

# iRIC Software

Changing River Science

# Developer's Manual

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# 1. About This Manual

This manual provides information necessary for the following people:

Developers of solvers that run on iRIC.

Developers of grid generating programs that run on iRIC

Developers of solvers should read Chapter 2 first, to understand the steps of developing a solver. After that, please read Chapter 4, 5, 6 when you need to.

Developers of grid generating programs should read Chapter 3 first, to understand the steps of developing a grid generating program. After that, please read Chapter 4, 5, 6 when you need to.

# 2. Steps of developing a solver

#### 2.1. Abstract

Solver is a program that load grid and calculation conditions, execute a river simulation, and output calculation results.

To add a solver to iRIC, it is necessary to make and deploy files shown in Table 2-1.

"iRIC 2.0" folder and "solvers" folder in Table 2-1 have been already created when you installed iRIC. Solver developers have to create a new folder under "solvers" folder, and deploy files related to the new solver under that.

Table 2-1 Files and folders related to Solvers

Item	Description	Refer to
iRIC 2.0	Installation folder of iRIC 2.0 (e.g.: C:\text{Program Files}\text{\text{iRIC 2.0}}	
solvers	Folder for storing solvers	
(solver folder)	Create one folder for each solver. Give the folder any name.	2.2
definition.xml	Solver definition file.	2.3
solver.exe	Executable module of the solver. Developers can select any name.	2.4
translation_ja_JP.ts etc	Dictionary files for a solver definition file	2.5
README	File explaining the solver	2.6
LICENSE	License information file for the solver	2.7

Abstracts of each file are as follows:

#### definition.xml

File that defines the following information of solvers:

- Basic Information
- Calculation Conditions
- Grid Attributes

iRIC loads definition xml, and provides interface for creating calculation conditions and grids that can be used by the solver. Solver definition file should be written in English.

#### Solver

Executable module of a river simulation solver. It loads calculation condition and grids created using iRIC, executes river simulation, and outputs result.

Solvers use calculation data files created by iRIC, for loading and writing calculation condition, grids, and calculation results. Solvers can also use arbitrary files for data I/O that cannot be loaded from or written into calculation data files.

Solvers can be developed using FORTRAN, C or C++. In this chapter, a sample solver is developed in FORTRAN.

# translation\_ja\_JP.ts etc.

Dictionary files for a solver definition file. It provides translation information for texts shown on dialogs or object browser in iRIC. Dictionary files are created as separate files for each language. For example, "translation\_ja\_JP.ts" for Japanese, "translation\_ka\_KR.ts" for Korean.

# **README**

README is a text file that describes about the solver. The content of README is shown in the "Description" tab in the [Select Solver] dialog.

# **LICENSE**

LICENSE is a text file that describes about the license of the solver. The content of LICENSE is shown in the "License" tab in the [Select Solver] dialog.

Figure 2-1 shows the relationships of iRIC, solver and related files.

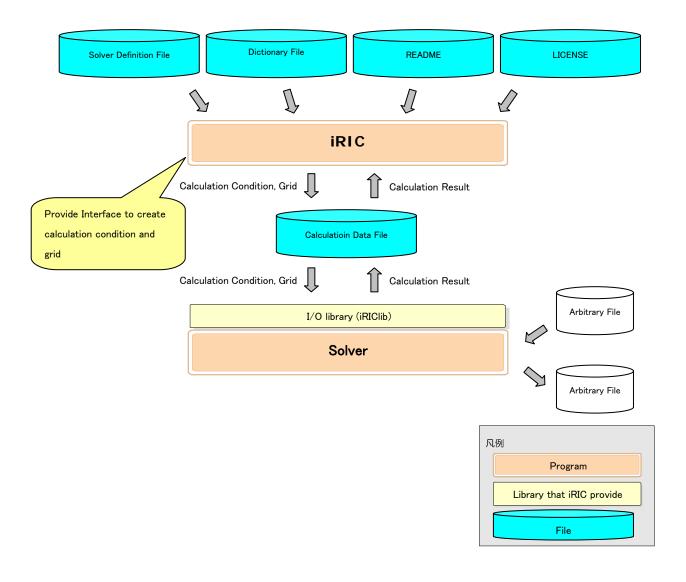


Figure 2-1 Relationships between iRIC, solvers, and related files

This chapter explains the steps to create the files described in this section.

# 2.2. Creating a folder

Create a special folder for the solver you develop under the "solvers" folder under the installation folder of iRIC (The default place is "C:\(\frac{4}{2}\)Program Files\(\frac{4}{2}\)iRIC (2.0"). This time, please create "example" folder.

# 2.3. Creating a solver definition file

Create a solver definition file.

In solver definition file, you are going to define the information shown in Table 2-2.

Table 2-2 Informations defined in solver definition file

Item	Description	Required
Basic information	The solver name, developer name, release date,	Yes
Calculation	Calculation condition for solver execution	Yes
Condition		
Grid Attributes	Attributes defined at nodes or cells of calculation	Yes
	grids	
Boundary Conditions	Boundary conditions defined at nodes or cells of	
	calculation grids	

Solver definition file is described in XML language. The basic grammer of XML language is explained in Section 4.6.

In this section, we add definition information of a solver in the order shown in Table 2-2.

#### 2.3.1. Defining basic information

Define basic information of a solver. Create a file with the content shown in Table 2-3, and save it with name "definition.xml" under "example" folder that you created in Section 2.2.

Table 2-3 Example solver definition file that contains basic information

```
<?xml version="1.0" encoding="UTF-8"?>
< Solver Definition
  name="samplesolver"
  caption="Sample Solver 1.0"
  version="1.0"
  copyright="Example Company"
  release="2012.04.01"
  homepage="http://example.com/"
  executable="solver.exe"
  iterationtype="time"
  gridtype="structured2d"
  <CalculationCondition>
  </CalculationCondition>
  <GridRelatedCondition>
  </GridRelatedCondition>
</SolverDefinition>
```

At this point, the structure of the solver definition file is as shown in Table 2-4.

Table 2-4 Solver definition file structure

Element	Note
SolverDefinition	Basic information is defined here.
CalculationCondition	Define calculation conditions here. It is empty now.
${\it GridRelatedCondition}$	Define grid attributes here. It is empty now.

Now make sure the solver definition file is arranged correctly.

Launch iRIC. The [iRIC Start Page] dialog (Figure 2-2) is shown, so please click on [New Project]. The [Solver Select] dialog (Figure 2-3) will open, so make sure if there is a new item "Sample Solver" in the solver list. When you find it, select it and make sure that the basic information of the solver you wrote in solver definition file is shown.

Please note that the following attributes are not shown on this dialog:

- name
- executable
- iterationtype
- gridtype

エラー! 編集中のフィールド コードからは、オブジェクトを作成できません。 Figure 2-2 The [iRIC Start Page] dialog

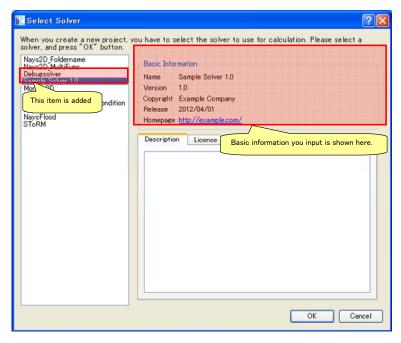


Figure 2-3 The [Select Solver] dialog

You sould take care about name attribute and version attribute, when you want to update a solver. Please refer to Section 4.5 for the detail.

#### 2.3.2. Defining calculation conditions

Define calculation conditions. Calculation conditions are defined in "CalculationCondition" element. Add description of calculation condition to the solver definition file you created in Section 2.3.1. Solver definition file content is now as shown in Table 2-5. The added part is shown with bold style.

Table 2-5 Example of solver definition file that now has calculation condition definition

```
<?xml version="1.0" encoding="UTF-8"?>
<SolverDefinition
  name="samplesolver"
  caption="Sample Solver"
  version="1.0"
  copyright="Example Company"
  release="2012.04.01"
  homepage="http://example.com/"
  executable="solver.exe"
  iterationtype="time"
  gridtype="structured2d"
  <CalculationCondition>
    <Tab name="basic" caption="Basic Settings">
      <Item name="maxIteretions" caption="Maximum number of Iterations">
        <Definition valueType="integer" default="10">
        </Definition>
      </Item>
      <Item name="timeStep" caption="Time Step">
        <Definition valueType="real" default="0.1">
        </Definition>
      </Item>
    </Tab>
  </CalculationCondition>
  <GridRelatedCondition>
  </GridRelatedCondition>
</SolverDefinition>
```

At this point, the structure of the solver definition file is as shown in Table 2-6.

Table 2-6 Solver definition file structure

Element	Notes
SolverDefinition	Basic Information is defined here.
CalculationCondition	Calculation condition is defined here.
Tab	Calculation condition group
Item	Calculation condition name
Definition	Calculation condition attributes
Item	Calculation condition name
Definition	Calculation condition attributes
$\operatorname{GridRelatedCondition}$	Grid attributes are defined here. It is empty now.

Now make sure that solver definition file is arranged correctly.

Launch iRIC. The [iRIC Start page] dialog (Figure 2-2) will open, so please click on [Create New Project], select "Sample Solver" from the list, and click on [OK]. The Warning dialog (Figure 2-4) will be open, so click on [OK].



Figure 2-4 The [Warning] dialog

The [Pre-processing Window] will open, so perform the following:

**Menu bar:** [Calculation Condition] (C) ► [Setting] (S)

The [Calculation Condition] dialog (Figure 2-5) will open. Now you can see that the calculation condition items you defined are shown.

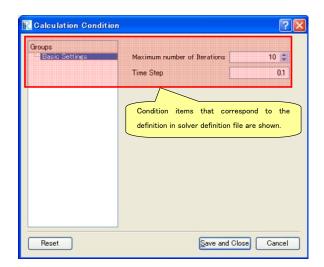


Figure 2-5 The [Calculation Condition] dialog

Now add one more group and add calculation condition items. Add "Water Surface Elevation" Tab element just under "Basic Settings" Tab element.



Table 2-7 Example of solver definition file that now has calculation condition definition (abbr.)

```
(abbr.)
    </Tab>
    <Tab name="surfaceElevation" caption="Water Surface Elevation">
      <Item name="surfaceType" caption="Type">
        <Definition valueType="integer" default="0">
           <Enumeration caption="Constant" value="0" />
           <Enumeration caption="Time Dependent" value="1" />
        </Definition>
      </Item>
      <Item name="constantSurface" caption="Constant Value">
        <Definition valueType="real" default="1">
           <Condition type="isEqual" target="surfaceType" value="0"/>
        </Definition>
      </Item>
      <Item name="variableSurface" caption="Time Dependent Value">
        <Definition valueType="functional">
           <Parameter valueType="real" caption="Time(s)"/>
           <Value valueType="real" caption="Elevation(m) "/>
           <Condition type="isEqual" target="surfaceType" value="1"/>
        </Definition>
      </Item>
    </Tab>
  </CalculationCondition>
  <GridRelatedCondition>
  </GridRelatedCondition>
</SolverDefinition>
```

At this point, the structure of the solver definition file is as shown in Table 2-8.

Table 2-8 Solver definition file structure

Element	Notes
SolverDefinition	Basic Information is defined here.
CalculationCondition	Calculation condition is defined here.
Tab	Calculation condition group
(abbr.)	
Tab	Calculation condition group
Item	Calculation condition name
Definition	Calculation condition attributes
Enumeration	Option to select as conditioin value is defined here.
Enumeration	Option to select as conditioin value is defined here.
Item	Calculation condition name
Definition	Calculation condition attributes
Condition	Condition that this condition is enabled is defined here.
Item	Calculation condition name
Definition	Calculation condition attributes
Parameter	Parameter of the functional condition is defined here.
Value	Value of the functional condition is defined here.
Condition	Condition that the condition is enabled is defined here.
GridRelatedCondition	Grid attributes are defined here. It is empty now.

Now make sure that solver definition file is arranged correctly. Do the operation you did again, to open The [Calculation Condition] dialog (Figure 2-6). Now you can see that the new group "Water Surface Elevation" is added in the group list. You'll also notice that the "Constant Value" item is enabled only when "Type" value is "Constant", and the "Time Dependent Value" item is enabled only when "Type" value is "Time Dependent".

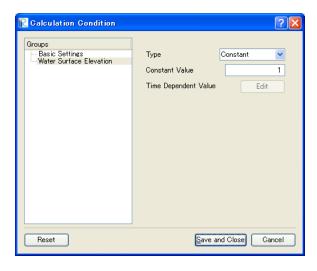


Figure 2-6 The [Calculation Condition] dialog

#### What it comes down to is:

- Calculation condition group is defined with "Tab" element, and calculation condition item is defined with "Item" element.
- The Structure under "Definition" elements depends on the condition type (i. e. Integer, Real number, functional etc.). Refer to Section 4.3.1 for examples of calculation condition items for each type.
- Dependenciy between calculation condition items can be defined with "Condition" element. In "Condition" element, define the condition when that item should be enabled. Refer to Section 4.3.2 for examples of "Condition" element.
- In this example, the calculation condition dialog shows the items as a simple list, but iRIC has feature
  to show items with more complex layouts, like layout with group boxes. Refer to 4.3.3 for more
  complex layouts.

#### 2.3.3. Defining Grid attributes

Define grid attributes. Grid attributes are defined with "GridRelatedCondition" element. Add definition of grid related condition to the solver definition file you created, as shown in Table 2-9. The added part is shown with bold style.

Table 2-9 Example of solver definition file that now has grid related condition (abbr.)

```
(abbr.)

</CalculationCondition>

<GridRelatedCondition>

<Item name="Elevation" caption="Elevation">

<Definition position="node" valueType="real" default="max" />

</Item>

<Item name="Obstacle" caption="Obstacle">

<Definition position="cell" valueType="integer" default="0">

<Enumeration value="0" caption="Normal cell" />

<Enumeration value="1" caption="Obstacle" />

</Definition>

</Item>

</GridRelatedCondition>

</SolverDefinition>
```

Now make sure that solver definition file is arranged correctly.

Launch iRIC, and starts a new project with solver "Sample Solver". Now you will see the [Pre-processing Window] like in Figure 2-7. When you create or import a grid, the [Pre-processing Window] will become like in Figure 2-8. When you do not know how to create or import a grid, refer to the User Manual.

When you edit the grid attribute "Elevation" with the following procedure, the [Edit Elevation] dialog (Figure 2-9) will open, and you can check that you can input real number as "Elevation" value.

- Select [Grid] ► [Node attributes] ► [Elevation] in the [Object Browser].
- Select grid nodes with mouse clicking in the canvas area
- Show context menu with right-clicking, and click on [Edit].



Figure 2-9 The [Edit Elevation] dialog

When you do the same operation against attribute "Obstacle" to edit "Obstacle" value, the [Obstacle edit

dialog] (Figure 2-10) will open, and you can check that you can select obstacle values from that you defined in solver definition file.



Figure 2-10 The [Obstacle edit dialog]

#### What it comes down to is:

- Grid attribute is defined with "Item" element under "GridRelatedCondition" element.
- The structure under "Item" element is basically the same to that for calculation condition, but there are different points:
- You have to specify "position" attribute to determine whether that attribute is defined at nodes or cells.
- You can not use types "String", "Functional", "File name" and "Folder name".
- > You can not define dependency.

For grid attributes, iRIC defines some special names. For attributes for certain purposes, you should use those names. Refer to Section 6.3.1 for the special grid attribute names.

### 2.3.4. Defining Boundary Conditions

Define boundary conditions. You can define boundary conditions with "BoundaryCondition" element. Boundary conditions are not required.

Add definition of "Boundary Condition" to the solver definition file you created, as shown in Table 2-10. The added part is shown with bold style.

Table 2-10 Example of solver definition file that now has boundary condition (abbr.)

```
(前略)
  </GridRelatedCondition>
  <BoundaryCondition name="inflow" caption="Inflow" position="node">
    <Item name="Type" caption="Type">
      <Definition valueType="integer" default="0" >
        <Enumeration value="0" caption="Constant" />
        <Enumeration value="1" caption="Variable" />
      </Definition>
    <Item name="ConstantDischarge" caption="Constant Discharge">
      <Definition valueType="real" default="0" >
         <Condition type="isEqual" target="Type" value="0"/>
      </Definition>
    </Item>
    <Item name="FunctionalDischarge" caption="Variable Discharge">
      <Definition conditionType=''functional''>
        <Parameter valueType="real" caption="Time"/>
        <Value valueType="real" caption="Discharge(m3/s)"/>
        <Condition type="isEqual" target="Type" value="1"/>
      </Definition>
    </Item>
  </BoundaryCondition>
</SolverDefinition>
```

Now make sure that solver definition file is arranged correctly.

Launch iRIC, and start a new project with solver "Sample Solver". When you create or import a grid, the [Pre-processing Window] will become like Figure 2-11. When you do now know how to create or import a grid, refer to the User Manual.

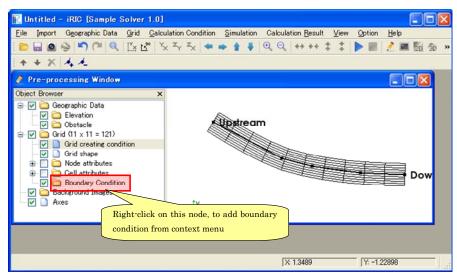


Figure 2-11 The [Pre-processing Window] after creating a grid

Click on [Add new Inflow] on the context menu on [Boundary Condition] node, and The [Boundary Condition] dialog (Figure 2-12) will open, and you can define boundary condition on this dialog.

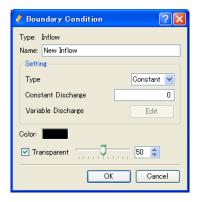


Figure 2-12 The [Boundary Condition] dialog

When you have finished defining boundary condition, click on [OK]. Drag around the grid nodes to select nodes, and click on [Assign Condition] in the context menu. Figure 2-13 shows an example of a grid with boundary condition.

エラー! 編集中のフィールド コードからは、オブジェクトを作成できません。 Figure 2-13 Example of a grid with boundary condition

#### What it comes down to is:

- Boundary condition is defined Grid attribute is defined with "Item" element under "GridRelatedCondition" element.
- The structure under "Item" element is the same to that for calculation condition.

#### 2.4. Creating a solver

Create a solver. In this example we will develop a solver with FORTRAN.

To develop a solver that works together with iRIC, you have to make it use calculation data file that iRIC generate, for loading calculation conditions and grid and outputting calculation results.

The calculation data file that iRIC generates is a CGNS file. You can use a library called iRIClib to write code for loading and writing CGNS files.

In this section, the procedure to develop a solver that load calculation data file, that iRIC generates.

Table 2-11 shows the input and output processing that the solver do against the calculation data file.

**Processing** Required Opens calculation data file Yes Initializes iRIClib Yes Yes Loads calculatioin condition Loads calculation grid Yes Outputs time (or iteration) Yes Repeated Outputs calculation result Yes Closes calculation data file Yes

Table 2-11 The I/O processing flow of solver

In this section, we will develop a solver in the following procedure:

- Create a scelton
- Adds calculation data file opening and closing codes
- Adds codes to load calculation conditions, calculation girds, and boundary conditions
- Adds codes to output time and calculation results

#### 2.4.1. Creating a scelton

First, create a scelton of a solver. Create a new file with the source code in Table 2-12, and save as "sample.f90". At this point, the solver does nothing.

Compile this source code. The way to compile a source code differs by the compiler. Refer to Section 6.2.1 for the procedure to compile using gfortran and Intel Fortran Compiler.

Table 2-12 Sample solver source code

```
program SampleProgram
implicit none
include 'cgnslib_f.h'

write(*,*) "Sample Program"
stop
end program SampleProgram
```

When it was compiled successfully, copy the executable file to the folder you created in Section 2.2, and rename it into the name you specified as [executable] attribute in Section 2.3.1. This time, rename into "solver.exe". Copy the DLL files into that folder, that is needed to run the solver.

Now check whether it can be launched from iRIC successfully.

Starts a new project that uses "Example Solver", and performs the following:

**Menu bar:** [Simulationh] (S)  $\triangleright$  [Run] (R)

The [Solver Console] opens, and the message "Sample Program" will be shown (Figure 2-14). If the message is shown, it means that the solver was launched by iRIC successfully.



Figure 2-14 The [Solver Console]

#### 2.4.2. Adding calculation data file opening and closing codes

Adds codes for opening and closing calculation data file.

The solver has to open calculation data file in the first step, and close it in the last step.

iRIC will handle the file name of calculation data file as a the first argument, so open that file.

The way to handle the number of arguments and the arguments differs by compilers. Refer to Section 6.1 for the way to handle them with gfortran and Intel Fortran Compiler. In this chapter we will add codes that can be compiled using Intel Fortran Compiler.

Table 2-13 shows the source code with the lines to open and close calculation data file. The added lines are shown with bold style.

Table 2-13 The source code with lines to open and close file

```
program SampleProgram
   implicit none
  include 'cgnslib f.h'
  integer:: fin, ier
  integer:: icount, istatus
  character(200)::condFile
  write(*,*) "Sample Program"
  icount = nargs()
  if (icount.eq.2) then
     call getarg(1, condFile, istatus)
     write(*,*) "Input File not specified."
    stop
  endif
  ! Opens calculation data file.
  call cg_open_f(condFile, CG_MODE_MODIFY, fin, ier)
  if (ier /=0) stop "*** Open error of CGNS file ***"
  ! Initializes iRIClib
  call cg_iric_init_f(fin, ier)
  if (ier /=0) STOP "*** Initialize error of CGNS file ***"
  ! Closes calculation data file.
  call cg_close_f(fin, ier)
  stop
end program SampleProgram
```

Compile and deploy the executable file, just like in Section 2.4.1.

Check whether it can be launched from iRIC successfully, just like in Section 2.4.1.

Refer to Section 5.3.2, 5.3.3 and 5.3.11 for the details of the subroutines added in this section.

#### 2.4.3. Adding codes to load calculation conditions, calculation girds, and boundary conditions

Adds codes to load calculation conditions, calculation girds, and boundary conditions.

iRIC will output calculation conditions, grids, grid attributes, and boundary condition according to the solver definition file. So, the solver has to load them to coincide with the description in the solver definition file.

Table 2-14 shows the source code with lines to load calculation condition, grid and boundary condition. The added lines are shown with bold style.

Table 2-14 The source code with lines to load calculation condition, grid and boundary condition

```
program SampleProgram
  implicit none
  include 'cgnslib f.h'
  integer:: fin, ier
  integer:: icount, istatus
  character(200)::condFile
  integer:: maxiterations
  double precision:: timestep
  integer:: surfacetype
  double precision:: constantsurface
  integer:: variable surface size
  double precision, dimension(:), allocatable:: variable surface time
  double precision, dimension(:), allocatable:: variable_surface_elevation
  integer:: isize, jsize
  double precision, dimension(:,:), allocatable:: grid_x, grid_y
  double precision, dimension(:,:), allocatable:: elevation
  integer, dimension(:,:), allocatable:: obstacle
  integer:: inflowid
  integer:: inflow_count
  integer:: inflow_element_max
  integer:: discharge_variable_sizemax
  integer, dimension(:), allocatable:: inflow element count
  integer, dimension(:,;,:), allocatable:: inflow_element
  integer, dimension(:), allocatable:: discharge_type
  double precision, dimension(:), allocatable:: discharge_constant
  integer, dimension(:), allocatable:: discharge_variable_size
  double precision, dimension(:,:), allocatable:: discharge_variable_time
  double precision, dimension(:,:), allocatable:: discharge_variable_value
  write(*,*) "Sample Program"
(abbr.)
  ! Initializes iRIClib
  call cg iric init f(fin, ier)
  if (ier /=0) STOP "*** Initialize error of CGNS file ***"
  ! Loads calculation condition
  call cg_iric_read_integer_f("maxIteretions", maxiterations, ier)
  call cg_iric_read_real_f("timeStep", timestep, ier)
  call cg_iric_read_integer_f("surfaceType", surfacetype, ier)
  call cg_iric_read_real_f("constantSurface", constantsurface, ier)
  call\ cg\_iric\_read\_functional size\_f("variable Surface", variable\_surface\_size, ier)
  allocate(variable_surface_time(variable_surface_size))
  allocate(variable_surface_elevation(variable_surface_size))
  call cg_iric_read_functional_f("variableSurface", variable_surface_time, variable_surface_elevation, ier)
  ! Check the grid size
```

```
call cg_iric_gotogridcoord2d_f(isize, jsize, ier)
   ! Allocate the memory to read grid coordinates
   allocate(grid_x(isize,jsize), grid_y(isize,jsize))
   ! Loads grid coordinates
   call cg_iric_getgridcoord2d_f(grid_x, grid_y, ier)
   ! Allocate the memory to load grid attributes defined at grid nodes and grid cells
   allocate(elevation(isize, jsize))
   allocate(obstacle(isize - 1, jsize - 1))
   ! Loads grid attributes
   call cg_iric_read_grid_real_node_f("Elevation", elevation, ier)
   call cg_iric_read_grid_integer_cell_f("Obstacle", obstacle, ier)
   ! Allocate memory to load boundary conditions (inflow)
   allocate(inflow element count(inflow count))
   allocate(discharge_type(inflow_count), discharge_constant(inflow_count))
   allocate(discharge_variable_size(inflow_count))
   ! Check the number of grid nodes assigned as inflow, and the size of time-dependent discharge.
   inflow_element_max = 0
   do inflowid = 1, inflow_count
     ! Read the number of grid nodes assigned as inflow
     call cg_iric_read_bc_indicessize_f('inflow', inflowid, inflow_element_count(inflowid))
     if (inflow_element_max < inflow_element_count(inflowid)) then
        inflow_element_max = inflow_element_count(inflowid)
     ! Read the size of time-dependent discharge
     call cg_iric_read_bc_functionalsize_f('inflow', inflowid, 'FunctionalDischarge', discharge_variable_size(inflowid),
ier);
     if (discharge_variable_sizemax < discharge_variable_size(inflowid)) then
        discharge_variable_sizemax = discharge_variable_size(inflowid)
     end if
   end do
   ! Allocate the memory to load grid nodes assigned as inflow, and time-dependent discharge.
   allocate(inflow_element(inflow_count, 2, inflow_element_max))
   allocate(discharge_variable_time(inflow_count, discharge_variable_sizemax))
   allocate(discharge_variable_value(inflow_count, discharge_variable_sizemax))
   ! Loads boundary condition
   do inflowid = 1, inflow_count
     ! Loads the grid nodes assigned as inflow
     call cg_iric_read_bc_indices_f('inflow', inflowid, inflow_element(inflowid:inflowid,:,:), ier)
     ! Loads the inflow type (0 = constant, 1 = time-dependent)
     call cg_iric_read_bc_integer_f('inflow', inflowid, 'Type', discharge_type(inflowid:inflowid), ier)
     ! Loads the discharge (constant)
     call cg_iric_read_bc_real_f('inflow', inflowid, 'ConstantDischarge', discharge_constant(inflowid:inflowid), ier)
     ! Loads the discharge (time-dependent)
     call cg_iric_read_bc_functional_f('inflow', inflowid, 'FunctionalDischarge',
discharge_variable_time(inflowid:inflowid;:), discharge_variable_value(inflowid:inflowid;:), ier)
   end do
   ! Closes the calculation data file
  call cg close f(fin, ier)
end program SampleProgram
```

Note that the arguments passed to load calculation conditions, grid attributes and boundary conditions are the same to the [name] attributes of Items defined in Section 2.3.2, 2.3.3 and 2.3.4.

Refer to 4.3.1 for the relationship between definitions of calculation condition, grid attributes, boundary conditions and the iRIClib subroutines to load them.

Refer to 5.3.4, 5.3.5 and 5.3.6 for the detail of subroutines to load calculation condition, grids, and boundary conditions.

#### 2.4.4. Adding codes to output time and calculation results

Adds codes to output time and calculation results.

When you develop a solver that is used for time-dependent flow, you have to repeat outputting time and calculation results for the number of time steps.

In solver definition files, no definition is written about the calculation results the solver output. So, you do not have to take care about the correspondence relation between solver definition file and the solver code about them.

Table 2-15 shows the source code with lines to output time and calculations. The added lines are shown with bold style.

Table 2-15 Source code with lines to output time and calculation results

```
(abbr.)
   integer:: isize, jsize
   double precision, dimension(:,:), allocatable:: grid_x, grid_y
   double precision, dimension(:,:), allocatable:: elevation
   integer, dimension(:,:), allocatable:: obstacle
   double precision:: time
   integer:: iteration
   double precision, dimension(:,:), allocatable:: velocity_x, velocity_y
   double precision, dimension(:,:), allocatable:: depth
   integer, dimension(:,:), allocatable:: wetflag
   double precision:: convergence
(abbr.)
   ! Loads grid attributes
   call cg_iric_read_grid_real_node_f("Elevation", elevation, ier)
   call cg iric read grid integer cell f("Obstacle", obstacle, ier)
  allocate(velocity_x(isize,jsize), velocity_y(isize,jsize), depth(isize,jsize), wetflag(isize,jsize))
  iteration = 0
  time = 0
  do
     time = time + timestep
     ! (Execute the calculation here. The grid shape changes.)
     call cg_iric_write_sol_time_f(time, ier)
     ! Outputs grid
     call cg_iric_write_sol_gridcoord2d_f (grid_x, grid_y, ier)
     ! Outputs calculation result
     call cg_iric_write_sol_real_f ('VelocityX', velocity_x, ier)
     call cg_iric_write_sol_real_f ('VelocityY', velocity_y, ier)
     call cg_iric_write_sol_real_f ('Depth', depth, ier)
     call cg_iric_write_sol_integer_f ('Wet', wetflag, ier)
     call cg_iric_write_sol_baseiterative_real_f ('Convergence', convergence, ier)
     iteration = iteration + 1
     if (iteration > maxiterations) exit
  end do
   ! Closes calculation data file
   call cg close f(fin, ier)
end program SampleProgram
```

Refer to Section 5.3.8 and 5.3.10 for the details of the subroutines to output time and calculation results. Refer to Section 5.3.9 for the details of the subroutines to output the grid coordinates in case of moving grid. For the calculation results, some special names is named in iRIC. You should use that name for calculation results used for a certain purpose. Refer to Section 6.3 for the special names.

# 2.5. Creating a solver definition dictionary file

Create a solver definition dictionary file that is used to translate the strings used in solver definition files, and shown on dialogs etc.

First, launch iRIC and perform the following:

**Menu bar:** [Option] (O) ▶ [Create/Update Translation Files] (C)

The [Definition File Translation Update Wizard] (Figure 2-15 to Figure 2-17) will open. Following the wizard, the dictionary files are created or updated.



Figure 2-15 The [Definition File Translation Update Wizard] (Page 1)

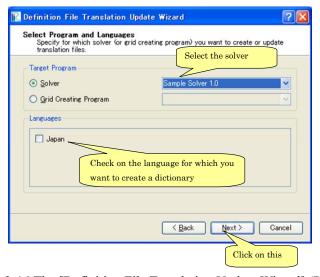


Figure 2-16 The [Definition File Translation Update Wizard] (Page 2)

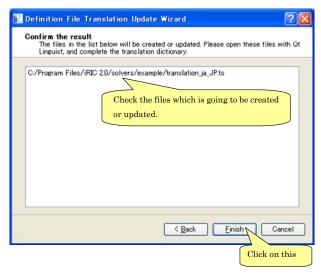


Figure 2-17 The [Definition File Translation Update Wizard] (Page 3)

The dictionary files are created in the folder that you created in Section 2.2. The files created only include the texts before translation (i. e. English strings). The dictionary files are text files, so you can use text editors to edit it. Save the dictionary files with UTF-8 encoding.

Table 2-16 and Table 2-17 show the example of editing a dictionary file. As the example shows, you have to add translated texts in "translation" element.

Table 2-16 The Dictionary file of solver definition file (before editing)

```
<message>
<source>Basic Settings</source>
<translation></translation>
</message>
```

Table 2-17 The Dictionary file of solver definition file (after editing)

```
<message>
<source> Basic Settings </source>
<translation>基本設定</translation>
</message>
```

You can use [Qt Linguist] for translating the dictionary file. [Qt Linguist] is bundled in Qt, and it provides GUI for editing the dictionary file. Figure 2-18 shows the [Qt Linguist]. Qt can be downloaded from the following URL:

http://qt.nokia.com/downloads/windows-cpp-vs2008

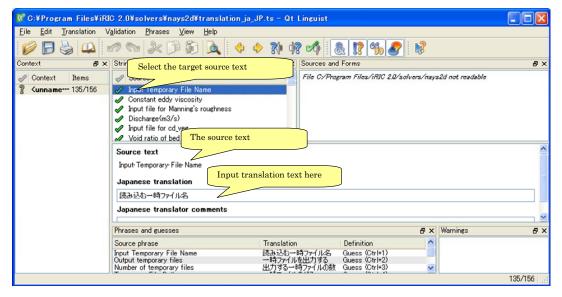


Figure 2-18 The [Qt Linguist]

When the translation is finished, switch the iRIC language from Preferences dialog, restart iRIC, and check whether the translation is complete. Figure 2-19 and Figure 2-20 shows examples of [Pre-processing Window] and [Calculation Condition] dialog after completing translation of dictionary.

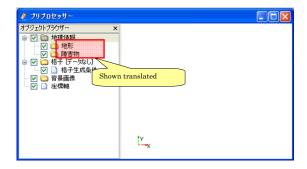


Figure 2-19 [Pre-processor Window] after completing translation of dictionary (Japanese mode)

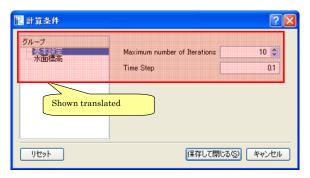


Figure 2-20 The [Calculation Condition] dialog after completing translation of dictionary (Japanese mode)

#### 2.6. Creating a README file

Creates a text file that explains the abstract of the solver.

Creates a text file with name "README" in the folder you created in Section 2.2. Save the file with UTF-8 encoding.

You should create the README file with the file names like below. When the language-specific README file does not exists, "README" file (in English) will be used.

• English: "README"

• Japanese: "README\_ja\_JP"

The postfix (ex. "ja\_JP") is the same to that for dictionary files created in Section 2.5.

The content of "README" will be shown in "Description" area on the [Select Solver] dialog. When you created "README", opens the [Select Solver] dialog by starting a new project, and check whether the content is shown on that dialog.

Figure 2-21 shows an example of the [Select Solver] dialog.

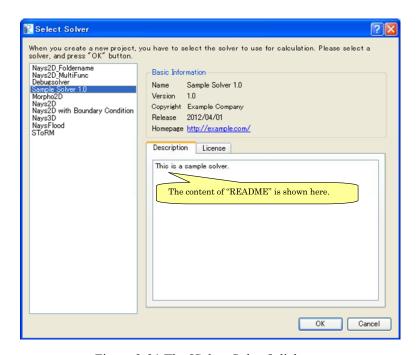


Figure 2-21 The [Select Solver] dialog

# 2.7. Creating a LICENSE file

Creates a text file that explains the license information of the solver.

Creates a text file with name "LICENSE" in the folder you created in Section 2.2. Save the file with UTF-8 encoding.

You should create the LICENSE file with the file names like below. When the language-specific LICENSE file does not exists, "LICENSE" file (in English) will be used.

• English: "LICENSE"

• Japanese: "LICENSE \_ja\_JP"

The postfix (ex. "ja\_JP") is the same to that for dictionary files created in Section 2.5.

The content of "LICENSE" will be shown in "License" area on the [Select Solver] dialog. When you created "LICENSE", opens the [Select Solver] dialog by starting a new project, and check whether the content is shown on that dialog.

Figure 2-22 shows an example of the [Select Solver] dialog.

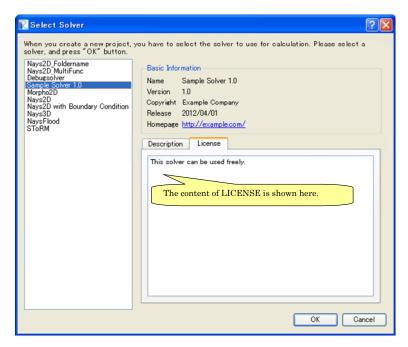


Figure 2-22 The [Select Solver] dialog

# 3. Steps of developing a grid generating program

#### 3.1. Abstract

Grid generating program is a program that load grid creating conditions and generate a grid. The program can be used seamlessly from iRIC as one of the grid generating algorithms.

To add a grid generating program that can be used from iRIC, it is necessary to make and deploy files shown in Table 3-1.

"iRIC 2.0" folder and "gridcreators" folder in Table 3-1 have been already created when you installed iRIC. Grid generating program developers have to create a new folder under "gridcreators" folder, and deploy files related to the new grid generating program under that.

Table 3-1 Files and folders related to grid generating programs

Item	Description	Refer to
iRIC 2.0	Installation folder of iRIC 2.0 (e.g.: C:\text{Program Files\text{\text{iRIC }}2.0)}	
gridcreators	Folder for storing grid generating programs	
(generator folder)	Create one folder for each grid generating program. Give the folder any name.	3.2
definition.xml	Grid generating program definition file.	3.3
generator.exe	Executable module of the grid generating program. Developers can select any name.	3.4
translation_ja_JP.ts etc.	Dictionary files for a grid generating program definition file.	3.5
README	File that explains the grid generating program	3.6

Abstracts of each file are as follows:

### definition.xml

File that defines the following information of grid generating programs:

- Basic Information
- Grid generating condition

iRIC loads definition.xml, and provides interface for creating grid generating conditions that can be used by the grid generating program. iRIC make the grid generating program available only when the solver supports the grid type that the grid generating program generate.

definition.xml should be written in English.

# **Grid Generating program**

Executable module of a grid generating program. It loads grid generating condition, generate a grid, and outputs it.

Grid generating programs use grid generating data file created by iRIC, for loading and writing grid generating condition and grids.

Grid generating programs can be developed using FORTRAN, C, or C++. In this chapter, a sample grid generating program is developed in FORTRAN.

# translation\_ja\_JP.ts etc.

Dictionary files for a grid generating program definition file. It provides translation information for strings shown on dialogs in iRIC. Dictionary files are created one file for each language. For example, "translation\_ja\_JP.ts" for Japanese, "translation\_ka\_KR.ts" for Korean.

# **README**

README is a text file that describes about the grid generating program. The content of README is shown in the "Description" area on [Select Grid Creating Algorithm] dialog].

Figure 3-1 shows the relationship between iRIC, grid generating program and related files.

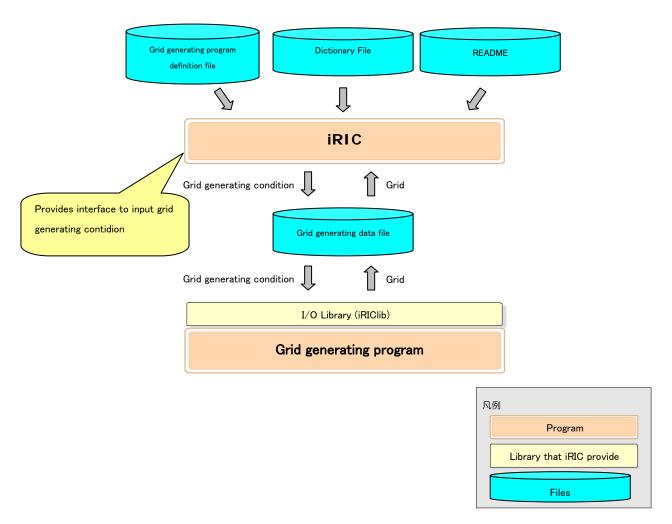


Figure 3-1 The relationships between iRIC, grid generating programs, and related files

This chapter explains the steps to create the files described in this section in order.

# 3.2. Creating a folder

Create a special folder for the grid generating program you develop under "solvers" folder under the installation folder of iRIC (The default place is "C:\text{Program Files\text{\text{\text{i}RIC 2.0}}")}. This time, please create "example" folder.

#### 3.3. Creating a grid generating program definition file

Create a grid generating program definition file.

In grid generating program definition file, you are going to define the information shown in Table 3-2

Table 3-2 Information defined in grid generating program definition file

Item	Description	Required
Basic Information	The grid generator name, developer	Yes
	name,release date etc.	
Grid Generating Condition	Grid generating condition required for the	Yes
	argorithmn.	
Error Codes	Error codes and message that correspond to the	
	code.	

Grid generating program definition file is described in XML language. The basic grammer of XML language is explained in Section 4.6.

In this section, we add definition information of a grid generating program in the order shown in Table 3-2.

### 3.3.1. Defining basic information

Define basic information of a grid generating program. Create a file with the content shown in Table 2-3, and save it with name "definition.xml" under "example" folder that you created in section 3.2.

Table 3-3 Example grid generating program definition file that contains basic information

At this point, the structure of the grid generating program definition file is as shown in Table 3-4.

Table 3-4 Grid generating program definition file structure

Element	Note
GridGeneratorDefinition	Basic information is defined here.
GridGeneratingCondition	Define grid generating conditions here. It is empty now.

Now make sure the grid generating file definition file is arranged correctly.

Launch iRIC. The [iRIC Start Page] dialog (Figure 3-2) is shown, so click on [New Project]. Now the [Solver Select] dialog (Figure 3-3) will open, so select "Nays2D" in the solver list, and click on [OK]. The new project will start.

Open the [Select Grid Creating Algorithm] dialog (Figure 3-4) by processing the following action.

**Menu bar:** Grid(G) ► [Select Algorithm to Create Grid] (S)

Check that the "Sample Grid Creator" is added in the list. When you finish checking, close the dialog by clicking on [Cancel].



Figure 3-2 The [iRIC Start Page] dialog

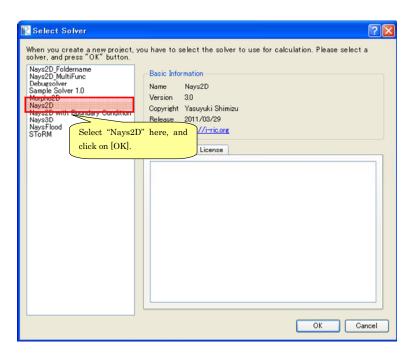


Figure 3-3 The [Select Solver] dialog

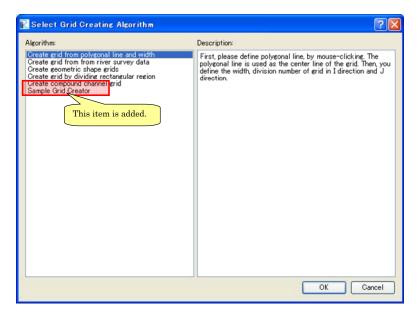


Figure 3-4 The [Select Grid Creating Algorithm] dialog

### 3.3.2. Defining grid generating conditions

Define grid generating conditions. Grid generating conditions are defined in "GridGeneratingCondition" element in a grid generating program definition file. Add description of grid generating condition to the grid generating program definition file you created in Section 3.3.1, and overwrite it. Grid generating program definition file content is now as shown in Table 3-5. The added part is shown with bold style.

Table 3-5 Example of grid generating program definition file that now has grid generating condition definition

```
<?xml version="1.0" encoding="UTF-8"?>
<GridGeneratorDefinition
  name="samplecreator"
  caption="Sample Grid Creator"
  version="1.0"
  copyright="Example Company"
  executable="generator.exe"
  gridtype="structured2d"
  <GridGeneratingCondition>
    <Tab name="size" caption="Grid Size">
      <Item name="imax" caption="IMax">
         <Definition valueType="integer" default="10" max="10000" min="1" />
      </Item>
      <Item name="jmax" caption="JMax">
         <Definition valueType="integer" default="10" max="10000" min="1" />
      </Item>
    </Tab>
  </GridGeneratingCondition>
</GridGeneratorDefinition>
```

At this point, the structure of the grid generating program definition file is as shown in Table 3-6.

Table 3-6 Grid generating program definition file structure

Element Notes	
GridGeneratorDefinition	Basic Information is defined here.
GridGeneratingCondition	Grid generating condition is defined here.
Tab	Grid generating condition group
Item	Grid generating condition name
Definition	Grid generating condition attributes
Item	Grid generating condition name
Definition	Grid generating condition attributes

Now make sure that grid generating program definition file is arranged correctly.

Launch iRIC, and opens the [Select Grid Generating Algorithm] dialog with the same procedure in Section 3.3.1. Select "Sample Grid Creator" in the list, and click on [OK].

The [Grid Creation] dialog (Figure 3-5) will open. Now you can see that the grid generating condition items you defined are shown. When you checked, click on [Cancel] to close the dialog.

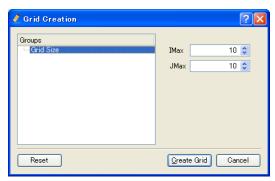


Figure 3-5 The [Grid Creation] dialog

Now add one more group and add grid generating condition items. Add "Elevation Output" Tab element just under "Grid Size" Tab element. The added part is shown with bold style.

Table 3-7 Example of grid generating program definition file that now has grid generating condition definition

```
(abbr.)
    </Tab>
    <Tab name="elevation" caption="Elevation Output">
      <Item name="elev_on" caption="Output">
        <Definition valueType="integer" default="0">
           <Enumeration caption="Enabled" value="1" />
           <Enumeration caption="Disabled" value="0" />
        </Definition>
      </Item>
      <Item name="elev_value" caption="Value">
        <Definition valueType="real" default="0">
           <Condition type="isEqual" target="elev_on" value="1" />
        </Definition>
      </Item>
    </Tab>
  </GridGeneratingCondition>
</GridGeneratorDefinition>
```

At this Point, the structure of grid generating program definition file is as shown in Table 3-8.

Table 3-8 Grid generating program definition file structure

Element	Notes
GridGeneratorDefinition	Basic Information is defined here.
GridGeneratingCondition	Grid generating condition is defined here.
Tab	Grid generating condition group
(abbr.)	
Tab	Grid generating condition group
Item	Grid generating condition name
Definition	Grid generating condition attributes
Enumeration	Option to select as condition value
Enumeration	Option to select as condition value
Item	Grid generating condition name
Definition	Grid generating condition attributes
Condition	Condition that this condition is enabled

Now make sure that grid generating program definition file is arranged correctly. Do the operation you did again, to show the [Grid Creation] dialog (Figure 3-6). Now you'll see that the new group "Elevation Output" in the group list. You'll also notice that "Value" item is enabled only when "Output" value is "Enabled".

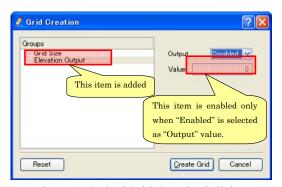


Figure 3-6 The [Grid Creation] dialog

What it comes down to is:

- Grid generating condition group is defined with "Tab" element, and grid generating condition item is defined with "Item" element.
- The Structure under "Definition" elements depends on the condition type (i. e. Integer, Real number, functional etc.). Refer to Section 4.3.1 for examples of grid generating condition items for each type.
- Dependenciy between grid generating condition items can be defined with "Condition" element. In "Condition" element, define the condition when that item should be enabled. Refer to Section 4.3.2 for examples of "Condition" element.
- In this example, the calculation condition dialog shows the items as a simple list, but iRIC has feature to show items with more complex layouts, like layout with group boxes. Refer to Section 4.3.3 for more complex calculation condition page layouts.

### 3.3.3. Defining error codes

Define error codes of errors that occurs in grid generating program, and the messages that correspond to them. Error codes can be defined with ErrorCode elements in grid generating program definition file. Add

definitions to the definition file you created, as shown in Table 3-9. The added poart is shown with bold style.

Table 3-9 Example of grid generating program definition file that now has error codes

```
(前婚)

</Tab>

</GridGeneratingCondition>

<ErrorCodes>

<ErrorCode value="1" caption="IMax * JMax must be smaller than 100,000." />

</ErrorCodes>

</GridGeneratorDefinition>
```

At this Point, the structure of grid generating program definition file is as shown in Table 3-10. The ErrorCodes element is not required.

Table 3-10 The grid generating program definition file structure

Element	Notes
GridGeneratorDefinition	Basic Information is defined here.
GridGeneratingCondition	Grid generating condition is defined here.
(abbr.)	
ErrorCodes	
ErrorCode	Error code is defined here.

You can not check whether ErrorCode element is properly defined until you create a grid generating program. You are going to check it in Section 3.4.5.

### 3.4. Creating a grid generating program

Create a grid generating program. In this example we will develop a grid generating program with FORTRAN.

To develop a grid generating program that works together with iRIC, you have to make it use grid generating data file that iRIC generate, for loading grid generation conditions and outputting a grid.

The grid generating data file that iRIC generates is a CGNS file. You can use a library called iRIClib to write code for loading and writing CGNS files.

In this section, We'll explain the procedure to develop a grid generating program that load calculation data file, that iRIC generates.

Table 2-11 shows the input and output processing that the grid generating program do against the grid generating data file.

Table 3-11 The I/O processing flow of grid generating program

Processing	Required
Opens grid generating data file	Yes
Initializes iRIClib	Yes
Loads grid generating condition	Yes
Outputs grid	Yes
Closes grid generating data file	Yes

In this section, we will develop a grid generating program in the following procedure:

- Create a scelton
- Adds grid generating data file opening and closing codes
- Adds codes to output grid
- Adds codes to load grid generating conditions
- Adds codes for error handling

# 3.4.1. Creating a scelton

First, create a scelton of a grid generating program. Create a new file with the source code in Table 3-12, and save as "sample.f90". At this point, the grid generating program does nothing.

Compile this source code. The way to compile a source code differs by the compiler. Refer to Section 6.2.1 for the procedure to compile using gfortran and Intel Fortran Compiler.

Table 3-12 Sample grid generating program source code

program SampleProgram implicit none include 'cgnslib\_f.h'

end program SampleProgram

Make sure that the compilation succeeds.

#### 3.4.2. Adding grid generating data file opening and closing codes

Adds codes for opening and closing grid generating data file.

The grid generating program has to open calculation data file in the first step, and close it in the last step. iRIC will handle the file name of grid generating data file as the first argument, so open that file.

The way to handle the number of arguments and the arguments differs by compilers. Refer to Section 6.1 for the way to handle them with gfortran and Intel Fortran Compiler. In this chapter we will add codes that can be compiled using Intel Fortran Compiler.

Table 3-13 shows the source code with the lines to open and close grid generating data file. The added lines are shown with bold style.

Table 3-13 The source code with lines to open and close file

```
program SampleProgram
   implicit none
   include 'cgnslib f.h'
   integer:: fin, ier
   integer:: icount, istatus
   character(200)::condFile
   icount = nargs()
   if (icount.eq.2) then
     call getarg(1, condFile, istatus)
     stop "Input File not specified."
   ! Opens grid generating data file
   call cg_open_f(condFile, CG_MODE_MODIFY, fin, ier)
   if (ier /=0) stop "*** Open error of CGNS file ***"
  ! Initializes iRIClib. ier will be 1, but that is not a problem.
  call cg_iric_init_f(fin, ier)
   ! Closes grid generating data file
  call cg_close_f(fin, ier)
end program SampleProgram
```

Compile the executable file, just like in Section 3.4.1.

Check that the source code can be compiled successfully.

Refer to Section 5.3.2, 5.3.3 and 5.3.11 for the details of the subroutines added in this section.

#### 3.4.3. Adding codes to output a grid

Adds codes to output grid.

First, add codes to output a very simple grid, to check whether the program works together with iRIC successfully.

Table 3-14 shows the source code with lines to output grid. The added lines are shown with bold style.

Table 3-14 The source code with lines to output grid

```
program SampleProgram
  implicit none
   include 'cgnslib_f.h'
  integer:: fin, ier
  integer:: icount, istatus
  integer:: imax, jmax
  double precision, dimension(:,:), allocatable::grid_x, grid_y
  character(200)::condFile
   icount = nargs()
   if (icount.eq.2) then
     call getarg(1, condFile, istatus)
  else
     stop "Input File not specified."
  endif
  ! Opens grid generating data file.
  call cg open f(condFile, CG MODE MODIFY, fin, ier)
  if (ier /=0) stop "*** Open error of CGNS file ***"
   ! Initializes iRIClib. ier will be 1, but that is not a problem.
  call cg_iric_init_f(fin, ier)
  imax = 10
  jmax = 10
  ! Allocate memory for creating grid
  allocate(grid_x(imax,jmax), grid_y(imax,jmax)
  ! Generate grid
  doi = 1, imax
     do j = 1, jmax
        grid_x(i, j) = i
        grid_y(i, j) = j
     end do
  end do
  ! Outputs grid
  cg_iric_writegridcoord2d_f(imax, jmax, grid_x, grid_y, ier)
  ! Closes grid generating data file.
  call cg close f(fin, ier)
end program SampleProgram
```

When it was compiled successfully, copy the executable file to the folder you created in Section 3.2, and rename it into the name you specified as [executable] attribute in Section 3.3.1. This time, rename into "generator.exe". Copy the DLL files into that folder, that is need to run the grid generating program. Now check whether the grid generating program can be launched from iRIC successfully. Starts a new project with solver "Nays2D", and select "Sample Grid Creator" as the grid generating algorithm like in Section 2.3.1. The [Grid Creation] dialog (Table 3-7) will open.

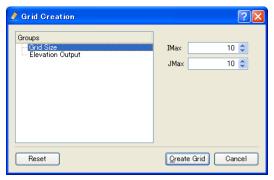


Figure 3-7 The [Grid Creation] dialog

Click on [Create Grid], and a  $10 \times 10$  grid will be created and loaded on the pre-processing window (Table 3-8).

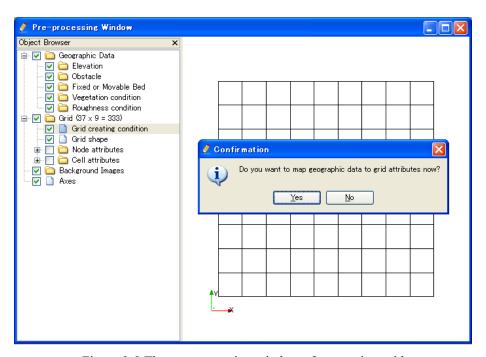


Figure 3-8 The pre-processing window after creating grid

Refer to Section 0 for the detail of subroutines to output grids. Note that in Section 0 the subroutines to output three-dimensional grids are listed, but they can not be used in grid generating programs. In grid generating programs, only subroutines to output two-dimensional grids can be used.

# 3.4.4. Adding codes to load grid generating condition

Adds codes to load grid generating conditions.

iRIC will output grid generating conditions according to the grid generating program definition file. So, the grid generating program have to load them to coincide with the description in the grid generating program definition file.

Table 2-14 shows the source code with lines to load grid generating condition. The added lines are shown with bold style. Note that the arguments passed to load grid generating conditions are the same to the [name] attributes of Items defined in Section 3.3.2.

When it is compiled successfully, create a grid from iRIC in the procedure same to Section 3.4.3, and the grid will be created with the condition you specified on [Grid Creation] dialog.

Refer to 4.3.1 for the relation between definitions of grid generating condition and the iRIClib subroutines to load them. Refer to 5.3.4 for the detail of subroutines to load grid generating conditions.

Table 3-15 Source codewith lines to load grid generating conditions

```
program SampleProgram
   implicit none
   include 'cgnslib_f.h'
   integer:: fin, ier
   integer:: icount, istatus
   integer:: imax, jmax
   integer:: elev_on
   double precision:: elev_value
   double precision, dimension(:,:), allocatable::grid x, grid y
   double precision, dimension(:,:), elevation
   character(200)::condFile
   icount = nargs()
   if (icount.eq.2) then
      call getarg(1, condFile, istatus)
   else
      stop "Input File not specified."
   endif
   ! Opens grid generating data file.
   call cg open f(condFile, CG MODE MODIFY, fin, ier)
   if (ier /=0) stop "*** Open error of CGNS file ***"
   ! Initializes iRIClib. ier will be 1, but that is not a problem.
   call cg iric init f(fin, ier)
   ! Loads grid generating condition
   ! To make it simple, no error handling codes are written.
   call cg_iric_read_integer_f("imax", imax, ier)
   call cg_iric_read_integer_f("jmax", jmax, ier)
   call\ cg\_iric\_read\_integer\_f("elev\_on", elev\_on, ier)
   call cg_iric_read_real_f("elev_value", elev_value, ier)
   ! Allocate memory for creating grid
   allocate(grid x(imax,jmax), grid y(imax,jmax)
   allocate(elevation(imax,jmax))
   ! Generate grid
   do i = 1, isize
      do j = 1, jsize
        grid_x(i, j) = i
        grid y(i, j) = j
        elevation(i, j) = elev_value
      end do
   end do
   ! Outputs grid
   cg iric writegridcoord2d f(imax, jmax, grid x, grid y, ier)
   if (elev_on == 1) then
      cg_iric_write_grid_real_node_f("Elevation", elevation, ier);
   end if
   ! Closes grid generating data file.
   call cg close f(fin, ier)
end program SampleProgram
```

### 3.4.5. Adding error handling codes

Adds error handling code, to support cases that grid generating conditions have some problems.

Table 4-16 shows the source code with lines to handle errors. The added lines are shown with bold style. With the lines added, the grid generating program will return error when the number of grid nodes exceeds 100000. When it is compiled successfully, create a grid with the algorithm in tha same way to Section 3.3.2. Check that when you specify big imax and jmax values, the [Error] dialog (Figure 3-9) will open.

Refer to Section 5.3.11 for the subroutines to output error codes.

Table 3-16 Source code with lines to handle errors

```
(abbr.)
   ! Loads grid generating condition
   ! To make it simple, no error handling codes are written.
  call cg iric read integer f("imax", imax, ier)
  call cg_iric_read_integer_f("jmax", jmax, ier)
  call cg_iric_read_integer_f("elev on", elev on, ier)
  call cg iric read real f("elev value", elev value, ier)
  ! Error handling
  if (imax * jmax > 100000) then
     ! It is now possible to create a grid with more than 100000 nodes
     call cg_iric_write_errorcode(1, ier)
     cg_close_f(fin, ier)
     stop
  endif
  ! Allocate memory for creating grid
  allocate(grid x(imax,jmax), grid y(imax,jmax)
   allocate(elevation(imax,jmax))
(abbr.)
```



Figure 3-9 The [Error] dialog

### 3.5. Creating a grid generating program definition dictionary file

Create a grid generating program definition dictionary file that is used to translate the strings used in grid generating program definition files, and shown on dialogs etc.

First, launch iRIC and perform the following:

**Menu bar:** [Option] (O) ▶ [Create/Update Translation Files] (C)

The [Definition File Translation Update Wizard] (Figure 2-15 to Figure 2-17) will open. Following the wizard, the dictionary files are created or updated.



Figure 3-10 The [Definition File Translation Update Wizard] (Page 1)

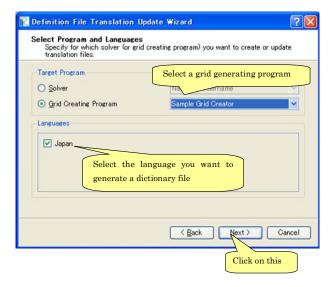


Figure 3-11 The [Definition File Translation Update Wizard] (Page 2)

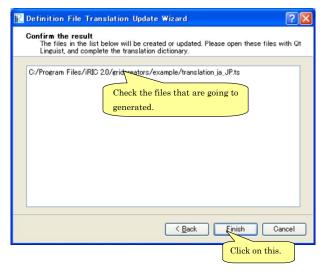


Figure 3-12 The [Definition File Translation Update Wizard] (Page 3)

The dictionary files are created in the folder that you created in Section 3.2. The files created only include the strings before the translation (i. e. English strings). The dictionary files are text files, so you can use text editors to edit it. Save the dictionary files with UTF-8 encoding.

Table 3-17 and Table 3-18 show the example of editing a dictionary file. As the example shows, add translated string in "translation" element.

Table 3-17 The Dictionary file of grid generating program definition file (before editing)

```
<message>
<source>Sample Grid Creator</source>
<translation></translation>
</message>
```

Table 3-18 The Dictionary file of grid generating program definition file (after editing)

```
<message>
<source>Sample Grid Creator</source>
<translation>サンプル格子生成プログラム</translation>
</message>
```

You can use [Qt Linguist] for translating the dictionary file. [Qt Linguist] is bundled in Qt, and it provides GUI for editing the dictionary file. Figure 3-13 shows the [Qt Linguist]. Qt can be downloaded from the following URL:

http://qt.nokia.com/downloads/windows-cpp-vs2008

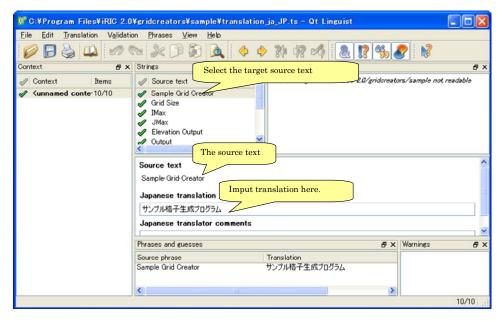


Figure 3-13 The [Qt Linguist]

When the translation is finished, switch the iRIC language from Preferences dialog, restart iRIC, and check whether the translation is complete. Figure 3-14 shows an example of [Grid Creation] dialog after completing translation of dictionary.



Figure 3-14 The [Grid Creation] dialog

### 3.6. Creating a README file

Creates a text file that explains the abstract of the grid generating program.

Creates a text file with name "README" in the folder you created in Section 3.2. Save the file with UTF-8 encoding.

You should create the README file with the file names like below. When the language-specific README file does not exists, "README" file (in English) will be used.

English: "README"

Japanese: "README\_ja\_JP"

The postfix (ex. "ja\_JP") is the same to that for dictionary files created in Section 3.5.

The content of "README" will be shown in "Description" area on the [Select Grid Creating Algorithm] dialog. When you created "README", opens the [Select Grid Creating Algorithm] dialog, and check whether the content is shown on that dialog.

Figure 3-15 shows an example of the [Select Grid Creating Algorithm] dialog.

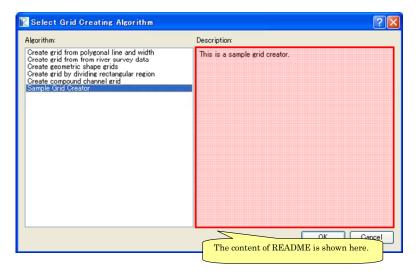


Figure 3-15 The [Select Grid Creating Algorithm] dialog

# 4. About definition files (XML)

### 4.1. Abstract

iRIC loads definition files (solver definition files and grid generating program definition files), and provides graphic interface to create input data for the corresponding programs (solvers and grid generating programs).

# 4.2. Structure

Structures of solver definition files, grid generating program definition files are described in this section.

### 4.2.1. Solver definition file

Structure of solver definition files for a solver that uses only one calculation grids is shown in Table 4-1, and that for a solver that uses multiple types of calculation grids is shown in Table 4-2, respectively.

Table 4-1 Structure of solver definition file

Element	Description	Required?
SolverDefinition	Basic Information	Yes
CalculationCondition	Calculation conditions	Yes
Tab	Calculation condition group	
Item	Calculation condition element	
Definition	Calculation condition definition	
Condition	Condition when calculation condition is active	ve
Item		
Definition		
Condition		
•••		
Tab		
•••		
•••		
GridRelatedCondition	Grid attributes at nodes or cells	Yes
Item		
Item		
BoundaryCondition	Boundary conditions	
Item	Boundary condition element	
Definition	Boundary condition definition	
Condition	Condition when boundary condition is active	)
Item		
Definition		
Condition		

Table 4-2 Structure of solver definition files for a solver that uses multiple grid types

Element	Description	Required?
SolverDefinition	Basic Information	Yes
CalculationCondition	Calculation conditions	Yes
Tab	Calculation condition group	
Item	Calculation condition element	
Definition	Calculation condition definition	
Condition	Condition when calculation condition is active	ve
Item		
Definition		
Condition		
•••		
Tab		
•••		
•••		
GridTypes		
$\operatorname{GridType}$	Grid Type	
GridRelatedCondition	Grid attributes at nodes or cells	Yes
Item		
•••		
BoundaryCondition	Boundary conditions	
Item	Boundary condition element	
Definition	Boundary condition definition	
Condition	Condition when boundary condition is active	9
•••		
$\operatorname{GridType}$		
GridRelatedCondition	Grid attributes at nodes or cells	
BoundaryCondition	Boundary conditions	
•••		

When the solver uses multiple types of grids, Solver developers should add multiple GridType elements, and defines grid structure, grid attributes, and boundary conditions at the nodes under each GridType element. An example of solver definition file for a solver that uses multiple grid types, is shown in Table 4-3. In this example, boundary condition definition is dropped, because that is not required. Please pay attention that the following point is different:

• Grid structure (gridtype attribute) is not definied in SolverDefinition elemenet, but in GridType elements.

When a user creates a new project and selects a solver that bundles the solver definition shown in Table 4-3, a new pre-processor in Figure 4-1 is shown.

Table 4-3 An example of solver definition file for a solver that uses multiple types of grids

```
<?xml version="1.0" encoding="UTF-8"?>
<SolverDefinition
  name="multigridsolver"
  caption="Multi Grid Solver"
  version="1.0"
  copyright="Example Company"
  release="2012.04.01"
  homepage="http://example.com/"
  executable="solver.exe"
  iterationtype="time"
  <CalculationCondition>
    <!-- Define calculation conditions here. -->
  </CalculationCondition>
  <GridTypes>
    <GridType name="river" caption="River">
       <GridRelatedCondition>
         <Item name="Elevation" caption="Elevation">
           <Definition valueType="real" position="node" />
         </Item>
         <Item name="Roughness" caption="Roughness">
           <Definition valueType="real" position="node"/>
         </Item>
         <Item name="Obstacle" caption=" Obstacle">
           <Definition valueType="integer" position="cell"/>
      </GridRelatedCondition>
    </GridType>
    <GridType name="floodbed" caption="Flood Bed">
       <GridRelatedCondition>
         <Item name="Elevation" caption="Elevation">
           <Definition valueType="real" position="node" />
         </Item>
      </GridRelatedCondition>
    </GridType>
  </GridTypes>
</SolverDefinition>
```

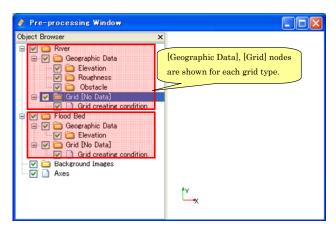


Figure 4-1 Pre-processor image after loading the solver definition file shown in Table 4-3

# 4.2.2. Grid generating program definition file

Structure of grid generating program definition file is shown in Table 4-4.

Table 4-4 Structure of grid generating program definition file

Element	Description	Required?
GridGeneratorDefinition	Basic information	Yes
GridGeneratingCondition	Grid generating condition	Yes
Tab	Grid generating condition group	
Item	Grid generating condition element	
Definition	Grid generating condition definition	
Condition	Condition when grid generatin condition is active	
Item	Grid generating condition element	
Definition		
Condition		
•••		
Tab		
•••		
•••		

### 4.3. Examples

# 4.3.1. Examples of calculation conditions, boundary conditions, and grid generating condition

Example of definitions of calculating conditions in solver definition files, grid generating condition if grid generating program definition file is shown in this section. The position to describe the definition differs like shown in Table 4-5, but the grammers are the same. Refer to 4.2 for the whole structure of each file.

Table 4-5 Position to define definition elements

Item	Target file	Definition position
Calculation condition	Solver definition file	Under CalculationCondition element
Grid generating condition	Grid generating program	Under GridGeneratingCondition element
	definition file	

The types of items available, are shown in Table 4-6. In this subsection, the followings are described fore each type:

- Definition example
- Example of the corresponding widget shown on calculation condition edit dialog in iRIC
- Code example to load the values in solvers (or grid generating program).

In code examples to load the values, subroutines in iRIClib are used. Please refer to Chapter 5 to know more about iRIClib. The examples only show the sample codes for loading, so please refer to Section 2.3, 3.4 to see examples of whole programs.

Table 4-6 Types of calculation conditions and grid generating conditions

No.	Туре	Description	Definition	Page
1	String	Input string value	Specify "string" for valueType	58
2	File name	Input file name for reading. Users can	Specify "filename" for valueType	59
	(For reading)	select only files that already exist.		
3	File name	Input file name for writing. Users can	Specify "filename_all" for valueType	60
	(For writing)	select any file name, including those does		
		not exists.		
4	Folder name	Input folder name.	Specify "foldername" for valueType	61
5	Integer	Input arbitrary integer value.	Specify "integer" for valueType	62
6	Integer (Choice)	Select integer value from choices.	Specify "integer" for valueType, and	63
			define choises with Enumeration	
			elements	
7	Real number	Input arbitrary real number value.	Specify "real" for valueType	64
8	Functional	Input pairs of (X, Y) values.	Specify "functional" for valueType	65
			and define variable and value with a	
			Parameter element and a Value	
			element.	
9	Functional (with	Input trinity of (X, Y1, Y2) values.	Specify "functional" for valueType	67
	multiple values)		and define one Parameter element and	
			two Value elements.	

# 1) String

Table 4-7 Example of a string type condition definition

<Item name="sampleitem" caption="Sample Item">
 <Definition valueType="string" />
 </Item>

Sample Item

Figure 4-2 Widget example of a string type condition

Table 4-8 Code example to load a string type condition (for calculation conditions and grid generating conditions)

integer:: ier
character(200):: sampleitem

call cg\_iric\_read\_string\_f("sampleitem", sampleitem, ier)

Table 4-9 Code example to load a string type condition (for boundary conditions)

integer:: ier character(200):: sampleitem call cg\_iric\_read\_bc\_string\_f("inflow", 1, "sampleitem", sampleitem, ier)

# 2) File name (for reading)

Table 4-10 Example of a file name type (for reading) condition definition



Figure 4-3 Widget example of a file name (for reading) type condition

Table 4-11 Code example to load a file name (for reading) type condition (for calculation conditions and grid generating conditions)

```
integer:: ier
character(200):: flowdatafile

call cg_iric_read_string_f("flowdatafile", flowdatafile, ier)
```

Table 4-12 Code example to load a file name (for reading) type condition (for boundary conditions)

```
integer:: ier
character(200):: flowdatafile

call cg_iric_read_bc_string_f("inflow", 1, "flowdatafile", flowdatafile, ier)
```

### 3) File name (for writing)

Table 4-13 Example of a file name (for writing) type condition definition

<Item name="flowdatafile" caption="Flow data file">
 <Definition valueType="filename\_all" default="flow.dat" />
 </Item>



Figure 4-4 Widget example of a file name type (for writing) condition

Table 4-14 Code example to load a file name (for writing) type condition (for calculation conditions and grid generating conditions)

```
integer:: ier
character(200):: flowdatafile

call cg_iric_read_string_f("flowdatafile", flowdatafile, ier)
```

Table 4-15 Code example to load a file name (for writing) type condition (for boundary conditions)

integer:: ier character(200):: flowdatafile call cg\_iric\_read\_bc\_string\_f("inflow", 1, "flowdatafile", flowdatafile, ier)

### 4) Folder name

Table 4-16 Example of a folder name type condition definition

<Item name="flowdatafolder" caption="Flow data folder">
 <Definition valueType="foldername" />
 </Item>

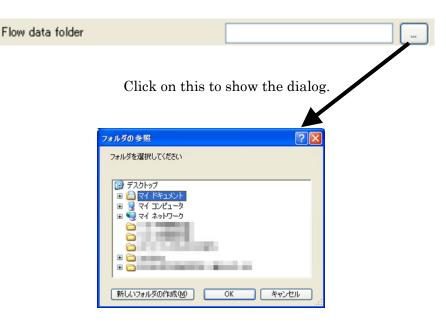


Figure 4-5 Widget example of a folder name type condition

Table 4-17 Code example to load a folder name type condition (for calculation conditions and grid generating conditions)

integer:: ier
character(200):: flowdatafolder

call cg\_iric\_read\_string\_f("flowdatafolder", flowdatafolder, ier)

Table 4-18 Code example to load a folder name type condition (for boundary conditions)

integer:: ier character(200):: flowdatafolder call cg\_iric\_read\_bc\_string\_f("inflow", 1, "flowdatafolder", flowdatafolder, ier)

### 5) Integer

Table 4-19 Example of a integer type condition definition

<Item name="numsteps" caption="The Number of steps to calculate">
 <Definition valueType="integer" default="20" min="1" max="200"/>
 </Item>

The Number of steps to calculate 20 😂

Figure 4-6 Widget example of a integer type condition

Table 4-20 Code example to load a integer type condition (for calculation conditions and grid generating conditions)

integer:: ier, numsteps

call cg\_iric\_read\_integer\_f("numsteps", numsteps, ier)

Table 4-21 Code example to load a integer type condition (for boundary conditions)

integer:: ier, numsteps

call cg\_iric\_read\_bc\_integer\_f("inflow", 1, "numsteps", numsteps, ier)

# 6) Integer (Choice)

Table 4-22 Example of a integer (choise) type condition definition



Figure 4-7 Widget example of a integer (choice) type condition

Table 4-23 Code example to load a integer (choise) type condition (for calculation conditions and grid generating conditions)

```
integer:: ier, flowtype

call cg_iric_read_integer_f("flowtype", flowtype, ier)
```

Table 4-24 Code example to load a integer (choise) type condition (for boundary conditions)

```
integer:: ier, flowtype

call cg_iric_read_bc_integer_f("inflow", 1, "flowtype", flowtype, ier)
```

### 7) Real number

Table 4-25 Example of a real number type condition definition

Gravity [m/s2] 9.8

Figure 4-8 Widget example of a real number type condition

Table 4-26 Code example to load a real number type condition (for calculation conditions and grid generating conditions)

integer:: ier
double precision:: g

call cg\_iric\_read\_real\_f("g", g, ier)

Table 4-27 Code example to load a real number type condition (for boundary conditions)

integer:: ier
double precision:: g

call cg\_iric\_read\_bc\_real\_f("inflow", 1, "g", g, ier)

### 8) Functional

Table 4-28 Example of a functional type condition definition

```
<Item name="discharge" caption="Discharge time series">

<Definition valueType="functional" >

<Parameter valueType="real" caption="Time" />

<Value valueType="real" caption="Discharge" />

</Definition>

</Item>
```

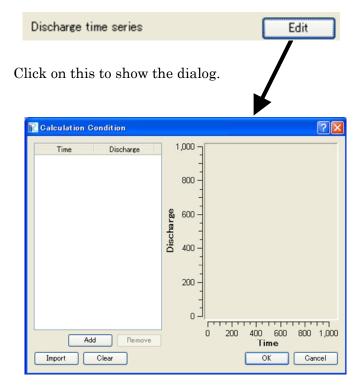


Figure 4-9 Widget example of a functional type condition

Table 4-29 Code example to functional type condition (for calculation conditions and grid generating conditions)

```
integer:: ier, discharge_size
double precision, dimension(:), allocatable:: discharge_time, discharge_value

! Read size
call cg_iric_read_functionalsize_f("discharge", discharge_size, ier)
! Allocate memory
allocate(discharge_time(discharge_size))
allocate(discharge_value(discharge_size))
! Load values into the allocated memory
call cg_iric_read_functional_f("discharge", discharge_time, discharge_value, ier)
```

# Table 4-30 Code example to functional type condition

(for boundary conditions)

integer:: ier, discharge\_size
double precision, dimension(:), allocatable:: discharge\_time, discharge\_value

! Read size
call cg\_iric\_read\_bc\_functionalsize\_f("inflow", 1, "discharge", discharge\_size, ier)
! Allocate memory
allocate(discharge\_time(discharge\_size))
allocate(discharge\_value(discharge\_size))
! Load values into the allocated memory
call cg\_iric\_read\_bc\_functional\_f("inflow", 1, "discharge", discharge\_time, discharge\_value, ier)

# 9) Functional (with multiple values)

Table 4-31 Example of a functional (with multiple values) type condition definition

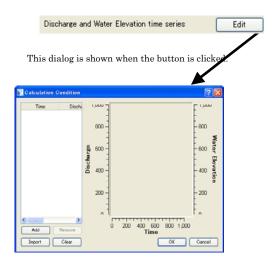


Figure 4-10 Widget example of a functional (with multiple values) type condition

Table 4-32 Code example to load a functional (with multiple values) type condition (for calculation conditions and grid generating conditions)

```
integer:: ier, discharge_size
double precision, dimension(:), allocatable:: time_value
double precision, dimension(:), allocatable:: discharge_value, elevation_value

! Read size
call cg_iric_read_functionalsize_f("discharge", discharge_size, ier)
! Allocate memory
allocate(time_value(discharge_size))
allocate(discharge_value(discharge_size), elevation_value(discharge_size))
! Load values into allocated memory
call cg_iric_read_functionalwithname_f("discharge", "time", time_value)
call cg_iric_read_functionalwithname_f("discharge", "discharge", discharge_value)
call cg_iric_read_functionalwithname_f("discharge", "elevation", elevation_value)
```

Table 4-33 Code example to load a functional (with multiple values) type condition (for boundary condition)

```
integer:: ier, discharge_size
double precision, dimension(:), allocatable:: time_value
double precision, dimension(:), allocatable:: discharge_value, elevation_value

! Read size
call cg_iric_read_bc_functionalsize_f("discharge", discharge_size, ier)
! Allocate memory
allocate(time_value(discharge_size))
allocate(discharge_value(discharge_size), elevation_value(discharge_size))
! Load values into allocated memory
call cg_iric_read_bc_functionalwithname_f("discharge", "time", time_value)
call cg_iric_read_bc_functionalwithname_f("discharge", "discharge", discharge_value)
call cg_iric_read_bc_functionalwithname_f("discharge", "elevation", elevation_value)
```

## 4.3.2. Example of condition to activate calculation conditions etc.

Examples of conditions to activate calculation conditions, grid generating conditions, and boundary conditions are shown in this subsection. As these examples show, complex conditions can be defined using conditions with types "and" and "or".

1) var1 = 1

```
<Condition type="isEqual" target="var1" value="1" />
```

2)  $(var 1 = 1) \cup (var 2 > 3)$ 

```
<Condition type="or">
        <Condition type="isEqual" target="var1" value="1" />
        <Condition type="isGreaterThan" target="var2" value="3" />
        </Condition>
```

3)  $((var1 = 1) \cup (var2 < 5)) \cap (var3 = 100)$ 

```
<Condition type="and">
        <Condition type="isEqual" target="var1" value="1" />
            <Condition type="isEqual" target="var2" value="5" />
            </Condition>
            <Condition>
            <Condition type="isEqual" target="var3" value="100" />
            </Condition>
            </condition>
```

#### 4.3.3. Example of dialog layout definition

#### 1) Simple layout

Simple layout (that only uses Item elements) example definition is shown in Table 4-34, and the corresponding dialog is shown in Figure 4-11.

Table 4-34 Simple layout definition example

```
<Tab name="simple" caption="Simple">
 <Item name="jrep" caption="Periodic boundary condition">
    <Definition valueType="integer" default="0">
      <Enumeration value="0" caption="Disabled"/>
      <Enumeration value="1" caption="Enabled"/>
    </Definition>
 </Item>
 <Item name="j wl" caption="Water surface at downstream">
    <Definition valueType="integer" default="1">
      <Enumeration value="0" caption="Constant value"/>
      <Enumeration value="1" caption="Uniform flow"/>
      <Enumeration value="2" caption="Read from file"/>
    </Definition>
 </Item>
 <Item name="h down" caption="
                                     Constant value (m)">
    <Definition valueType="real" default="0" />
 </Item>
 <Item name="j slope" caption=" Slope for uniform flow">
     <Definition valueType="integer" default="0">
      <Enumeration value="0" caption="Calculated from geographic data"/>
      <Enumeration value="1" caption="Constant value"/>
    </Definition>
 </Item>
 <Item name="bh_slope" caption="
                                      Slope value at downstream">
    <Definition valueType="real" default="0.001">
    </Definition>
 </Item>
 <Item name="j_upv" caption="Velocity at upstream">
    <Definition valueType="integer" default="1">
      <Enumeration value="1" caption="Uniform flow"/>
      <Enumeration value="2" caption="Calculated from upstream depth"/>
    </Definition>
 </Item>
 <Item name="j_upv_slope" caption="</pre>
                                         Slope for uniform flow">
    <Definition valueType="integer" default="0">
      <Enumeration value="0" caption="Calculated from geographic data"/>
      <Enumeration value="1" caption="Constant value"/>
    </Definition>
 </Item>
 <Item name="upv slope" caption="</pre>
                                       Slope value at upstream">
    <Definition valueType="real" default="0.001">
    </Definition>
  </Item>
</Tab>
```

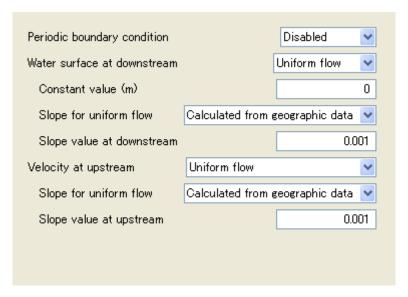


Figure 4-11 Dialog example that corresponds to the definition in Table 4-34

#### 2) Layout that uses Group boxes

Layout example that uses group boxes is shown in ???, and the corresponsing dialog is shown in ???. GroupBox elements can be used to define groups of items.

Table 4-35 Layout definition example that uses group boxes

```
<Tab name="grouping" caption="Group">
 <Item name="g jrep" caption="Periodic boundary condition">
    <Definition valueType="integer" default="0">
      <Enumeration value="0" caption="Disabled"/>
      <Enumeration value="1" caption="Enabled"/>
    </Definition>
 </Item>
 <GroupBox caption="Water surface at downstream">
    <Item name="g_j_wl" caption="Basic Setting">
      <Definition valueType="integer" default="1">
         <Enumeration value="0" caption="Constant value"/>
         <Enumeration value="1" caption="Uniform flow"/>
         <Enumeration value="2" caption="Read from file"/>
      </Definition>
    </Item>
    <Item name="g h down" caption="Constant value (m)">
      <Definition valueType="real" default="0" />
    <Item name="g j slope" caption="Slope for uniform flow">
      <Definition valueType="integer" default="0">
         <Enumeration value="0" caption="Calculated from geographic data"/>
         <Enumeration value="1" caption="Constant value"/>
      </Definition>
    </Item>
    <Item name="g bh slope" caption="Slope value at downstream">
      <Definition valueType="real" default="0.001">
      </Definition>
    </Item>
 </GroupBox>
 <GroupBox caption="Velocity at upstream">
    <Item name="g_j_upv" caption="Basic Setting">
      <Definition valueType="integer" default="1">
         <Enumeration value="1" caption="Uniform flow"/>
         <Enumeration value="2" caption="Calculated from upstream depth"/>
      </Definition>
    </Item>
    <Item name="g j upv slope" caption="Slope for uniform flow">
      <Definition valueType="integer" default="0">
         <Enumeration value="0" caption="Calculated from geographic data"/>
         <Enumeration value="1" caption="Constant value"/>
      </Definition>
    </Item>
    <Item name="g_upv_slope" caption="Slope value at upstream">
      <Definition valueType="real" default="0.001">
      </Definition>
    </Item>
 </GroupBox>
</Tab>
```

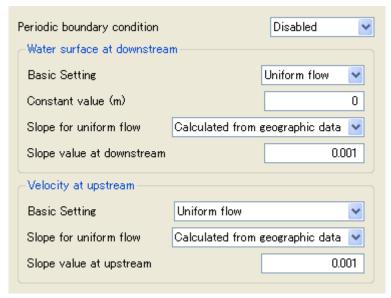


Figure 4-12 Dialog example that corresponds to the definition in Table 4-35

#### 3) Free layout

Free layout example, that uses GridLayout element, is shown in Table 4-36 and the corresponsing dialog is shown in Figure 4-13.

GridLayout, HBoxLayout, VBoxLayout can be used to layout widgets freely. When using these elements for layouting, caption attributes are not used to show labels, but Label elements are used to show labels instead. GridLayout, HBoxLayout, VBoxLayout elements can be used recursively. GroupBox element can be used inside these elements freely.

Table 4-36 Free layout definition example

```
<Tab name="roughness" caption="Roughness">
  <Item name="diam" caption="Diameter of uniform bed material (mm)">
    <Definition valueType="real" default="0.55" />
  <Item name="j drg" caption="Bed roughness">
    <Definition valueType="integer" default="0">
       <Enumeration value="0" caption="Calculated from bed material"/>
       <Enumeration value="1" caption="Constant value"/>
       <Enumeration value="2" caption="Read from file"/>
    </Definition>
  </Item>
  <GroupBox caption="Manning's roughness parameter">
    <GridLayout>
       <Label row="0" col="0" caption="Low water channel" />
       <Item row="1" col="0" name="sn l">
          <Definition valueType="real" default="0.01" />
       </Item>
       <Label row="0" col="1" caption="Flood channel" />
       <Item row="1" col="1" name="sn h">
          <Definition valueType="real" default="0.01" />
       </Item>
       <Label row="0" col="2" caption="Fixed bed" />
       <Item row="1" col="2" name="sn f">
          <Definition valueType="real" default="0.01" />
       </Item>
    </GridLayout>
  </GroupBox>
  <Item name="snfile" caption="Input file for Manning's roughness">
     <Definition valueType="filename" default="Select File" />
  </Item>
</Tab>
```

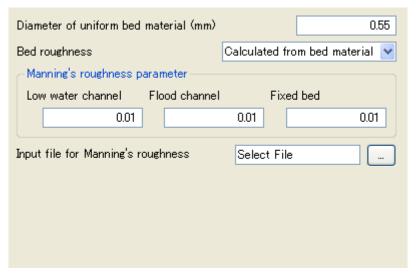


Figure 4-13 Dialog example that corresponds to the definition in Table 4-36

## 4.4. Elements reference

# 4.4.1. BoundaryCondition

Boundary Condition element contains boundary condition information.

Table 2-3 Contents of BoundaryCondition element

Item	Name	Required?	Туре	Meaning of value
Attribute	name	Yes	String	Name of element
	caption	Yes	String String to be displayed.	
	position	Yes	Selection	Definition position. Any one of the following:
				• node
				• cell
Element	Item	Yes	Element	Definition of element
				More than one element can be had.

## 4.4.2. CalculationCondition

CalculationCondition element contains calculation condition information.

Table 2-3 Contents of CalculationCondition

Item	Name	Required?	Туре	Meaning of value
Element	Tab		Tab element	An element that contains information on a page (or tab) of the
				calculation condition input dialog
				More than one element can be had.

# 4.4.3. Condition

Condition element contains information of a condition that must be met when a certain input item of calculation conditions become active.

Table 2-4 Contents of Condition

Item	Name	Required?	Туре	Meaning of value
Attribute	conditionType	Yes	Selection	Any one of the following:
				isEqual (is equal to)
				isGreaterEqual (is greater than or equal to)
				isGreaterThan (is greater than)
				isLessEqual (is less than or equal to)
				• isLessThan (is less than)
				• and
				• or
				• not
	target	Depends	String	Name of the calculation condition to be
				compared with
				Needs to be specified only if the conditionType
				value is none of the following:
				• and
				• or
				• not
	value	Depends	String	Value to be compared with
				Needs to be specified only if the conditionType
				value is none of the following:
				• and
				• or
				• not
Element	Condition		Element	The condition to which the AND, OR or NOT
				operator is applied
				To be specified only if the conditionType value is
				any of the following:
				• and
				• or
				• not

Refer to Section 4.3.2 for examples of Condition element definition.

# 4.4.4. Definition (when used under CalculationCondition element or BoundaryCondition element)

Definition element contains definition information of calculation conditions or boundary conditions.

Table 2-6 Contents of Definition

Item	Name	Required?	Туре	Meaning of value
Attribute	valueType	Yes	Selection	Any one of the following:
				• integer
				• real (real number)
				string (character string)
				• filename
				filename_all (filename; even a file that currently does
				not exist can be specified)
				• foldername
				functional (functional type value)
	default		String	Any string that can be recognized as a valid value for the
				data type specified with valueType
				For example, when valueType is "integer", then "0" or "2"
				may be specified.
Element	Enumeration		Element	It should be specified when solver developers wants to limit
				the selection of the value.
				It can be specified only when valueType is integer or real.
	Condition		Element	The condition that must be met when the element become
				active.

Refer to Section 4.3.1 for examples of Definition element definition.

## 4.4.5. Definition (when used under the GridRelatedCondition element)

This element contains definition information of the attributes to be defined for an input grid.

Table 2-7 Contents of Definition (when used under the GridRelatedCondition element)

Item	Name	Required?	Туре	Meaning of value
Attribute	valueType	Yes	Selection	Any one of the following:
				• integer
				real (real number)
	position	Yes	Selection	Type of location for which the attribute is defined
				Either of the following:
				node (grid node)
				• cell
	default		String	Any string that can be recognized as a valid value for the
				data type specified with valueType
				For example, when valueType is "integer", then "0" or "2"
				may be specified.
				If "min" or "max" is specified, the minimum value or the
				maximum value, respectively, of the input geographical
				information will be used for an area devoid of geographical
				information.
Element	Enumerations	Depends	Element	Required only if the option attribute is true
				The <enumerations> element has two or more</enumerations>
				<enumeration> elements as its children.</enumeration>

Refer to Section 2.3.3 for examples of Definition element definition.

#### 4.4.6. Enumeration

Enumeration element contains information that defines an input option for the input item of calculation conditions or grid generating condition.

Table 2-9 Contents of Enumeration

Item	Name	Required?	Туре	Meaning of value
Attribute	value	Yes	Arbitrary	A string representing a value that corresponds to
				caption
				For example, when valueType of Definition is
				"integer", then "0" or "1" may be specified.
	caption	Yes	String	String to be displayed.

Refer to Section 4.3.1.6) for examples of Enumeration element definitions.

#### 4.4.7. ErrorCodes

ErrorCodes element contains a list of error codes.

Table 2-10 Contents of ErrorCodes

Item	Name	Required?	Туре	Meaning of value
Element	ErrorCode		Element	ErrorCode

#### 4.4.8. ErrorCode

ErrorCode element contains information that defines an error code.

Table 2-10 Contents of ErrorCodes

Item	Name	Required?	Туре	Meaning of value
Attribute	caption	Yes	String	String to be displayed
	value	Yes	Integer	Error code

## 4.4.9. GroupBox

GroupBox element contains information that defines a group box to be displayed in the calculation condition input dialog or grid generating condition input dialog.

Table 2-10 Contents of GroupBox

Item	Name	Required?	Туре	Meaning of value
Attribute	caption	Yes	String	String to be displayed
Element	VBoxLayout,		Element	
	etc.			

Refer to Section 4.3.3.2) for an example of GroupBox element definition.

# 4.4.10. GridGeneratingCondition

GridGeneratingCondition element contains information that defines a grid generating condition.

Table 2-10 Contents of GridGeneratingCondition

Item	Name	Required?	Туре	Meaning of value
Element	Tab		Tab element	An element that contains information on a page
				(or tab) of the grid generationg condition input
				dialog
				More than one element can be had.

# 4.4.11. GridGeneratorDefinition

GridGeneratorDefinition element contains definition information of the grid generating program.

Table 2-17 Contents of GridGeneratorDefinition

Item	Name	Required?	Туре	Meaning of value
Attribute	name	Yes	String	Identification name of the solver (in alphanumeric characters only)
	caption	Yes	String	Name of the solver (any characters can be used)
	version	Yes	String	Version number, in a form such as "1.0" or
				"1.3.2"
	copyright	Yes	String	Name of copyright owner; basically in English
	release	Yes	String	Date of release, in a form such as "2010.01.01"
	homepage	Yes	String	URL of the web page that provides information
				on the solver
	executable	Yes	String	Filename of the executable program. (e.g.,
				Solver.exe)
	gridType	Yes	Selection	Any one of the following can be specified:
				structured2d (two-dimensional structured
				grid)
				unstructured2d (two-dimensional
				unstructured grid)
Element	GridGeneratingCondition	Yes	Grid creating	Grid creating condition
			condition element	
	ErrorCodes		List of error codes	

# 4.4.12. GridLayout

GridLayout element contains information that defines the group box to be displayed in the calculation conditions input dialog or grid generating condition input dialog.

Table 2-11 Contents of GridLayout

Item	Name	Required?	Туре	Meaning of value
Element	VBoxLayout,		Element	
	etc.			

Refer to Section 4.3.3.3) for an example of GridLayout element definition.

# 4.4.13. GridTypes

GridTypes element contains a list of definition information of input grids types.

Table 2-12 Contents of GridTypes

Item	Name	Required?	Туре	Meaning of value
Element	GridType		Element	Two or more can be defined.

# **4.4.14.** GridType

GridType element contains a list of definition information of input grids.

Table 2-13 Contents of GridTypes

	Tubic 2 13 Contents of Grarypes						
Item	Name	Required?	Type	Meaning of value			
Attribute	gridType	Yes	Selection	Any one of the following:			
				• 1d (one-dimensional grid)			
				1.5d (one-and-half dimensional grid)			
				1.5d_withcrosssection (one-and-half			
				dimensional grid having cross-sectional info)			
				structured2d (two-dimensional structured grid)			
				unstructured2d (two-dimensional unstructured			
				grid)			
	multiple	Yes	Boolean	Either of the following:			
				true (Two or more grids can be used.)			
				false (Only one grid can be used.)			
Element	GridRelatedConditi	Yes	Element	Information on an attribute to be set to the input grid			
	on						

## 4.4.15. HBoxLayout

HBoxLayout element contains information that defines layout to arrange elements horizontally in the calculation condition input dialog or grid generating condition input dialog.

Table 2-14 Contents of HBoxLayout

Item	Name	Required?	Туре	Meaning of value
Element	VBoxLayout,		Element	
	etc.			

HBoxLayout element is used to align child item horizontally. HBoxLayout can has Label, Item, GroupBox, HBoxLayout, VBoxLayout and GridLayout elements as child elements.

## 4.4.16. Item

Item element contains information that defines an input item of calculation conditions, grid generating conditions, attributes of the input grid, or .boundary conditions.

Table 2-15 Contents of Item

Item	Name	Required?	Туре	Meaning of value	
Attribute	name	Yes	String	Name of element	
	caption		String	String to be displayed in the dialog	
Element	Definition	Yes	Element	Definition of the element	

Refer to Section 4.3.1 for examples of Item element definitions.

#### 4.4.17. Label

Label element contains information that defines a label to be displayed in the calculation condition input dialog or grid creating condition input dialog.

Table 2-16 Contents of Label

Item	Name	Required?	Туре	Meaning of value
Element	caption	Yes	String	String to be displayed

Refer to 4.3.3.3) for Label element definition example.

# 4.4.18. Param

Param element contains information that defines an argument of functional type calculation conditions or grid creating conditions.

Table 2-16 Contents of Param

Item	Name	Required?	Туре	Meaning of value		
Attribute	caption	Yes	String	g String to be displayed		
	valueType	Yes	Selection	Any one of the following:		
				• integer		
				• real		

Refer to 4.3.1.8) for Param element definition example.

# 4.4.19. SolverDefinition

SolverDefinition element contains definition information of the solver.

Table 2-17 Contents of SolverDefinition

Item	Name	Required?	Туре	Meaning of value
Attribute	name	Yes	String	Identification name of the solver (in alphanumeric characters only)
	caption	Yes	String	Name of the solver (any characters can be used)
	version	Yes	String	Version number, in a form such as "1.0" or "1.3.2"
	copyright	Yes	String	Name of copyright owner; basically in English
	release	Yes	String	Date of release, in a form such as "2010.01.01"
	homepage	Yes	String	URL of the web page that provides information on
				the solver
	executable	Yes	String	Filename of the executable program. (e.g.,
				Solver.exe)
	iterationtype	Yes	Selection	Either of the following can be specified:
				• time (Results are output by time.)
				• iteration (Results are output by iteration. This
				is to be used by solvers that include
				convergent calculation solvers.)
	GridType	Yes	Selection	This should be specified only when a single type of
				input grid is used.
				Any one of the following can be specified:
				• 1d (one dimensional grid)
				• 1.5d (one-and-half dimensional grid)
				• 1.5d_withcrosssection (one-and-half
				dimensional grid having cross-sectional info)
				structured2d (two-dimensional structured
				grid)
				unstructured2d (two-dimensional
				unstructured grid)
	multiple	Yes	Boolean	This should be specified only when a single type of
				input grid is used.
Element	CalculationCondition	Yes	Calculation	Calculation condition
			condition element	
	GridRelatedCondition		Grid attribute	This should be defined only when a single type of
				input grid is used.
	GridTypes		Grid type	This should be defined only when two or more
				types of input grids are used.

When solver developers want to update solvers, version attribute should be changed. Refer to Section 4.5 for notes on solver version up.

#### 4.4.20. Tab

Tab element contains the information that defines a page of the calculation condition input dialog.

Table 2-18 Contents of Tab

Item	Name	Required?	Type Meaning of value, and remarks	
Attribute	name	Yes	String	Identification name (in alphanumeric characters only)
	caption	Yes	String	Name (Any characters can be used.)
Element	Content	Yes	Element	Only one element should be specified.

Refer to Section 2.3.2 for Tab element definition example.

# 4.4.21. Value

Value element contains information that defines a value of functional type calculation conditions or grid creating conditions.

Table 2-16 Contents of Value

Item	Name	Required?	Туре	Meaning of value
Attribute	caption	Yes	String	String to be displayed
	valueType	Yes	Selection	Any one of the following:
				• integer
				• real
	name		String	Identification name (in alphanumeric characters
				only). It is required only when the condition has
				multiple values.
	axis		Selection	Specify on which side to show Y-axis. One of the
				followings can be set. The default value is "left"
				for the first Value item, "right" for the second
				and the following Value items.
				• left
				• right
	hide		Boolean	Specify whether to hide the line on the chart.
				When the value is "true", it is not drawn on the
				chart.

Refer to Section 4.3.1.8), 4.3.1.9) for Value element definition example.

# 4.4.22. VBoxLayout

VBoxLayout element contains information that defines layout to arrange elements vertically in the calculation condition input dialog.

Table 2-19 Contents of VBoxLayout

Item	Name	Required?	Туре	Meaning of value
Element	VBoxLayout		Element	
	, etc.			

VBoxLayout element is used to align child item horizontally. VBoxLayout can has Label, Item, GroupBox, HBoxLayout, VBoxLayout and GridLayout elements as child elements.

#### 4.5. Notes on solver version up

When you update the solver you developed, you have to modify not only solver source code but also solver definition file. When you modify solver definition files you have to note the followings:

- You **must not** edit "name" attribute of SolverDefinition element. When the "name" attribute is changed, iRIC regard the solver as a completely different solver from the older version, and any project files that are created for the older version become impossible to open with the new solver.
- You **should** modify the "caption" attribute of SolverDefinition element. "caption" element is an arbitrary string that is used to display the solver name and version information, so you should input "Sample Solver 1.0", "Sample Solver 3.2 beta", "Sample Solver 3.0 RC1" as caption value for example. The caption value can be set independent from "version" attribute.
- You **must** modify the "version" attribute following the policy in Table 4-37. Refer to Figure 4-14 for the elements of version number.

Element to increment	Condition to increment	Exmaple
Major number	When you changed a big modification so that the grid, calculation	2.1 → 3.0
	condition you created with older version will not be compatible to the	
	new solver.	
Minor number	When you changed a small modification to calculation condition and	2.1 → 2.2
	grid. When a old project file that was created for an older solver is	
	loaded, the default values are used for the new conditions, and that will	
	cause no problem.	
Fix number	When you fixed bugs or changed inner algorithm. No modification is	2.1 → 2.1.1
	made to the interface (i. e. grid and calculation condition) is made.	

Table 4-37 Elements of version number to increment

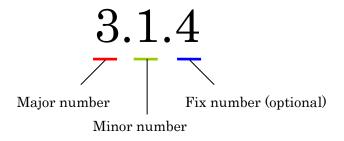


Figure 4-14 Elements of version number

In iRIC, project files compatibility is like the following:

- Project files with different major number are not compatible.
- Project files with same major number and smaller minor number are compatible.
- Project files with same major number, same minor number and different fix number are compatible.

Table 4-38 shows the examples of compatibility with different solver version numbers.

Table 4-38 Examples of compatibility of project files with various version numbers

		Solver version					
		1.0	2.0	2.1	2.1.1		
Project file	1.0	0	×	×	×		
version	2.0	×	0	0	0		
	2.1	×	×	0	0		
	2.1.1	×	×	0	0		

The basic policy is shown in Table 4-37, but in the last, solver developers should judge which number to increment, taking account of compatibility.

When you deploy multiple versions of a same solver in one environment, create multiple folders under "solvers" folder with different names, and deploy files related to each version under them. Folder names can be selected independent of solver names. Table 4-39 shows an example of folder structure for deploying version "1.1" and "2.0" of "Sample Solver".

Table 4-39 Example of folder structure for deploying "Sample Solver" with version "1.1" and "2.0"

File and folder names	Description
iRIC 2.0	iRIC 2.0 install folder (ex. C:\(\frac{4}{2}\)Program Files\(\frac{4}{2}\)iRIC 2.0)
solvers	Folder to obtain solvers
sample_11	Folder to deploy files related to "Sample Solver 1.1"
definition.xml	Solver definition file for "Sample Solver 1.1". Specify "sample" for name attribute, "1.1"
	for version attribute to SolverDefinition element.
(other files abbreviated)	
sample_20	Folder to deploy files related to "Sample Solver 2.0"
definition.xml	Solver definition file for "Sample Solver 2.0". Specify "sample" for name attribute, "2.0"
	for version attribute to SolverDefinition element
(other files abbreviated)	

#### 4.6. XML files basics

In this section, the basics of XML file format are described. XML file format is adopted as file format for solver definition file and grid generating program definition file.

#### 4.6.1. Defining Elements

Element start tag is described with "<" and ">".

Element end tag is described with "</" and ">".

Table 4-40 shows an example of Item element definition.

Table 4-40 Example of Item element

```
<Item>
</Item>
```

An element can have the followings:

- Child element
- Attributes

An element can have multiple child elements that have the same name. On the other hand, an element can have only one attribute for each name. Table 4-41 shows an example of a definition of Item element with two "Subitem" child elements and "name" attribute.

Table 4-41 Example of Item element

An element that do not have a child element can be delimited with "<" and "/>". For example, Table 4-42 and Table 4-43 are processed as the same data by XML parsers.

Table 4-42 Example of item without a child element

```
<Item name="sample">
</Item>
```

Table 4-43 Example of item without a child element

```
<Item name="sample" />
```

# 4.6.2. About tabs, spaces, and line breaks

In XML files, tabs, spaces, and line breaks are ignored, so you can addthem freely to make XML files easier to read. Please note that spaces in attribute values are not ignored.

Elements in Table 4-44, Table 4-45, Table 4-46 are processed as the same data by XML parsers.

Table 4-44 Example of element

Table 4-45 Example of element

```
<Item
name="sample"
>
<SubItem></SubItem>
</Item>
```

Table 4-46 Example of element

```
<Item name="sample"><SubItem></Item></Item>
```

#### 4.6.3. Comments

In XML files, strings between "<!--" and "-->" are treated as comments. Table 4-47 shows an example of a comment.

Table 4-47 Example of comment

## 5. iRIClib

#### 5.1. What is iRIClib?

iRIClib is a library for interfacing a river simulation solver with iRIC.

iRIC uses a CGNS file for input/output to/from solvers and grid generating programs. Input-output subroutines for CGNS files are published as an open-source library called cgnslib (see Section 6.4). However, describing the necessary input-output directly using cgnslib would require complicated processing description. Therefore, the iRIC project offers iRIClib as a library of wrapper subroutines that makes possible the abbreviated description of input-output processing which is frequently used by solvers that work together with iRIC. With these subroutines, input-output processing of a solver that performs calculation using a single structured grid can be described easily.

Note that iRIClib does not offer subroutines necessary for a solver that uses multiple grids or an unstructured grid. In case of such solvers, it is necessary to use cgnslib subroutines directly.

This chapter describes the groups of subroutines included in iRIClib, and examples of using them, along with compilation procedures.

#### 5.2. How to read this section

In this section, first Section 5.3 explains what kinds of information input/output iRIC assumes a solver to perform, and what subroutines are available for each kind of processing. First, read Section 5.3 to understand the general concept of iRIClib.

Since Section 5.3 gives only an outline of subroutines, see Section 5.4 for detailed information, such as lists of arguments for those subroutines.

## 5.3. Overview

This section provides an overview of iRIClib.

# 5.3.1. Processes of the program and iRIClib subroutines

The I/O processings in solvers and grid generating programs are shown in Table 5-1 and Table 5-2. Refer to the pages in Table 5-1 and Table 5-2 for the abstract and usage of the subroutines for each processing.

Table 5-1 I/O processings of solvers

Process	Page	
Opens a CGNS file	94	
Initializes iRIClib	94	
Reads calculation conditions	95	
Reads grids	97	
Reads boundary conditions	99	
Outputs grids (only in cases when grid creation or	00	
re-division is performed)	99	
Outputs time (or iteration count)	103	
Outputs grids (only in cases when grid moves)	104	
Outputs calculation results	106	
Closes a CGNS file	108	

Repeated

Table 5-2 I/O processings of a grid generating program

Process	Page
Opens a CGNS file	94
Initializes iRIClib	94
Reads grid generating condition	95
Outputs error code	108
Outputs grid	99
Closes CGNS File	108

# 5.3.2. Opening a CGNS file

# [Description]

Open a CGNS file, read it in and make it into a writable state. The subroutine for doing this is defined in cgnslib.

# [Subroutine to use]

Subroutine	Remarks
cg_open_f	Opens a CGNS file

# 5.3.3. Initializing iRIClib

# [Description]

Prepares the CGNS file that has been opened for use by iRIClib. After the CGNS file is opened, this subroutine is executed.

# [Subroutine to use]

Subroutine	Remarks
cg_iric_init_f	Initializes iRIClib

## 5.3.4. Reading calculation conditions

# [Description]

Reads calculation conditions from the CGNS file.

## [Subroutines to use]

Subroutine	Remarks
cg_iric_read_integer_f	Reads an integer calculation-condition value
cg_iric_read_real_f	Reads a double-precision real calculation-condition
	value
cg_iric_read_realsingle_f	Reads a single-precision real calculation-condition
	value
cg_iric_read_string_f	Reads a string calculation-condition value
cg_iric_read_functionalsize_f	Checks the size of a functional-type calculation
	condition
cg_iric_read_functional_f	Reads functional calculation condition data in
	double-precision real type
cg_iric_read_functional_realsingle_f	Reads functional calculation condition data in
	single-precision real type
cg_iric_read_functional_withname_f	Reads functional calculation condition data (with
	multiple values)

For reading calculation condition data other than in functional type, a subroutine reads a single calculation condition. An example of reading an integer calculation condition value is as follows.

Table 5-3 Example of source code to read calculation conditions

```
program Sample1
implicit none
include 'cgnslib_f.h'

integer:: fin, ier, i_flow

! Open CGNS file
call cg_open_f('test.cgn', CG_MODE_MODIFY, fin, ier)
if (ier /=0) STOP "*** Open error of CGNS file ***"

! Initialize iRIClib
call cg_iric_init_f(fin, ier)
if (ier /=0) STOP "*** Initialize error of CGNS file ***"

call cg_iric_read_integer_f('i_flow', i_flow, ier)
print *, i_flow;

! Close CGNS file
call cg_close_f(fin, ier)
stop
end program Sample1
```

In contrast, for getting functional-type calculation conditions, it is necessary to use two subroutines: cg\_iric\_read\_functionalsize\_f and cg\_iric\_read\_functional\_f. An example of getting functional-type calculation condition data follows.

Table 5-4 Example of source code to read functional-type calculation conditions

```
program Sample2
   implicit none
   include 'cgnslib f.h'
   integer:: fin, ier, discharge size, i
   double precision, dimension(:), allocatable:: discharge time, discharge value! Array for storing discharge time and
discharge value
   ! Open CGNS file
   call cg open f('test.cgn', CG MODE MODIFY, fin, ier)
   if (ier /=0) STOP "*** Open error of CGNS file ***"
   ! Initialize iRIClib
   call cg iric init f(fin, ier)
   if (ier /=0) STOP "*** Initialize error of CGNS file ***"
   ! First, check the size of the functional-type input conditions
   call cg iric read functionalsize f('discharge', discharge size, ier)
   ! Allocate memory
   allocate(discharge_time(discharge_size), discharge_value(discharge_size))
   ! Read values into the allocated memory
   call cg iric read functional f('discharge', discharge time, discharge value, ier)
   ! (Output)
   if (ier ==0) then
      print *, 'discharge: discharge size=', discharge size
      do i = 1, min(discharge size, 5)
        print *, 'i,time,value:', i, discharge time(i), discharge value(i)
      end do
   end if
   ! Deallocate memory that has been allocated
   deallocate(discharge time, discharge value)
   ! Close CGNS file
   call cg close f(fin, ier)
end program Sample2
```

Refer to Section 4.3.1 for examples of codes to load calculation conditions (or grid generating conditions).

## 5.3.5. Reading calculation grid information

#### [Description]

Reads a calculation grid from the CGNS file. iRIClib offers subroutines for reading structured grids only.

#### [Subroutine to use]

Subroutine	Remarks
cg_iric_gotogridcoord2d_f	Makes preparations for reading a 2D structured grid
cg_iric_getgridcoord2d_f	Reads a 2D structured grid
cg_iric_gotogridcoord3d_f	Makes preparations for reading a 3D structured grid
cg_iric_getgridcoord3d_f	Reads a 3D structured grid
cg_iric_read_grid_integer_node_f	Reads the integer attribute values defined for grid nodes
cg_iric_read_grid_real_node_f	Reads the double-precision attribute values defined for
	grid nodes
cg_iric_read_grid_integer_cell_f	Reads the integer attribute values defined for cells
cg_iric_read_grid_real_cell_f	Reads the double-precision attribute values defined for
	cells

The same subroutines for getting attributes such as cg\_iric\_read\_grid\_integer\_node\_f can be used both for two-dimensional structured grids and three-dimensional structured grids.

An example description for reading a two-dimensional structured grid is shown below.

Table 5-5 Example of source code to read a grid

```
program Sample3
  implicit none
   include 'cgnslib f.h'
   integer:: fin, ier, discharge_size, i, j
   integer:: isize, jsize
  double precision, dimension(:,:), allocatable:: grid_x, grid_y
  double precision, dimension(:,:), allocatable:: elevation
   integer, dimension(:,:), allocatable:: obstacle
  ! Open CGNS file
  call cg open f('test.cgn', CG MODE MODIFY, fin, ier)
   if (ier /=0) STOP "*** Open error of CGNS file ***"
  ! Initialize iRIClib
  call cg_iric_init_f(fin, ier)
   if (ier /=0) STOP "*** Initialize error of CGNS file ***"
  ! Check the grid size
  call cg_iric_gotogridcoord2d_f(isize, jsize, ier)
  ! Allocate memory for loading the grid
  allocate(grid_x(isize,jsize), grid_y(isize,jsize))
  ! Read the grid into memory
  call cg_iric_getgridcoord2d_f(grid_x, grid_y, ier)
```

```
if (ier /=0) STOP "*** No grid data ***"
   ! (Output)
   print *, 'grid x,y: isize, jsize=', isize, jsize
   do i = 1, min(isize,5)
      do j = 1, min(jsize,5)
         print *, '(',i,',j,') = (',grid\_x(i,j),',',grid\_y(i,j),')'
      end do
   end do
   ! Allocate memory for elevation attribute values that are defined for grid nodes.
   allocate(elevation(isize, jsize))
   ! Read the attribute values.
   call cg_iric_read_grid_real_node_f('Elevation', elevation, ier)
   print *, 'Elevation: isize, jsize=', isize, jsize
   do i = 1, min(isize,5)
      do j = 1, min(jsize,5)
         print *, ' (',i,',',j,')=(',elevation(i,j),')'
   end do
   ! Allocate memory for the obstacle attribute that is defined for cells. The size is (isize-1) * (jsize-1) since it is cell attribute.
   allocate(obstacle(isize-1, jsize-1))
   ! Read the attribute values in.
   call cg_iric_read_grid_integer_cell_f('Obstacle', obstacle, ier)
   print *, 'Obstacle: isize -1, jsize-1=', isize-1, jsize-1
   do i = 1, min(isize-1,5)
      do j = 1, min(jsize-1,5)
         print *, '(',i,',',j,')=(',obstacle(i,j),')'
      end do
   end do
   ! Deallocate memory that has been allocated
   deallocate(grid x, grid y, elevation, obstacle)
   ! Close CGNS file
   call cg_close_f(fin, ier)
   stop
end program Sample3
```

Processing for a three-dimensional grid can be described in the same manner.

## 5.3.6. Reading boundary conditions

## [Description]

Reads boundary conditions from CGNS file.

## [Subroutine to use]

Subroutine	Remarks
cg_iric_read_bc_count_f	Reads the number of boundary condition
cg_iric_read_bc_indicessize_f	Reads the number of nodes (or cells) where
	boundary condition is assigned.
cg_iric_read_bc_indices_f	Reads the indices of nodes (or cells) where
	boundary condition is assigned.
cg_iric_read_bc_integer_f	Reads a integer boundary condition value
cg_iric_read_bc_real_f	Reads a double-precision real boundary
	condition value
cg_iric_read_bc_realsingle_f	Reads a single-precision real boundary
	condition value
cg_iric_read_bc_string_f	Reads a string-type boundary condition value
cg_iric_read_bc_functionalsize_f	Reads a functional-type boundary condition
	value
cg_iric_read_bc_functional_f	Reads a functional-type boundary condition
	value
cg_iric_read_bc_functionalwithname_f	Reads a functional-type boundary condition
	value (with multiple values)

You can define multiple boundary conditions with the same type, to one grid. For example, you can define multiple inflows to a grid, and set discharge value for them independently.

Table 5-6 shows an example to read boundary conditions. In this example the number of inflows is read by cg\_iric\_read\_bc\_count\_f first, memories are allocated, and at last, the values are loaded.

The name of boundary condition user specifys on iRIC GUI can be loaded using cg\_iric\_read\_bc\_string\_f. Please refer to 5.4.26 for detail.

Table 5-6 Example of source code to read boundary conditions

program Sample8 implicit none include 'cgnslib\_f.h'

integer:: fin, ier, isize, jsize, ksize, i, j, k, aret

integer:: condid, indexid

integer:: condcount, indexlenmax, funcsizemax

```
integer:: tmplen
   integer, dimension(:), allocatable:: condindexlen
   integer, dimension(:,:,:), allocatable:: condindices
   integer, dimension(:), allocatable:: intparam
   double precision, dimension(:), allocatable:: realparam
   character(len=200), dimension(:), allocatable:: stringparam
   character(len=200):: tmpstr
   integer, dimension(:), allocatable:: func size
   double precision, dimension(:,:), allocatable:: func param;
   double precision, dimension(:,:), allocatable:: func value;
   ! Opens CGNS file
   call cg open f('bctest.cgn', CG MODE MODIFY, fin, ier)
   if (ier /=0) STOP "*** Open error of CGNS file ***"
   ! Initializes iRIClib
   call cg iric init f(fin, ier)
   if (ier /=0) STOP "*** Initialize error of CGNS file ***"
   ! Reads the number of inflows
   call cg iric read bc count f('inflow', condcount)
   ! Allocate memory to load parameters
   allocate(condindexlen(condcount), intparam(condcount), realparam(condcount))
   allocate(stringparam(condcount), func_size(condcount))
   print *, 'condcount ', condcount
   ! Reads the number of grid node indices where boundary condition is assigned, and the size of functional-type condition.
   indexlenmax = 0
   funcsizemax = 0
   do condid = 1, condcount
      call cg iric read bc indicessize f('inflow', condid, condindexlen(condid), ier)
      if (indexlenmax < condindexlen(condid)) then
         indexlenmax = condindexlen(condid)
      end if
      call cg iric read bc functionalsize f('inflow', condid, 'funcparam', func size(condid), ier);
      if (funcsizemax < func size(condid)) then
        funcsizemax = func size(condid)
      end if
   end do
   ! Allocates memory to load grid node indices and functional-type boundary condition
   allocate(condindices(condcount, 2, indexlenmax))
   allocate(func param(condcount, funcsizemax), func value(condcount, funcsizemax))
   ! Loads indices and boundary condition
   do condid = 1, condcount
      call cg iric read bc indices f('inflow', condid, condindices(condid:condid,:,:), ier)
      call cg iric read bc integer f('inflow', condid, 'intparam', intparam(condid:condid), ier)
      call cg_iric_read_bc_real_f('inflow', condid, 'realparam', realparam(condid:condid), ier)
      call cg iric read bc string f('inflow', condid, 'stringparam', tmpstr, ier)
      stringparam(condid) = tmpstr
      call eg_iric_read_bc_functional_f('inflow', condid, 'funcparam', func_param(condid:condid,:),
func value(condid:condid,:), ier)
   end do
   ! Displays the boundary condition loaded.
   do condid = 1, condcount
      do indexid = 1, condindexlen(condid)
         print *, 'condindices ', condindices(condid:condid;; indexid:indexid)
      end do
      print *, 'intparam ', intparam(condid:condid)
      print *, 'realparam ', realparam(condid:condid)
      print *, 'stringparam', stringparam(condid)
      print *, 'funcparam X ', func_param(condid:condid, 1:func_size(condid))
      print *, 'funcparam Y ', func_value(condid:condid, 1:func_size(condid))
   end do
```

```
! Closes CGNS file
call cg_close_f(fin, ier)
stop
end program Sample8
```

#### 5.3.7. Outputting calculation grids (only in cases where grid creation or re-division is performed)

#### [Description]

Outputs the calculation grid to the CGNS file.

Unlike ordinary solvers that simply read calculation grids from the CGNS file, these subroutines are to be used in a particular kind of solver in which a grid is created on the solver side or a three-dimensional grid is generated from a two-dimensional grid.

## [Subroutines to use]

Subroutine	Remarks
cg_iric_writegridcoord1d_f	Outputs a one-dimensional structured grid
cg_iric_writegridcoord2d_f	Outputs a two-dimensional structured grid
cg_iric_writegridcoord3d_f	Outputs a three-dimensional structured grid
cg_iric_write_grid_real_node_f	Outputs a grid node attribute with real number
	value
cg_iric_write_grid_integer_node_f	Outputs a grid node attribute with integer value
cg_iric_write_grid_real_cell_f	Outputs a grid cell attribute with real number
	value
cg_iric_write_grid_integer_cell_f	Outputs a grid cell attribute with integer value

Table 5-7 shows an example of the procedure of reading a two-dimensional grid, dividing it to generate a three-dimensional grid, and then outputting the resulting grid.

Table 5-7 Example of source code to output a grid

```
program Sample7
implicit none
include 'cgnslib_f.h'

integer:: fin, ier, isize, jsize, ksize, i, j, k, aret
double precision:: time
double precision:: convergence
double precision, dimension(:,:), allocatable::grid_x, grid_y, elevation
double precision, dimension(:,:,:), allocatable::grid3d_x, grid3d_y, grid3d_z
double precision, dimension(:,:,:), allocatable:: velocity, density

! Open CGNS file.
call cg_open_f('test3d.cgn', CG_MODE_MODIFY, fin, ier)
if (ier /=0) STOP "*** Open error of CGNS file ***"

! Initialize iRIClib.
call cg_iric_init_f(fin, ier)
if (ier /=0) STOP "*** Initialize error of CGNS file ***"
```

```
! Check the grid size.
  call cg_iric_gotogridcoord2d_f(isize, jsize, ier)
   ! Allocate memory for loading the grid.
   allocate(grid x(isize,jsize), grid y(isize,jsize), elevation(isize,jsize))
   ! Read the grid into memory.
   call cg iric getgridcoord2d f(grid x, grid y, ier)
  call cg iric read grid real node f('Elevation', elevation, ier)
   ! Generate a 3D grid from the 2D grid that has been read in.
   ! To obtain a 3D grid, the grid is divided into 5 with a depth of 5.
   ksize = 6
   allocate(grid3d x(isize,jsize,ksize), grid3d y(isize,jsize,ksize), grid3d z(isize,jsize,ksize))
   allocate(velocity(isize,jsize,ksize), STAT = aret)
   print *, aret
  allocate(density(isize,jsize,ksize), STAT = aret)
  print *, aret
  do i = 1, isize
     do j = 1, jsize
        do k = 1, ksize
           grid3d x(i,j,k) = grid x(i,j)
           grid3d y(i,j,k) = grid y(i,j)
           grid3d_z(i,j,k) = elevation(i,j) + (k - 1)
           velocity(i,j,k) = 0
           density(i,j,k) = 0
        end do
     end do
  end do
   ! Output the generated 3D grid
  call cg iric writegridcoord3d f(isize, jsize, ksize, grid3d x, grid3d y, grid3d z, ier)
   ! Output the initial state information
  time = 0
  convergence = 0.1
   call cg_iric_write_sol_time_f(time, ier)
   ! Output the grid.
  call cg_iric_write_sol_gridcoord3d_f(grid3d_x, grid3d_y, grid3d_z, ier)
   ! Output calculation results.
  call cg iric write sol real f('Velocity', velocity, ier)
  call cg iric write sol real f('Density', density, ier)
  call cg_iric_write_sol_baseiterative_real_f ('Convergence', convergence, ier)
  do
     time = time + 10.0
     ! (Perform calculation here. The grid shape also changes.)
     call cg_iric_write_sol_time_f(time, ier)
     ! Output the grid.
     call cg iric write sol gridcoord3d f(grid3d x, grid3d y, grid3d z, ier)
     ! Output calculation results.
     call cg_iric_write_sol_real_f('Velocity', velocity, ier)
     call cg iric write sol real f('Density', density, ier)
     call cg_iric_write_sol_baseiterative_real_f ('Convergence', convergence, ier)
     If (time > 100) exit
  end do
   ! Close CGNS file.
  call cg_close_f(fin, ier)
   stop
end program Sample7
```

## 5.3.8. Outputting time (or iteration count) information

#### [Description]

Outputs the timestamp information or the iteration count to the CGNS file.

Be sure to perform this **before** outputting the calculation grid or calculation results.

Also note that the time and iteration-count information cannot be output at the same time. Output either, but not both.

#### [Subroutines to use]

Subroutine	Remarks
cg_iric_write_sol_time_f	Outputs time
cg_iric_write_sol_iteration_f	Outputs iteration count

Table 5-8 shows an example of source code to output timestamp information.

Table 5-8 Example of source code to output time

```
program Sample4
   implicit none
   include 'cgnslib f.h'
   integer:: fin, ier, i
   double precision:: time
   ! Open CGNS file.
   call cg_open_f('test.cgn', CG_MODE_MODIFY, fin, ier)
   if (ier /=0) STOP "*** Open error of CGNS file ***"
   ! Initialize iRIClib.
   call cg iric init f(fin, ier)
   if (ier /=0) STOP "*** Initialize error of CGNS file ***"
   ! Output the initial state information.
   time = 0
   call cg_iric_write_sol_time_f(time, ier)
   ! (Here, output initial calculation grid or calculation results.)
   do
      time = time + 10.0
     ! (Perform calculation here.)
      call cg_iric_write_sol_time_f(time, ier)
      ! (Here, output calculation grid or calculation results.)
      If (time > 1000) exit
   end do
   ! Close CGNS file.
   call cg_close_f(fin, ier)
   stop
end program Sample4
```

#### **5.3.9.** Outputting calculation grids (only in the case of a moving grid)

#### [Description]

Outputs the calculation grid to the CGNS file.

If the grid shape does not change in the course of the calculation, this output is not necessary.

Before outputting the calculation grid at a specific time, be sure to output the time (or iteration count) information as described in Section 5.3.8.

The subroutines described in this section should be used for outputting a calculation grid only when the grid shape is changed in the course of calculation. When outputting a grid in the following cases, use the subroutines described in Section 0.

- A new grid has been created in the solver.
- A grid of different number of dimensions or a grid having a different grid node count has been created by performing re-division of the grid or the like.

#### [Subroutines to use]

Subroutine	Remarks
cg_iric_write_sol_gridcoord2d_f	Outputs a two-dimensional structured grid
cg_iric_write_sol_gridcoord3d_f	Outputs a three-dimensional structured grid

Table 5-9 shows an example of outputting a two-dimensional structured grid after starting calculation.

Table 5-9 Example of source code to output grids after starting calculation

```
program Sample5
   implicit none
   include 'cgnslib f.h'
   integer:: fin, ier, isize, įsize
   double precision:: time
   double precision, dimension(:,:), allocatable:: grid_x, grid_y
   ! Open CGNS file.
   call cg open f('test.cgn', CG MODE MODIFY, fin, ier)
   if (ier /=0) STOP "*** Open error of CGNS file ***"
   ! Initialize iRIClib.
   call cg iric init f(fin, ier)
   if (ier /=0) STOP "*** Initialize error of CGNS file ***"
   ! Check the grid size.
   call cg_iric_gotogridcoord2d_f(isize, jsize, ier)
   ! Allocate memory for loading the grid.
   allocate(grid x(isize,jsize), grid y(isize,jsize))
   ! Read the grid into memory.
  call cg_iric_getgridcoord2d_f(grid_x, grid_y, ier)
   ! Output the initial state information.
   time = 0
  call cg iric write sol time f(time, ier)
   ! Output the grid.
   call cg iric write sol gridcoord2d f (grid x, grid y, ier)
```

```
do
   time = time + 10.0
! (Perform calculation here.)
call cg_iric_write_sol_time_f(time, ier)
call cg_iric_write_sol_gridcoord2d_f (grid_x, grid_y, ier)
If (time > 1000) exit
end do
! Close CGNS file
call cg_close_f(fin, ier)
stop
end program Sample5
```

#### 5.3.10. Outputting calculation results

#### [Description]

Outputs the calculation results to the CGNS file.

Before outputting the calculation results at a specific time, be sure to output the time (or iteration count) information as described in Section 5.3.8.

Types of calculation results that can be output with iRIClib are grouped into the followings:

- Calculation results having one value for each time step, without reference to grid nodes
- Calculation results having a value for each grid node

#### [Subroutines to use for outputting result value that have one value for each time step]

Subroutine	Remarks
cg_iric_write_sol_baseiterative_integer_f	Outputs integer-type calculation results
cg_iric_write_sol_baseiterative_real_f	Outputs double-precision real-type calculation results

#### [Subroutines to use for outputting result value that have value at each grid node for eacn time step]

Subroutine	Remarks	
cg_iric_write_sol_integer_f	Outputs integer-type calculation results, having a value for ea	
	grid node	
cg_iric_write_sol_real_f	Outputs double-precision real-type calculation results, having a	
	value for each grid node	

Table 5-10 shows an example of the process to output calculation results.

Table 5-10 Example of source code to output calculation results

```
program Sample6
   implicit none
   include 'cgnslib f.h'
   integer:: fin, ier, isize, jsize
   double precision:: time
   double precision:: convergence
   double precision, dimension(:,:), allocatable::grid x, grid y
   real, dimension(:,:), allocatable:: velocity_x, velocity_y, depth
   integer, dimension(:,:), allocatable:: wetflag
   ! Open CGNS file
   call cg open f('test.cgn', CG MODE MODIFY, fin, ier)
   if (ier /=0) STOP "*** Open error of CGNS file ***"
   ! Initialize iRIClib
   call cg_iric_init_f(fin, ier)
   if (ier /=0) STOP "*** Initialize error of CGNS file ***"
  ! Check the grid size.
  call cg_iric_gotogridcoord2d_f(isize, jsize, ier)
   ! Allocate memory for loading the grid.
   allocate(grid x(isize,jsize), grid y(isize,jsize))
   ! Allocate memory for storing calculation results.
```

```
allocate(velocity x(isize, jsize), velocity y(isize, jsize), depth(isize, jsize), wetflag(isize, jsize))
   ! Read the grid into memory.
   call cg_iric_getgridcoord2d_f (grid_x, grid_y, ier)
   ! Output the initial state information.
   time = 0
   convergence = 0.1
   call cg iric write sol time f(time, ier)
   ! Output the grid.
   call cg iric write sol gridcoord2d f (grid x, grid y, ier)
   ! Output calculation results
   call cg_iric_write_sol_real_f ('VelocityX', velocity_x, ier)
   call cg iric write sol real f ('VelocityY', velocity y, ier)
   call cg iric write sol real f ('Depth', depth, ier)
   call cg_iric_write_sol_integer_f ('Wet', wetflag, ier)
   call cg iric write sol baseiterative real f ('Convergence', convergence, ier)
      time = time + 10.0
      ! (Perform calculation here. The grid shape also changes.)
      call cg iric write sol time f(time, ier)
      ! Output the grid.
      call cg iric write sol gridcoord2d f (grid x, grid y, ier)
      ! Output calculation results.
      call cg_iric_write_sol_real_f ('VelocityX', velocity_x, ier)
      call cg_iric_write_sol_real_f ('VelocityY', velocity_y, ier)
      call cg iric write sol real f ('Depth', depth, ier)
      call cg_iric_write_sol_integer_f ('Wet', wetflag, ier)
      call cg iric write sol baseiterative real f ('Convergence', convergence, ier)
      If (time > 1000) exit
   end do
   ! Close CGNS file
   call cg close f(fin, ier)
end program Sample6
```

In iRIClib, the same subroutines are used to output vector quantity calculation results and scalar quantity calculation results. When outputting vector quantity calculation results, output each component with names like "VelocityX" and "VelocityY".

For calculation results, iRIC defines special names, and when you want to output calculation result for certain purposes, you should use those names. Refer to Section 6.3 for those names.

## 5.3.11. Outputting Error code

## [Description]

Outputs error code to CGNS files. It is used only in grid generating programs.

## [Subroutines to use]

Subroutine	Remarks
cg_iric_write_errorcode _f	Outputs error code

## 5.3.12. Closing a CGNS file

## [Description]

Closes the CGNS file that has been opened by cg\_open\_f. The subroutine for doing this is defined in cgnslib.

## [Subroutines to use]

Subroutine	Remarks		
cg_close_f	Closes the CGNS file		

## 5.4. Reference

## **5.4.1.** List of subroutines

The table below shows a list of subroutines and their classifications

Table List of iRIClib subroutines

Classification	No.	Name	Description	Page
Opening a CGNS		cg_open_f		
file	1		Opens a CGNS file	111
Initializing iRIClib	2	cg_iric_init_f	Initializes the use of iRIClib	111
	3	cg_iric_read_integer_f	Gets the value of an integer variable	111
	4	cg_iric_read_real_f	Gets the value of a real (double-precision) variable	112
	5	cg_iric_read_realsingle_f	Gets the value of a real (single-precision) variable	112
Reading the	6	cg_iric_read_string_f	Gets the value of a string-type variable	112
calculation	7	cg_iric_read_functionalsize_f	Gets the size of a functional-type variable	113
conditions	8	cg_iric_read_functional_f	Gets the value of a functional-type double-precision variable	113
	9	cg_iric_read_functional_realsingle_f	Gets the value of a functional-type single-precision variable	114
	10	cg_iric_read_functionalwithname_f	Gets the value of a functional-type variable (with multiple values)	114
	11	cg_iric_gotogridcoord2d_f	Makes preparations for reading a grid	115
	12	cg_iric_gotogridcoord3d_f	Makes preparations for reading a grid	115
	13	cg_iric_getgridcoord2d_f	Reads the x and y coordinates of a grid	115
Reading a	14	cg_iric_getgridcoord3d_f	Reads the x, y and z coordinates of a grid	116
calculation grid	15	cg_iric_read_grid_integer_node_f	Reads the integer attribute values defined for grid nodes	116
	16	cg_iric_read_grid_real_node_f	Reads double-precision attribute values defined for grid nodes	117
	17	cg_iric_read_grid_integer_cell_f	Reads the integer attribute values defined for cells	117
	18	cg_iric_read_grid_real_cell_f	Reads the double-precision attribute values defined for cells	117
	19	cg_iric_read_bc_count_f	Reads the number of boundary conditions	118
	20	cg_iric_read_bc_indicessize_f	Reads the number of elements (nodes or cells) where boundary conditions are assigned.	118
	21	cg_iric_read_bc_indices_f	Reads the list of indices of elements (nodes or cells) where boundary conditions are assigned.	118
	22	cg_iric_read_bc_integer_f	Gets the value of an integer boundary condition	119
	23	cg_iric_read_bc_real_f	Gets the value of an real (double-precision) boundary condition	120
Reading boundary conditions	24	cg_iric_read_bc_realsingle_f	Gets the value of an real (single-precision) boundary condition	120
	25	cg_iric_read_bc_string_f	Gets the value of an string-type boundary condition	121
	26	cg_iric_read_bc_functionalsize_f	Gets the size of an functional-type boundary condition	121
	27	cg_iric_read_bc_functional_f	Gets the value of an functional-type double-precision boundary condition	122
	28	cg_iric_read_bc_functional_realsin gle_f	Gets the value of an functional-type single-precision boundary condition	122
	29	cg_iric_read_bc_functionalwithnam e_f	Gets the value of a functional-type boundary condition (with multiple values)	123

	30	cg_iric_writegridcoord1d_f	Outputs a one-dimensional structured grid	123
	31	cg_iric_writegridcoord2d_f	Outputs a two-dimensional structured grid	124
	32	cg_iric_writegridcoord3d_f	Outputs a three-dimensional structured grid	124
Outputting a	33	cg_iric_write_grid_integer_node_f	Outputs a grid attributed defined at grid nodes with integer values.	125
calculation grid	34	cg_iric_write_grid_real_node_f	Outputs a grid attributed defined at grid nodes with real number (double-precision) values.	125
	35	cg_iric_write_grid_integer_cell_f	Outputs a grid attributed defined at grid cells with integer values.	125
	36	cg_iric_write_grid_real_cell_f	Outputs a grid attributed defined at grid cells with real number (double-precision) values.	126
Outputting time (or	37	cg_iric_write_sol_time_f	Outputs time	126
iteration count) information	38	cg_iric_write_sol_iteration_f	Outputs the iteration count	126
	39	cg_iric_write_sol_gridcoord2d_f	Outputs a two-dimensional structured grid	127
	40	cg_iric_write_sol_gridcoord3d_f	Outputs a three-dimensional structured grid	127
Outputting	41	cg_iric_write_sol_baseiterative_inte ger_f	Outputs integer-type calculation results	128
calculation results	42	cg_iric_write_sol_baseiterative_real_f	Outputs double-precision real-type calculation results	128
	43	cg_iric_write_sol_integer_f	Outputs integer-type calculation results, having a value for each grid node	128
	44	cg_iric_write_sol_real_f	Outputs double-precision real-type calculation results, having a value for each grid node	129
Outputting error codes	45	cg_iric_write_errorcode_f	Outputs error code	129
Closing the CGNS file	29	cg_close_f	Closes a CGNS file	129

## 5.4.2. cg\_open\_f

• Opens a CGNS file.

## [Format]

call cg\_open\_f (filename, mode, fid, ier)

## [Arguments]

Туре	Variable name	I/O	Description
character(*)	filename	I	Filename
parameter (integer)	mode	I	File Open mode
			CG_MODE_MODIFY: read/write
			CG_MODE_READ: read only
			CG_MODE_WRITE: write only
			CG_MODE_CLOSE: close
integer	fid	О	File ID
integer	ier	О	Error code. 0 means success.

## 5.4.3. cg\_iric\_init\_f

• Initializes the CGNS file that is open.

## [Format]

call **cg\_iric\_init\_f** (fid, ier)

## [Arguments]

Туре	Variable name	I/O	Description
integer	fid	I	File ID
integer	ier	О	Error code. 0 means success.

## 5.4.4. cg\_iric\_read\_integer\_f

• Reads the value of a string-type variable from the CGNS file.

## [Format]

call **cg\_iric\_read\_integer\_f** (label, intvalue, ier)

Туре	Variable name	I/O	Description
character(*)	label	I	Name of the variable defined in the solver
	label		definition file
integer	intvalue	О	Integer read from the CGSN file
integer	ier	О	Error code. 0 means success.

## 5.4.5. cg\_iric\_read\_real\_f

• Reads the value of a double-precision real-type variable from the CGNS file.

#### [Format]

call **cg\_iric\_read\_real\_f** (label, realvalue, ier)

## [Arguments]

Type	Variable name	I/O	Description
character(*)	label	I	Name of the variable defined in the solver
	label		definition file
double precision	realvalue	О	Real number read from the CGSN file
integer	ier	О	Error code. 0 means success.

## 5.4.6. cg\_iric\_read\_realsingle\_f

• Reads the value of a single-precision real-type variable from the CGNS file.

## [Format]

call cg\_iric\_read\_realsingle\_f (label, realvalue, ier)

## [Arguments]

Туре	Variable name	I/O	Description
character(*)	label	I	Name of the variable defined in the solver
	label		definition file
real	realvalue	О	Real number read from the CGSN file
integer	ier	О	Error code. 0 means success.

## 5.4.7. cg\_iric\_read\_string\_f

• Reads the value of a string-type variable from the CGNS file.

#### [Format]

call **cg\_iric\_read\_string\_f**(label, strvalue, ier)

Type	Variable name	I/O	Description
character(*)	label	I	Name of the variable defined in the solver
	label		definition file
character(*)	strvalue	О	Character string read from the CGSN file
integer	ier	О	Error code. 0 means success.

## 5.4.8. cg\_iric\_read\_functionalsize\_f

• Reads the size of a functional-type variable from the CGNS file.

## [Format]

call **cg\_iric\_read\_functionalsize\_f** (label, size, ier)

## [Arguments]

Туре	Variable name	I/O	Description
character(*)	1-11	I	Name of the variable defined in the solver
	label		definition file
integer		О	Length of the array that has been read from the
size			CGSN file
integer	ier	О	Error code. 0 means success.

## **5.4.9.** cg\_iric\_read\_functional\_f

• Reads the value of a functional-type double-precision real variable from the CGNS file.

## [Format]

call cg\_iric\_read\_functional\_f (label, x, y, ier)

Туре	Variable name	I/O	Description
character(*)		I	Name of the variable defined in the solver
	label		definition file
double precision,	х	О	Array of x values
dimension(:), allocatable			
double precision, dimension(:),	у	О	Array of y values
allocatable			
integer	ier	О	Error code. 0 means success.

## $5.4.10. \ cg\_iric\_read\_functional\_real single\_f$

• Reads the value of a functional-type single-precision real variable from the CGNS file.

## [Format]

 $call \ \textbf{cg\_iric\_read\_functional\_realsingle\_f} \ (label, \, x, \, y, \, ier)$ 

## [Arguments]

Туре	Variable name	I/O	Description
character(*)	lah al	I	Name of the variable defined in the solver
	label		definition file
real, dimension(:), allocatable	x	О	Array of x values
real, dimension(:), allocatable	у	О	Array of y values
integer	ier	О	Error code. 0 means success.

## ${\bf 5.4.11.} \ \ cg\_iric\_read\_functional with name\_f$

• Reads the value of a functional-type real variable from the CGNS file. It is used for functional-type varianble with one parameter and multiple values.

#### [Format]

call **cg\_iric\_read\_functionalwithname\_f** (label, name, data, ier)

Туре	Variable name	I/O	Description
character(*)	label	I	Name of the variable defined in the solver
	14061		definition file
character(*)	*****	I	Name of the variable value name defined in the
	name		solver definition file
real, dimension(:), allocatable	data	О	Array of values
integer	ier	О	Error code. 0 means success.

## 5.4.12. cg\_iric\_gotogridcoord2d\_f

• Makes preparations for reading a two-dimensional structured grid.

#### [Format]

call cg\_iric\_gotogridcoord2d\_f (nx, ny, ier)

#### [Arguments]

Туре	Variable name	I/O	Description
integer	nx	О	Number of grid nodes in the i direction
integer	ny	О	Number of grid nodes in the j direction
integer	ier	О	Error code. 0 means success.

## 5.4.13. cg\_iric\_gotogridcoord3d\_f

• Makes preparations for reading a 3D structured grid.

#### [Format]

call cg\_iric\_gotogridcoord3d\_f(nx, ny, nz, ier)

## [Arguments]

Туре	Variable name	I/O	Description
integer	nx	О	Number of grid nodes in the i direction
integer	ny	О	Number of grid nodes in the j direction
integer	nz	О	Number of grid nodes in the k direction
integer	ier	О	Error code. 0 means success.

## 5.4.14. cg\_iric\_getgridcoord2d\_f

• Reads a two-dimensional structured grid.

## [Format]

call  $cg\_iric\_getgridcoord2d\_f(x, y, ier)$ 

Туре	Variable name	I/O	Description
double precision, dimension(:),	x	О	x coordinate value of a grid node
allocatable			
double precision, dimension(:),	у	О	y coordinate value of a grid node
allocatable			
integer	ier	О	Error code. 0 means success.

## $5.4.15. \ cg\_iric\_getgridcoord3d\_f$

• Subroutine to reads a three-dimensional structured grid

## [Format]

call **cg\_iric\_getgridcoord3d\_f** (x, y, z, ier)

## [Arguments]

Туре	Variable name	I/O	Description
double precision, dimension(:),	x	О	x coordinate value of a grid node
allocatable			
double precision, dimension(:),	у	О	y coordinate value of a grid node
allocatable			
double precision, dimension(:),	z	О	z coordinate value of a grid node
allocatable			
integer	ier	О	Error code. 0 means success.

## ${\bf 5.4.16.} \ \ cg\_iric\_read\_grid\_integer\_node\_f$

• Reads the integer attribute values defined for nodes of a structured grid.

## [Format]

call **cg\_iric\_read\_grid\_integer\_node\_f** (label, values, ier)

Туре	Variable name	I/O	Description
character(*)	label	I	Attribute name
integer, dimension(:), allocatable	values	О	Attribute value
integer	ier	0	Error code. 0 means success.

## 5.4.17. cg\_iric\_read\_grid\_real\_node\_f

• Reads the double-precision real-type attribute values defined for nodes of a structured grid.

#### [Format]

call cg\_iric\_read\_grid\_real\_node\_f (label, values, ier)

## [Arguments]

Туре	Variable name	I/O	Description
character(*)	label	I	Attribute name
double precision, dimension(:),	values	О	Attribute value
allocatable			
integer	ier	О	Error code. 0 means success.

## 5.4.18. cg\_iric\_read\_grid\_integer\_cell\_f

• Reads the integer attribute values defined for cells of a structured grid.

## [Format]

call cg\_iric\_read\_grid\_integer\_cell\_f (label, values, ier)

## [Arguments]

Туре	Variable name	I/O	Description
character(*)	label	I	Attribute name
integer, dimension(:), allocatable	values	О	Attribute value
integer	ier	О	Error code. 0 means success.

## 5.4.19. cg\_iric\_read\_grid\_real\_cell\_f

• Reads the double-precision real-type attribute values defined for cells of a structured grid.

#### [Format]

call cg\_iric\_read\_grid\_real\_cell\_f (label, values, ier)

Туре	Variable name	I/O	Description
character(*)	label	I	Attribute name
double precision, dimension(:),	values	О	Attribute value
allocatable			
integer	ier	О	Error code. 0 means success.

## 5.4.20. cg\_iric\_bc\_count\_f

• Reads the number of boundary condition.

#### [Format]

call **cg\_iric\_bc\_count\_f** (type, num)

#### [Arguments]

Туре	Variable name	I/O	Description
character(*)	type	I	The type name of boundary condition you want
			to know the count.
integer	num	О	The number of boundary condition

## 5.4.21. cg\_iric\_read\_bc\_indicessize\_f

• Reads the number of elements (nodes or cells) where the boundary condition is set.

#### [Format]

call cg\_iric\_bc\_indicessize\_f (type, num, size, ier)

## [Arguments]

Туре	Variable name	I/O	Description
character(*)	type	I	The type name of boundary condition you want
			to know the indices size
integer	num	О	The boundary condition ID number
integer	size	О	The number of elements (nodes or cells) where
			the boundary condition is set.
integer	ier	О	Error code. 0 means success.

## $5.4.22. \ cg\_iric\_read\_bc\_indices\_f$

• Reads the elements (nodes or cells) where the boundary condition is set.

## [Format]

call cg\_iric\_bc\_indicessize\_f (type, num, indices, ier)

Туре	Variable name	I/O	Description
character(*)	type	I	The type name of boundary condition you want
			to know the indices size
integer	num	О	The boundary condition ID number
integer, dimension(2,:),	indices		The list of element ids where boundary
allocatable			condition is specified
integer	ier	О	Error code. 0 means success.

# 5.4.23. cg\_iric\_read\_bc\_integer\_f

• Reads the value of a string-type variable from the CGNS file.

# [Format]

 $call \ \textbf{cg\_iric\_read\_integer\_f} \ (type, num, label, intvalue, ier)$ 

Туре	Variable name	I/O	Description
character(*)	type	I	Name of boundary condition
integer	num	I	Boundary condition number
character(*)	label	I	Name of the boundary condition variable defined
			in the solver definition file
integer	intvalue	О	Integer read from the CGSN file
integer	ier	О	Error code. 0 means success.

## 5.4.24. cg\_iric\_read\_bc\_real\_f

• Reads the value of a double-precision real-type variable from the CGNS file.

## [Format]

call **cg\_iric\_read\_bc\_real\_f** (type, num, label, realvalue, ier)

## [Arguments]

Type	Variable name	I/O	Description
character(*)	type	I	Name of boundary condition
integer	num	I	Boundary condition number
character(*)	label	I	Name of the variable defined in the solver
	label		definition file
double precision	realvalue	О	Real number read from the CGSN file
integer	ier	О	Error code. 0 means success.

## $5.4.25. \ cg\_iric\_read\_bc\_realsingle\_f$

• Reads the value of a single-precision real-type variable from the CGNS file.

## [Format]

call **cg\_iric\_read\_bc\_realsingle\_f** (type, num, label, realvalue, ier)

Туре	Variable name	I/O	Description
character(*)	type	I	Name of boundary condition
integer	num	I	Boundary condition number
character(*)	1.1.1	I	Name of the variable defined in the solver
	label		definition file
real	realvalue	О	Real number read from the CGSN file
integer	ier	О	Error code. 0 means success.

## 5.4.26. cg\_iric\_read\_bc\_string\_f

• Reads the value of a string-type variable from the CGNS file.

#### [Format]

call **cg\_iric\_read\_bc\_string\_f**(type, num, label, strvalue, ier)

#### [Arguments]

Туре	Variable name	I/O	Description
character(*)	type	I	Name of boundary condition
Integer	num	I	Boundary condition number
character(*)	label	I	Name of the variable defined in the solver
			definition file
character(*)	strvalue	О	Character string read from the CGSN file
integer	ier	О	Error code. 0 means success.

When you want to load the value users specified as "Name" on iRIC GUI, call this function with value "\_caption" for label.

## 5.4.27. cg\_iric\_read\_bc\_functionalsize\_f

• Reads the size of a functional-type variable from the CGNS file.

# [Format]

call cg\_iric\_read\_bc\_functionalsize\_f (type, num, label, size, ier)

Туре	Variable name	I/O	Description
character(*)	type	I	Name of boundary condition
integer	num	I	Boundary condition number
character(*)	label	I	Name of the variable defined in the solver
			definition file
integer	size	О	Length of the array that has been read from the
			CGSN file
integer	ier	О	Error code. 0 means success.

## 5.4.28. cg\_iric\_read\_bc\_functional\_f

• Reads the value of a functional-type double-precision real variable from the CGNS file.

## [Format]

call **cg\_iric\_read\_bc\_functional\_f** (type, num, label, x, y, ier)

## [Arguments]

Туре	Variable name	I/O	Description
character(*)	type	I	Name of boundary condition
integer	num	I	Boundary condition number
character(*)	label	I	Name of the variable defined in the solver
			definition file
double precision, dimension(:),	х	О	Array of x values
allocatable			
double precision, dimension(:),	у	О	Array of y values
allocatable			
integer	ier	О	Error code. 0 means success.

# ${\bf 5.4.29.} \ \ cg\_iric\_read\_bc\_functional\_real single\_f$

• Reads the value of a functional-type single-precision real variable from the CGNS file.

## [Format]

call **cg\_iric\_read\_bc\_functional\_realsingle\_f** (type, num, label, x, y, ier)

Туре	Variable name	I/O	Description
character(*)	type	I	Name of boundary condition
integer	num	I	Boundary condition number
character(*)	label	I	Name of the variable defined in the solver
			definition file
real, dimension(:), allocatable	x	О	Array of x values
real, dimension(:), allocatable	у	О	Array of y values
integer	ier	О	Error code. 0 means success.

## 5.4.30. cg\_iric\_read\_bc\_functionalwithname\_f

• Reads the value of a functional-type real variable from the CGNS file. It is used for functional-type varianble with one parameter and multiple values.

## [Format]

call **cg\_iric\_read\_bc\_functionalwithname\_f** (type, num, label, name, data, ier)

## [Arguments]

Туре	Variable name	I/O	Description
character(*)	type	I	Name of boundary condition
integer	num	I	Boundary condition number
character(*)	label	I	Name of the variable defined in the solver
			definition file
character(*)	name	I	Name of the variable value name defined in the
			solver definition file
real, dimension(:), allocatable	data	О	Array of values
integer	ier	О	Error code. 0 means success.

# ${\bf 5.4.31.} \quad cg\_iric\_writegridcoord1d\_f$

• Outputs a one-dimensional structured grid.

## [Format]

call  $cg\_iric\_writegridcoord1d\_f$  (nx, x, ier)

Туре	Variable name	I/O	Description
integer	nx	I	Number of grid nodes in the i direction
double precision, dimension(:),	x	I	x coordinate value of a grid node
allocatable			
integer	ier	О	Error code. 0 means success.

## $5.4.32. \ cg\_iric\_writegridcoord2d\_f$

• Outputs a two-dimensional structured grid.

## [Format]

call **cg\_iric\_writegridcoord2d\_f** (nx, ny, x, y, ier)

## [Arguments]

Туре	Variable name	I/O	Description
integer	nx	I	Number of grid nodes in the i direction
integer	ny	I	Number of grid nodes in the j direction
double precision, dimension(:,:),	x	I	x coordinate value of a grid node
allocatable			
double precision, dimension(:,:),	у	I	y coordinate value of a grid node
allocatable			
integer	ier	О	Error code. 0 means success.

## ${\bf 5.4.33.} \ \ cg\_iric\_writegridcoord3d\_f$

• Outputs a three-dimensional structured grid.

## [Format]

call  $cg\_iric\_writegridcoord2d\_f$  (nx, ny, x, y, ier)

Туре	Variable name	I/O	Description
integer	nx	I	Number of grid nodes in the i direction
integer	ny	I	Number of grid nodes in the j direction
integer	nz	I	Number of grid nodes in the k direction
double precision, dimension(:),	х	I	x coordinate value of a grid node
allocatable			
double precision, dimension(:),	у	I	y coordinate value of a grid node
allocatable			
double precision, dimension(:),	z	I	z coordinate value of a grid node
allocatable			
integer	ier	О	Error code. 0 means success.

## **5.4.34.** cg\_iric\_write\_grid\_integer\_node\_f

• Outputs grid attribute values defined at grid nodes with integer value.

#### [Format]

call **cg\_iric\_write\_grid\_integer\_node\_f** (label, values, ier)

#### [Arguments]

Туре	Variable name	I/O	Description
character(*)	label	I	Attribute name
integer, dimension(:), llocatable	values	О	Attribute values
integer	ier	О	Error code. 0 means success.

## 5.4.35. cg\_iric\_write\_grid\_real\_node\_f

• Outputs grid attribute values defined at grid nodes with real number value.

#### [Format]

call cg\_iric\_write\_grid\_real\_node\_f (label, values, ier)

#### [Arguments]

Туре	Variable name	I/O	Description
character(*)	label	I	Attribute name
double precision, dimension(:),	values	О	Attribute values
allocatable			
integer	ier	О	Error code. 0 means success.

## 5.4.36. cg\_iric\_write\_grid\_integer\_cell\_f

• Outputs grid attribute values defined at grid cells with integer value.

#### [Format]

call **cg\_iric\_write\_grid\_integer\_cell\_f** (label, values, ier)

Type	Variable name	I/O	Description
character(*)	label	I	Attribute name
integer, dimension(:), allocatable	values	О	Attribute values
integer	ier	О	Error code. 0 means success.

## 5.4.37. cg\_iric\_write\_grid\_real\_cell\_f

• Outputs grid attribute values defined at grid cells with real number value.

## [Format]

call cg\_iric\_read\_grid\_real\_cell\_f (label, values, ier)

## [Arguments]

Туре	Variable name	I/O	Description
character(*)	label	I	Attribute name
double precision, dimension(:),	values	О	Attribute values
allocatable			
integer	ier	О	Error code. 0 means success.

## 5.4.38. cg\_iric\_write\_sol\_time\_f

• Outputs time.

## [Format]

call **cg\_iric\_write\_sol\_time\_f** (time, ier)

## [Arguments]

Туре	Variable name	I/O	Description
double precision	time	I	Time
integer	ier	О	Error code. 0 means success.

#### 5.4.39. cg\_iric\_write\_sol\_iteration\_f

• Outputs iteration count.

## [Format]

 $call \ \textbf{cg\_iric\_write\_sol\_iteration\_f} \ (\text{iteration}, \text{ier})$ 

Туре	Variable name	I/O	Description
integer	iteration	I	Iteration count
integer	ier	О	Error code. 0 means success.

## 5.4.40. cg\_iric\_write\_sol\_gridcoord2d\_f

• Outputs a two-dimensional structured grid.

## [Format]

call cg\_iric\_write\_sol\_gridcoord2d\_f (x, y, ier)

# [Arguments]

Туре	Variable name	I/O	Description
double precision, dimension(:),	x	I	x coordinate.
allocatable			
double precision, dimension(:),	у	I	y coordinate
allocatable			
integer	ier	О	Error code. 0 means success.

## $5.4.41. \ cg\_iric\_write\_sol\_gridcoord3d\_f$

• Outputs a three-dimensional structured grid.

## [Format]

call  $\mathbf{cg\_iric\_write\_sol\_gridcoord3d\_f}$  (x, y, z, ier)

Type	Variable name	I/O	Description
double precision, dimension(:),	x	I	x coordinate.
allocatable			
double precision, dimension(:),	у	I	y coordinate.
allocatable			
double precision, dimension(:),	z	I	z coordinate
allocatable			
integer	ier	О	Error code. 0 means success.

## 5.4.42. cg\_iric\_write\_sol\_baseiterative\_integer\_f

• Outputs integer-type calculation results.

#### [Format]

call cg\_iric\_write\_sol\_baseiterative\_integer\_f (label, val, ier)

#### [Arguments]

Туре	Variable name	I/O	Description
character*	label	I	Name of the value to be output
integer	val	I	Value to be output
integer	ier	О	Error code. 0 means success.

## 5.4.43. cg\_iric\_write\_sol\_baseiterative\_real\_f

• Outputs double-precision real-type calculation results.

#### [Format]

call **cg\_iric\_write\_sol\_baseiterative\_real\_f** (label, val, ier)

## [Arguments]

Туре	Variable name	I/O	Description
character*	label	I	Name of the value to be output
double precision	val	I	Value to be output
integer	ier	О	Error code. 0 means success.

#### 5.4.44. cg\_iric\_write\_sol\_integer\_f

• Outputs integer-type calculation results, giving a value for each grid node.

## [Format]

call **cg\_iric\_write\_sol\_integer\_f** (label, val, ier)

Туре	Variable name	I/O	Description
character*	label	I	Name of the value to be output
integer, dimension(:,:),	val	I	Value to be output
allocatable			In the case of a 3D grid, the type should be
			integer, dimension(:,:,:), allocatable.
integer	ier	О	Error code. 0 means success.

## 5.4.45. cg\_iric\_write\_sol\_real\_f

• Outputs double-precision real-type calculation results, having a value for each grid node.

## [Format]

call **cg\_iric\_write\_sol\_real\_f** (label, val, ier)

## [Arguments]

Туре	Variable name	I/O	Description
character*	label	I	Name of the value to be output.
double precision, dimension(:,:),	val	I	Value to be output
allocatable			In the case of a 3D grid, the type should be
			real(8), dimension(:,:,:), allocatable.
integer	ier	О	Error code. 0 means success.

## 5.4.46. cg\_iric\_write\_errorcode\_f

• Outputs error code

## [Format]

call cg\_iric\_write\_errorcode\_f (code, ier)

## [Arguments]

型	変数名	I/O	内容
integer	code	I	The error code that the grid generating
			program returns.
integer	ier	О	Error code. 0 means success.

## **5.4.47.** cg\_close\_f

• Closing the CGNS file

## [Format]

call **cg\_close\_f**(fid, ier)

Туре	Variable name	I/O	Description
integer	fid	I	File ID
integer	ier	О	Error code. 0 means success.

#### 6. Other Informations

#### 6.1. Handling command line arguments in Fortran programs

When iRIC launches solvers (or grid generating programs), the name of calculation data file (or grid generating data file) is passed as an argument. So, solvers (or grid generating programs) have to process the file name and opens that file.

In FORTRAN, the functions prepared for handling arguments are different by compilers. In this section, functions for handling arguments are explained for Intel Fortran Compiler and GNU Fortran compiler.

#### 6.1.1. Intel Fortran Compiler

Obtain the number of command line arguments using nargs(), and if the calculation condition filename is passed obtain the file name using getarg().

```
icount = nargs() ! The number includes the executable name, so if user passed one argument, 2 is returned.

if ( icount.eq.2 ) then
    call getarg(1, condFile, istatus)
else
    write(*,*) "Input File not specified."
    stop
Endif
```

#### **6.1.2. GNU Fortran, G95**

Obtain the number of command line arguments using iarge (), and if the calculation condition filename is passed obtain the file name using getarg().

Note that nargs(), getargs() in GNU Fortran has different specification to those in Intel Fortran Compiler.

```
icount = iargc() ! The number does not includes the executable name, so if user passed one argument, 1 is returned.
if ( icount.eq.1 ) then
    call getarg(0, str1) ! The file name of the executable.
    call getarg(1, condfile) ! The first argument
else
    write(*,*) "Input File not specified."
    stop
endif
```

#### 6.2. Linking iRIClib, cgnslib using Fortran

When you develop solvers (or grid generating programs), you have to link the program with iRIClib and cgnslib. You have to use different library files for different compilers like Intel Fortran Compiler and GNU Fortran. Table 6-1 shows the files prepared for each compilers. For header file, "libcgns\_f.h" can be used for all compilers commonly.

Table 6-1 Files prepared fore each compiler

Compiler	iRIClib library	cgnslib library
Intel Fortran Compiler	iriclib.lib	cgnslib.lib
GNU Fortran(gfortran)	iriclib.a	libegns.a

We will explain the procedure to compile the source code (solver.f). We assume that the settings for compilers (like path settings) are already finished.

#### **6.2.1.** Intel Fortran Compiler (Windows)

Put solver.f, cgnslib.lib, libiric.lib, cgnslib\_f.h in a same folder, move to that folder with command prompt, and run the following command to create an executable file named solver.exe.

ifort solver.f libcgns.lib iriclib.lib /MD

When compiling is done, a file named solver.exe.manifest is also created. When copying the solver to another machine, make sure to copy this file and to place them together in the same folder.

#### 6.2.2. GNU Fortran

Put solver.f, cgnslib.lib, libiric.lib, cgnslib\_f.h in a same folder, move to that folder with command prompt, and run the following command to create an executable file named solver.exe.

gfortran -o solver.exe solver.f cgnslib.a libiric.a

#### 6.3. Special names for grid attributes and calculation results

In iRIC, some special names for grid attribute and calculation results are defined for certain purposes. Use those names when the solver uses the grid attributes or calculation results that match the purposes.

#### **6.3.1.** Grid attributes

Table 6-3 shows the special names defined for grid attributes.

Table 6-2 Special names for grid attributes

Name	Description	Example
Elevation	Grid attribute that contains elevation of grid nodes (Unit: meter).	Table 6-3
	Define "Elevation" attribute as an attribute defined at grid node, with	
	real number type.	

When you use "Elevation" for grid attribute, define an Item element as a child of GridRelatedCondition element, like Table 6-3. You can change caption attribute value to an arbitrary value.

Table 6-3 Example of "Elevation" element definition

```
<Item name="Elevation" caption="Elevation">
    <Definition position="node" valueType="real" default="max" />
    </Item>
```

When you create a grid generating program and want to output elevation value, use name "Elevation". iRIC will automatically load "Elevation" value. Table 6-4 shows an example of code written in Fortran.

Table 6-4 Example of source code to output elevation value in grid generating program

cg\_iric\_write\_grid\_real\_node\_f("Elevation", elevation, ier);

#### **6.3.2.** Calculation results

Table 6-5 shows the special names defined for calculation results. Specify these names as arguments of subroutines defined in iRIClib. Table 6-6 shows an example of solver source code that outputs all special calculation result.

Table 6-5 Special names for calculation results

Name	Description	Required
Elevation	Outputs bed elevation (unit: meter). Output the value as real number calculation	Yes
	result. You can add unit in the tail as the part of the name, like "Elevation(m)".	
WaterSurfaceElevation	Outputs water surface elevation (unit: meter). Output the value as real	
	numvercalculation result. You can add unit in the tail, like	
	"WaterSurfaceElevation(m)".	
IBC	Valid/invalid flag. At invalid region (i. e. dry region), the value is 0, and at valid	
	region (i. e. wet region), the value is 1.	

Table 6-6 Example of source code to output calculation results with the special names

```
call cg_iric_write_sol_real_f ('Elevation(m)', elevation_values, ier)
call cg_iric_write_sol_real_f ('WaterSurfaceElevation(m)', surface_values, ier)
call cg_iric_write_sol_integer_f ('IBC', IBC_values, ier)
```

#### 6.4. Information on CGNS file and CGNS library

#### 6.4.1. General concept of CGNS file format

CGNS, which stands for CFG General Notation System, refers to a general-purpose file format for storing data for use in numeric hydrodynamics. It can be used across various platforms of different OSes and CPUs. In addition to its standard data format being defined for use in numeric hydrodynamics, it has expandability that allows the addition of elements specific to each solver.

An input/output library for CGNS, called cgnslib, is provided. It can be used in the following languages.

C, C++

**FORTRAN** 

Python

Originally jointly developed by the Boeing Company and NASA, it is currently undergoing the addition of new features and maintenance by an open-source community.

#### 6.4.2. How to view a CGNS file

This section describes how to view a CGNS file that has been created by iRIC using ADFviewer. ADFviewer is a software tool published as freeware by the developer of CGNS.

#### 1) Installing CGNSTools

First, install CGNSTools, including ADFviewer. The installer of CGNStools can be downloaded from http://sourceforge.net/projects/cgns/

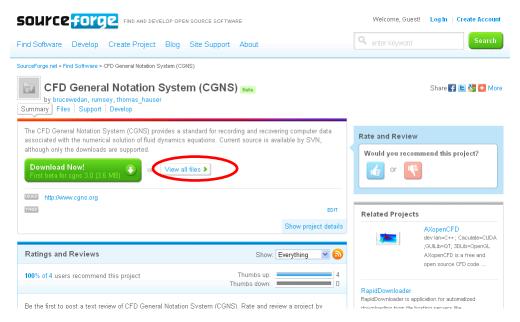


Figure 6-1a CGNSTool web page

From the CGNS homepage, click the "View all files" link as circled in red in the above figure. You will be taken to a screen that allows you to download various CGNS-related programs. On this screen, click

win-install-2-5-2.zip (circled in red) in the figure to download it.

This is the installer of CGNStools. By unzipping it and executing the installer, you can install GNStools.

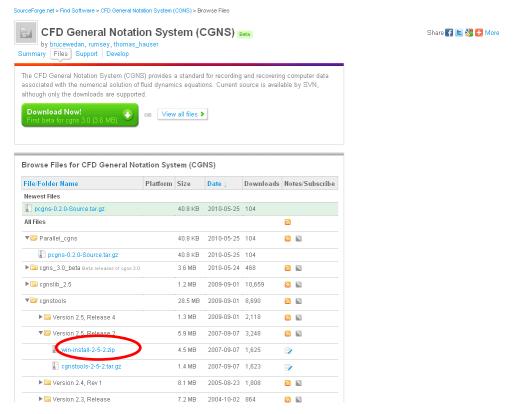


Figure 6-2 CGNStools web page

#### 2) Viewing a CGNS file using ADFviewer

Start ADFviewer and view a CGNS file.

To do so, first launch ADFviewer from the start menu. Then, from the following menu, select Open CGNS. File → Open

An example of the ADFviewer screen immediately after a CGNS file has been opened is shown below.

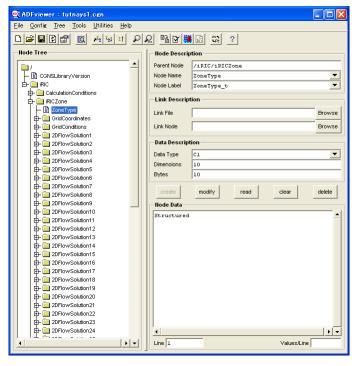


Figure 6-3 Example of ADFviewer screen

In the Node Tree pane on the left side of the screen, the tree structure of the CGNS file contents appears. Selecting an item you want to view on the Node Tree displays information on the selected item, including its name, description and data contained.

Note that when you select any item that has a large-sized array (e.g., x coordinate data of a calculation grid), the data do not appear immediately. In the case of such a large-sized array, clicking the "read" button after selecting the item reads the data and brings it into view.

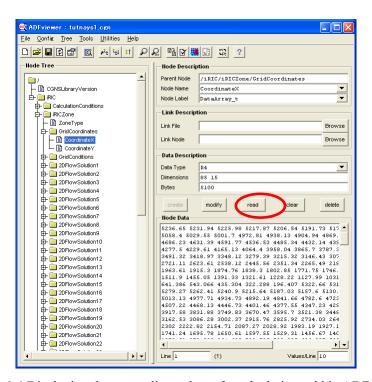


Figure 6-4 Displaying the x coordinate data of a calculation grid in ADFviewer

## 6.4.3. Reference URLs

For information on CGNS files and CGNS libraries, refer to the URLs in Table 6-7.

Table 6-7 Reference URLs for CGNS file format CGNS libraries

Item	URL
Homepage	http://cgns.sourceforge.net/
Function reference	http://www.grc.nasa.gov/WWW/cgns/midlevel/index.html
Data structure inside a CGNS file	http://www.grc.nasa.gov/WWW/cgns/sids/index.html
Sample program descriptions that	http://sourceforge.net/projects/cgns/files/UserGuideCode/Release%2
demonstrate how to use CGNS	03/UserGuideCodeV3.zip/download
libraries	

## To Reader

- Please indicate that using the iRIC software, if you publish a paper with the results using the iRIC software.
- The datasets provided at the Web site are sample data. Therefore you can use it for a test computation.
- Let us know your suggestions, comments and concerns at http://i-ric.org.

# **iR** iRIC Software Developer's Manual

Directed by	River Center of Hokkaido	All
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