

Ship Name	Credits	Experience
Dewalt	160	0
Ship Upgrades		Ship's Hold

Cpt. Camina Drummer (Cyborg)						Level 15
Move	Fight	Shoot	Armour	Will	Health	Gear
7	+3	+3	13	+3	17	6/6
Powers	Drone (11), Power Spike (8), Quick Step (10), Regenerate (10), Temporary Upgrade (11)					
Gear	Combat Armour (2), Deck (1), Filter Mask (0), Hand Weapon (0), Pistol (0), Rapid Fire (3)					

Ltn. Klaes Ashford (Tekker)						Level 0
Move	Fight	Shoot	Armour	Will	Health	Gear
7	+2	+2	10	+4	15	5/5
Powers	Camouflage (14), Data Jump (12), Data Knock (14), Drone (12)					
Gear	Carbine (2), Knife (0), Light Armour (1), Medic Kit (1), Picks (1)					

2x Hacker						(40 ¥)
Move	Fight	Shoot	Armour	Will	Health	Gear
6	+1	+1	10	+1	12	0/1
Gear	Pistol, Deck, Light Armour, Knife					

1x Pathfinder						(100 ¥)
Move	Fight	Shoot	Armour	Will	Health	Gear
7	+3	+3	10	+2	14	0/1
Gear	Carbine, Fragmentation Grenade, Smoke Grenade, Light Armour, Hand Weapon					

2x Sentry						(100 ¥)
Move	Fight	Shoot	Armour	Will	Health	Gear
5	+3	+2	11	+0	14	0/1
Gear	Carbine, Heavy Armour, Hand Weapon					