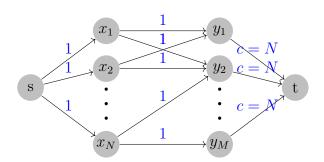
# Assignment 5 of Algorithm

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## 1. Load balance

## • Description:

Let  $x_i$ , i = 1, 2, ..., N;  $y_k$ , k = 1, 2, ..., M represent the nodes of jobs and computers respectively, add two nodes s and t, construct a initial network like this



we can find a flow of maximum value val(f) using method like FORD-FULKERSON, if val(f) is exactly the number of jobs N, then we reduce each capacity c from  $y_i$  to t, if we still get val(f) = N, we can continue to reduce the capacity c; otherwise, we should increase the capacity. If we can not reduce the capacity c to maintain val(f) = N, then we get the max load. Binary search can be used to adjust the capacity.

### • Correctness:

Since we must maintain the maximum flow value val(f) equals to the number of jobs N, the max load is no larger than the capacity c, reduce the capacity c until val(f) not equals N, then the capacity c is the minimum max load.

### • Complexity:

- FORD-FULKERSON costs  $O(m^2(N+M))$  time using Edmonds-karp
- binary search averagely costs  $O(\log N)$  time

In summary, it costs  $O(\log Nm^2(N+M))$  time

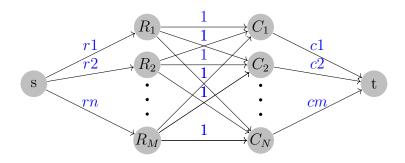
### Algorithm 1 load balance

```
Input: the number of jobs and two computer ID for each job
Output: minimum of the max load
 1: function LOAD-BALANCE
       add two nodes s and t, construct the initial network G
 2:
       set each capacity c with N
 3:
       left = 0, right = N
 4:
       max load = N, pre load = N
 5:
       while left <= right do
 6:
           pre load = max load
 7:
 8:
           \max load = left + (right-left)/2
           set the capacity c with max_load
 9:
           \max_{\text{flow}} = \text{FORD-FULKERSON}(s,t)
10:
           if \max flow = N then
11:
              right = max load - 1
12:
           else
13:
14:
              left = max\_load + 1
15:
           end if
           if left >= right and max_flow \neq N then
16:
              \max_{\text{load}} = \text{pre}_{\text{load}}
17:
           end if
18:
       end while
19:
       return max_load
20:
21: end function
```

## 2. Matrix

## • Description:

construct the network



in the network, the capacity of the edge from s to  $R_i$  represents the sum of ith row, the capacity of the edge from  $C_i$  to t represents the sum of ith column, the capacity of the edge from  $R_i$  to  $C_k$  is 1. Solve the network as a maximum flow problem, if the maximum flow value equals to the sum of all matrix elements then  $Matrix[i][j] = f(R_i \to C_j)$  otherwise no feasible solution.

## Algorithm 2 Matrix

```
Input: the sum of each row and column
Output: a matrix that satisfys the conditions
 1: function Matrix
       construct a network as shown above
 2:
       find the maximum flow value val(f)
 3:
       if val(f) = \sum_{i} r_i then
 4:
          Matrix[i][j] = f(R_i \to C_j)
 5:
       else
 6:
          return "no feasible solution"
 7:
 8:
       end if
       return Matrix
 9:
10: end function
```

#### • Correctness:

the problem can be formulated as a Circulation problem.

## • Complexity:

the flow value is at most equal to MN, so time complexity is  $O(M^2N^2)$ .

## 3. Problem Reduction

## • Description:

- I. construct a graph network with each item of the matrix M[i][j] as a vertex  $v_{i,j}$ , add edges from  $v_{i,j}$  to  $v_{i+1,j}$  and  $v_{i,j+1}$ . Set the capacity  $C(u \to w) = 1$  and cost  $W(u \to v_{i,j}) = M[i][j]$ , let  $v_{1,1} = s, v_{m,n} = t$ .
- II. apply minimum cost algorithm (Klen algorithm ) with flow v=2, the sum of cost is minimum.

### Algorithm 3 MinCost

**Input:** Matrix  $M_{ij}$  with number that means the costs when walk through a certain point **Output:** A flow f that contains two path from s to t without intersection

```
1: function MinCost(M)
       construct a network G as discribed above
2:
3:
       f = \text{Ford-Fulkerson}(G)
       while G_f has a negatibe circle C do
4:
           b = bottleneck(C)
5:
          \hat{f} is the unit flow of C
6:
           f = f + bf
7:
       end while
8:
       return f
9:
10: end function
```

## • Correctness:

- the capacity of edges equals to 1, thus one certain vertex can be passed at most once and the value of a single path from s to t can only be 1
- there exist two edges starting from s, and the capacity of each edge is 1,so the maximum flow value is 2. According to the conclusion that the value of flow of a single path is 1, there are two different paths from s to t without intersection
- a path from s to t with a intersection to right or bottom is equivalent to a path from t to s with a direction to top or left. Hence, walking through one of the two path in the flow f in reverse direction, we can get a single path from the top left point to the right bottom point and then return to the top left point with the minimal cost

## • Complexity:

- there are 2mn-m edges in the graph and C=1 , so the Ford-Fulkerson costs O(mn) time
- there are mn vertices in the graph, the time complexity of Bellman-Ford algorithm is  $O(m^2n^2)$
- the number of possible negative circle is at most O(mn)

Hence, the total time complexity is at most  $O(m^3n^3)$ .

## 4. Ford Fulkerson

```
the number of jobs: 4
minimum max_load: 2
the number of jobs: 7
minimum max_load: 1
the number of jobs: 27
minimum max_load: 2
the number of jobs: 35
minimum max_load: 3
the number of jobs: 16
minimum max_load: 1
the number of jobs: 23
minimum max_load: 1
the number of jobs: 74
minimum max_load: 3
the number of jobs: 6
minimum max_load: 3
the number of jobs: 6
minimum max_load: 1
the number of jobs: 33
minimum max_load: 1
the number of jobs: 33
minimum max_load: 1
the number of jobs: 3
minimum max_load: 1
```

# 5. Push relabel

```
Fun max flow algorithm...

wax flow in the content of the content
```

the test result on 'problem2.data' is showed above, the correctness of algorithm can be validated by broute fource. It is worth noting that using push relabel insead of Ford Fulkerson is wise since time complexity.