## **Mission Log:**

Stefan

Played a scenario (30xp) Played a scenario (30xp) Played a scenario (30xp) X X X At Least one own crew member killed At Least one own crew member killed At Least one own crew member killed (30xp)(30xp)(30xp)Loot tokens unlocked Loot tokens unlocked Loot tokens unlocked (+20 xp)(+20 xp) (+20 xp)Successful power casts Successful power casts Successful power casts (+10 xp / Max 100 xp) (+10 xp / Max 100 xp) (+10 xp / Max 100 xp)Rival crew members killed Rival crew members killed Rival crew members killed (+10 xp / Max 40 xp) (+10 xp / Max 40 xp) (+10 xp / Max 40 xp) **NPCs** killed **NPCs** killed **NPCs** killed (+5 xp / Max 20 xp) (+5 xp / Max 20 xp) (+5 xp / Max 20 xp) Scenario specific xp gained Scenario specific xp gained Scenario specific xp gained **Total XP** Total XP Total XP Gained: Gained: Gained:

Aaron

**Marius**