# Homework1

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# 1 Question1

#### a). algorithm description:

Let "query(X,k)" denotes the  $k^{th}$  smallest number of A or B and we call two databases  $A = \{a_1, a_2, ..., a_i, ..., a_n\}, B = \{b_1, b_2, ..., b_j, ..., b_n\}$  arranged in ascending order (In fact, it does no matter to care the sequence order owing to "query"). query(A,i) can be written as  $a_i$ , as well as query(B,j). Making sure i+j=n,

- if  $a_i < b_j$ , the median lies in  $\{a_{i+1}, ..., a_n\} \bigcup \{b_1, b_2, ..., b_j\}$ ;
- if  $a_i = b_j$ , the median is  $a_i$  or  $b_j$ ;
- if  $a_i > b_j$ , the median lies in  $\{a_1, a_2, ..., a_i\} \bigcup \{b_{j+1}, ..., b_n\}$

We initialize i = n/2, j = n-i, that equals to comparing the median of each database. Then the search area can be narrowed down to half length of the last until we just need to find  $1^{th}$  smallest number between two separate arrays. pseudo-code:

## Algorithm 1 finding the median of two separate databases via query

```
Input: Two separate databases A,B, length n. (initializing i,j=0,k=n)
Output: the median(the n^{th} smallest) of A \bigcup B
 1: function FIND KTH(A, i, B, j, k)
 2:
        if k = 1 then
 3:
            return min{query(A, i + 1), query(B, j + 1)}
 4:
        end if
        if i = 0 (initial) then
 5:
            i \leftarrow k/2, j \leftarrow k-i
 6:
 7:
        end if
        if query(A, i) < query(B, j) then
 8:
            k \leftarrow k - k/2 (each discards k/2 numbers)
 9:
            i \leftarrow i + k/2, j \leftarrow j - k/2
10:
            if k = 1 then
11:
                j \leftarrow j-1
12:
            end if
13:
            return FIND_KTH(A, i, B, j, k)
14:
        else if query(A, i) > query(B, j) then
15:
            k \leftarrow k - k/2, i \leftarrow i - k/2, j \leftarrow j + k/2
16:
            if k = 1 then
17:
18:
                i \leftarrow i - 1
            end if
19:
            return FIND_KTH(A, i, B, j, k)
20:
        else
21:
            return query(A, i)
22:
        end if
23:
24: end function
```

## b). subproblem reduction graph

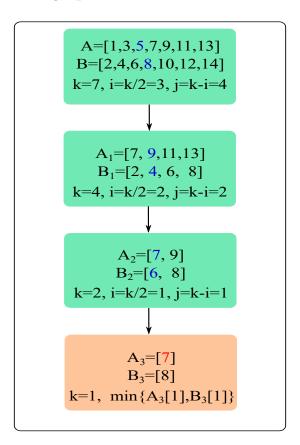


Figure 1: problem instance

# c). proof of the correctness

Obviously, k = 1 means that we just want the 1<sup>th</sup> smallest number of  $A \cup B$ . In order to find the median of  $A \cup B$ , we initialize i = n/2, j = n - i, k = n. Let "A[i]" denotes "query(A, i)", then compare A[i] with B[j]:

- i. if A[i] < B[j], we can surely say that  $\{A[1], A[2], ..., A[i]\}$  must lies in the left of the median and  $\{B[j+1], ..., B[n]\}$  must lies in the right of the median. For instance, if B[j+1] is the median, then there has i+j=n numbers smaller than B[j+1] (each element of  $\{A[1], ..., A[i]\} \cup \{B[1], B[2], ..., B[j]\}$  is smaller than B[j+1]).
- ii. if A[i] = B[j], the median is A[i] (or B[j]).
- iii. if A[i] > B[j],<br/>it's the opposite of i.

in each iteration, we discard k/2 numbers until k=1.

#### d). complexity of the algorithm

The size of original problem is reduced to half at each iteration, and "query" costs O(1), thus

$$T(n) = T(n/2) + cO(1) = O(\log n)$$

# 2 Question2

## a). algorithm description:

- first, we randomly choose v from the array A;
- second, we split A into three categories: elements greater than v, those equal to v, and those smaller than v. Call these  $A_L$ ,  $A_v$ ,  $A_R$  respectively.
- then, we have

```
\operatorname{select}(A, k) = \begin{cases} \operatorname{select}(A_L, k) & \text{if } k \leq \operatorname{len}(A_L) \\ v & \text{if } \operatorname{len}(A_L) < k \leq \operatorname{len}(A_L) + \operatorname{len}(A_v) \\ \operatorname{select}(A_R, k - \operatorname{len}(A_L) - \operatorname{len}(A_v)) & \text{if } k > \operatorname{len}(A_L) + \operatorname{len}(A_v) \end{cases}
```

here "len" represents the length of an array.

pseudo-code:

```
Algorithm 2 find the k^{th} largest element in an unsorted array
```

```
Input: An unsorted array A and k
Output: the k^{th} largest number of A
 1: function SELECT(A, k)
 2:
         if k \leq 0 or k > \text{len}(A) then
              return error
 3:
         end if
 4:
         randomly choose v of A
 5:
         A_L = \{\}, A_v = \{\}, A_R = \{\}
 6:
 7:
         for i = 1 to len(A) do
 8:
             if A[i] > v then
                  A_L = A_L \bigcup \{A[i]\}
 9:
              else if A[i] = v then
10:
                  A_v = A_v \bigcup \{A[i]\}
11:
              else
12:
                  A_R = A_R \bigcup \{A[i]\}
13:
              end if
14:
         end for
15:
         if k \leq \operatorname{len}(A_L) then
16:
              return SELECT(A_L, k)
17:
         else if k \leq \operatorname{len}(A_L) + \operatorname{len}(A_v) then
18:
              return v
19:
         else
20:
              return SELECT(A_R, k - \operatorname{len}(A_L) - \operatorname{len}(A_v))
21:
22:
         end if
23: end function
```

#### b). subproblem reduction graph

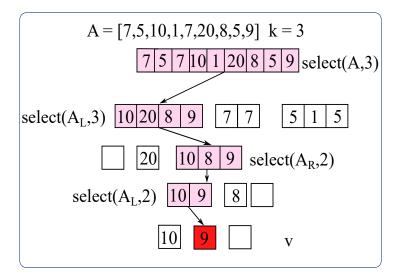


Figure 2: problem instance

## c). proof of the correctness

In terms of the input constraints, it should throw an exception given  $k \leq 0$  or k > len(A). What we want is finding the  $k^{th}$  largest number of array A, there is no need to sort the array. In every recursion, the search can be narrowed down to one of three sublists until we choose the correct one of singletons.

## d). complexity of the algorithm

Splitting A into three parts costs linear time.

• The most worst situation is that we choose the smallest number every times, then it would force our algorithm to perform

$$T(n) = T(n-1) + O(n)$$

or  $O(n^2)$  operations.

• The best-case scenario is that we select the median at each iteration, thus it would perform

$$T(n) = T(n/2) + O(n)$$

or O(n) operations.

• good choice: select a nearly-central element ,  $len(A_L) \ge \epsilon len(A), len(A_R) \ge \epsilon len(A)$  for a fixed  $0 < \epsilon < 1$ ,

$$T(n) \le T((1 - \epsilon)\operatorname{len}(A)) + O(n)$$
  

$$\le cn + c(1 - \epsilon)n + c(1 - \epsilon)^2n + \dots$$
  

$$= O(n)$$

# 3 Question3

- a). algorithm description:
- $b). \ \, {\bf subproblem} \ \, {\bf reduction} \ \, {\bf graph}$
- $\ensuremath{\mathrm{c}}).$  proof of the correctness
- d). complexity of the algorithm