

# Deep Learning

**Session 4** 

Introduction to PyTorch

Applied Data Science 2024/2025

# What is PyTorch?



 Open-source deep learning framework developed by Facebook's Al Research lab.

Allows for flexible model building and debugging.

Pythonic nature with intuitive APIs.

• Extensive resources, tutorials, and an active user community.

Optimized for both CPU and GPU computation.

#### **Other Libraries**





# **Getting Started with PyTorch**



Installation:

ohttps://pytorch.org/get-started/locally/

- PyTorch installation depends on:
  - OS: Linux, Mac, Windows
  - Package manager: Conda, Pip, LibTorch, from Source
  - Language: Python, C++/Java
  - Cimpute Platform: CPU, CUDA

# **Pytorch Preview**



#### Computation Graph

# x y z a + b Σ

#### Numpy

```
import numpy as np
np.random.seed(0)

N, D = 3, 4

x = np.random.randn(N, D)
y = np.random.randn(N, D)
z = np.random.randn(N, D)

a = x * y
b = a + z
c = np.sum(b)

grad_c = 1.0
grad_b = grad_c * np.ones((N, D))
grad_a = grad_b.copy()
grad_z = grad_a * y
grad_y = grad_a * x
```

#### Tensorflow

```
import numpy as np
np.random.seed(0)
import tensorflow as tf
N, D = 3, 4
with tf.device('/gpu:0'):
    x = tf.placeholder(tf.float32)
   y = tf.placeholder(tf.float32)
    z = tf.placeholder(tf.float32)
    a = x * y
    b = a + z
   c = tf.reduce_sum(b)
grad_x, grad_y, grad_z = tf.gradients(c, [x, y, z])
with tf.Session() as sess:
    values = {
        x: np.random.randn(N, D),
        y: np.random.randn(N, D),
        z: np.random.randn(N, D),
   out = sess.run([c, grad_x, grad_y, grad_z],
                   feed dict=values)
   c val. grad x val. grad v val. grad z val = out
```

#### **PyTorch**

```
import torch
N, D = 3, 4

x = torch.rand((N, D),requires_grad=True)
y = torch.rand((N, D),requires_grad=True)
z = torch.rand((N, D),requires_grad=True)
a = x * y
b = a + z
c=torch.sum(b)
c.backward()
```

## **Tensors**



 A tensor is a multi-dimensional array that generalizes scalars, vectors, and matrices (similar to numpy arrays).

• Easy integration with **GPU for accelerated computation**, unlike standard NumPy arrays.

• Tensor operations are also similar to numpy (rand, ones, zeros, indexing, slicing, reshape, transpose, cross product, matrix product, element wise multiplication, etc).

#### **Tensors**



- Attributes of a tensor:
  - $\circ$  t = torch.randn(1)
- requires\_grad making a trainable parameter
  - By default False
  - o To turn on:
    - t.requires\_grad\_() or
    - t = torch.randn(1, requires\_grad=True)
  - Accessing tensor values:
    - t.data
  - Accessing tensor gradient:
    - t.grad
- grad\_fn hystory of operations for autograd
   o t.grad\_fn

```
import torch
ROWS, COLS = 3, 4
x = torch.rand(ROWS, COLS, requires_grad=True)
y = torch.rand(ROWS, COLS, requires_grad=True)
z = torch.rand(ROWS, COLS, requires_grad=True)
c = torch.sum(b)
c.backward()
print(c.grad_fn)
print(x.data)
print(x.grad)
```

## **Loading Data, Devices and CUDA**



- Numpy arrays to PyTorch tensors:
  - o torch.from\_numpy(x) returns a cpu tensor!
- PyTorch tensor to numpy:ot.numpy()
- Using GPU acceleration:
  - t.to()
  - Sends to the chosen device (cuda or cpu)
- Fallback to cpu if gpu is unavailable: otorch.cuda.is\_available()

64-bit integer (signed)

```
import torch

device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')

x = torch.tensor(data: [1, 2, 3, 4, 5], device=device)

y = torch.tensor([1, 2, 3, 4, 5])

print(y.type())

y = y.to(device)

print(y.type())
```

torch.LongTensor torch.cuda.LongTensor



torch.LongTensor

torch.cuda.LongTensor

## **Autograd**



- Automatic Differentiation Package
- We do not need to worry about partial differentiation, chain rule, etc.
- backward() does the trick!
   loss.backward()

```
import torch
# Create tensors
x = torch.tensor( data: 1., requires_grad=True)
w = torch.tensor( data: 2., requires_grad=True)
b = torch.tensor( data: 3., requires_grad=True)
# Build a computational graph
v = w * x + b
# Compute gradients
y.backward()
# Print out the gradients
print(x.grad) # x.grad = 2
print(w.grad) # w.grad = 1
print(b.grad) # b.grad = 1
```

Gradients are accumulated for each step by default:

tensor(2.)
tensor(1.)
tensor(1.)

O Need to zero out gradients after each update:

t.zero\_grad()

## **Autograd**



Manual Weight Update Example

```
import torch
device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')
x = torch.tensor(data: [[0, 0], [0, 1], [1, 0], [1, 1]], dtype=torch.float32, device=device)
y = torch.tensor( data: [[0.2], [0.7], [0.9], [0.1]], dtype=torch.float32, device=device)
w = torch.randn(2, 1, requires_grad=True, device=device)
b = torch.randn(1, requires_grad=True, device=device)
lr = 0.01
    y_pred = x @ w + b
    error = y - y_pred
    loss = (error ** 2).mean()
    loss.backward()
    with torch.no_grad():
        w -= lr * w.grad
        b -= lr * b.grad
        w.grad.zero_()
        b.grad.zero_()
    print(f'Epoch {epoch + 1}, Loss: {loss.item()}')
print(f'Weights: {w}')
print(f'Bias: {b}')
```

## **Optimizers**



- Optimizers (optim subpackage):
  - o Adam, Adagrad, Adadelta, SGD, etc
  - Manually updating is ok if small number of weights
    - Imagine updating 100k parameters!
  - An optimizer takes the **parameters** we want to update, the **learning rate** we want to use (and possibly many other hyperparameters as well!) and performs the **updates.**

```
device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')
   loss.backward()
   optimizer.zero_grad()
```

Epoch 1/10, loss: 1.5

Epoch 2/10, loss: 1.2613500356674194

Epoch 3/10, loss: 1.094437599182129

Epoch 4/10, loss: 0.9773091673851013

Epoch 5/10, loss: 0.894733726978302

Epoch 6/10, loss: 0.8361415863037109

Epoch 6/10, loss: 0.7941985130310059

Epoch 8/10, loss: 0.7638153433799744

Epoch 9/10, loss: 0.7638153433799744

Epoch 9/10, loss: 0.724685788154602

W: 1.2615748643875122, b: 2.0198426246643066

#### Loss



Various predefined loss functions:
 L1 (MAE), MSE, CrossEntropy, BCE, etc

```
loss.backward()
```

```
Epoch 1/10, loss: 1.5

Epoch 2/10, loss: 1.2613500356674194

Epoch 3/10, loss: 1.094437599182129

Epoch 4/10, loss: 0.9773091673851013

Epoch 5/10, loss: 0.894733726978302

Epoch 6/10, loss: 0.8361415863037109

Epoch 7/10, loss: 0.7941985130310059

Epoch 8/10, loss: 0.7638153433799744

Epoch 9/10, loss: 0.7414612770080566

Epoch 10/10, loss: 0.724685788154602

w: 1.2615748643875122, b: 2.0198426246643066
```

## **Model**



 In PyTorch, a model is represented by a regular Python class that inherits from the Module class.

#### • Two components:

- \_\_init\_\_(self): it defines the parts that make up the model in our case, two parameters, w and b (but can be anything!)
- forward(self, x): it performs the actual computation, that is, it outputs a prediction, given the input x

## Model



#### Example:

#### • Properties:

- o model = ManualLinearRegression()
  - model.state\_dic() returns a dictionary of trainable parameters with their current values
  - model.parameters() returns a list of all trainable parameters in the model

model.train() or model.eval()

# **Putting Thinghs Together**



```
device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')
class ManualLinearRegression(nn.Module): 1 usage
        self.b = nn.Parameter(torch.randn(1, requires_grad=True, dtype=torch.float32))
    def forward(self, x):
model = ManualLinearRegression().to(device)
print(model.state dict())
criterion = nn.MSELoss()
optimizer = torch.optim.SGD(model.parameters(), lr=0.01)
for epoch in range(n_epochs):
    optimizer.zero_grad()
    y_pred = model(x_train)
    loss = criterion(y_pred, y_train)
    loss.backward()
```

```
OrderedDict([('w', tensor([[-1.1242, -0.1247]], device='cuda:0')), ('b', tensor([-1.0909], device='cuda:0'))])

Epoch 1/10, Loss: 90.43248748779297

Epoch 2/10, Loss: 14.810317039489746

Epoch 3/10, Loss: 2.4655263423919678

Epoch 4/10, Loss: 0.45000359416007996

Epoch 5/10, Loss: 0.12061251699924469

Epoch 6/10, Loss: 0.06646423786878586

Epoch 7/10, Loss: 0.057249199599027634

Epoch 8/10, Loss: 0.055371999740600586

Epoch 9/10, Loss: 0.054695576429367065

Epoch 10/10, Loss: 0.05421821400523186

OrderedDict([('w', tensor([[-0.0807, 1.2335]], device='cuda:0')), ('b', tensor([-0.7761], device='cuda:0'))])
```

# **Complex Models**



Predefined "layer" modules

```
from torch import nn

class LayerLinearRegression(nn.Module): 1 usage

def __init__(self):
    super(LayerLinearRegression, self).__init__()
    self.linear = nn.Linear(in_features: 1, out_features: 1)

def forward(self, x):
    return self.linear(x)
```

• "Sequential" layer modules

#### **Dataset**



 In PyTorch, a dataset is represented by a regular Python class that inherits from the **Dataset** class.

• 3 components:

```
__init__(self)__get_item__(self, index)__len__(self)
```

 Unless the dataset is huge and cannot fit in memory, you don't explictly need to define this class. Use *TensorDataset*!

```
import numpy as np
import torch
from torch.utils.data import Dataset, TensorDataset
class MyDataset(Dataset): 1 usage
    def __init__(self, x_tensor, y_tensor):
        self.x = x_tensor
        self.y = y_tensor
        return len(self.x)
   def __getitem__(self, idx):
        return self.x[idx], self.y[idx]
x_numpy = np.random.rand(100, 10)
y_numpy = np.random.rand(100, 1)
x_train = torch.from_numpy(x_numpy).float()
y_train = torch.from_numpy(y_numpy).float()
train_dataset = MyDataset(x_train, y_train)
print(train_dataset[0])
train_dataset = TensorDataset( *tensors: x_train, y_train)
print(train_dataset[0])
```

### **DataLoader**



But if we have a huge dataset? We need to train in 'batches'!

- Use PyTorch's Dataloader class!
  - We tell it which dataset to use, the desired mini-batch size and if we'd like to shuffle it or not. That's it!
  - Our loader will behave like an iterator, so we can loop over it and fetch a different mini-batch every time.

```
from torch.utils.data import DataLoader

train_loader = DataLoader(dataset=train_dataset, batch_size=16, shuffle=True)

print(next(iter(train_loader)))
```

#### **DataLoader in Practice**



```
from torch.utils.data import DataLoader
train_loader = DataLoader(dataset=train_dataset, batch_size=16, shuffle=True)
model = ManualLinearRegression().to(device)
loss_fn = nn.MSELoss()
optimizer = torch.optim.SGD(model.parameters(), lr=lr)
for epoch in range(n_epochs):
   for x_batch, y_batch in train_loader:
       x_batch = x_batch.to(device)
       y_batch = y_batch.to(device)
       model.train()
       y_pred = model(x_batch)
       loss = loss_fn(y_pred, y_batch)
       optimizer.zero_grad()
       loss.backward()
       optimizer.step()
print(model.state_dict())
```

# **Split Data**



Random train, validationa and test split
 random\_split()

```
import numpy as np
import torch
from torch.utils.data import TensorDataset
x_numpy = np.random.rand(100, 10)
y_numpy = np.random.rand(100, 1)
x_train = torch.from_numpy(x_numpy).float()
y_train = torch.from_numpy(y_numpy).float()
dataset = TensorDataset( *tensors: x_train, y_train)
train_dataset, val_dataset, test_dataset = torch.utils.data.random_split(dataset, lengths: [60, 20, 20])
train_loader = torch.utils.data.DataLoader(train_dataset, batch_size=10, shuffle=True)
val_loader = torch.utils.data.DataLoader(val_dataset, batch_size=10, shuffle=False)
test_loader = torch.utils.data.DataLoader(test_dataset, batch_size=10, shuffle=False)
```

## Saving/Loading Weights



- Method 1:
  - Only inference/evaluation we only need state\_dict

```
OSave: torch.save(model.state_dict(), PATH)

OLoad: model = TheModelClass(*args, **kwargs)
    model.load_state_dict(torch.load(PATH, weights_only=True))
    model.eval()
```

 A common PyTorch convention is to save models using either a .pt or .pth file extension.

# Saving/Loading Weights



- Method 2:
  - Checkpoints to resume training / inference

```
Save:
    'epoch': epoch,
    'model_state_dict': model.state_dict(),
    'optimizer_state_dict': optimizer.state_dict(),
    'loss': loss,
    ...
    }, PATH)
```

○ Load:

```
model = TheModelClass(*args, **kwargs)
optimizer = TheOptimizerClass(*args, **kwargs)

checkpoint = torch.load(PATH, weights_only=True)
model.load_state_dict(checkpoint['model_state_dict'])
optimizer.load_state_dict(checkpoint['optimizer_state_dict'])
epoch = checkpoint['epoch']
loss = checkpoint['loss']

model.eval()
# - or -
model.train()
```

## **Evaluation**



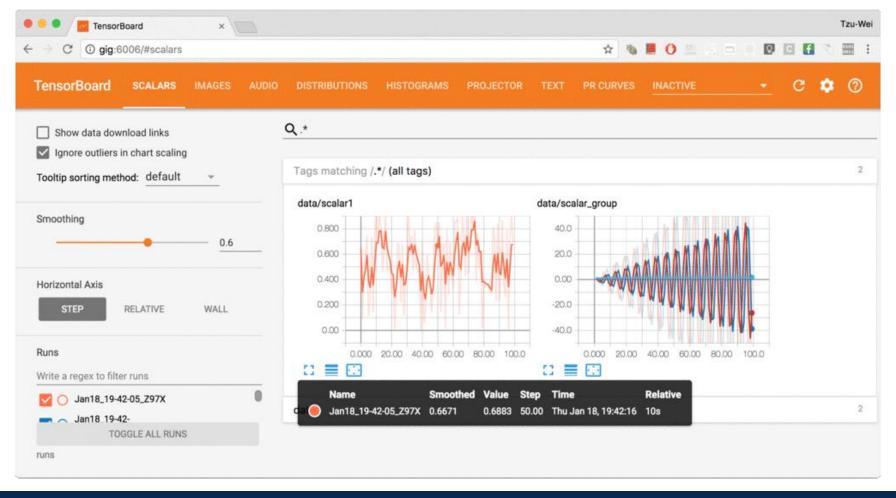
- Two important things:
  - o torch.no\_grad()
    - Don't store the history of all computations.
  - omodel.eval()
    - Tell the compliler which mode to run on.

```
val_losses = []
for epoch in range(n_epochs):
    for x_batch, y_batch in train_loader:
        x_batch = x_batch.to(device)
        y_batch = y_batch.to(device)
        model.train()
        y_pred = model(x_batch)
        loss = loss_fn(y_pred, y_batch)
        optimizer.zero_grad()
        loss.backward()
        optimizer.step()
    with torch.no_grad():
        for x_val, y_val in val_loader:
            x_{val} = x_{val.to(device)}
            y_val = y_val.to(device)
            model.eval()
            y_pred = model(x_val)
            val_loss = loss_fn(y_pred, y_val)
            val_losses.append(val_loss.item())
```

## **Visualization**



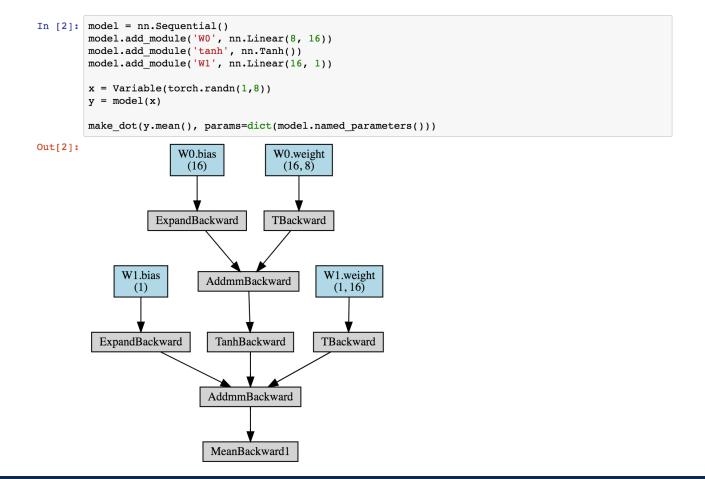
TensorboardX (visualize training)



## **Visualization**



PyTorchViz (visualize computation graph)



#### Resources



- PyTorch Documentation
  - ohttps://pytorch.org/
  - o https://github.com/pytorch/pytorch

#### Tutorials:

- o https://github.com/hunkim/PyTorchZeroToAll
- o https://pytorch.org/tutorials/beginner/deep\_learning\_60min\_blitz.ht
  ml
- ohttps://www.learnpytorch.io/