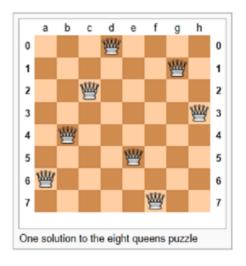
# Data Structures Lab 02

# 1. Task-1: Matrix Data Type

Develop a Matrix Data Type that has the following functionalities
init(row, col) : it initializes a matrix of size rows x cols with random values
str(): It returns the string representation of matrix
repr(): It is representation of Matrix object
add(): it multiplies two matrices and returns a resultant matrix
sub(): it subtracts two matrices and returns a resultant matrix
mul(): it multiplies two matrices and returns a resultant matrix
transpose(): It returns the transpose of the matrix

### 2. Task-2: EightQueens Data Type

- The eight-queens puzzle is the problem of placing eight chess queens on an 8x8 chessboard so that no two queens attack each other. Thus, a solution requires that no two queens share the same row, column, or diagonal.
- A basic iterative algorithm starts by initially place the eight queens at random on the board subject to the constraint that there is only one queen on each row and column



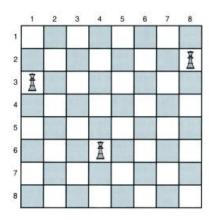
### Check! if two queens are attacking

- Condition-1 (check two queens are in the same column). let col(i) be the column where the queen in the  $i_{th}$  row is located, then to check whether the queen in the  $k_{th}$  row is in the same column

$$col[i] = col[k]$$

 Condition-2 (check two queens are in the same diagonal)

$$\left|col\left(i\right) - col\left(k\right)\right| = \left|i - k\right|$$



#### 3. Task-3: TicTacToe Data Type

Tic-tac-toe is a paper-and-pencil game for two players who take turns marking the spaces in a three-by-three grid with X or O. The player who succeeds in placing three of their marks in a horizontal, vertical, or diagonal row is the winner.

Write a class/Type/Data Type to play this game