

Structure of the Output Returned by `run_gibbs_cpp()`

The C++ Gibbs sampler returns a list containing three main objects:

- **table_of**: a list of length S (number of saved iterations). Each element is an integer vector of length n , where

$$\text{table_of}[[s]][i] = \text{table assigned to customer } i$$

at saved iteration s .

- **dish_of**: a list of length S . Each `dish_of[[s]]` is itself a list of length d (number of views). For each view v , `dish_of[[s]][[v]]` is an integer vector of length T_s , where T_s is the number of tables at iteration s . The entry

$$\text{dish_of}[[s]][[v]][t] = \text{dish assigned to table } t \text{ in view } v.$$

- **loglik**: a numeric vector of length S containing the log-likelihood at each saved iteration.

This output structure mirrors the hierarchical nature of the model: customers \rightarrow tables \rightarrow dishes (one per view). Since the number of tables changes over iterations, lists must be used instead of fixed-size arrays.

Example: Interpreting the Structure with a Small Illustration

Assume the following setting:

$$n = 3, \quad d = 2, \quad S = 2.$$

Suppose the saved states returned by the sampler are:

```
res$table_of =  
  [[1]]  [1, 1, 2]  
  [[2]]  [2, 2, 1]  
  
res$dish_of =  
  [[1]]  
    [[1]]  [10, 20]  
    [[2]]  [11, 21]  
  
  [[2]]  
    [[1]]  [30, 40, 50]  
    [[2]]  [31, 41, 51]
```

This corresponds to the following interpretation:

State 1 ($s = 1$).

- Customers:

$$1 \rightarrow t_1, \quad 2 \rightarrow t_1, \quad 3 \rightarrow t_2.$$

- Number of tables: $T_1 = 2$.

- Dishes:

View 1: (10, 20)

View 2: (11, 21)

meaning table 1 uses dishes (10, 11), while table 2 uses (20, 21).

State 2 ($s = 2$).

- Customers:

$$1 \rightarrow t_2, \quad 2 \rightarrow t_2, \quad 3 \rightarrow t_1.$$

- Number of tables: $T_2 = 3$.

- Dishes:

View 1: (30, 40, 50)

View 2: (31, 41, 51)

meaning each table has its own dish in both views.

Why This Structure is Appropriate

- The number of tables T_s varies across iterations; a list-of-lists allows dynamic sizes.
- Accessing the dish used by customer i at iteration s only requires:

$$k_{svi} = \text{dish_of}[[s]][[v]][\text{table_of}[[s]][i]].$$

- The structure is compact, flexible, and captures the full restaurant–table–dish hierarchy.