ADVANCED UNIX PROGRAMMING MIDTERM REPORT



TEAM 9 — 林禾堃、馬毓昇、陳曦

Dec 2023

1. Question 1

How to run the code: ./q1

1.1 Result explanation

```
root@genet0:~/yusheng # ./1
35
36
36
37
37
38
38
39
40
40
40
41
42
43
43
44
44
45
45
45
46
```

Above is a partial result of q1.c. As you can see, although we let the program call multiple sleep(10), and print the second data every six calls (every minute), the output value is increasing little by little. The reason is that every call to sleep() will take some additional system CPU time other then the 10 second itself, resulting in an accumulation of tiny delays.

1.2 Answer to the question

A program like cron daemon will not encounter accumulating delays, this is because they don't rely on sleep() to decide when to run, but decide it by the system clock, avoiding this issue.

2. Question 2

How to run the code: ./q2 <path>

3. Question 3

How to run the code: ./q3

4. Question 4

How to run the code: ./q4

4.1 Code implementation

Originally, the new nodes were statically created. Since this will cause memory problems, we modified it:

```
struct ListNode* append_node(struct ListNode* head, int val){
        if(head == NULL){
                struct ListNode *newNode = (struct ListNode*)malloc(siz
eof(struct ListNode));
                newNode->val = val;
                newNode->next = NULL;
                head = newNode;
                return head;
        }else {
                struct ListNode *newNode = (struct ListNode*)malloc(siz
eof(struct ListNode));
                struct ListNode *tail = head;
                while(tail->next != NULL)tail = tail->next;
                newNode->val = val;
                tail->next = newNode;
                newNode->next = NULL;
        return head;
}
```

Now, new nodes are created while allocating memory for the pointer newNode with malloc().

And since we used malloc to allocate memory, at this session in main, we added some lines to free the memory after printing the outputs.