



# From Search Strategies to Intelligent Systems: A Journey from Logic to Robotics

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“Thanks to the expert guidance of Mr. Talukder, I developed a deeper understanding of artificial intelligence. I didn’t just learn how machines work — I learned how to think critically like an engineer. This course was more than academic; it reshaped how I solve problems.”



# 🧠 Understanding AI & Agent Behavior

Artificial Intelligence (AI) involves building smart machines that replicate aspects of human intelligence — like learning, reasoning, and problem-solving. It's a powerful field driving innovation in many areas.

## What is AI?

- **Smart Homes:** Devices learn routines and adapt to preferences.
- **Autonomous Cars:** Vehicles that sense, interpret, and drive on their own.
- **Voice Assistants:** Programs like Siri or Alexa that respond to commands.

## Types of Agents in AI:

- **Reactive Agents:** Act directly on input; no memory.
- **Model-Based Agents:** Maintain an internal representation of the world.
- **Goal-Oriented Agents:** Choose actions by considering desired outcomes.
- **Utility-Driven Agents:** Aim for the best result based on preference or reward.



# Lab Task 1 – Exploring Uninformed Search

We began with uninformed (blind) search algorithms — methods that don't rely on prior knowledge or heuristics. These algorithms helped lay the groundwork for understanding how machines can search and reason without guidance.



## Breadth-First Search (BFS)

Explores all possible options layer by layer. It guarantees the shortest solution in unweighted graphs.



## Depth-First Search (DFS)

Dives deep into paths before backtracking. Suitable for exploring large trees.



## Iterative Deepening Search (IDS)

Repeats DFS with increasing depth — combining DFS's space efficiency with BFS's completeness.



## Bidirectional Search

Starts from both the initial and goal states, hoping the two meet in the middle, reducing search space.



## Depth-Limited Search (DLS)

DFS with a set limit to avoid infinite loops in large or cyclic graphs, ensuring termination.

A hand is pointing at a glowing, blue and purple maze on a screen. The maze is composed of many small, interconnected paths and dead ends. The hand is in the foreground, with the index finger pointing towards the center of the maze. The background is dark, making the glowing maze stand out.

# Heuristic (Informed) Search – Thinking Ahead

Next, we advanced to informed search algorithms, which use heuristics — intelligent guesses — to improve efficiency. These techniques showed us how AI can search smarter, not harder.

## **Best-First Search**

Selects the next step based on how promising it looks (heuristic value), prioritizing paths that appear closer to the goal.

## **AO\* Algorithm**

Designed for solving problems structured as AND-OR trees — where subgoals must be solved together for a complete solution.

## **Beam Search**

A faster version of best-first that keeps only a limited number of best paths, improving speed at the cost of completeness, ideal for large search spaces.



# AI in Games – Decision-Making in Competitive Situations

AI can make strategic moves in games using logic and anticipation, adapting to opponent actions.

## Algorithms Applied:

- **Minimax Algorithm:** Aims to minimize the possible loss in a worst-case scenario — useful in two-player games with perfect information.
- **Alpha-Beta Pruning:** Optimizes minimax by ignoring paths that won't affect the outcome, significantly reducing computation time.

## Games Implemented:

- Tic Tac Toe
- Chess (Simplified Logic)
- Connect Four

This made us realize how AI can analyze, plan, and compete — like a human opponent, showcasing its ability to anticipate and react.



# Constraint Satisfaction Problems (CSPs) – Rule-Based Reasoning

We learned how AI solves problems with strict rules, known as CSPs. These are puzzles where every move must obey certain constraints, ensuring valid solutions.

## Examples:

- **Graph Coloring:** Color a graph so no neighboring nodes share a color.
- **Branch and Bound:** Prune bad solutions early and only explore better paths, optimizing search.
- **K-Consistency:** Ensures that combinations of K variables always satisfy constraints, refining consistency checks.

## Real-World Applications:

- **Scheduling:** School or flight timetables.
- **Sudoku:** AI can solve puzzles by checking constraints, demonstrating logical deduction.
- **Task Allocation:** Assigning people or machines efficiently based on specified criteria.

This section improved our logical thinking and understanding of how AI deals with rules and complex limitations effectively.

# Knowledge Representation & Inference – Teaching AI to Think

To make intelligent decisions, AI must represent and reason about facts logically, forming a foundation for advanced AI systems.

## Key Concepts:

- **If-Then Statements:** Basis for conditional reasoning, allowing AI to follow rules.
- **Converse Statements:** Explore the reverse logic, enhancing understanding of relationships.
- **CNF & DNF Forms:** Conjunctive Normal Form and Disjunctive Normal Form, logical expressions used in AI rule engines for efficient processing.

## Inference Techniques:

- **Modus Ponens:** If A implies B, and A is true, then B must be true — a fundamental rule of inference.
- **Resolution:** A method for proving things by contradiction, used in automated theorem proving.
- **Forward Chaining:** Starts from facts to reach conclusions, suitable for expert systems.
- **Backward Chaining:** Starts from the goal and works backward, useful in query-based systems.

These techniques allow AI to learn new facts and solve logical puzzles from known information, mimicking human deduction.

# Probability & Fuzzy Logic – Thinking Under Uncertainty

In the real world, things are rarely black and white. AI must handle ambiguity and uncertainty to make robust decisions.

## **Bayesian Networks**

Represent probabilistic relationships among variables (e.g., cause and effect), enabling AI to infer likelihoods from uncertain data.

## **Likelihood Models**

Used in systems like medical diagnosis — guessing the most likely cause given symptoms, handling incomplete information effectively.

## **Fuzzy Logic**

Deals with partial truth — e.g., “almost hot” or “somewhat safe,” allowing AI to reason with subjective or imprecise data.

These tools let AI function even when information is incomplete or vague, mimicking human reasoning and decision-making in complex environments.



# Natural Language Processing (NLP) – Understanding Human Language

AI systems are now able to understand and communicate with people through text and speech, revolutionizing human-computer interaction.

## Applications:

- **Language Translation:** Breaking barriers between cultures by converting text or speech from one language to another accurately.
- **Chatbots:** Customer support agents that answer instantly, providing automated assistance and information.
- **Sentiment Analysis:** Detecting emotions from texts or social media, used in market research and public opinion monitoring.

NLP allows AI to become a true conversational partner, facilitating seamless interaction and extracting valuable insights from unstructured text data.

## Evaluation Metrics Used:

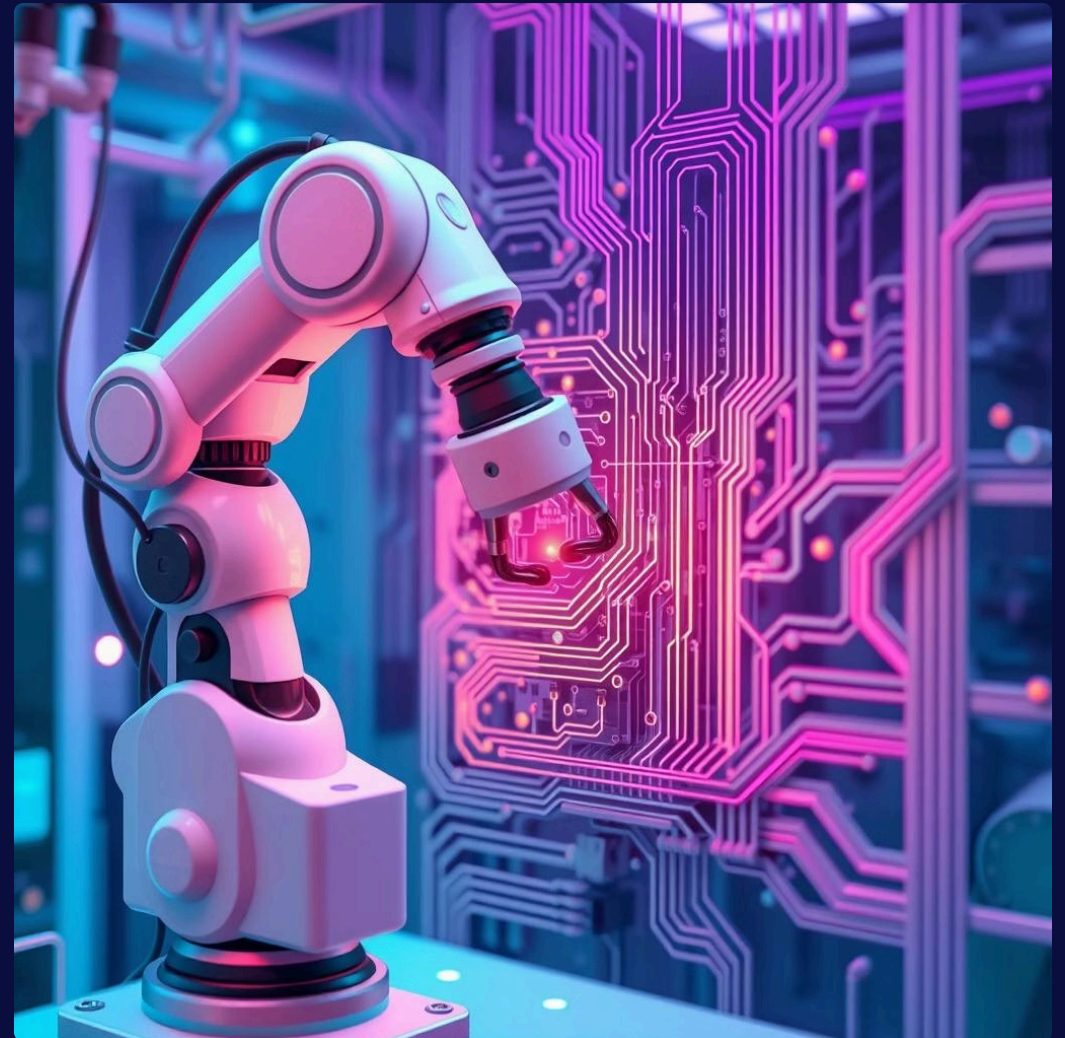
We used accuracy-based metrics to evaluate model performance — checking how well AI understood the intended meaning and context of human language.

# AI Meets Robotics – Bridging Intelligence and Action

In the final module, we connected everything to the real world through robotics, seeing how theoretical concepts translate into practical applications.

## Key Components:

- **Sensors:** Eyes and ears of the robot (e.g., cameras, proximity sensors) for perceiving the environment.
- **Actuators:** Limbs and tools that move (e.g., wheels, grippers) for physical interaction.
- **AI Control Systems:** The “brain” of the robot, using all the algorithms we learned for decision-making and navigation.



We saw how theory could control actual machines — from navigating complex environments to completing intricate tasks, showcasing the tangible impact of AI.

## Final Thoughts – What This Course Gave Me

### Integrated Learning

A balance of theory and practical lab exercises, fostering a holistic understanding of AI principles.

### Critical Thinking

Skills to break down and solve real problems, developing analytical and problem-solving abilities.

### Programming Confidence

Building and implementing real AI systems, gaining practical experience in coding and development.

“This AI course trained me to think like an engineer, code like a developer, and reason like an intelligent system.”