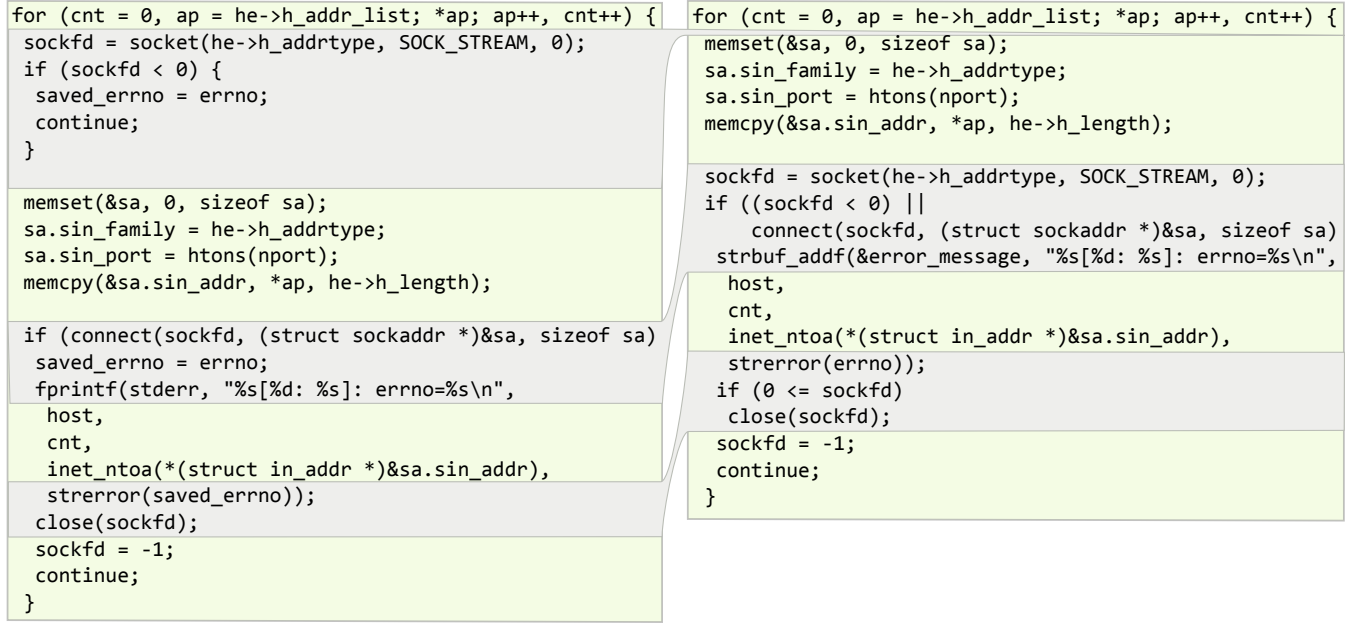
for (cnt = 0, ap = he->h_addr_list; *ap; ap++, cnt++) {
sockfd = socket(he->h_addrtype, SOCK_STREAM, 0);
if (sockfd < 0) {
saved_errno = errno;
continue;
}
memset(&sa, 0, sizeof sa);
sa.sin_family = he->h_addrtype;
sa.sin_port = htons(nport);
memcpy(&sa.sin_addr, *ap, he->h_length);
if (connect(sockfd, (struct sockaddr *)&sa, sizeof sa)
saved_errno = errno;
fprintf(stderr, "%s[%d: %s]: errno=%s\n",
host,
cnt,
inet_ntoa(*(struct in_addr *)&sa.sin_addr),
strerror(saved_errno));
close(sockfd);
sockfd = -1;
continue;
}
for (cnt = 0, ap = he->h_addr_list; *ap; ap++, cnt++) {
memset(&sa, 0, sizeof sa);
sa.sin_family = he->h_addrtype;
sa.sin_port = htons(nport);
memcpy(&sa.sin_addr, *ap, he->h_length);
sockfd = socket(he->h_addrtype, SOCK_STREAM, 0);
if ((sockfd < 0) ||
connect(sockfd, (struct sockaddr *)&sa, sizeof sa)
strbuf_addf(&error_message, "%s[%d: %s]: errno=%s\n",
host,
cnt,
inet_ntoa(*(struct in_addr *)&sa.sin_addr),
strerror(errno));
if (0 <= sockfd)
close(sockfd);
sockfd = -1;
continue;
}