

Cpt. Camina Drummer (Cyborg)					Level	15					
7	+4	+2	13	+3							
Move	Fight	Shoot	Armour	Will							
Power	Activation	Strain	Current Health 17								
Drone	11	1									
Quick Step	9	1									
Target Lock	10	1									
Energy Shield	10	0									
Temporary Upgrade	12	0									
Gear Combat Armour, Filter Mask, Hand Weapon, Pistol, Fragmentation Grenade, Anti Gravity Patch, Rapid Fire											
Ltn. Klaes Ashford (Tekker)						Level	1				
6	+2	+2	10	+4							
Move	Fight	Shoot	Armour	Will							
Power	Activation	Strain	Current Health 15								
Data Jump	12	1									
Data Knock	14	1									
Drone	11	1									
Power Spike	12	1									
Gear Knife, Light Armour, Carbine, Flamethrower											
Hacker (#undefined)						6	+1	+1	10	+1	Current Health 12
Move	Fight	Shoot	Armour	Will							
Gear Pistol, Deck, Light Armour, Knife											
Chiseler (#undefined)						6	+1	+1	10	+1	Current Health 12
Move	Fight	Shoot	Armour	Will							
Gear Pistol, Picks, Light Armour, Knife											
Sentry (#undefined)						5	+3	+2	11	+0	Current Health 14
Move	Fight	Shoot	Armour	Will							
Gear Carbine, Heavy Armour, Hand Weapon											
Pathfinder (#undefined)						7	+3	+3	10	+2	Current Health 14
Move	Fight	Shoot	Armour	Will							
Gear Carbine, Fragmentation Grenade, Smoke Grenade, Light Armour, Hand Weapon											

Mission Log:

Played a scenario (30xp) ☒

At Least one own crew member killed (30xp) ☐

Loot tokens unlocked ☐☐☐☐☐☐☐☐
(+20 xp)

Successful power casts ☐☐☐☐☐☐☐☐☐☐
(+10 xp / Max 100 xp)

Rival crew members killed ☐☐☐☐
(+10 xp / Max 40 xp)

NPCs killed ☐☐☐☐
(+5 xp / Max 20 xp)

Scenario specific xp gained ☐☐☐☐☐☐☐☐

Total XP Gained: