while  $G_f$  has a negatibe circle  $C$  do
5:      $b = \text{bottleneck}(C)$ 
6:      $\hat{f}$  is the unit flow of  $C$ 
7:      $f = f + b\hat{f}$ 
8:   end while
9:   return  $f$ 
10: end function
```

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- **Correctness:**

- the capacity of edges equals to 1, thus one certain vertex can be passed at most once and the value of a single path from  $s$  to  $t$  can only be 1
- there exist two edges starting from  $s$ , and the capacity of each edge is 1, so the maximum flow value is 2. According to the conclusion that the value of flow of a single path is 1, there are two different paths from  $s$  to  $t$  without intersection
- a path from  $s$  to  $t$  with a intersection to right or bottom is equivalent to a path from  $t$  to  $s$  with a direction to top or left. Hence, walking through one of the two path in the flow  $f$  in reverse direction, we can get a single path from the top left point to the right bottom point and then return to the top left point with the minimal cost

- **Complexity:**

- there are  $2mn - m$  edges in the graph and  $C = 1$ , so the Ford-Fulkerson costs  $O(mn)$  time
- there are  $mn$  vertices in the graph, the time complexity of Bellman-Ford algorithm is  $O(m^2n^2)$
- the number of possible negative circle is at most  $O(mn)$

Hence, the total time complexity is at most  $O(m^3n^3)$ .

## 4. Ford Fulkerson

```

the number of jobs: 4
minimum max_load: 2
the number of jobs: 7
minimum max_load: 1
the number of jobs: 27
minimum max_load: 2
the number of jobs: 35
minimum max_load: 3
the number of jobs: 16
minimum max_load: 1
the number of jobs: 23
minimum max_load: 1
the number of jobs: 74
minimum max_load: 3
the number of jobs: 6
minimum max_load: 1
the number of jobs: 33
minimum max_load: 1
the number of jobs: 3
minimum max_load: 1

```

## 5. Push relabel

```
run max_flow algorithm...
max_flow: 55
matrix: [[0 1 1 0 1 0 0 1 0 1]
[0 1 1 1 1 1 0 0 0 0]
[0 1 1 1 1 1 1 0 0 0]
[1 1 1 1 1 1 0 1 0 0]
[1 0 0 0 0 0 1 0 0 0]
[1 0 0 0 0 0 1 0 0 0]
[1 0 0 1 0 0 1 1 1 1]
[1 0 1 0 0 1 0 0 0 1]
[0 1 1 0 0 1 0 0 0 0]
[0 1 1 0 0 1 0 0 0 1]]
run max_flow algorithm...
max_flow: 96
matrix: [[1 1 1 0 0 0 0 1 1 1 1 1 1 1]
[0 0 1 1 0 0 1 1 1 0 1 1 1 0]
[0 0 0 1 0 0 1 1 1 0 1 1 1 0]
[1 0 0 0 0 0 0 1 1 0 0 0 0 1]
[1 0 0 0 0 0 0 1 1 0 1 1 1 1]
[1 0 0 0 0 0 0 1 1 1 1 1 1 1]
[0 1 1 1 1 1 1 1 0 1 0 1 0 0]
[1 1 1 1 1 1 0 1 0 0 1 0 0 0]
[1 1 1 1 1 1 0 0 0 0 1 0 0 0]
[0 1 1 1 1 0 0 0 0 0 0 0 0 1]]
run max_flow algorithm...
max_flow: 664
matrix: [[1 1 1 ... 1 1 1]
[1 1 1 ... 1 1 1]
...
[0 0 0 ... 1 1 0]
[1 0 0 ... 1 1 1]]
run max_flow algorithm...
max_flow: 650
matrix: [[0 1 1 ... 0 0 0]
[0 1 1 ... 0 0 0]
[0 1 1 ... 0 0 0]
[0 1 1 ... 0 0 0]
[0 0 0 ... 0 0 0]]
run max_flow algorithm...
max_flow: 1243
matrix: [[0 0 1 ... 1 0 0]
[0 0 0 ... 1 0 0]
[0 1 0 ... 1 0 0]
[0 0 1 ... 0 0 0]
[0 0 0 ... 0 0 0]]
```

the test result on ‘problem2.data’ is showed above, the correctness of algorithm can be validated by brute force. It is worth noting that using push relabel instead of Ford Fulkerson is wise since time complexity.