## Bootloader

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# **Chapter 1**

# **Data Structure Index**

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## **Chapter 3**

## **Data Structure Documentation**

## 3.1 dataBuffer\_t Struct Reference

The Uart Data Buffer.

#### **Data Fields**

- uint8\_t \* ptr
- uint32\_t pos
- uint32\_t size
- uint8\_t state

## 3.1.1 Detailed Description

The Uart Data Buffer.

The documentation for this struct was generated from the following file:

• Uart.c

## 3.2 Fpec\_t Struct Reference

#### **Data Fields**

- uint32\_t ACR
- uint32\_t KEYR
- uint32\_t OPTKEYR
- uint32\_t SR
- uint32\_t CR
- uint32\_t AR
- uint32\_t DUMMY
- uint32\_t OBR
- uint32\_t WRPR

The documentation for this struct was generated from the following file:

• Fpec.c

## 3.3 gpio\_t Struct Reference

The GPIO Type contains GPIO configurations.

```
#include <Gpio.h>
```

#### **Data Fields**

- uint32\_t pins
- uint32\_t speed
- uint32\_t mode
- uint32\_t port

## 3.3.1 Detailed Description

The GPIO Type contains GPIO configurations.

The documentation for this struct was generated from the following file:

· Gpio.h

## 3.4 gpioReg\_t Struct Reference

#### **Data Fields**

- uint64\_t CR
- uint32 t IDR
- uint32\_t ODR
- uint32\_t BSR
- uint32\_t BRR
- uint32\_t LCK

The documentation for this struct was generated from the following file:

• Gpio.c

## 3.5 header\_t Struct Reference

#### **Data Fields**

- uint32\_t key
- uint16\_t type
- uint16\_t length

The documentation for this struct was generated from the following file:

• Protocol.c

## 3.6 nvic\_t Struct Reference

The NVIC Registers.

#### **Data Fields**

- uint32\_t **SETEN** [8]
- uint32\_t \_RESERVED0 [24]
- uint32\_t CLREN [8]
- uint32\_t \_RSERVED1 [24]
- uint32\_t SETPND [8]
- uint32\_t \_RESERVED2 [24]
- uint32\_t **CLRPND** [8]
- uint32\_t \_RESERVED3 [24]
- uint32\_t AB [8]
- uint32\_t \_RESERVED4 [56]
- uint8\_t **PRI** [240]
- uint32\_t \_RESERVED5 [644]
- uint32\_t STIR

#### 3.6.1 Detailed Description

The NVIC Registers.

The documentation for this struct was generated from the following file:

• Nvic.c

## 3.7 packet t Struct Reference

#### **Data Fields**

```
union {
    header_t header
    uint8_t headerData [PROTOCOL_HEADER_SIZE]
};
```

The documentation for this struct was generated from the following file:

· Protocol.c

## 3.8 switch\_t Struct Reference

The Switch pin layout.

```
#include <Switch.h>
```

#### **Data Fields**

- uint32\_t pin
- uint32\_t port
- uint8\_t activeState

### 3.8.1 Detailed Description

The Switch pin layout.

The documentation for this struct was generated from the following file:

· Switch.h

## 3.9 Uart\_cfg\_t Struct Reference

#### **Data Fields**

- uint32\_t baudRate
- uint32\_t stopBits
- uint32\_t parity
- uint32\_t flowControl
- uint32\_t sysClk
- uint32\_t linEn
- uint8\_t interrupts
- uint8\_t uartModule

The documentation for this struct was generated from the following file:

• Uart.h

## 3.10 uart t Struct Reference

The UART Registers.

#### **Data Fields**

- uint32\_t SR
- uint32\_t DR
- uint32 t BRR
- uint32 t CR1
- uint32\_t CR2
- uint32\_t CR3
- uint32\_t GTPR

#### 3.10.1 Detailed Description

The UART Registers.

The documentation for this struct was generated from the following file:

• Uart.c

## **Chapter 4**

## **File Documentation**

## 4.1 Bootloader.c File Reference

A Simple Bootloader Application Over Uart Using A Designed Software Protocol.

```
#include "Std_Types.h"
#include "Uart.h"
#include "Fpec.h"
#include "Rcc.h"
#include "HRcc.h"
#include "Nvic.h"
#include "Gpio.h"
#include "Switch.h"
#include "Protocol.h"
```

#### **Macros**

- #define MAX\_DATA\_TO\_BUFFER 1024
- #define APP\_EXIST 0xAAAA
- #define **APP\_NOT\_EXIST** 0xBBBB

#### **Typedefs**

typedef void(\* app\_t) (void)

#### **Functions**

• int main (void)

#### **Variables**

- const uint16\_t \* appExistMarker = (uint16\_t\*)0x0800FFE0
- const uint16\_t \*  $addressMarker = (uint16_t*)0x0800FFD0$

#### 4.1.1 Detailed Description

A Simple Bootloader Application Over Uart Using A Designed Software Protocol.

```
Author
```

```
Mark Attia ( markjosephattia@gmail.com)

Version

0.1

Date
```

2020-05-25

Copyright

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## 4.2 Fpec.h File Reference

This is the user interface for the FPEC Driver.

#### **Functions**

```
• Std_ReturnType Fpec_Lock (void)
```

Locks The FPEC.

• Std\_ReturnType Fpec\_Unlock (void)

Unlocks The FPEC.

• Std\_ReturnType Fpec\_WriteHalfWord (uint16\_t \*address, uint16\_t data)

Writes A Half Word To The Flash.

• Std\_ReturnType Fpec\_WriteBlock (uint16\_t \*flashAddress, uint16\_t \*srcAddress, uint16\_t blockSize)

Writes A Block To The Flash.

Std\_ReturnType Fpec\_ErasePage (uint32\_t \*pageAddress)

Erases A Page In The Flash.

• Std\_ReturnType Fpec\_MassErase (void)

Erases The Flash Completely !!

#### 4.2.1 Detailed Description

This is the user interface for the FPEC Driver.

This is the implementation for the FPEC Driver.

**Author** 

```
Mark Attia ( markjosephattia@gmail.com)
```

Version

0.1

Date

2020-05-09

Copyright

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#### 4.2.2 Function Documentation

#### 4.2.2.1 Fpec\_ErasePage()

Erases A Page In The Flash.

#### **Parameters**

pageAddress	The Address Of The Page
-------------	-------------------------

#### Returns

Std\_ReturnType A Status E\_OK : If The Function Executed Successfully E\_NOT\_OK : If The Function Didn't Execute Successfully

#### 4.2.2.2 Fpec\_Lock()

Locks The FPEC.

#### Returns

 $Std\_ReturnType\ A\ Status\ E\_OK: If\ The\ Function\ Executed\ Successfully\ E\_NOT\_OK: If\ The\ Function\ Didn't\ Execute\ Successfully$ 

#### 4.2.2.3 Fpec\_MassErase()

Erases The Flash Completely !!

#### Returns

 $Std\_ReturnType\ A\ Status\ E\_OK: If\ The\ Function\ Executed\ Successfully\ E\_NOT\_OK: If\ The\ Function\ Didn't\ Execute\ Successfully$ 

#### 4.2.2.4 Fpec\_Unlock()

Unlocks The FPEC.

#### Returns

Std\_ReturnType A Status E\_OK : If The Function Executed Successfully E\_NOT\_OK : If The Function Didn't Execute Successfully

#### 4.2.2.5 Fpec\_WriteBlock()

Writes A Block To The Flash.

#### **Parameters**

flashAddress	The Address In Flash
srcAddress	The Source Address To Fetch Data From
blockSize	The Size Of The Block In Half Words

#### Returns

 $Std\_ReturnType\ A\ Status\ E\_OK: If\ The\ Function\ Executed\ Successfully\ E\_NOT\_OK: If\ The\ Function\ Didn't\ Execute\ Successfully$ 

#### 4.2.2.6 Fpec\_WriteHalfWord()

Writes A Half Word To The Flash.

#### **Parameters**

address	The Address In Flash
data	The Half Word To Write

Returns

Std\_ReturnType A Status E\_OK : If The Function Executed Successfully E\_NOT\_OK : If The Function Didn't Execute Successfully

## 4.3 Gpio.c File Reference

This file is to be used as an implementation of the GPIO driver.

```
#include "Std_Types.h"
#include "Gpio.h"
```

#### **Data Structures**

struct gpioReg\_t

#### **Macros**

- #define GPIO MODE INPUT MASK 0xF0
- #define GPIO\_MODE\_MASK 0x0C

#### **Functions**

```
    Std_ReturnType Gpio_InitPins (gpio_t *gpio)
    Initializes pins mode and speed for a specific port.
```

Std\_ReturnType Gpio\_WritePin (uint32\_t port, uint32\_t pin, uint32\_t pinStatus)

Write a value to a pin(0/1)

 $\bullet \ \, \mathsf{Std}\_\mathsf{ReturnType} \,\, \mathsf{Gpio}\_\mathsf{ReadPin} \,\, (\mathsf{uint32\_t} \,\, \mathsf{port}, \, \mathsf{uint32\_t} \,\, \mathsf{pin}, \, \mathsf{uint8\_t} \, *\mathsf{state})$ 

Reads a value to a pin(0/1)

#### 4.3.1 Detailed Description

This file is to be used as an implementation of the GPIO driver.

Author

Mark Attia

Date

February 6, 2020

#### 4.3.2 Function Documentation

## 4.3.2.1 Gpio\_InitPins()

Initializes pins mode and speed for a specific port.

#### 4.3.2.2 Function: Gpio\_InitPins

#### **Parameters**

```
gpio An object of type gpio_t to set pins for
```

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

## 4.3.2.3 Gpio\_ReadPin()

Reads a value to a pin(0/1)

#### 4.3.2.4 Function: Gpio\_ReadPin

#### **Parameters**

The port you want to read from	
GPIO_PORTX : The pin number you want to read from	
The pin you want to read	
GPIO_PIN_X : The pin number you want to read //You can OR more than one pin\	
To return a status in	
GPIO_PIN_SET : The pin is set to 1	
GPIO_PIN_RESET : The pin is set to 0	

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

#### 4.3.2.5 Gpio\_WritePin()

Write a value to a pin(0/1)

#### 4.3.2.6 Function: Gpio\_WritePin

#### **Parameters**

port	The port you want to configure	
	GPIO_PORTX : The pin number you want to configure	
pin	The pin you want to configure	
	GPIO_PIN_X : The pin number you want to configure //You can OR more than one pin\	
pinStatus	The status of the pins (GPIO_PIN_SET/GPIO_PIN_RESET)	
	GPIO_PIN_SET : Sets the pin value to 1	
	GPIO_PIN_RESET : Resets the pin value to 0	

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

## 4.4 Gpio.h File Reference

This file is to be used as an interface for the user of GPIO driver.

#### **Data Structures**

· struct gpio\_t

The GPIO Type contains GPIO configurations.

#### **Macros**

- #define GPIO\_PIN\_SET 0
- #define GPIO\_PIN\_RESET !GPIO\_PIN\_SET
- #define **GPIO\_PIN\_0** 0x0001
- #define GPIO\_PIN\_1 0x0002
- #define GPIO\_PIN\_2 0x0004
- #define GPIO\_PIN\_3 0x0008
- #define **GPIO\_PIN\_4** 0x0010
- #define **GPIO\_PIN\_5** 0x0020
- #define GPIO\_PIN\_6 0x0040
- #define GPIO\_PIN\_7 0x0080
- #define GPIO\_PIN\_8 0x0100
- #define **GPIO\_PIN\_9** 0x0200
- #define **GPIO\_PIN\_10** 0x0400
- #define **GPIO\_PIN\_11** 0x0800
- #define **GPIO\_PIN\_12** 0x1000
- #define **GPIO\_PIN\_13** 0x2000
- #define GPIO\_PIN\_14 0x4000#define GPIO\_PIN\_15 0x8000
- #define GPIO\_PIN\_ALL 0xFFFF
- #define GPIO\_SPEED\_10\_MHZ 0x01
- #define GPIO\_SPEED\_02\_MHZ 0x02

- #define GPIO\_SPEED\_50\_MHZ 0x03
- #define GPIO MODE GP OUTPUT PP 0x00
- #define GPIO\_MODE\_GP\_OUTPUT\_OD 0x04
- #define GPIO MODE AF OUTPUT PP 0x08
- #define GPIO\_MODE\_AF\_OUTPUT\_OD 0x0C
   #define GPIO\_MODE\_INPUT\_ANALOG\_0x10
- #define GPIO MODE INPUT FLOATING 0x14
- #define GPIO MODE INPUT PULL DOWN 0x18
- #define GPIO\_MODE\_INPUT\_PULL\_UP 0x28
- #define GPIO\_PORTA (uint32\_t)0x40010800
- #define GPIO\_PORTB (uint32\_t)0x40010C00
- #define **GPIO\_PORTC** (uint32 t)0x40011000
- #define GPIO PORTD (uint32 t)0x40011400
- #define GPIO PORTE (uint32 t)0x40011800
- #define GPIO\_PORTF (uint32\_t)0x40011C00
- #define GPIO\_PORTG (uint32\_t)0x40012000

#### **Functions**

- Std\_ReturnType Gpio\_InitPins (gpio\_t \*gpio)
   Initializes pins mode and speed for a specific port.
- Std\_ReturnType Gpio\_WritePin (uint32\_t port, uint32\_t pin, uint32\_t pinStatus)
   Write a value to a pin(0/1)
- Std\_ReturnType Gpio\_ReadPin (uint32\_t port, uint32\_t pin, uint8\_t \*state)

  Reads a value to a pin(0/1)

#### 4.4.1 Detailed Description

This file is to be used as an interface for the user of GPIO driver.

**Author** 

Mark Attia

Date

February 6, 2020

#### 4.4.2 Function Documentation

## 4.4.2.1 Gpio\_InitPins()

Initializes pins mode and speed for a specific port.

#### 4.4.2.2 Function: Gpio\_InitPins

#### **Parameters**

```
gpio An object of type gpio_t to set pins for
```

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

#### 4.4.2.3 Function: Gpio\_InitPins

#### **Parameters**

```
gpio An object of type gpio_t to set pins for
```

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

#### 4.4.2.4 Gpio\_ReadPin()

Reads a value to a pin(0/1)

#### 4.4.2.5 Function: Gpio\_ReadPin

#### **Parameters**

port	The port you want to read from	
	GPIO_PORTX : The pin number you want to read from	
pin	The pin you want to read	
	GPIO_PIN_X : The pin number you want to read //You can OR more than one pin\	
state	To return a status in	
	GPIO_PIN_SET : The pin is set to 1	
	GPIO_PIN_RESET : The pin is set to 0	
1		

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

## 4.4.2.6 Function: Gpio\_ReadPin

#### **Parameters**

port	The port you want to read from	
	GPIO_PORTX : The pin number you want to read from	
pin	The pin you want to read	
	• GPIO_PIN_X : The pin number you want to read //You can OR more than one pin\	
state	To return a status in	
	GPIO_PIN_SET : The pin is set to 1	
	GPIO_PIN_RESET : The pin is set to 0	

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

## 4.4.2.7 Gpio\_WritePin()

Write a value to a pin(0/1)

## 4.4.2.8 Function: Gpio\_WritePin

#### **Parameters**

port	The port you want to configure	
	<ul> <li>GPIO_PORTX : The pin number you want to configure</li> </ul>	
pin	The pin you want to configure	
	GPIO_PIN_X : The pin number you want to configure //You can OR more than one pin\	
pinStatus	The status of the pins (GPIO_PIN_SET/GPIO_PIN_RESET)	
	GPIO_PIN_SET : Sets the pin value to 1	
	GPIO_PIN_RESET : Resets the pin value to 0	

4.5 HRcc.h File Reference 19

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

#### 4.4.2.9 Function: Gpio\_WritePin

#### **Parameters**

The port you want to configure
GPIO_PORTX : The pin number you want to configure
The pin you want to configure
• GPIO_PIN_X : The pin number you want to configure //You can OR more than one pin\
The status of the pins (GPIO_PIN_SET/GPIO_PIN_RESET)
GPIO_PIN_SET : Sets the pin value to 1
GPIO_PIN_RESET : Resets the pin value to 0

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

#### 4.5 HRcc.h File Reference

This is the user interface for the RCC Handler.

#### **Functions**

• Std\_ReturnType HRcc\_SystemClockInit (void)

This function initializes the system clock.

• Std\_ReturnType HRcc\_EnPortClock (uint32\_t port)

This function initializes the clock for a specific GPIO port.

## 4.5.1 Detailed Description

This is the user interface for the RCC Handler.

This is implementation for the RCC Handler.

**Author** 

Mark Attia ( markjosephattia@gmail.com)

Version

0.1

Date

2020-03-24

Copyright

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#### 4.5.2 Function Documentation

#### 4.5.2.1 HRcc\_EnPortClock()

This function initializes the clock for a specific GPIO port.

#### **Parameters**

```
port The GPIO port

GPIO_PORTX : The pin number you want to configure
```

#### Returns

```
Std_ReturnType
```

E\_OK: if the function is executed correctly E\_NOT\_OK: if the function is not executed correctly

#### 4.5.2.2 HRcc\_SystemClockInit()

This function initializes the system clock.

#### Returns

Std\_ReturnType E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

## 4.6 Nvic.c File Reference

This file is an implementation for the NVIC driver for the arm cortex m3.

```
#include "Std_Types.h"
#include "Nvic.h"
#include "Nvic_Cfg.h"
```

#### **Data Structures**

struct nvic\_t

The NVIC Registers.

4.6 Nvic.c File Reference 21

#### **Macros**

- #define NVIC\_BASE\_ADDRESS 0xE000E100
- #define AIRC \*((volatile uint32 t\*)0xE000ED0C) /\* Application interrupt and reset control register \*/
- #define AIRC LOCK 0x05FA0000 /\* Application interrupt and reset control register Lock \*/
- #define AIRC\_LOCK\_CLR 0x0000FFFF /\* Application interrupt and reset control register Lock Clear Mask
   \*/
- #define AIRC SYS RST 0x00000004
- #define AIRC\_GROUP\_CLR 0x0000F8FF
- #define NVIC\_GROUP\_CHECK 0xFFFFFF8
- #define NVIC\_NON\_IMPLEMENTED\_PRI (8 NVIC\_GROUP\_SIZE NVIC\_SUBGROUP\_SIZE)
- #define NVIC 0 BIT MASK 0b0
- #define NVIC\_1 BIT\_MASK 0b1
- #define NVIC 2 BIT MASK 0b11
- #define NVIC 3 BIT MASK 0b111
- #define NVIC 4 BIT MASK 0b1111
- #define NVIC\_5\_BIT\_MASK 0b11111
- #define NVIC\_6\_BIT\_MASK 0b111111
- #define NVIC 7 BIT MASK 0b1111111
- #define NVIC\_CONCAT\_MASK(x) NVIC\_CONCAT\_MASK\_HELP(x)
- #define NVIC\_CONCAT\_MASK\_HELP(x) NVIC\_##x##\_BIT\_MASK
- #define NVIC ((volatile nvic\_t\*)(NVIC\_BASE\_ADDRESS))

#### **Functions**

• Std\_ReturnType Nvic\_EnableInterrupt (uint8\_t intNumber)

Enables a specific Interrupt.

Std\_ReturnType Nvic\_DisableInterrupt (uint8\_t intNumber)

Disables a specific Interrupt.

• Std\_ReturnType Nvic\_SetPending (uint8\_t intNumber)

Sets the pending flag for a specific interrupt.

Std\_ReturnType Nvic\_ClearPending (uint8\_t intNumber)

Clears the pending flag for a specific interrupt.

• Std\_ReturnType Nvic\_IsInterruptActive (uint8\_t \*activeState, uint8\_t intNumber)

Checks if the interrupt is active.

Std\_ReturnType Nvic\_SetSubpriority (uint8\_t priority, uint8\_t intNumber)

Sets the subpriority for aspecific interrupt.

Std\_ReturnType Nvic\_GetSubpriority (uint8\_t \*priority, uint8\_t intNumber)

Gets the subpriority for aspecific interrupt.

Std\_ReturnType Nvic\_SetGroupPriority (uint8\_t priority, uint8\_t intNumber)

Sets the group priority for aspecific interrupt.

• Std ReturnType Nvic GetGroupPriority (uint8 t \*priority, uint8 t intNumber)

Gets the group priority for aspecific interrupt.

Std\_ReturnType Nvic\_ConfigGroupSize (void)

Configure the group size.

• Std\_ReturnType Nvic\_ResetSystem (void)

Resets the microcontroller.

Std\_ReturnType Nvic\_EnablePeripheral (void)

Enables the prepherals interrupts.

Std ReturnType Nvic DisablePeripheral (void)

Disable the prepherals interrupts.

Std\_ReturnType Nvic\_SetFault (void)

Blocks all interrupts including hard fault.

• Std\_ReturnType Nvic\_ClearFault (void)

Returns from fault mode.

• Std\_ReturnType Nvic\_FilterPriority (uint8\_t pri)

Only allow interrupts over a certain priority.

• Std\_ReturnType Nvic\_GenerateSoftwareInterrupt (uint8\_t intNumber)

Generates a software interrupt (Atomic function to generate interrupt immediately)

## 4.6.1 Detailed Description

This file is an implementation for the NVIC driver for the arm cortex m3.

Author

```
Mark Attia ( mark josephattia@gmail.com)
```

Version

0.1

Date

2020-02-29

Copyright

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#### 4.6.2 Function Documentation

#### 4.6.2.1 Nvic\_ClearFault()

Returns from fault mode.

Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.2 Nvic\_ClearPending()

Clears the pending flag for a specific interrupt.

4.6 Nvic.c File Reference 23

#### **Parameters**

intNumber	umber the number of the interrupt in the vector table	
	NVIC_IRQNUM_X	

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.3 Nvic\_ConfigGroupSize()

Configure the group size.

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.4 Nvic\_DisableInterrupt()

Disables a specific Interrupt.

#### **Parameters**

intNumber	the number of the interrupt in the vector table	
	NVIC_IRQNUM_X	

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.5 Nvic\_DisablePeripheral()

Disable the prepherals interrupts.

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.6 Nvic\_EnableInterrupt()

Enables a specific Interrupt.

#### **Parameters**

intNumber	the number of the interrupt in the vector table	
	NVIC_IRQNUM_X	

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.7 Nvic\_EnablePeripheral()

Enables the prepherals interrupts.

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

### 4.6.2.8 Nvic\_FilterPriority()

Only allow interrupts over a certain priority.

#### **Parameters**

per the minimum priorit	y allowed
-------------------------	-----------

4.6 Nvic.c File Reference 25

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.9 Nvic\_GenerateSoftwareInterrupt()

Generates a software interrupt (Atomic function to generate interrupt immediately)

#### **Parameters**

intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.10 Nvic\_GetGroupPriority()

Gets the group priority for aspecific interrupt.

#### **Parameters**

priority	the priority you want to get
intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.11 Nvic\_GetSubpriority()

Gets the subpriority for aspecific interrupt.

#### **Parameters**

priority	the priority you want to get
intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.12 Nvic\_IsInterruptActive()

Checks if the interrupt is active.

#### **Parameters**

activeState	the active state of the interrupt
	NVIC_ACTIVE
	NVIC_NOT_ACTIVE
intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.13 Nvic\_ResetSystem()

Resets the microcontroller.

## Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

4.6 Nvic.c File Reference 27

#### 4.6.2.14 Nvic\_SetFault()

Blocks all interrupts including hard fault.

Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.15 Nvic\_SetGroupPriority()

Sets the group priority for aspecific interrupt.

#### **Parameters**

priority	the priority you want to set
intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.16 Nvic\_SetPending()

Sets the pending flag for a specific interrupt.

## **Parameters**

intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.6.2.17 Nvic\_SetSubpriority()

Sets the subpriority for aspecific interrupt.

#### **Parameters**

priority	the priority you want to set
intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

#### 4.7 Nvic.h File Reference

This file is a user interface for the NVIC driver for the arm cortex m3.

#### **Macros**

- #define NVIC\_ACTIVE 0
- #define NVIC\_NOT\_ACTIVE !NVIC\_ACTIVE
- #define NVIC\_IRQNUM\_WWDG 0
- #define NVIC IRQNUM PVD 1
- #define NVIC IRQNUM TAMPER 2
- #define NVIC\_IRQNUM\_RTC 3
- #define NVIC\_IRQNUM\_FLASH 4
- #define NVIC\_IRQNUM\_RCC 5
- #define NVIC IRQNUM EXTIO 6
- #define NVIC IRQNUM EXTI1 7
- #define NVIC\_IRQNUM\_EXTI2 8
- #define NVIC\_IRQNUM\_EXTI3 9
- #define NVIC\_IRQNUM\_EXTI4 10
- #define NVIC\_IRQNUM\_DMA1\_CHANNEL1 11
- #define NVIC\_IRQNUM\_DMA1\_CHANNEL2 12
- #define NVIC\_IRQNUM\_DMA1\_CHANNEL3 13
- #define NVIC\_IRQNUM\_DMA1\_CHANNEL4 14
- #define NVIC\_IRQNUM\_DMA1\_CHANNEL5 15

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- #define NVIC IRQNUM DMA1 CHANNEL6 16
- #define NVIC IRQNUM DMA1 CHANNEL7 17
- #define NVIC\_IRQNUM\_ADC1\_2 18
- #define NVIC IRQNUM USB HP CAN TX 19
- #define NVIC IRQNUM USB HP CAN RX0 20
- #define NVIC IRQNUM CAN RX1 21
- #define NVIC IRQNUM CAN SCE 22
- #define NVIC\_IRQNUM\_EXTI9\_5 23
- #define NVIC\_IRQNUM\_TIM1\_BRK 24
- #define NVIC\_IRQNUM\_TIM1\_UP 25
- #define NVIC IRQNUM\_TIM1\_TRG\_COM 26
- #define NVIC\_IRQNUM\_TIM1\_CC 27
- #define NVIC IRQNUM\_TIM2 28
- #define NVIC IRQNUM TIM3 29
- #define NVIC\_IRQNUM\_TIM4 30
- #define NVIC IRQNUM I2C1 EV 31
- #define NVIC IRQNUM I2C1 ER 32
- #define NVIC IRQNUM I2C2 EV 33
- #define NVIC IRQNUM I2C2 ER 34
- #define NVIC IRQNUM SPI1 35
- #define NVIC IRQNUM SPI2 36
- #define NVIC IRQNUM USART1 37
- #define NVIC\_IRQNUM\_USART2 38
- #define NVIC IRQNUM USART3 39
- #define NVIC\_IRQNUM\_EXTI15\_10 40
- #define NVIC\_IRQNUM\_RTC\_ALARM 41
- #define NVIC IRQNUM USB WAKE UP 42
- #define NVIC IRQNUM TIM8 BRK 43
- #define NVIC IRQNUM TIM8 UP 44
- #define NVIC\_IRQNUM\_TIM8\_TRG\_COM 45
- #define NVIC\_IRQNUM\_TIM8\_CC 46
- #define NVIC\_IRQNUM\_ADC3 47
- #define NVIC IRQNUM FSMC 48
- #define NVIC\_IRQNUM\_SDIO 49
- #define NVIC\_IRQNUM\_TIM5 50
- #define NVIC IRQNUM SPI3 51
- #define NVIC\_IRQNUM\_UART4 52
- #define NVIC\_IRQNUM\_UART5 53
- #define NVIC\_IRQNUM\_TIM6 54
- #define NVIC\_IRQNUM\_TIM7 55
- #define NVIC IRQNUM DMA2 Channel1 56
- #define NVIC\_IRQNUM\_DMA2\_Channel2 57
- #define NVIC\_IRQNUM\_DMA2\_Channel3 58
- #define NVIC IRQNUM DMA2 Channel4 5 59

### **Functions**

• Std ReturnType Nvic EnableInterrupt (uint8 t intNumber)

Enables a specific Interrupt.

Std ReturnType Nvic DisableInterrupt (uint8 t intNumber)

Disables a specific Interrupt.

• Std ReturnType Nvic SetPending (uint8 t intNumber)

Sets the pending flag for a specific interrupt.

Std\_ReturnType Nvic\_ClearPending (uint8\_t intNumber)

Clears the pending flag for a specific interrupt.

• Std\_ReturnType Nvic\_IsInterruptActive (uint8\_t \*activeState, uint8\_t intNumber)

Checks if the interrupt is active.

Std\_ReturnType Nvic\_SetSubpriority (uint8\_t priority, uint8\_t intNumber)

Sets the subpriority for aspecific interrupt.

Std\_ReturnType Nvic\_GetSubpriority (uint8\_t \*priority, uint8\_t intNumber)

Gets the subpriority for aspecific interrupt.

• Std\_ReturnType Nvic\_SetGroupPriority (uint8\_t priority, uint8\_t intNumber)

Sets the group priority for aspecific interrupt.

Std\_ReturnType Nvic\_GetGroupPriority (uint8\_t \*priority, uint8\_t intNumber)

Gets the group priority for aspecific interrupt.

Std\_ReturnType Nvic\_ConfigGroupSize (void)

Configure the group size.

Std\_ReturnType Nvic\_ResetSystem (void)

Resets the microcontroller.

• Std\_ReturnType Nvic\_EnablePeripheral (void)

Enables the prepherals interrupts.

Std\_ReturnType Nvic\_DisablePeripheral (void)

Disable the prepherals interrupts.

Std\_ReturnType Nvic\_SetFault (void)

Blocks all interrupts including hard fault.

• Std\_ReturnType Nvic\_ClearFault (void)

Returns from fault mode.

• Std\_ReturnType Nvic\_FilterPriority (uint8\_t pri)

Only allow interrupts over a certain priority.

• Std ReturnType Nvic GenerateSoftwareInterrupt (uint8 t intNumber)

Generates a software interrupt (Atomic function to generate interrupt immediately)

## 4.7.1 Detailed Description

This file is a user interface for the NVIC driver for the arm cortex m3.

Author

Mark Attia ( markjosephattia@gmail.com)

Version

0.1

Date

2020-02-29

Copyright

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# 4.7.2 Macro Definition Documentation

# 4.7.2.1 NVIC\_IRQNUM\_WWDG

```
#define NVIC_IRQNUM_WWDG 0
```

Interrupt Number

## 4.7.3 Function Documentation

# 4.7.3.1 Nvic\_ClearFault()

Returns from fault mode.

Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

# 4.7.3.2 Nvic\_ClearPending()

Clears the pending flag for a specific interrupt.

### **Parameters**

intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

## Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

# 4.7.3.3 Nvic\_ConfigGroupSize()

Configure the group size.

Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

## 4.7.3.4 Nvic\_DisableInterrupt()

Disables a specific Interrupt.

#### **Parameters**

intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

## 4.7.3.5 Nvic\_DisablePeripheral()

```
\begin{tabular}{ll} Std\_ReturnType & Nvic\_DisablePeripheral ( & void & ) \end{tabular}
```

Disable the prepherals interrupts.

Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

# 4.7.3.6 Nvic\_EnableInterrupt()

Enables a specific Interrupt.

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### **Parameters**

intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

## 4.7.3.7 Nvic\_EnablePeripheral()

Enables the prepherals interrupts.

## Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

# 4.7.3.8 Nvic\_FilterPriority()

Only allow interrupts over a certain priority.

### **Parameters**

per	the minimum priority allowed
-----	------------------------------

### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

# 4.7.3.9 Nvic\_GenerateSoftwareInterrupt()

```
\label{thm:continuous} Std\_ReturnType\ Nvic\_GenerateSoftwareInterrupt\ ($ uint8\_t\ intNumber\ )$
```

Generates a software interrupt (Atomic function to generate interrupt immediately)

### **Parameters**

intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

## Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

# 4.7.3.10 Nvic\_GetGroupPriority()

Gets the group priority for aspecific interrupt.

## **Parameters**

priority	the priority you want to get
intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

## Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

# 4.7.3.11 Nvic\_GetSubpriority()

Gets the subpriority for aspecific interrupt.

### **Parameters**

priority	the priority you want to get
intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

4.7 Nvic.h File Reference 35

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

# 4.7.3.12 Nvic\_IsInterruptActive()

Checks if the interrupt is active.

#### **Parameters**

the active state of the interrupt
NVIC_ACTIVE
NVIC_NOT_ACTIVE
the number of the interrupt in the vector table
NVIC_IRQNUM_X

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

### 4.7.3.13 Nvic\_ResetSystem()

Resets the microcontroller.

Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

# 4.7.3.14 Nvic\_SetFault()

Blocks all interrupts including hard fault.

Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

# 4.7.3.15 Nvic\_SetGroupPriority()

Sets the group priority for aspecific interrupt.

## **Parameters**

priority	the priority you want to set
intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

## 4.7.3.16 Nvic\_SetPending()

Sets the pending flag for a specific interrupt.

## **Parameters**

intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

## Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

## 4.7.3.17 Nvic\_SetSubpriority()

Sets the subpriority for aspecific interrupt.

#### **Parameters**

priority	the priority you want to set
intNumber	the number of the interrupt in the vector table
	NVIC_IRQNUM_X

#### Returns

Std\_ReturnType E\_OK: If the function executed successfully E\_NOT\_OK: If the function failed to execute

# 4.8 Protocol.c File Reference

This is the implementation for a self designed software protocol.

```
#include "Std_Types.h"
#include "Uart.h"
#include "Protocol.h"
```

## **Data Structures**

- struct header\_t
- struct packet\_t

### **Macros**

- #define PROTOCOL HEADER SIZE 8
- #define **PROTOCOL\_ACK** 0x55
- #define PROTOCOL\_ACK\_SIZE 1
- #define PROTOCOL DATA KEY 2
- #define PROTOCOL\_ADDRESS\_KEY 4
- #define PROTOCOL\_EOT\_KEY 6

## **Functions**

- Std\_ReturnType Protocol\_Send (uint16\_t msgType, uint16\_t length, uint8\_t \*data) Sends a packet.
- Std\_ReturnType Protocol\_Receive (uint16\_t \*msgType, uint16\_t \*length, uint8\_t \*data) Sends a packet.
- Std\_ReturnType Protocol\_SendAck (void)

Sends Acknowledgement.

# 4.8.1 Detailed Description

This is the implementation for a self designed software protocol.

Author

```
Mark Attia ( markjosephattia@gmail.com)
```

Version

0.1

Date

2020-05-15

Copyright

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# 4.8.2 Function Documentation

# 4.8.2.1 Protocol\_Receive()

Sends a packet.

# Parameters

msgType	The type of the message
	• PROTOCOL_x
length	the length of the data in the message
data	the data to send

# Returns

Std\_ReturnType A Status E\_OK : If the function was executed successfully E\_NOT\_OK : If the function didn't execute successfully

# 4.8.2.2 Protocol\_Send()

Sends a packet.

### **Parameters**

msgType	The type of the message
	• PROTOCOL_x
length	the length of the data in the message
data	the data to send

## Returns

 $Std\_ReturnType\ A\ Status\ E\_OK: If\ the\ function\ was\ executed\ successfully\ E\_NOT\_OK: If\ the\ function\ didn't\ execute\ successfully$ 

## 4.8.2.3 Protocol\_SendAck()

Sends Acknowledgement.

### Returns

 $Std\_ReturnType\ A\ Status\ E\_OK: If\ the\ function\ was\ executed\ successfully\ E\_NOT\_OK: If\ the\ function\ didn't\ execute\ successfully$ 

# 4.9 Protocol.h File Reference

This is the user interface for the self designed software protocol.

## **Macros**

- #define PROTOCOL\_DATA 1
- #define PROTOCOL\_ADDRESS 3
- #define **PROTOCOL\_EOT** 5

# **Functions**

```
• Std_ReturnType Protocol_Send (uint16_t msgType, uint16_t length, uint8_t *data) 
 Sends a packet.
```

• Std\_ReturnType Protocol\_Receive (uint16\_t \*msgType, uint16\_t \*length, uint8\_t \*data) Sends a packet.

• Std\_ReturnType Protocol\_SendAck (void)

Sends Acknowledgement.

# 4.9.1 Detailed Description

This is the user interface for the self designed software protocol.

Author

```
Mark Attia ( markjosephattia@gmail.com)
```

Version

0.1

Date

2020-05-16

Copyright

Copyright (c) 2020

# 4.9.2 Function Documentation

# 4.9.2.1 Protocol\_Receive()

Sends a packet.

## **Parameters**

msgType	The type of the message
	• PROTOCOL_x
length	the length of the data in the message
data	the data to send

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#### Returns

Std\_ReturnType A Status E\_OK : If the function was executed successfully E\_NOT\_OK : If the function didn't execute successfully

### 4.9.2.2 Protocol\_Send()

Sends a packet.

#### **Parameters**

msgType	The type of the message
	• PROTOCOL_x
length	the length of the data in the message
data	the data to send

### Returns

 $Std\_ReturnType\ A\ Status\ E\_OK: If\ the\ function\ was\ executed\ successfully\ E\_NOT\_OK: If\ the\ function\ didn't\ execute\ successfully$ 

# 4.9.2.3 Protocol\_SendAck()

Sends Acknowledgement.

### Returns

 $Std\_ReturnType\ A\ Status\ E\_OK: If\ the\ function\ was\ executed\ successfully\ E\_NOT\_OK: If\ the\ function\ didn't\ execute\ successfully$ 

# 4.10 Rcc.c File Reference

This file is to be used as an implementation of the RCC driver.

```
#include "Std_Types.h"
#include "RCC.h"
```

### **Macros**

- #define RCC\_BASE\_ADDRESS 0x40021000
- #define RCC\_CR \*((volatile u32\*)(RCC\_BASE\_ADDRESS + 0x00))
- #define RCC\_CFGR \*((volatile u32\*)(RCC\_BASE\_ADDRESS + 0x04))
- #define RCC\_CIR \*((volatile u32\*)(RCC\_BASE\_ADDRESS + 0x08))
- #define RCC\_APB2RSTR \*((volatile u32\*)(RCC\_BASE\_ADDRESS + 0x0C))
- #define RCC\_APB1RSTR \*((volatile u32\*)(RCC\_BASE\_ADDRESS + 0x10))
- #define RCC\_AHBENR \*((volatile u32\*)(RCC\_BASE\_ADDRESS + 0x14))
- #define RCC\_APB2ENR \*((volatile u32\*)(RCC\_BASE\_ADDRESS + 0x18))
- #define RCC\_APB1ENR \*((volatile u32\*)(RCC\_BASE\_ADDRESS + 0x1C))
- #define RCC\_BDCR \*((volatile u32\*)(RCC\_BASE\_ADDRESS + 0x20))
- #define RCC\_CRS \*((volatile u32\*)(RCC\_BASE\_ADDRESS + 0x24))
- #define RCC\_AHBRSTR \*((volatile u32\*)(RCC\_BASE\_ADDRESS + 0x28))
- #define RCC\_CFGR2 \*((volatile u32\*)(RCC BASE ADDRESS + 0x2C))
- #define RCC MCO CLR 0xF8FFFFFF
- #define RCC SYS CLK SELECT CLR 0xFFFFFFFC
- #define RCC PLL MUL CLR 0xFFC3FFFF
- #define RCC\_PLL\_SRC\_CLR 0xFFFEFFF
- #define RCC\_SYS\_CLK\_STATUS 0x0000000C

#### **Functions**

• Std ReturnType Rcc SetClockState (uint32 t clock, uint8 t state)

Choose a specific clock and changes its state (On / Off)

Std ReturnType Rcc IsClockReady (uint32 t clock, uint8 t \*ready)

Checks if a specific clock is ready or not.

Std\_ReturnType Rcc\_SelectMcoClock (uint32\_t clock)

Selects the clock on the mco pin.

Std\_ReturnType Rcc\_SetPrescaler (uint32\_t clock, uint32\_t value)

Sets the prescaler value for a specific clock.

Std\_ReturnType Rcc\_SetPllMultiplier (uint32\_t pll)

Sets the PLL Multiplication factor.

Std\_ReturnType Rcc\_SetPllSource (uint32\_t source)

Chooses the PLL clock source.

• Std\_ReturnType Rcc\_GetSystemClockStatus (uint8\_t \*sysClk)

Which clock is working as system clock.

Std\_ReturnType Rcc\_SwitchSystemClock (uint32\_t clock)

Switches the system clock (HSI / HSE / PLL)

Std\_ReturnType Rcc\_SetApb2PeriphClockState (uint32\_t periph, uint8\_t state)

Choose a specific peripheral on the APB2 bus and changes its state (On / Off)

• Std ReturnType Rcc ResetApb2Periph (uint32 t periph)

Resets a specific peripheral on the APB2 bus.

Std\_ReturnType Rcc\_SetApb1PeriphClockState (uint32\_t periph, uint8\_t state)

Choose a specific peripheral on the APB1 bus and changes its state (On / Off)

• Std\_ReturnType Rcc\_ResetApb1Periph (uint32\_t periph)

Resets a specific peripheral on the APB1 bus.

Std\_ReturnType Rcc\_SetAhbPeriphClockState (uint32\_t periph, uint8\_t state)

Choose a specific peripheral on the AHB bus and changes its state (On / Off)

• Std\_ReturnType Rcc\_ResetAhbPeriph (uint32\_t periph)

Resets a specific peripheral on the AHB bus.

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# 4.10.1 Detailed Description

This file is to be used as an implementation of the RCC driver.

Author

Mark Attia

Date

January 22, 2020

## 4.10.2 Function Documentation

# 4.10.2.1 Rcc\_GetSystemClockStatus()

Which clock is working as system clock.

# 4.10.2.2 Function: Rcc\_GetSystemClockStatus

### **Parameters**

sy	'sClk	Saves the clock that is working as system clock in
		RCC_HSI_SYS : High speed internal clock is used as system clock
		RCC_HSE_SYS : High speed external clock is used as system clock
		RCC_PLL_SYS : PLL clock is used as system clock
rei	turns	A status E_OK : if the function is executed correctly E_NOT_OK : if the function is not executed correctly

## 4.10.2.3 Rcc\_lsClockReady()

Checks if a specific clock is ready or not.

## 4.10.2.4 Function: Rcc\_IsReady

### **Parameters**

	clock	The clock you want to check for
		RCC_HSI_RDY: for the high speed internal clock
		RCC_HSE_RDY: for the high speed external clock
		RCC_PLL_RDY: for the PLL clock
1		
	ready	Saves the ready state in
•	ready	Saves the ready state in  • RCC_IS_RDY : if the clock is ready
-	ready	·

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.10.2.5 Rcc\_ResetAhbPeriph()

Resets a specific peripheral on the AHB bus.

## 4.10.2.6 Function: Rcc\_ResetAhbPeriph

## **Parameters**

periph	The peripheral you want to reset
	RCC_OTGFS_RST: OTGFS reset
	RCC_ETHMAC_RST: Ethernet MAC reset

## Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.10.2.7 Rcc\_ResetApb1Periph()

Resets a specific peripheral on the APB1 bus.

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4.10.2.8 Function: Rcc\_ResetApb1Periph

#### **Parameters**

### periph | The peripheral you want to reset

• RCC\_TIM2\_RST: Timer 2 reset

• RCC\_TIM3\_RST: Timer 3 reset

• RCC\_TIM4\_RST: Timer 4 reset

• RCC\_TIM5\_RST: Timer 5 reset

• RCC\_TIM6\_RST: Timer 6 reset

• RCC\_TIM7\_RST: Timer 7 reset

• RCC\_TIM12\_RST: Timer 12 reset

• RCC\_TIM13\_RST: Timer 13 reset

• RCC\_TIM14\_RST: Timer 14 reset

• RCC\_WWD\_GEN\_RST: Window watchdog reset

• RCC\_SPI2\_RST: SPI 2 reset

• RCC\_SPI3\_RST: SPI 3 reset

RCC\_USART2\_RST: USART 2 reset

• RCC\_USART3\_RST: USART 3 reset

• RCC\_USART4\_RST: USART 4 reset

• RCC\_USART5\_RST: USART 5 reset

• RCC\_I2C1\_RST: I2C 1 reset

• RCC\_I2C2\_RST: I2C 2 reset

• RCC\_USB\_RST: USB reset

RCC\_CAN\_RST: CAN reset

RCC\_BKP\_RST: Backup interface reset

· RCC PWR RST: Power interface reset

• RCC\_DAC\_RST: DAC interface reset

### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

### 4.10.2.9 Rcc ResetApb2Periph()

Resets a specific peripheral on the APB2 bus.

### 4.10.2.10 Function: Rcc ResetApb2Periph

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### **Parameters**

### periph | The peripheral you want to reset

• RCC\_AFIO\_RST: Alternate function input output reset

• RCC\_IOPA\_RST: Port A input output reset

• RCC\_IOPB\_RST: Port B input output reset

• RCC\_IOPC\_RST: Port C input output reset

• RCC\_IOPD\_RST: Port D input output reset

• RCC\_IOPE\_RST: Port E input output reset

• RCC\_IOPF\_RST: Port F input output reset

• RCC\_IOPG\_RST: Port G input output reset

• RCC\_ADC1\_RST: ADC 1 reset

• RCC\_ADC2\_RST: ADC 2 reset

• RCC\_TIM1\_RST: Timer 1 reset

• RCC\_SPI1\_RST: SPI 1 reset

• RCC\_TIM8\_RST: Timer 8 reset

• RCC\_USART1\_RST: USART 1 reset

• RCC\_ADC3\_RST: ADC 3 reset

• RCC\_TIM9\_RST: Timer 9 reset

• RCC TIM10 RSTN: Timer 10 reset

• RCC\_TIM11\_RSTN: Timer 11 reset

# Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

### 4.10.2.11 Rcc SelectMcoClock()

Selects the clock on the mco pin.

### 4.10.2.12 Function: Rcc SelectMcoClock

### **Parameters**

clock	The clock you want to configure
	RCC_MCO_NO_CLK : No clock will be on MCO
	RCC_MCO_SYS_CLK : Select system clock on the MCO
	RCC_MCO_HSI_CLK : Select high speed internal clock on the MCO
	RCC_MCO_HSE_CLK : Select high speed external clock on the MCO
	RCC_MCO_PLL_CLK : Select PLL clock on the MCO

### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.10.2.13 Rcc\_SetAhbPeriphClockState()

Choose a specific peripheral on the AHB bus and changes its state (On / Off)

# 4.10.2.14 Function: Rcc\_SetAhbPeriphClockState

### **Parameters**

periph	The peripheral clock you want to configure
	RCC_DMA1_CLK_EN: DMA 1 clock enable
	RCC_DMA2_CLK_EN: DMA 2 clock enable
	RCC_SRAM_CLK_EN: SRAM interface clock enable
	RCC_FLITF_CLK_EN: FLITF clock enable
	RCC_CRC_CLK_EN: CRC clock enable
	RCC_OTGFS_CLK_EN: OTGFS clock enable
	RCC_ETHMAC_CLK_EN: Ethernet MAC clock enable
	RCC_ETHMACTX_CLK_EN: Ethernet MAC TX clock enable
	RCC_ETHMACRX_CLK_EN: Ethernet MAC RX clock enable
state	: The state of the clock (On / Off)
	<ul> <li>RCC_PERIPH_CLK_ON: To set the clock on</li> </ul>
	RCC_PERIPH_CLK_OFF : To set the clock off

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### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.10.2.15 Rcc\_SetApb1PeriphClockState()

Choose a specific peripheral on the APB1 bus and changes its state (On / Off)

# 4.10.2.16 Function: Rcc\_SetApb1PeriphClockState

# **Parameters**

periph	The peripheral clock you want to configure
	RCC_TIM2_CLK_EN: Timer 2 clock enable
	RCC_TIM3_CLK_EN: Timer 3 clock enable
	RCC_TIM4_CLK_EN: Timer 4 clock enable
	RCC_TIM5_CLK_EN: Timer 5 clock enable
	RCC_TIM6_CLK_EN: Timer 6 clock enable
	RCC_TIM7_CLK_EN: Timer 7 clock enable
	RCC_TIM12_CLK_EN: Timer 12 clock enable
	RCC_TIM13_CLK_EN: Timer 13 clock enable
	RCC_TIM14_CLK_EN: Timer 14 clock enable
	RCC_WWD_GEN_CLK_EN: Window watchdog clock enable
	RCC_SPI2_CLK_EN: SPI 2 clock enable
	RCC_SPI3_CLK_EN: SPI 3 clock enable
	RCC_USART2_CLK_EN: USART 2 clock enable
	RCC_USART3_CLK_EN: USART 3 clock enable
	RCC_USART4_CLK_EN: USART 4 clock enable
	RCC_USART5_CLK_EN: USART 5 clock enable
	RCC_I2C1_CLK_EN: I2C 1 clock enable
	RCC_I2C2_CLK_EN: I2C 2 clock enable
	RCC_USB_CLK_EN: USB clock enable
	RCC_CAN_CLK_EN: CAN clock enable
	RCC_BKP_CLK_EN: Backup interface clock enable
	RCC_PWR_CLK_EN: Power interface clock enable
	RCC_DAC_CLK_EN: DAC interface clock enable
state	The state of the clock (On / Off)
	RCC_PERIPH_CLK_ON : To set the clock on
	RCC_PERIPH_CLK_OFF : To set the clock off

## Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.10.2.17 Rcc\_SetApb2PeriphClockState()

 ${\tt Std\_ReturnType\ Rcc\_SetApb2PeriphClockState\ (}$ 

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```
uint32_t periph,
uint8_t state )
```

Choose a specific peripheral on the APB2 bus and changes its state (On / Off)

# 4.10.2.18 Function: Rcc\_SetApb2PeriphClockState

### **Parameters**

periph	The peripheral clock you want to configure
	RCC_AFIO_CLK_EN: Alternate function input output clock enable
	RCC_IOPA_CLK_EN: Port A input output clock enable
	RCC_IOPB_CLK_EN: Port B input output clock enable
	RCC_IOPC_CLK_EN: Port C input output clock enable
	RCC_IOPD_CLK_EN: Port D input output clock enable
	RCC_IOPE_CLK_EN: Port E input output clock enable
	RCC_IOPF_CLK_EN: Port F input output clock enable
	PCC IOPC CLK FNi Port C input output alogk anable
	RCC_IOPG_CLK_EN: Port G input output clock enable      RCC_ADC4_CLK_EN: ADC4_clock enable
	RCC_ADC1_CLK_EN: ADC 1 clock enable  PCC_ADC2_CLK_EN: ADC 2 clock enable  PCC_ADC3_CLK_EN: ADC 2 clock enable
	RCC_ADC2_CLK_EN: ADC 2 clock enable
	RCC_TIM1_CLK_EN: Timer 1 clock enable
	RCC_SPI1_CLK_EN: SPI 1 clock enable
	RCC_TIM8_CLK_EN: Timer 8 clock enable
	RCC_USART1_CLK_EN: USART 1 clock enable
	RCC_ADC3_CLK_EN: ADC 3 clock enable
	RCC_TIM9_CLK_EN: Timer 9 clock enable
	RCC_TIM10_CLK_EN: Timer 10 clock enable
	RCC_TIM11_CLK_EN: Timer 11 clock enable
state	The state of the clock (On / Off)
	RCC_PERIPH_CLK_ON : To set the clock on
	RCC_PERIPH_CLK_OFF : To set the clock off

# Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

## 4.10.2.19 Rcc\_SetClockState()

Choose a specific clock and changes its state (On / Off)

# 4.10.2.20 Function: Rcc\_SetClockState

#### **Parameters**

clock	The clock you want to configure
	RCC_HSI_SET: for the high speed internal clock
	RCC_HSE_SET: for the high speed external clock
	RCC_PLL_SET: for the PLL clock
state	: The state of the clock (On / Off)
	RCC_CLK_ON : To set the clock on
	RCC_CLK_OFF : To set the clock off

## Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

## 4.10.2.21 Rcc\_SetPllMultiplier()

Sets the PLL Multiplication factor.

# 4.10.2.22 Function: Rcc\_SetPllMultiplier

### **Parameters**

```
    pll : The PLL multiplication factor
    RCC_PLL_MUL_XX : Set PLL multiplication factor
```

### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

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# 4.10.2.23 Rcc\_SetPIISource()

Chooses the PLL clock source.

# 4.10.2.24 Function: Rcc\_SetPllSource

### **Parameters**

source	: The PLL clock source
	RCC_PLL_SRC_HSI : Choose high speed internal clock / 2 as a PLL clock source
	RCC_PLL_SRC_HSE : Choose high speed external clock as a PLL clock source

## Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.10.2.25 Rcc\_SetPrescaler()

Sets the prescaler value for a specific clock.

# 4.10.2.26 Function: Rcc\_SetPrescaler

### **Parameters**

clock	The clock you want to configure
	RCC_USB_PRE : For the USB prescaler
	RCC_PLL_HSE_PRE : For the PII prescaler
	RCC_ADC_PRE : For the ADC prescaler
	RCC_APB2_PRE : For the APB2 prescaler
	RCC_APB1_PRE : For the APB1 prescaler
	RCC_AHB_PRE : For the AHB prescaler

#### **Parameters**

### value : The state of the clock (On / Off)

- RCC\_USB\_PRE\_1\_5: No USB prescaler value
- RCC\_USB\_PRE\_1\_5 : USB prescaler 1.5
- RCC\_PLL\_HSE\_PRE\_X : PLL Prescaler value using high speed external clock
- RCC\_ADC\_PRE\_X : ADC Prescaler value
- RCC\_APB2\_PRE\_XX : APB2 prescater value
- RCC APB1 PRE XX : APB1 prescater value
- RCC\_AHB\_PRE\_XXX : AHB prescater value

### Returns

: A status E OK : if the function is executed correctly E NOT OK : if the function is not executed correctly

## 4.10.2.27 Rcc\_SwitchSystemClock()

Switches the system clock (HSI / HSE / PLL)

# 4.10.2.28 Function: Rcc\_SwitchSystemClock

### **Parameters**

### clock : The PLL clock source

- RCC\_SYS\_CLK\_SELECT\_HSI : Select high speed internal clock as system clock
- RCC\_SYS\_CLK\_SELECT\_HSE : Select high speed external clock as system clock
- RCC\_SYS\_CLK\_SELECT\_PLL : Select PLL clock as system clock

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11 Rcc.h File Reference

This file is to be used as an interface for the user of RCC driver.

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#### **Macros**

- #define RCC\_YES 4
- #define RCC\_NO 5
- #define RCC CLK ON 6
- #define RCC CLK OFF 7
- #define RCC IS RDY 0
- · #define RCC NOT RDY !RCC IS RDY
- #define RCC\_HSI\_SET 0x00000001
- #define RCC\_HSE\_SET 0x00010000
- #define RCC PLL SET 0x01000000
- #define RCC HSI RDY 0xFFFFFFD
- #define RCC HSE RDY 0xFFFDFFFF
- #define RCC\_PLL\_RDY 0xFDFFFFF
- #define RCC MCO NO CLK 0x00000000
- #define RCC\_MCO\_SYS\_CLK 0x04000000
- #define RCC\_MCO\_HSI\_CLK 0x05000000
- #define RCC MCO HSE CLK 0x06000000
- #define RCC MCO PLL CLK 0x07000000
- #define RCC PLL SRC HSI 0x00000000
- #define RCC\_PLL\_SRC\_HSE 0x00010000
- #define RCC\_USB\_PRE 0xFFBFFFFF
- #define RCC\_PLL\_HSE\_PRE 0xFFFDFFFF
- #define RCC ADC PRE 0xFFFF3FFF
- #define RCC APB2 PRE 0xFFFFC7FF
- #define RCC\_APB1\_PRE 0xFFFFF8FF
- #define RCC\_AHB\_PRE 0xFFFFFF0F
- #define RCC USB PRE 1 5 0x00000000
- #define RCC USB PRE 0 0x00400000
- #define RCC\_PLL\_MUL\_02 0x00000000
- #define RCC\_PLL\_MUL\_03 0x00040000
- #define RCC\_PLL\_MUL\_04 0x00080000
- #define RCC\_PLL\_MUL\_05 0x000C0000
- #define RCC\_PLL\_MUL\_06 0x00100000
- #define RCC\_PLL\_MUL\_07 0x00140000
- #define RCC\_PLL\_MUL\_08 0x00180000
- #define RCC\_PLL\_MUL\_09 0x001C0000
- #define RCC\_PLL\_MUL\_10 0x00200000
   #define RCC\_PLL\_MUL\_11 0x00240000
- #define RCC PLL MUL 12 0x00280000
- #define RCC PLL MUL 13 0x002C0000
- #define RCC\_PLL\_MUL\_14 0x00300000
- #define RCC PLL MUL 15 0x00340000
- #define RCC\_PLL\_MUL\_16 0x00380000
- #define RCC PLL HSE PRE 0 0x00000000
- #define RCC PLL HSE PRE 2 0x00020000
- #define RCC ADC PRE 2 0x00000000
- #define RCC ADC PRE 4 0x00004000
- #define RCC\_ADC\_PRE\_6 0x00008000
- #define RCC\_ADC\_PRE\_8 0x0000C000
- #define RCC\_APB2\_PRE\_00 0x00000000
- #define RCC\_APB2\_PRE\_02 0x00002000
- #define RCC APB2 PRE 04 0x00002800
- #define RCC APB2 PRE 08 0x00003000
- #define RCC APB2 PRE 16 0x00003800

- #define RCC APB1 PRE 00 0x00000000
- #define RCC\_APB1\_PRE\_02 0x00000400
- #define RCC\_APB1\_PRE\_04 0x00000500
- #define RCC APB1 PRE 08 0x00000600
- #define RCC\_APB1\_PRE\_16 0x00000700
- #define RCC AHB PRE 000 0x00000000
- #define RCC AHB PRE 002 0x00000080
- #define RCC\_AHB\_PRE\_004 0x00000090
- #define RCC\_AHB\_PRE\_008 0x000000A0
- #define RCC AHB PRE 016 0x000000B0
- #define RCC AHB PRE 064 0x000000C0
- #define RCC\_AHB\_PRE\_128 0x000000D0
- #define RCC\_AHB\_PRE\_256 0x000000E0
- #define RCC\_AHB\_PRE\_512 0x000000F0
- #define RCC\_HSI\_SYS 0x00000000
- #define RCC HSE SYS 0x00000001
- #define RCC\_PLL\_SYS 0x00000002
- #define RCC SYS CLK SELECT HSI 0x00000000
- #define RCC\_SYS\_CLK\_SELECT\_HSE 0x00000001
- #define RCC\_SYS\_CLK\_SELECT\_PLL 0x00000002
- #define RCC\_PERIPH\_CLK\_ON 0
- #define RCC PERIPH CLK OFF 1
- #define RCC AFIO CLK EN 0x00000001
- #define RCC\_IOPA\_CLK\_EN 0x00000004
- #define RCC IOPB CLK EN 0x00000008
- #define RCC\_IOPC\_CLK\_EN 0x00000010
- #define RCC IOPD CLK EN 0x00000020
- #define RCC\_IOPE\_CLK\_EN 0x00000040
- #define RCC\_IOPF\_CLK\_EN 0x00000080
- #define RCC\_IOPG\_CLK\_EN 0x00000100
- #define RCC\_ADC1\_CLK\_EN 0x00000200
- #define RCC\_ADC2\_CLK\_EN 0x00000400
   #define RCC\_TIM1\_CLK\_EN 0x00000800
- #define RCC SPI1 CLK EN 0x00001000
- #define RCC TIM8 CLK EN 0x00002000
- #define RCC USART1 CLK EN 0x00004000
- #define RCC ADC3 CLK EN 0x00008000
- #define RCC\_TIM9\_CLK\_EN 0x00080000
- #define RCC\_TIM10\_CLK\_EN 0x00100000
- #define RCC\_TIM11\_CLK\_EN 0x00200000
- #define RCC AFIO RST 0x00000001
- #define RCC IOPA RST 0x00000004
- #define RCC\_IOPB\_RST 0x00000008
- #define RCC\_IOPC\_RST 0x00000010
- #define RCC\_IOPD\_RST 0x00000020
- #define RCC\_IOPE\_RST 0x00000040
- #define RCC\_IOPF\_RST 0x00000080
- #define RCC\_IOPG\_RST 0x00000100
- #define RCC\_ADC1\_RST 0x00000200
- #define RCC\_ADC2\_RST 0x00000400
- #define RCC\_TIM1\_RST 0x00000800
- #define RCC\_SPI1\_RST 0x00001000
   #define RCC\_TIM8\_RST 0x00002000
- #define RCC USART1 RST 0x00004000
- #define RCC ADC3 RST 0x00008000

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- #define RCC TIM9 RST 0x00080000
- #define RCC TIM10 RST 0x00100000
- #define RCC\_TIM11\_RST 0x00200000
- #define RCC TIM2 CLK EN 0x00000001
- #define RCC TIM3 CLK EN 0x00000002
- #define RCC\_TIM4\_CLK\_EN 0x00000004
- #define RCC TIM5 CLK EN 0x00000008
- #define RCC\_TIM6\_CLK\_EN 0x00000010
- #define RCC\_TIM7\_CLK\_EN 0x00000020
- #define RCC TIM12 CLK EN 0x00000040
- #define RCC TIM13 CLK EN 0x00000080
- #define RCC TIM14 CLK EN 0x00000100
- #define RCC WWD GEN CLK EN 0x00000800
- #define RCC SPI2 CLK EN 0x00004000
- #define RCC\_SPI3\_CLK\_EN 0x00008000
- #define RCC USART2 CLK EN 0x00020000
- #define RCC\_USART3\_CLK\_EN 0x00040000
- #define RCC USART4 CLK EN 0x00080000
- #define RCC USART5 CLK EN 0x00100000
- #define RCC\_I2C1\_CLK\_EN 0x00200000
- #define RCC\_I2C2\_CLK\_EN 0x00400000
- #define RCC\_USB\_CLK\_EN 0x00800000
- #define RCC\_CAN\_CLK\_EN 0x02000000
- #define RCC\_BKP\_CLK\_EN 0x08000000
- #define RCC PWR CLK EN 0x10000000
- #define RCC\_DAC\_CLK\_EN 0x20000000
- #define RCC\_TIM2\_RST 0x00000001
- #define RCC TIM3 RST 0x00000002
- #define RCC\_TIM4\_RST 0x00000004
- #define RCC TIM5 RST 0x00000008
- #define RCC\_TIM6\_RST 0x00000010
- #define RCC\_TIM7\_RST 0x00000020
- #define RCC\_TIM12\_RST 0x00000040
- #define RCC\_TIM13\_RST 0x00000080
- #define RCC\_TIM14\_RST 0x00000100
- #define RCC WWD GEN RST 0x00000800
- #define RCC SPI2 RST 0x00004000
- #define RCC SPI3 RST 0x00008000
- #define RCC USART2 RST 0x00020000
- #define RCC USART3 RST 0x00040000
- #define RCC USART4 RST 0x00080000
- #define RCC USART5 RST 0x00100000
- #define RCC I2C1 RST 0x00200000
- #define RCC\_I2C2\_RST 0x00400000
- #define RCC\_USB\_RST 0x00800000
- #define RCC\_CAN\_RST 0x02000000
- #define RCC\_BKP\_RST 0x08000000
- #define RCC\_PWR\_RST 0x10000000
- #define RCC DAC RST 0x20000000
- #define RCC\_DMA1\_CLK\_EN 0x00000001
- #define RCC\_DMA2\_CLK\_EN 0x00000002
- #define RCC\_SRAM\_CLK\_EN 0x00000004
- #define RCC\_FLITF\_CLK\_EN 0x00000010
- #define RCC\_CRC\_CLK\_EN 0x00000040
- #define RCC\_OTGFS\_CLK\_EN 0x00001000

- #define RCC\_ETHMAC\_CLK\_EN 0x00004000
- #define RCC\_ETHMACTX\_CLK\_EN 0x00008000
- #define RCC ETHMACRX CLK EN 0x00010000
- #define RCC\_OTGFS\_RST 0x00001000
- #define RCC\_ETHMAC\_RST 0x00004000

## **Functions**

Std\_ReturnType Rcc\_SetClockState (uint32\_t clock, uint8\_t state)

Choose a specific clock and changes its state (On / Off)

Std\_ReturnType Rcc\_lsClockReady (uint32\_t clock, uint8\_t \*ready)

Checks if a specific clock is ready or not.

Std\_ReturnType Rcc\_SelectMcoClock (uint32\_t clock)

Selects the clock on the mco pin.

• Std\_ReturnType Rcc\_SetPrescaler (uint32\_t clock, uint32\_t value)

Sets the prescaler value for a specific clock.

• Std\_ReturnType Rcc\_SetPllMultiplier (uint32\_t pll)

Sets the PLL Multiplication factor.

Std\_ReturnType Rcc\_SetPllSource (uint32\_t source)

Chooses the PLL clock source.

Std ReturnType Rcc GetSystemClockStatus (uint8 t \*sysClk)

Which clock is working as system clock.

• Std\_ReturnType Rcc\_SwitchSystemClock (uint32\_t clock)

Switches the system clock (HSI / HSE / PLL)

• Std\_ReturnType Rcc\_SetApb2PeriphClockState (uint32\_t periph, uint8\_t state)

Choose a specific peripheral on the APB2 bus and changes its state (On / Off)

Std\_ReturnType Rcc\_ResetApb2Periph (uint32\_t periph)

Resets a specific peripheral on the APB2 bus.

Std\_ReturnType Rcc\_SetApb1PeriphClockState (uint32\_t periph, uint8\_t state)

Choose a specific peripheral on the APB1 bus and changes its state (On / Off)

• Std ReturnType Rcc ResetApb1Periph (uint32 t periph)

Resets a specific peripheral on the APB1 bus.

Std\_ReturnType Rcc\_SetAhbPeriphClockState (uint32\_t periph, uint8\_t state)

Choose a specific peripheral on the AHB bus and changes its state (On / Off)

Std\_ReturnType Rcc\_ResetAhbPeriph (uint32\_t periph)

Resets a specific peripheral on the AHB bus.

## 4.11.1 Detailed Description

This file is to be used as an interface for the user of RCC driver.

**Author** 

Mark Attia

Date

January 22, 2020

4.11 Rcc.h File Reference 59

# 4.11.2 Function Documentation

# 4.11.2.1 Rcc\_GetSystemClockStatus()

Which clock is working as system clock.

# 4.11.2.2 Function: Rcc\_GetSystemClockStatus

### **Parameters**

sysClk	Saves the clock that is working as system clock in
	RCC_HSI_SYS : High speed internal clock is used as system clock
	RCC_HSE_SYS : High speed external clock is used as system clock
	RCC_PLL_SYS : PLL clock is used as system clock
returns	A status E_OK : if the function is executed correctly E_NOT_OK : if the function is not executed correctly

# 4.11.2.3 Function: Rcc\_GetSystemClockStatus

## **Parameters**

sysClk	Saves the clock that is working as system clock in
	RCC_HSI_SYS: High speed internal clock is used as system clock
	RCC_HSE_SYS : High speed external clock is used as system clock
	RCC_PLL_SYS : PLL clock is used as system clock
returns	A status E_OK : if the function is executed correctly E_NOT_OK : if the function is not executed correctly

## 4.11.2.4 Rcc\_lsClockReady()

Checks if a specific clock is ready or not.

## 4.11.2.5 Function: Rcc\_IsReady

## **Parameters**

clock	The clock you want to check for
	RCC_HSI_RDY: for the high speed internal clock
	RCC_HSE_RDY: for the high speed external clock
	RCC_PLL_RDY: for the PLL clock
ready	Course the manda state in
·oaay	Saves the ready state in
ready	RCC_IS_RDY : if the clock is ready
ready	,

### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.6 Function: Rcc\_lsReady

# **Parameters**

clock	The clock you want to check for
	RCC_HSI_RDY: for the high speed internal clock
	RCC_HSE_RDY: for the high speed external clock
	RCC_PLL_RDY: for the PLL clock
ready	Saves the ready state in
	RCC_IS_RDY : if the clock is ready
	RCC_NOT_RDY : if the clock is not ready

## Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.7 Rcc\_ResetAhbPeriph()

Resets a specific peripheral on the AHB bus.

# 4.11.2.8 Function: Rcc\_ResetAhbPeriph

4.11 Rcc.h File Reference 61

### **Parameters**

periph	The peripheral you want to reset
	RCC_OTGFS_RST: OTGFS reset
	RCC_ETHMAC_RST: Ethernet MAC reset

### **Returns**

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.9 Function: Rcc\_ResetAhbPeriph

## **Parameters**

periph	The peripheral you want to reset
	RCC_OTGFS_RST: OTGFS reset
	RCC_ETHMAC_RST: Ethernet MAC reset

## Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.10 Rcc\_ResetApb1Periph()

Resets a specific peripheral on the APB1 bus.

# 4.11.2.11 Function: Rcc\_ResetApb1Periph

#### **Parameters**

### periph | The peripheral you want to reset

• RCC\_TIM2\_RST: Timer 2 reset

• RCC\_TIM3\_RST: Timer 3 reset

• RCC\_TIM4\_RST: Timer 4 reset

• RCC\_TIM5\_RST: Timer 5 reset

• RCC\_TIM6\_RST: Timer 6 reset

• RCC\_TIM7\_RST: Timer 7 reset

• RCC\_TIM12\_RST: Timer 12 reset

• RCC\_TIM13\_RST: Timer 13 reset

• RCC\_TIM14\_RST: Timer 14 reset

• RCC\_WWD\_GEN\_RST: Window watchdog reset

• RCC\_SPI2\_RST: SPI 2 reset

• RCC\_SPI3\_RST: SPI 3 reset

RCC\_USART2\_RST: USART 2 reset

• RCC\_USART3\_RST: USART 3 reset

• RCC\_USART4\_RST: USART 4 reset

• RCC\_USART5\_RST: USART 5 reset

• RCC\_I2C1\_RST: I2C 1 reset

• RCC\_I2C2\_RST: I2C 2 reset

• RCC\_USB\_RST: USB reset

• RCC\_CAN\_RST: CAN reset

RCC\_BKP\_RST: Backup interface reset

· RCC PWR RST: Power interface reset

• RCC\_DAC\_RST: DAC interface reset

### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.12 Function: Rcc\_ResetApb1Periph

4.11 Rcc.h File Reference 63

#### **Parameters**

# periph The peripheral you want to reset

RCC\_TIM2\_RST: Timer 2 reset

• RCC\_TIM3\_RST: Timer 3 reset

• RCC\_TIM4\_RST: Timer 4 reset

• RCC\_TIM5\_RST: Timer 5 reset

• RCC\_TIM6\_RST: Timer 6 reset

• RCC\_TIM7\_RST: Timer 7 reset

• RCC\_TIM12\_RST: Timer 12 reset

• RCC\_TIM13\_RST: Timer 13 reset

• RCC\_TIM14\_RST: Timer 14 reset

• RCC\_WWD\_GEN\_RST: Window watchdog reset

• RCC\_SPI2\_RST: SPI 2 reset

• RCC\_SPI3\_RST: SPI 3 reset

RCC\_USART2\_RST: USART 2 reset

• RCC\_USART3\_RST: USART 3 reset

• RCC\_USART4\_RST: USART 4 reset

• RCC\_USART5\_RST: USART 5 reset

• RCC\_I2C1\_RST: I2C 1 reset

• RCC\_I2C2\_RST: I2C 2 reset

RCC\_USB\_RST: USB reset

RCC\_CAN\_RST: CAN reset

RCC\_BKP\_RST: Backup interface reset

• RCC\_PWR\_RST: Power interface reset

· RCC\_DAC\_RST: DAC interface reset

### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

### 4.11.2.13 Rcc ResetApb2Periph()

Resets a specific peripheral on the APB2 bus.

## 4.11.2.14 Function: Rcc\_ResetApb2Periph

#### **Parameters**

### periph | The peripheral you want to reset

• RCC\_AFIO\_RST: Alternate function input output reset

• RCC\_IOPA\_RST: Port A input output reset

• RCC\_IOPB\_RST: Port B input output reset

• RCC\_IOPC\_RST: Port C input output reset

• RCC\_IOPD\_RST: Port D input output reset

• RCC\_IOPE\_RST: Port E input output reset

• RCC\_IOPF\_RST: Port F input output reset

RCC\_IOPG\_RST: Port G input output reset

• RCC\_ADC1\_RST: ADC 1 reset

• RCC\_ADC2\_RST: ADC 2 reset

• RCC\_TIM1\_RST: Timer 1 reset

• RCC\_SPI1\_RST: SPI 1 reset

• RCC\_TIM8\_RST: Timer 8 reset

• RCC\_USART1\_RST: USART 1 reset

• RCC\_ADC3\_RST: ADC 3 reset

• RCC\_TIM9\_RST: Timer 9 reset

• RCC TIM10 RSTN: Timer 10 reset

• RCC\_TIM11\_RSTN: Timer 11 reset

# Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.15 Function: Rcc\_ResetApb2Periph

4.11 Rcc.h File Reference 65

#### **Parameters**

#### periph | The peripheral you want to reset

• RCC\_AFIO\_RST: Alternate function input output reset

• RCC\_IOPA\_RST: Port A input output reset

• RCC\_IOPB\_RST: Port B input output reset

• RCC\_IOPC\_RST: Port C input output reset

• RCC\_IOPD\_RST: Port D input output reset

• RCC\_IOPE\_RST: Port E input output reset

• RCC\_IOPF\_RST: Port F input output reset

RCC\_IOPG\_RST: Port G input output reset

• RCC\_ADC1\_RST: ADC 1 reset

• RCC\_ADC2\_RST: ADC 2 reset

• RCC\_TIM1\_RST: Timer 1 reset

• RCC\_SPI1\_RST: SPI 1 reset

• RCC\_TIM8\_RST: Timer 8 reset

• RCC\_USART1\_RST: USART 1 reset

• RCC\_ADC3\_RST: ADC 3 reset

• RCC\_TIM9\_RST: Timer 9 reset

• RCC TIM10 RSTN: Timer 10 reset

• RCC\_TIM11\_RSTN: Timer 11 reset

# Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

#### 4.11.2.16 Rcc SelectMcoClock()

Selects the clock on the mco pin.

#### 4.11.2.17 Function: Rcc SelectMcoClock

#### **Parameters**

#### clock The clock you want to configure

- RCC\_MCO\_NO\_CLK : No clock will be on MCO
- RCC\_MCO\_SYS\_CLK : Select system clock on the MCO
- RCC\_MCO\_HSI\_CLK : Select high speed internal clock on the MCO
- RCC\_MCO\_HSE\_CLK : Select high speed external clock on the MCO
- RCC\_MCO\_PLL\_CLK : Select PLL clock on the MCO

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

#### 4.11.2.18 Function: Rcc SelectMcoClock

#### **Parameters**

clock The clock you want to configure

- RCC MCO NO CLK: No clock will be on MCO
- RCC\_MCO\_SYS\_CLK : Select system clock on the MCO
- RCC\_MCO\_HSI\_CLK : Select high speed internal clock on the MCO
- RCC\_MCO\_HSE\_CLK : Select high speed external clock on the MCO
- RCC\_MCO\_PLL\_CLK : Select PLL clock on the MCO

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.19 Rcc\_SetAhbPeriphClockState()

Choose a specific peripheral on the AHB bus and changes its state (On / Off)

#### 4.11.2.20 Function: Rcc\_SetAhbPeriphClockState

4.11 Rcc.h File Reference 67

# **Parameters**

periph	The peripheral clock you want to configure
	RCC_DMA1_CLK_EN: DMA 1 clock enable
	RCC_DMA2_CLK_EN: DMA 2 clock enable
	RCC_SRAM_CLK_EN: SRAM interface clock enable
	RCC_FLITF_CLK_EN: FLITF clock enable
	RCC_CRC_CLK_EN: CRC clock enable
	RCC_OTGFS_CLK_EN: OTGFS clock enable
	RCC_ETHMAC_CLK_EN: Ethernet MAC clock enable
	RCC_ETHMACTX_CLK_EN: Ethernet MAC TX clock enable
	RCC_ETHMACRX_CLK_EN: Ethernet MAC RX clock enable
state	: The state of the clock (On / Off)
	RCC_PERIPH_CLK_ON: To set the clock on
	RCC_PERIPH_CLK_OFF: To set the clock off

## Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.21 Function: Rcc\_SetAhbPeriphClockState

# **Parameters**

periph	The peripheral clock you want to configure
	RCC_DMA1_CLK_EN: DMA 1 clock enable
	RCC_DMA2_CLK_EN: DMA 2 clock enable
	RCC_SRAM_CLK_EN: SRAM interface clock enable
	RCC_FLITF_CLK_EN: FLITF clock enable
	RCC_CRC_CLK_EN: CRC clock enable
	RCC_OTGFS_CLK_EN: OTGFS clock enable
	RCC_ETHMAC_CLK_EN: Ethernet MAC clock enable
	RCC_ETHMACTX_CLK_EN: Ethernet MAC TX clock enable
	RCC_ETHMACRX_CLK_EN: Ethernet MAC RX clock enable
state	: The state of the clock (On / Off)
	RCC_PERIPH_CLK_ON: To set the clock on
	RCC_PERIPH_CLK_OFF: To set the clock off

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.22 Rcc\_SetApb1PeriphClockState()

Choose a specific peripheral on the APB1 bus and changes its state (On / Off)

# 4.11.2.23 Function: Rcc\_SetApb1PeriphClockState

4.11 Rcc.h File Reference 69

# **Parameters**

periph	The peripheral clock you want to configure
	RCC_TIM2_CLK_EN: Timer 2 clock enable
	RCC_TIM3_CLK_EN: Timer 3 clock enable
	RCC_TIM4_CLK_EN: Timer 4 clock enable
	RCC_TIM5_CLK_EN: Timer 5 clock enable
	RCC_TIM6_CLK_EN: Timer 6 clock enable
	RCC_TIM7_CLK_EN: Timer 7 clock enable
	RCC_TIM12_CLK_EN: Timer 12 clock enable
	RCC_TIM13_CLK_EN: Timer 13 clock enable
	RCC_TIM14_CLK_EN: Timer 14 clock enable
	RCC_WWD_GEN_CLK_EN: Window watchdog clock enable
	RCC_SPI2_CLK_EN: SPI 2 clock enable
	RCC_SPI3_CLK_EN: SPI 3 clock enable
	RCC_USART2_CLK_EN: USART 2 clock enable
	RCC_USART3_CLK_EN: USART 3 clock enable
	RCC_USART4_CLK_EN: USART 4 clock enable
	RCC_USART5_CLK_EN: USART 5 clock enable
	RCC_I2C1_CLK_EN: I2C 1 clock enable
	RCC_I2C2_CLK_EN: I2C 2 clock enable
	RCC_USB_CLK_EN: USB clock enable
	RCC_CAN_CLK_EN: CAN clock enable
	RCC_BKP_CLK_EN: Backup interface clock enable
	RCC_PWR_CLK_EN: Power interface clock enable
	RCC_DAC_CLK_EN: DAC interface clock enable
state	The state of the clock (On / Off)
	RCC_PERIPH_CLK_ON : To set the clock on
	RCC_PERIPH_CLK_OFF : To set the clock off
<u>i                                      </u>	

## Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.24 Function: Rcc\_SetApb1PeriphClockState

# **Parameters**

periph	The peripheral clock you want to configure
	RCC_TIM2_CLK_EN: Timer 2 clock enable
	RCC_TIM3_CLK_EN: Timer 3 clock enable
	RCC_TIM4_CLK_EN: Timer 4 clock enable
	RCC_TIM5_CLK_EN: Timer 5 clock enable
	RCC_TIM6_CLK_EN: Timer 6 clock enable
	RCC_TIM7_CLK_EN: Timer 7 clock enable
	RCC_TIM12_CLK_EN: Timer 12 clock enable
	RCC_TIM13_CLK_EN: Timer 13 clock enable
	RCC_TIM14_CLK_EN: Timer 14 clock enable
	RCC_WWD_GEN_CLK_EN: Window watchdog clock enable
	RCC_SPI2_CLK_EN: SPI 2 clock enable
	RCC_SPI3_CLK_EN: SPI 3 clock enable
	RCC_USART2_CLK_EN: USART 2 clock enable
	RCC_USART3_CLK_EN: USART 3 clock enable
	RCC_USART4_CLK_EN: USART 4 clock enable
	RCC_USART5_CLK_EN: USART 5 clock enable
	RCC_I2C1_CLK_EN: I2C 1 clock enable
	RCC_I2C2_CLK_EN: I2C 2 clock enable
	RCC_USB_CLK_EN: USB clock enable
	RCC_CAN_CLK_EN: CAN clock enable
	RCC_BKP_CLK_EN: Backup interface clock enable
	RCC_PWR_CLK_EN: Power interface clock enable
	RCC_DAC_CLK_EN: DAC interface clock enable
state	The state of the clock (On / Off)
	RCC_PERIPH_CLK_ON : To set the clock on
	RCC_PERIPH_CLK_OFF: To set the clock off

# Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.25 Rcc\_SetApb2PeriphClockState()

 ${\tt Std\_ReturnType\ Rcc\_SetApb2PeriphClockState\ (}$ 

4.11 Rcc.h File Reference 71

```
uint32_t periph,
uint8_t state )
```

Choose a specific peripheral on the APB2 bus and changes its state (On / Off)

# 4.11.2.26 Function: Rcc\_SetApb2PeriphClockState

#### **Parameters**

periph	The peripheral clock you want to configure
	RCC_AFIO_CLK_EN: Alternate function input output clock enable
	RCC_IOPA_CLK_EN: Port A input output clock enable
	RCC_IOPB_CLK_EN: Port B input output clock enable
	RCC_IOPC_CLK_EN: Port C input output clock enable
	RCC_IOPD_CLK_EN: Port D input output clock enable
	RCC_IOPE_CLK_EN: Port E input output clock enable
	RCC_IOPF_CLK_EN: Port F input output clock enable
	RCC_IOPG_CLK_EN: Port G input output clock enable
	RCC_ADC1_CLK_EN: ADC 1 clock enable
	RCC_ADC2_CLK_EN: ADC 2 clock enable
	RCC_TIM1_CLK_EN: Timer 1 clock enable
	RCC_SPI1_CLK_EN: SPI 1 clock enable
	RCC_TIM8_CLK_EN: Timer 8 clock enable
	RCC_USART1_CLK_EN: USART 1 clock enable
	RCC_ADC3_CLK_EN: ADC 3 clock enable
	RCC_TIM9_CLK_EN: Timer 9 clock enable
	RCC_TIM10_CLK_EN: Timer 10 clock enable
	RCC_TIM11_CLK_EN: Timer 11 clock enable
state	The state of the clock (On / Off)
	RCC_PERIPH_CLK_ON : To set the clock on
	RCC_PERIPH_CLK_OFF : To set the clock off

## Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.27 Function: Rcc\_SetApb2PeriphClockState

## **Parameters**

periph	The peripheral clock you want to configure
	RCC_AFIO_CLK_EN: Alternate function input output clock enable
	RCC_IOPA_CLK_EN: Port A input output clock enable
	RCC_IOPB_CLK_EN: Port B input output clock enable
	RCC_IOPC_CLK_EN: Port C input output clock enable
	RCC_IOPD_CLK_EN: Port D input output clock enable
	RCC_IOPE_CLK_EN: Port E input output clock enable
	RCC_IOPF_CLK_EN: Port F input output clock enable
	DOC JOBO CLIV ENI Part C input autout alask arabla
	RCC_IOPG_CLK_EN: Port G input output clock enable
	RCC_ADC1_CLK_EN: ADC 1 clock enable
	<ul> <li>RCC_ADC2_CLK_EN: ADC 2 clock enable</li> </ul>
	RCC_TIM1_CLK_EN: Timer 1 clock enable
	RCC_SPI1_CLK_EN: SPI 1 clock enable
	RCC_TIM8_CLK_EN: Timer 8 clock enable
	RCC_USART1_CLK_EN: USART 1 clock enable
	<ul> <li>RCC_ADC3_CLK_EN: ADC 3 clock enable</li> </ul>
	RCC_TIM9_CLK_EN: Timer 9 clock enable
	RCC_TIM10_CLK_EN: Timer 10 clock enable
	RCC_TIM11_CLK_EN: Timer 11 clock enable
state	The state of the clock (On / Off)
	<ul> <li>RCC_PERIPH_CLK_ON: To set the clock on</li> </ul>
	RCC_PERIPH_CLK_OFF : To set the clock off

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.28 Rcc\_SetClockState()

Choose a specific clock and changes its state (On / Off)

# 4.11.2.29 Function: Rcc\_SetClockState

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#### **Parameters**

clock	The clock you want to configure
	RCC_HSI_SET: for the high speed internal clock
	RCC_HSE_SET: for the high speed external clock
	RCC_PLL_SET: for the PLL clock
state	: The state of the clock (On / Off)
	RCC_CLK_ON : To set the clock on
	RCC_CLK_OFF: To set the clock off

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.30 Function: Rcc\_SetClockState

#### **Parameters**

clock	The clock you want to configure
	<ul> <li>RCC_HSI_SET: for the high speed internal clock</li> </ul>
	RCC_HSE_SET: for the high speed external clock
	RCC_PLL_SET: for the PLL clock
state	: The state of the clock (On / Off)
	RCC_CLK_ON : To set the clock on
	RCC_CLK_OFF : To set the clock off

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.31 Rcc\_SetPIIMultiplier()

Sets the PLL Multiplication factor.

# 4.11.2.32 Function: Rcc\_SetPllMultiplier

#### **Parameters**

```
    PII : The PLL multiplication factor
    RCC_PLL_MUL_XX : Set PLL multiplication factor
```

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.33 Function: Rcc\_SetPllMultiplier

#### **Parameters**

```
pll : The PLL multiplication factorRCC_PLL_MUL_XX : Set PLL multiplication factor
```

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

## 4.11.2.34 Rcc SetPllSource()

Chooses the PLL clock source.

## 4.11.2.35 Function: Rcc SetPllSource

#### **Parameters**

source	: The PLL clock source
	RCC_PLL_SRC_HSI : Choose high speed internal clock / 2 as a PLL clock source
	RCC_PLL_SRC_HSE : Choose high speed external clock as a PLL clock source

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.36 Function: Rcc\_SetPIISource

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# **Parameters**

source	: The PLL clock source
	• RCC_PLL_SRC_HSI : Choose high speed internal clock / 2 as a PLL clock source
	RCC_PLL_SRC_HSE : Choose high speed external clock as a PLL clock source

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.37 Rcc\_SetPrescaler()

Sets the prescaler value for a specific clock.

# 4.11.2.38 Function: Rcc\_SetPrescaler

## **Parameters**

clock	The clock you want to configure
	RCC_USB_PRE : For the USB prescaler
	RCC_PLL_HSE_PRE : For the PII prescaler
	RCC_ADC_PRE : For the ADC prescaler
	RCC_APB2_PRE : For the APB2 prescaler
	RCC_APB1_PRE : For the APB1 prescaler
	RCC_AHB_PRE : For the AHB prescaler
value	: The state of the clock (On / Off)
	<ul> <li>RCC_USB_PRE_1_5: No USB prescaler value</li> </ul>
	RCC_USB_PRE_1_5 : USB prescaler 1.5
	RCC_PLL_HSE_PRE_X : PLL Prescaler value using high speed external clock
	RCC_ADC_PRE_X : ADC Prescaler value
	<ul> <li>RCC_APB2_PRE_XX : APB2 prescater value</li> </ul>
	<ul> <li>RCC_APB1_PRE_XX : APB1 prescater value</li> </ul>
	RCC_AHB_PRE_XXX : AHB prescater value

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.39 Function: Rcc\_SetPrescaler

## **Parameters**

clock	The clock you want to configure
	RCC_USB_PRE : For the USB prescaler
	RCC_PLL_HSE_PRE : For the PII prescaler
	RCC_ADC_PRE : For the ADC prescaler
	RCC_APB2_PRE : For the APB2 prescaler
	RCC_APB1_PRE : For the APB1 prescaler
	RCC_AHB_PRE : For the AHB prescaler
value	: The state of the clock (On / Off)
	RCC_USB_PRE_1_5 : No USB prescaler value
	RCC_USB_PRE_1_5 : USB prescaler 1.5
	RCC_PLL_HSE_PRE_X : PLL Prescaler value using high speed external clock
	RCC_ADC_PRE_X : ADC Prescaler value
	RCC_APB2_PRE_XX : APB2 prescater value
	RCC_APB1_PRE_XX : APB1 prescater value
	RCC_AHB_PRE_XXX : AHB prescater value

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.11.2.40 Rcc\_SwitchSystemClock()

Switches the system clock (HSI / HSE / PLL)

# 4.11.2.41 Function: Rcc\_SwitchSystemClock

#### **Parameters**

```
clock : The PLL clock source

RCC_SYS_CLK_SELECT_HSI : Select high speed internal clock as system clock

RCC_SYS_CLK_SELECT_HSE : Select high speed external clock as system clock

RCC_SYS_CLK_SELECT_PLL : Select PLL clock as system clock
```

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

#### 4.11.2.42 Function: Rcc\_SwitchSystemClock

#### **Parameters**

```
clock : The PLL clock source

RCC_SYS_CLK_SELECT_HSI : Select high speed internal clock as system clock

RCC_SYS_CLK_SELECT_HSE : Select high speed external clock as system clock

RCC_SYS_CLK_SELECT_PLL : Select PLL clock as system clock
```

### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.12 Switch.c File Reference

This file is to be used as an implementation for the Switch Handler.

```
#include "Std_Types.h"
#include "Gpio.h"
#include "HRcc.h"
#include "Switch.h"
```

# **Functions**

- Std\_ReturnType Switch\_Init (void)
   Initializes GPIOs for the Switches.
- Std\_ReturnType Switch\_GetSwitchStatus (uint8\_t switchName, uint8\_t \*state)
   Gets the status of the switch.

# **Variables**

const switch\_t Switch\_switches [SWITCH\_NUMBER\_OF\_SWITCHES]

# 4.12.1 Detailed Description

This file is to be used as an implementation for the Switch Handler.

Author

Mark Attia

Date

January 22, 2020

# 4.12.2 Function Documentation

# 4.12.2.1 Switch\_GetSwitchStatus()

Gets the status of the switch.

# 4.12.2.2 Function: Switch\_GetSwitchStatus

### **Parameters**

switchName	The name of the Switch
state	Save the status of the switch in
	SWITCH_PRESSED : if the switch is pressed
	SWITCH_NOT_PRESSED : if the switch is not pressed

# Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

## 4.12.2.3 Switch\_Init()

Initializes GPIOs for the Switches.

## 4.12.2.4 Function: Switch\_Init

Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.13 Switch.h File Reference

This file is to be used as an interface for the user of the Switch Handler.

```
#include "Switch_Cfg.h"
```

## **Data Structures**

· struct switch\_t

The Switch pin layout.

#### **Macros**

- #define SWITCH\_PRESSED 0
- #define SWITCH\_NOT\_PRESSED !SWITCH\_PRESSED

## **Functions**

Std ReturnType Switch Init (void)

Initializes GPIOs for the Switches.

• Std\_ReturnType Switch\_GetSwitchStatus (uint8\_t switchName, uint8\_t \*state)

Gets the status of the switch.

## 4.13.1 Detailed Description

This file is to be used as an interface for the user of the Switch Handler.

Author

Mark Attia

Date

January 22, 2020

# 4.13.2 Function Documentation

## 4.13.2.1 Switch\_GetSwitchStatus()

Gets the status of the switch.

# 4.13.2.2 Function: Switch\_GetSwitchStatus

#### **Parameters**

switchName	The name of the Switch
state Save the status of the switch in	
	SWITCH_PRESSED : if the switch is pressed
	SWITCH_NOT_PRESSED : if the switch is not pressed

#### Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.13.2.3 Function: Switch\_GetSwitchStatus

#### **Parameters**

switchName	The name of the Switch
state Save the status of the switch in	
	SWITCH_PRESSED : if the switch is pressed
	SWITCH_NOT_PRESSED : if the switch is not pressed
	SWITCH_NOT_PRESSED : if the switch is not pressed

## Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

## 4.13.2.4 Switch\_Init()

Initializes GPIOs for the Switches.

# 4.13.2.5 Function: Switch\_Init

# Returns

: A status E\_OK : if the function is executed correctly E\_NOT\_OK : if the function is not executed correctly

# 4.13.2.6 Function: Switch\_Init

# Returns

: A status  $E\_OK$  : if the function is executed correctly  $E\_NOT\_OK$  : if the function is not executed correctly

# 4.14 Switch\_Cfg.c File Reference

This file is to be used as an implementation of the configurations the user configured in the Switch\_Cfg.h.

```
#include "Std_Types.h"
#include "Gpio.h"
#include "Switch_Cfg.h"
#include "Switch.h"
```

## **Variables**

• const switch\_t Switch\_switches [SWITCH\_NUMBER\_OF\_SWITCHES]

# 4.14.1 Detailed Description

This file is to be used as an implementation of the configurations the user configured in the Switch\_Cfg.h.

Author

Mark Attia

Date

January 22, 2020

# 4.14.2 Variable Documentation

### 4.14.2.1 Switch\_switches

# 4.15 Switch\_Cfg.h File Reference

This file is to be given to the user to configure the Switch Handler.

#### **Macros**

- #define SWITCH\_NUMBER\_OF\_SWITCHES 1
- #define **BOOTLOADER\_SWITCH** 0

# 4.15.1 Detailed Description

This file is to be given to the user to configure the Switch Handler.

**Author** 

Mark Attia

Date

January 22, 2020

# 4.16 Uart.c File Reference

This is the implementation for the UART driver.

```
#include "Std_Types.h"
#include "Uart_Cfg.h"
#include "Uart.h"
#include "Dma.h"
```

#### **Data Structures**

struct uart\_t

The UART Registers.

· struct dataBuffer t

The Uart Data Buffer.

#### **Macros**

- #define **UART\_NUMBER\_OF\_MODULES** 3
- #define UART\_INT\_NUMBER 37
- #define **UART\_BUFFER\_IDLE** 0
- #define UART\_BUFFER\_BUSY 1
- #define UART\_TXE\_CLR 0xFFFFFF7F
- #define **UART\_TC\_CLR** 0xFFFFFBF
- #define UART\_RXNE\_CLR 0xFFFFFDF
- #define UART\_PE\_CLR 0xFFFFFFE
- #define **UART\_DR\_CLR** 0xFFFFFE00
- #define UART STOP CLR 0xFFFFCFFF
- #define UART\_TXEIE\_CLR 0xFFFFFF7F
- #define UART\_PS\_CLR 0xFFFFFDFF
- #define UART\_M\_CLR 0xFFFFFFF
- #define UART\_LBD\_CLR 0xFFFFFEFF
- #define UART\_LBDIE\_CLR 0xFFFFFBF
- #define UART TXE GET 0x00000080
- #define **UART\_TC\_GET** 0x00000040
- #define UART RXNE GET 0x00000020
- #define UART\_PE\_GET 0x00000001

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- #define UART\_UE\_SET 0x00002000
- #define UART PCE SET 0x00000400
- #define UART PEIE SET 0x00000100
- #define UART TXEIE SET 0x00000080
- #define UART\_TCIE\_SET 0x00000040
- #define UART\_RXNEIE\_SET 0x00000020
- #define UART IDLEIE SET 0x00000010
- #define UART\_TE\_SET 0x00000008
- #define UART\_RE\_SET 0x00000004
- #define **UART M SET** 0x00001000
- #define UART LBD SET 0x00000100
- #define UART\_LBDIE\_SET 0x00000040
- #define UART\_DMAT\_SET 0x00000080
- #define UART DMAR SET 0x00000040
- #define UART\_SBK\_SET 0x00000001
- #define UART\_LINEN\_CLR 0xFFFFBFFF
- #define UART\_RTSE\_CLR 0xFFFFFEFF
- #define UART NO PRESCALER 0x1
- #define DMA\_DID\_NOT\_RECEIVE 0
- #define DMA\_RECEIVED 1

### **Functions**

• Std\_ReturnType Uart\_Init (Uart\_cfg\_t \*cfgUart)

Initializes the UART.

• Std\_ReturnType Uart\_Send (uint8\_t \*data, uint16\_t length, uint8\_t uartModule)

Sends data through the UART.

Std\_ReturnType Uart\_Receive (uint8\_t \*data, uint16\_t length, uint8\_t uartModule)

Receives data through the UART.

• Std\_ReturnType Uart\_SendSync (uint8\_t \*data, uint16\_t length, uint8\_t uartModule)

Sends data through the UART synchronously.

• Std\_ReturnType Uart\_ReceiveSync (uint8\_t \*data, uint16\_t length, uint8\_t uartModule)

Receives data through the UART synchronously.

Std\_ReturnType Uart\_SetTxCb (txCb\_t func, uint8\_t uartModule)

Sets the callback function that will be called when transmission is completed.

Std\_ReturnType Uart\_SetRxCb (rxCb\_t func, uint8\_t uartModule)

Sets the callback function that will be called when receive is completed.

Std\_ReturnType Uart\_SetBreakCb (brCb\_t func, uint8\_t uartModule)

Sets the callback function that will be called when break happens.

• Std\_ReturnType Uart\_SendBreak (uint8\_t uartModule)

Sends a Lin break of 13 bit length.

void USART1\_IRQHandler (void)

The UART 1 Handler.

void USART2\_IRQHandler (void)

The UART 2 Handler.

• void USART3 IRQHandler (void)

The UART 3 Handler.

## **Variables**

- const uint32\_t Uart\_Address [UART\_NUMBER\_OF\_MODULES]

  The Base Adresses of the UART module.
- const volatile uint8\_t Uart\_DmaTxChannelNumber [UART\_NUMBER\_OF\_MODULES]
- const volatile uint8\_t **Uart\_DmaRxChannelNumber** [UART\_NUMBER\_OF\_MODULES]

# 4.16.1 Detailed Description

This is the implementation for the UART driver.

**Author** 

```
Mark Attia ( markjosephattia@gmail.com)
```

Version

0.1

Date

2020-03-26

Copyright

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## 4.16.2 Function Documentation

# 4.16.2.1 Uart\_Init()

Initializes the UART.

**Parameters** 

```
cfg The Uart Configurations
```

#### Returns

Std\_ReturnType A Status E\_OK: If the function executed successfully E\_NOT\_OK: If the did not execute successfully

4.16 Uart.c File Reference 85

# 4.16.2.2 Uart\_Receive()

Receives data through the UART.

#### **Parameters**

data
length
uartModule

#### Returns

Std\_ReturnType A Status E\_OK: If the driver is ready to receive E\_NOT\_OK: If the driver can't receive data right now

# 4.16.2.3 Uart\_ReceiveSync()

Receives data through the UART synchronously.

#### **Parameters**

data	The buffer to receive data in
length	the length of the data in bytes
uartModule	the module number of the UART
	• UART1
	• UART2
	• UART3

#### Returns

Std\_ReturnType A Status E\_OK: If the driver is ready to receive E\_NOT\_OK: If the driver can't receive data right now

# 4.16.2.4 Uart\_Send()

Sends data through the UART.

#### **Parameters**

data	The data to send
length	the length of the data in bytes
uartModule	the module number of the UART
	• UART1
	• UART2
	• UART3

## Returns

Std\_ReturnType A Status E\_OK: If the driver is ready to send E\_NOT\_OK: If the driver can't send data right now

# 4.16.2.5 Uart\_SendBreak()

Sends a Lin break of 13 bit length.

# **Parameters**

uartModule	the module number of the UART
	• UART1
	• UART2
	• UART3

## Returns

Std\_ReturnType A Status E\_OK: If the function executed successfully E\_NOT\_OK: If the did not execute successfully

4.16 Uart.c File Reference 87

# 4.16.2.6 Uart\_SendSync()

Sends data through the UART synchronously.

#### **Parameters**

data	The data to send
length	the length of the data in bytes
uartModule	the module number of the UART
	• UART1
	• UART2
	• UART3

## Returns

Std\_ReturnType A Status E\_OK: If the driver is ready to send E\_NOT\_OK: If the driver can't send data right now

# 4.16.2.7 Uart\_SetBreakCb()

```
Std_ReturnType Uart_SetBreakCb (
          brCb_t func,
          uint8_t uartModule )
```

Sets the callback function that will be called when break happens.

# **Parameters**

func	the callback function
uartModule	the module number of the UART
	• UART1
	• UART2
	• UART3

#### Returns

Std\_ReturnType A Status E\_OK: If the function executed successfully E\_NOT\_OK: If the did not execute successfully

# 4.16.2.8 Uart\_SetRxCb()

Sets the callback function that will be called when receive is completed.

#### **Parameters**

func	the callback function
uartModule	the module number of the UART
	• UART1
	• UART2
	• UART3

# Returns

Std\_ReturnType A Status E\_OK: If the function executed successfully E\_NOT\_OK: If the did not execute successfully

# 4.16.2.9 Uart\_SetTxCb()

Sets the callback function that will be called when transmission is completed.

#### **Parameters**

func	the callback function
uartModule	the module number of the UART
	• UART1
	• UART2
	• UART3

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#### Returns

Std\_ReturnType A Status E\_OK: If the function executed successfully E\_NOT\_OK: If the did not execute successfully

# 4.16.2.10 USART1\_IRQHandler()

The UART 1 Handler.

# 4.16.2.11 USART2\_IRQHandler()

The UART 2 Handler.

# 4.16.2.12 USART3\_IRQHandler()

The UART 3 Handler.

# 4.16.3 Variable Documentation

# 4.16.3.1 Uart\_Address

```
const uint32_t Uart_Address[UART_NUMBER_OF_MODULES]
```

# Initial value:

```
= {
    0x40013800,
    0x40004400,
    0x40004800
```

The Base Adresses of the UART module.

#### 4.16.3.2 Uart\_DmaRxChannelNumber

```
const volatile uint8_t Uart_DmaRxChannelNumber[UART_NUMBER_OF_MODULES]
```

#### Initial value:

```
DMA_CH_5,
DMA_CH_6,
DMA_CH_3
```

#### 4.16.3.3 Uart\_DmaTxChannelNumber

```
const volatile uint8_t Uart_DmaTxChannelNumber[UART_NUMBER_OF_MODULES]
```

#### Initial value:

```
DMA_CH_4,
DMA_CH_7,
DMA_CH_2
```

# 4.17 Uart.h File Reference

This is the user interface for the UART driver.

## **Data Structures**

· struct Uart cfg t

#### **Macros**

- #define UART1 0
- #define UART2 1
- #define **UART3** 2
- #define UART\_ODD\_PARITY 0x00000200
- #define **UART\_EVEN\_PARITY** 0x00000000
- #define UART\_NO\_PARITY 0xFFFFFBFF
- #define UART\_STOP\_ONE\_BIT 0x00000000
- #define UART\_STOP\_TWO\_BITS 0x00003000
- #define UART\_FLOW\_CONTROL\_EN 0x00000100
- #define UART FLOW CONTROL DIS 0x00000000
- #define **UART\_LIN\_EN** 0x00004000
- #define UART\_LIN\_DIS 0x00000000
- #define **UART\_INTERRUPT\_DIS** 0
- #define UART\_INTERRUPT\_TXE 1
- #define UART\_INTERRUPT\_TC 2
- #define UART\_INTERRUPT\_RXNE 4
- #define **UART\_INTERRUPT\_LBD** 8 #define UART MODE ASYNC 0
- #define UART\_MODE\_DMA 1

4.17 Uart.h File Reference 91

# **Typedefs**

- typedef void(\* txCb\_t) (uint8 t)
- typedef void(\* rxCb\_t) (uint8\_t)
- typedef void(\* brCb\_t) (uint8\_t)

#### **Functions**

• Std\_ReturnType Uart\_Init (Uart\_cfg\_t \*cfgUart)

Initializes the UART.

 $\bullet \ \, \mathsf{Std}\_\mathsf{ReturnType} \,\, \mathsf{Uart}\_\mathsf{Send} \,\, (\mathsf{uint8}\_\mathsf{t} \, * \mathsf{data}, \, \mathsf{uint16}\_\mathsf{t} \,\, \mathsf{length}, \, \mathsf{uint8}\_\mathsf{t} \,\, \mathsf{uartModule})$ 

Sends data through the UART.

Std\_ReturnType Uart\_SendBreak (uint8\_t uartModule)

Sends a Lin break of 13 bit length.

• Std\_ReturnType Uart\_Receive (uint8\_t \*data, uint16\_t length, uint8\_t uartModule)

Receives data through the UART.

• Std\_ReturnType Uart\_SendSync (uint8\_t \*data, uint16\_t length, uint8\_t uartModule)

Sends data through the UART synchronously.

• Std\_ReturnType Uart\_ReceiveSync (uint8\_t \*data, uint16\_t length, uint8\_t uartModule)

Receives data through the UART synchronously.

• Std\_ReturnType Uart\_SetTxCb (txCb\_t func, uint8\_t uartModule)

Sets the callback function that will be called when transmission is completed.

• Std\_ReturnType Uart\_SetRxCb (rxCb\_t func, uint8\_t uartModule)

Sets the callback function that will be called when receive is completed.

• Std\_ReturnType Uart\_SetBreakCb (brCb\_t func, uint8\_t uartModule)

Sets the callback function that will be called when break happens.

# 4.17.1 Detailed Description

This is the user interface for the UART driver.

Author

```
Mark Attia ( markjosephattia@gmail.com)
```

Version

0.1

Date

2020-03-26

Copyright

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### 4.17.2 Function Documentation

# 4.17.2.1 Uart\_Init()

Initializes the UART.

## **Parameters**

The Uart Configurations	cfgUart
-------------------------	---------

## Returns

Std\_ReturnType A Status E\_OK: If the function executed successfully E\_NOT\_OK: If the did not execute successfully

#### **Parameters**

cfg	The Uart Configurations
-----	-------------------------

#### Returns

Std\_ReturnType A Status E\_OK: If the function executed successfully E\_NOT\_OK: If the did not execute successfully

# 4.17.2.2 Uart\_Receive()

```
Std_ReturnType Uart_Receive (
          uint8_t * data,
          uint16_t length,
          uint8_t uartModule )
```

Receives data through the UART.

# **Parameters**

data	The buffer to receive data in	
length	the length of the data in bytes	
uartModule	the module number of the UART	
	• UART1	
	• UART2	
	• UART3	

#### Returns

Std\_ReturnType A Status E\_OK: If the driver is ready to receive E\_NOT\_OK: If the driver can't receive data right now

4.17 Uart.h File Reference 93

# 4.17.2.3 Uart\_ReceiveSync()

Receives data through the UART synchronously.

#### **Parameters**

data	
length	
uartModule	

#### Returns

Std\_ReturnType A Status E\_OK: If the driver is ready to receive E\_NOT\_OK: If the driver can't receive data right now

# 4.17.2.4 Uart\_Send()

Sends data through the UART.

### **Parameters**

data	The data to send
length the length of the data in bytes	
uartModule	the module number of the UART
	• UART1
	• UART2
	• UART3

#### Returns

Std\_ReturnType A Status E\_OK: If the driver is ready to send E\_NOT\_OK: If the driver can't send data right now

# 4.17.2.5 Uart\_SendBreak()

Sends a Lin break of 13 bit length.

#### **Parameters**

uartModule	the module number of the UART
	• UART1
	• UART2
	• UART3

#### Returns

Std\_ReturnType A Status E\_OK: If the function executed successfully E\_NOT\_OK: If the did not execute successfully

# 4.17.2.6 Uart\_SendSync()

Sends data through the UART synchronously.

### **Parameters**

data	The data to send	
length	the length of the data in bytes	
uartModule	the module number of the UART	
	• UART1	
	• UART2	
	• UART3	

#### Returns

Std\_ReturnType A Status E\_OK: If the driver is ready to send E\_NOT\_OK: If the driver can't send data right now

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## 4.17.2.7 Uart SetBreakCb()

```
Std_ReturnType Uart_SetBreakCb (
          brCb_t func,
          uint8_t uartModule )
```

Sets the callback function that will be called when break happens.

#### **Parameters**

func	the callback function
uartModule	the module number of the UART
	LIADT1
	• UART1
	• UART2
	• UART3

#### Returns

Std\_ReturnType A Status E\_OK: If the function executed successfully E\_NOT\_OK: If the did not execute successfully

# 4.17.2.8 Uart\_SetRxCb()

Sets the callback function that will be called when receive is completed.

### **Parameters**

func	the callback function	
uartModule	the module number of the UART	
	• UART1	
	• UART2	
	• UART3	

# Returns

Std\_ReturnType A Status E\_OK: If the function executed successfully E\_NOT\_OK: If the did not execute successfully

## 4.17.2.9 Uart\_SetTxCb()

Sets the callback function that will be called when transmission is completed.

## **Parameters**

func	the callback function
uartModule	the module number of the UART
	• UART1
	• UART2
	• UART3

#### Returns

Std\_ReturnType A Status E\_OK: If the function executed successfully E\_NOT\_OK: If the did not execute successfully

# 4.18 Uart\_Cfg.h File Reference

Those are the user configurations for the Uart Driver.

# **Macros**

• #define **UART\_MODE** UART\_MODE\_ASYNC

# 4.18.1 Detailed Description

Those are the user configurations for the Uart Driver.

Author

Mark Attia (markjosephattia@gmailcom)

Version

0.1

Date

2020-04-04

Copyright

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