

<b>Ship Name</b>	<b>Credits</b>	<b>Experience</b>
Moya	220	0
<b>Ship Upgrades</b>	<b>Ship's Hold</b>	

<b>Cpt. John Crichton (Psionicist)</b>						<b>Level 15</b>
Move	Fight	Shoot	Armour	Will	Health	Gear
6	+4	+2	9	+5	17	6/6
<b>Powers</b>	Dark Energy (12), Heal (11), Psionic Fire (10), Psychic Shield (9), Pull (12)					
<b>Gear</b>	Carbine (2), Deck (1), Fragmentation Grenade (1), Hand Weapon (1), No Armour (0), Picks (1)					

<b>Ltn. Ka D'Argo (Cyborg)</b>						<b>Level 0</b>
Move	Fight	Shoot	Armour	Will	Health	Gear
6	+3	+2	11	+2	15	5/5
<b>Powers</b>	Drone (14), Energy Shield (12), Regenerate (12), Target Lock (12)					
<b>Gear</b>	Grenade Launcher (3), Heavy Armour (1), Knife (0), Picks (1)					

<b>2x Hacker</b>						<b>(40 ¥)</b>
Move	Fight	Shoot	Armour	Will	Health	Gear
6	+1	+1	10	+1	12	0/1
<b>Gear</b>	Pistol, Deck, Light Armour, Knife					

<b>2x Chiseler</b>						<b>(40 ¥)</b>
Move	Fight	Shoot	Armour	Will	Health	Gear
6	+1	+1	10	+1	12	0/1
<b>Gear</b>	Pistol, Picks, Light Armour, Knife					

<b>1x Gunner</b>						<b>(100 ¥)</b>
Move	Fight	Shoot	Armour	Will	Health	Gear
5	+3	+3	11	+1	14	0/1
<b>Gear</b>	Rapid Fire, Pistol, Heavy Armour, Knife					