Operating System

CS10210 Project

Booting

- 1. Power on
- 2. CPU reset
- 3. POST(Power On Self Test)
- 4. Load boot sector into 0x7c00
- 5. Enter protected mode

Boot sector

- Boot sector is a region of a data storage device that contains machine code to be loaded into RAM by a firmware.
- The purpose of a boot sector is to allow the boot process of computer to load a program (usually, an operating system)

Boot sector

On a IBM compatible machine, a boot sector:

- is at memory address 0x7C00
- is 512 bytes
- ends with 0xAA55(2 bytes)

```
fasthall@crunchbang: ~
                                                                       _ 0 ×
   mov bp, ax
   mov cx, 16
   mov ax, 01301h
   mov bx, 000ch
                                                       [Position=15,1,100%]
[+][boot.asm] [unix,utf-8,ASM]
```

INT 10h

BIOS interrupt call 10hex

 The BIOS typically sets up a real mode interrupt handler at this vector that provides video services.

http://en.wikipedia.org/wiki/INT_10H

Q1: fill some dumb bytes

Q2: write the boot sector endmark

Reference:

NASM Syntax (http://ece425web.groups.et.byu.net/stable/labs/NASM.html)

Try to run it!

- \$ nasm boot.asm -o boot.bin
- \$ dd if=boot.bin of=boot.img bs=512 count=1
- \$ qemu -fda boot.img

Does it work properly?

Of course not.

Q3: Set the address offset.

Explain what this line means and how does it work. Write the answer as the comment and upload your source code.

Deadline: 10/15 23:59