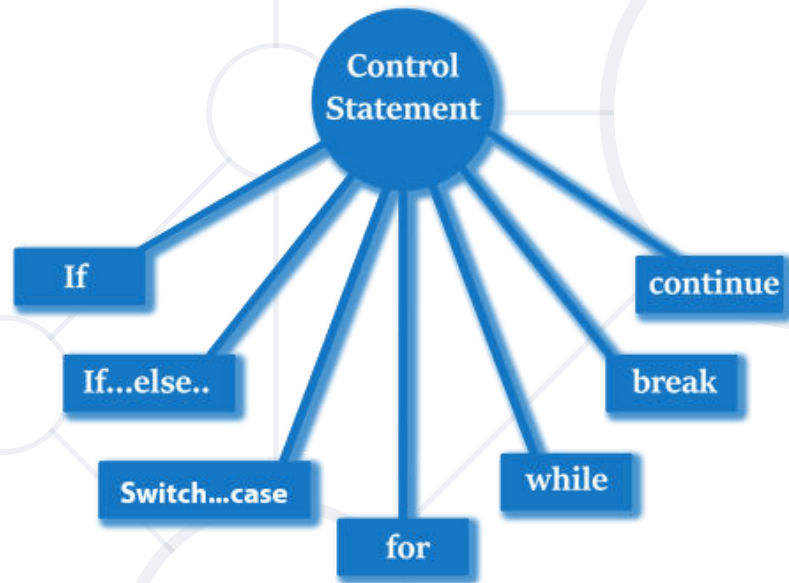


# Control-Flow Logic in JS

Operators, Expressions, Statements, Conditional Statements, Loops



SoftUni Team  
Technical Trainers



Software  
University



SoftUni  
Foundation



Software University

<http://softuni.bg>

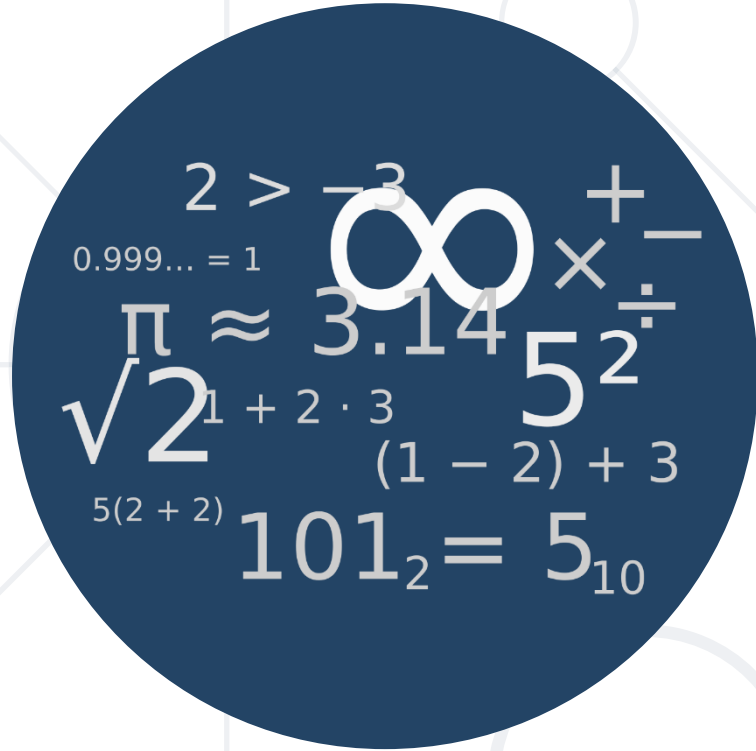
1. Operators, Expressions, Statements
2. Conditional Statements
  - if-else, switch-case
3. Loops
  - for, while, do-while, for-in, for-of



# Have a Question?

sli.do

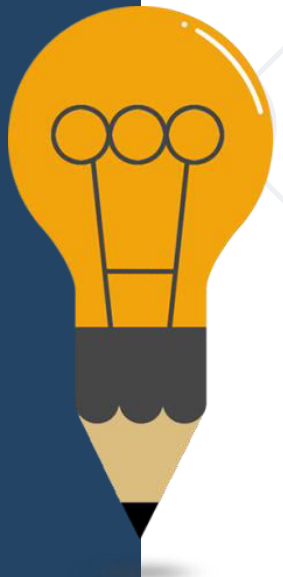
**#JSCORE**



# Operators and Expressions in JS

## Arithmetic, Logical, Comparison, Assignment, Others

# Arithmetic Operators in JS



```
console.log(3 + 4 - 2); // 5 (add / subtract numbers)
console.log(3 * 2); // 6 (multiply numbers)
console.log(2 ** 10); // 1024 (exponential operator **)
console.log(5 / 2); // 2.5 (divide numbers)
console.log(5 / 0); // Infinity (divide by zero)
console.log(Infinity / Infinity); // NaN (wrong division)
console.log(Math.floor(7 / 3)); // 2 (integral division)
console.log(7 % 3); // 1 (remainder of division)
console.log(5.3 % 3); // 2.3 (remainder of division)
let a = 5; console.log(++a); // 6 (prefixed ++)
console.log(a++); // 6 (postfix ++)
```

# Problem: Multiply Two Numbers

- Write a JS function to multiply two numbers

```
function mult(num1, num2) {  
    let result = num1 * num2  
    return result  
}
```

Test this function in the  
**judge system**

The judge sends the input as  
**parameters**, specified in the  
**problem description**

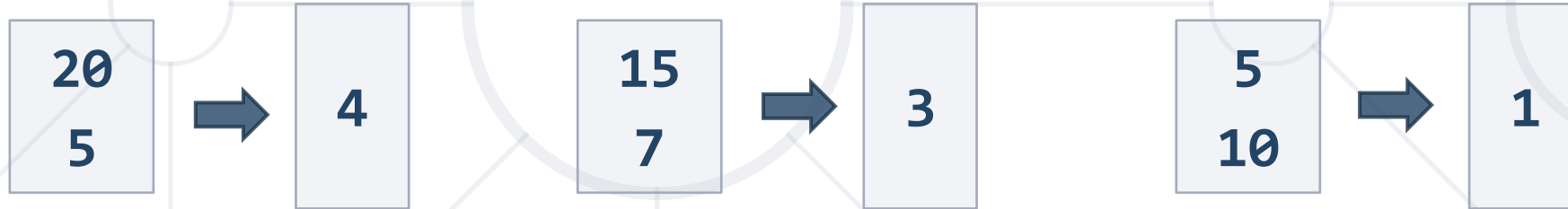
```
mult(4, 2.5) // returns 10
```

Invoke the above function  
to test it **locally**

Check your solution here: <https://judge.softuni.bg/Contests/288>

# Problem: Boxes and Bottles

- Write a JS function to calculate how many boxes will be needed to fit **n** bottles if each box fits **k** bottles



```
function boxesAndBottles(n, k) {  
  console.log(Math.ceil(n / k));  
}
```

Check your solution here: <https://judge.softuni.bg/Contests/288>

# Logical Operators in JS

- The `||` operators returns the leftmost **"true"** value:

```
let t = false || 0 || '' || 5 || 'hi' || true;  
console.log(t); // 5
```

- The `&&` operators returns the leftmost **"false"** value:

```
let val = true && 'yes' && 5 && null && false;  
console.log(val); // null
```





# Comparison Operators in JS

- Comparison operators compare values
- `==`, `!=`, `<`, `>`, `>=`, `<=`, `===`, `!==`
- The `==` means "equal after type conversion"
- The `===` means "equal and of the same type"

```
var a = 5;  
var b = 4;  
  
console.log(a == b); // false  
console.log(a != b); // true  
console.log(a >= b); // true  
console.log(a < "5.5"); // true  
console.log(0 == ""); // true  
console.log(0 == []); // true  
console.log(0 === ""); // false  
console.log(3 !== "3"); // true
```

# Assignment and Other Operators in JS



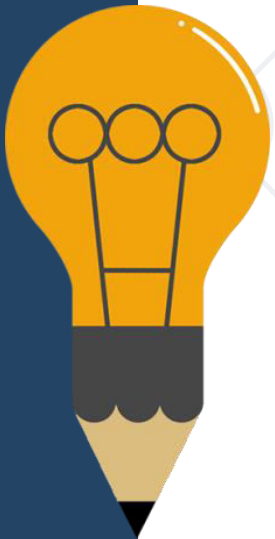
SoftUni  
Foundation

- Assign a value to variable: `=`, `+=`, `-=`, `*=`, `/=`, `|=`, ...

```
let y = 4; console.log(y *= 2); // 8
let z = y = 3; // y=3 and z=3
console.log(z += 2); // 5
let unknown_value;
console.log(unknown_value); // undefined
```

- Conditional ternary operator `?:`

```
console.log((new Date()).getDay() % 2 === 0 ?
    "even date" : "odd date")
```



# Problem: Leap Year

- Write a JS function to check whether a year is leap
  - Can be divided to 4 and cannot be divided to 100
  - Or can be divided to 400



```
function leapYear(year) {  
  let leap = (year % 4 === 0 && year % 100 !== 0)  
    || (year % 400 === 0);  
  console.log(leap ? "yes" : "no");  
}
```

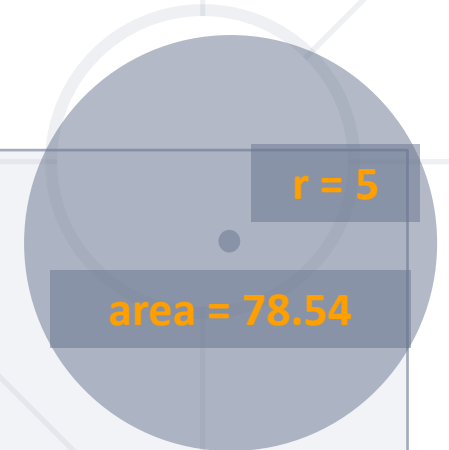
Check your solution here: <https://judge.softuni.bg/Contests/288>

# Expressions in JS: Circle Area

- Expressions combine variables, values, operators, function calls
  - Example: calculate circle area by given radius

```
function circleArea(r) {  
  let area = Math.PI * r * r;  
  console.log(area); // 78.53981633974483  
  
  let areaRounded = Math.round(area * 100) / 100;  
  console.log(areaRounded); // 78.54  
}
```

Circle area  
expression



circleArea(5);

Check your solution here: <https://judge.softuni.bg/Contests/288>

- Calculate triangle area by its 3 sides

```
function triangleArea(a, b, c) {  
  let sp = (a + b + c) / 2;  
  let area = Math.sqrt(sp * (sp - a) * (sp - b) * (sp - c));  
  return area;  
}
```

Heron's formula

```
triangleArea(2, 3.5, 4);  
// 3.4994419197923547
```

Check your solution here: <https://judge.softuni.bg/Contests/288>

# Problem: Cone Volume and Surface Area

- Write a JS function to calculate cone volume and surface
  - The cone height **h** and radius of the base **r** are given

3  
5



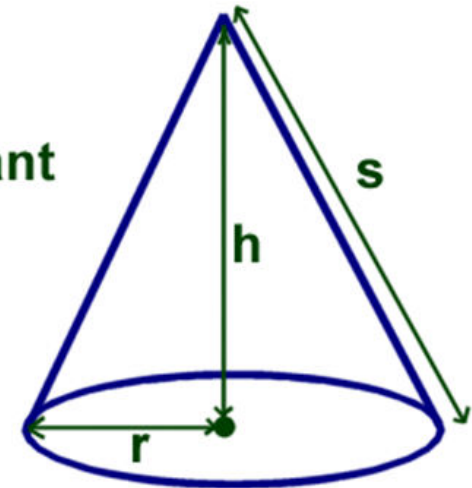
volume = 47.1239  
area = 83.2298

3.3  
7.8



volume = 88.9511  
area = 122.0159

**r** = radius  
**h** = height  
**s** = length of slant



Formulas + online calculator:

<http://www.calculatorsoup.com/calculators/geometry-solids/cone.php>

# Solution: Cone Volume and Surface Area

- Slant height

- $s = \sqrt{r^2 + h^2}$

- Volume

- $V = \pi * r^2 * h / 3$

- Base surface area

- $B = \pi * r^2$

- Lateral surface area

- $L = \pi * r * s$


```
function cone(r, h) {  
  let s = Math.sqrt(r * r + h * h);  
  let volume = Math.PI * r * r * h / 3;  
  console.log("volume = " + volume);  
  let area = Math.PI * r * (r + s);  
  console.log("area = " + area);  
}
```

- Total surface area:  $A = B + L = \pi * r * (r + s)$

Check your solution here: <https://judge.softuni.bg/Contests/288>

# Statements in JS

- **Statements** are "**commands**" to be executed



```
let number = 5;  
console.log(number)
```

Semicolon ; at the  
end of line is not  
mandatory in JS

```
if (number === 5) {  
    number = number + 1  
    console.log(number)
```

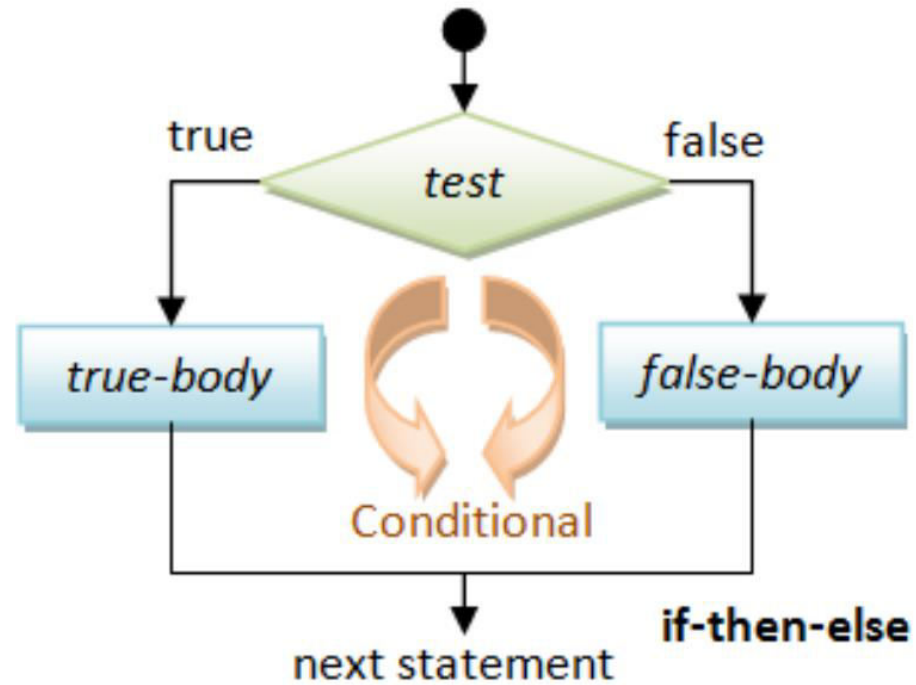
Block { }  
statements hold a  
sequence of  
commands

```
}
```

Empty statement

```
;
```






# Conditional Statements

## If-else, switch-case

# Conditional Statements: if-else

- JS supports the classical **if** / **if-else** statements:

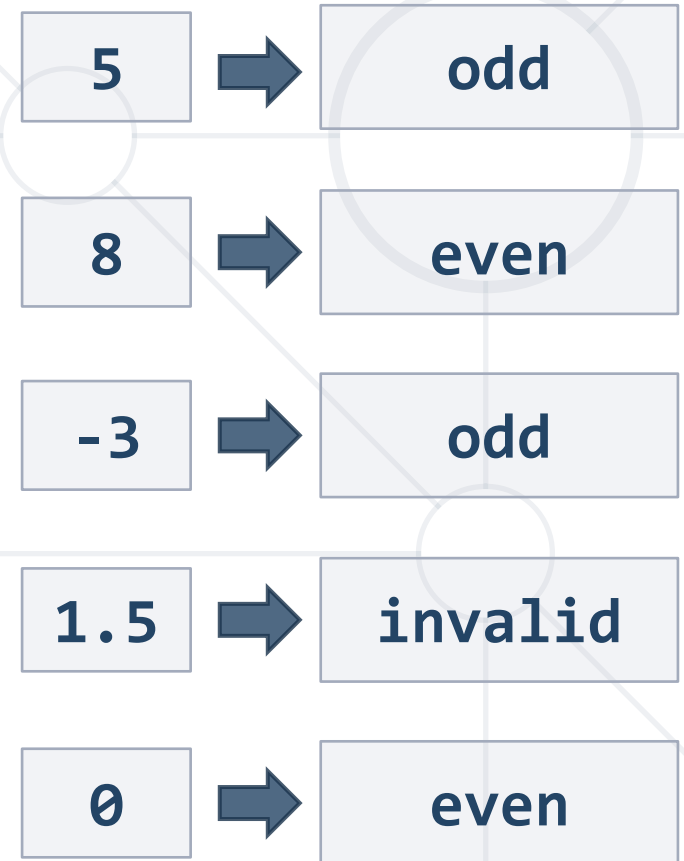


```
let number = 5;  
if (number % 2 === 0) {  
  console.log("Even number");  
} else {  
  console.log("Odd number");  
}
```

# Problem: Odd / Even

- Write a JS function to check if a number is **odd** or **even** or **invalid**

```
function oddEven(num) {  
  if (!Number.isInteger(num))  
    console.log("invalid")  
  else if (num % 2 === 0)  
    console.log("even")  
  else  
    console.log("odd")  
}
```



Check your solution here: <https://judge.softuni.bg/Contests/288>

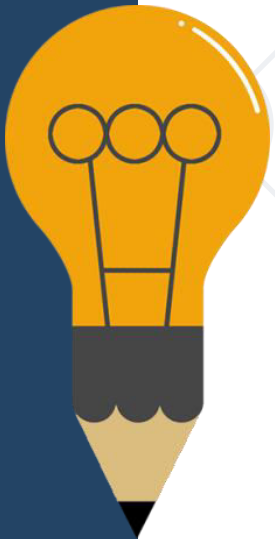
# Truthy and Falsy Expressions in JavaScript

- JavaScript is rich of unexpected behaviour

```
console.log("0" == true) // false
console.log("0" == false) // true
if ("0") console.log(true) // true


console.log([] == true) // false
console.log([] == false) // true
if ([]) console.log(true); // true

console.log(null == false || null == true) // false
if (!null) console.log(true); // true
```



# The switch-case Statement

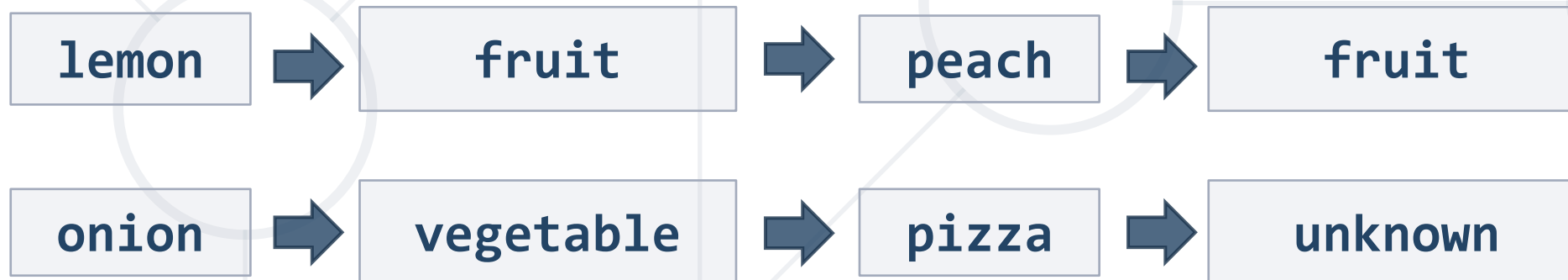
- Selects for execution a statement from a list depending on the value of the **switch** expression



```
let day = 3
switch (day) {
  case 1: console.log('Monday'); break;
  case 2: console.log('Tuesday'); break;
  case 3: console.log('Wednesday'); break;
  ...
  case 7: console.log('Sunday'); break;
  default: console.log('Error!'); break;
}
```

# Problem: Fruit or Vegetable

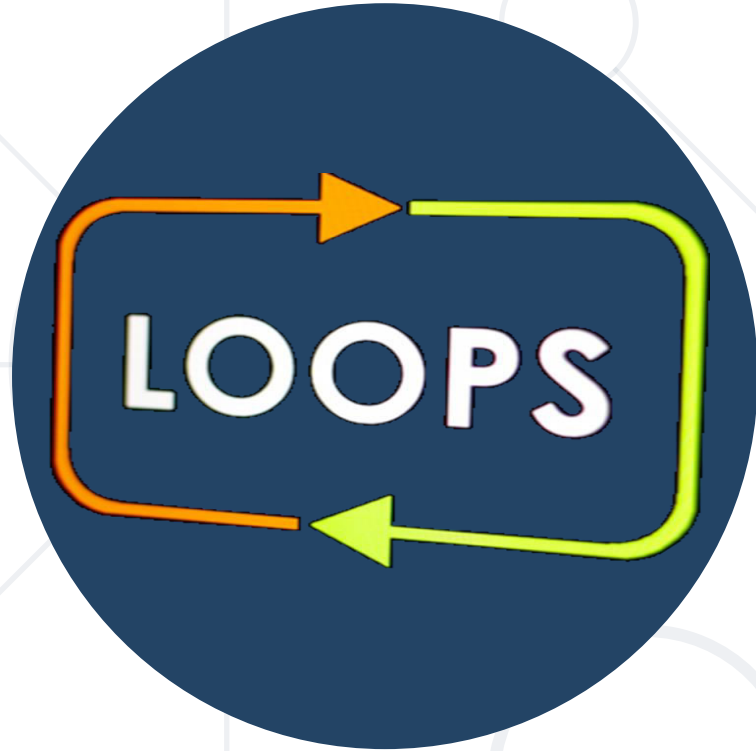
- Write a JS function to print "**fruit**", "**vegetable**" or "**unknown**" depending on the input string
  - Fruits are: banana, apple, kiwi, cherry, lemon, grapes, peach
  - Vegetable are: tomato, cucumber, pepper, onion, garlic, parsley
  - All others are unknown



# Solution: Fruit or Vegetable

```
function food(word) {  
  switch (word) {  
    case 'banana':  
    case 'apple':  
    case 'kiwi':  
    case 'cherry':  
    case 'lemon':  
    case 'grapes':  
    case 'peach':  
      console.log('fruit');  
      break;  
  
    case 'tomato':  
    case 'cucumber':  
    case 'pepper':  
    case 'onion':  
    case 'parsley':  
    case 'garlic':  
      console.log('vegetable');  
      break;  
    default:  
      console.log('unknown');  
  }  
}
```

Check your solution here: <https://judge.softuni.bg/Contests/288>




# Loops in JS

## For, while, do-while



# Loops: for


- The **for** / **while** / **do-while** loops work as in C++, C# and Java
- Classical **for**-loop



```
for (let i = 0; i <= 5; i++)  
  console.log(i)  
// 0 1 2 3 4 5
```

```
for (let i = 50; i >= 10; i -= 10)  
  console.log(i)  
// 50 40 30 20 10
```

# Loops: while, do-while, ...



```
let count = 1
while (count < 1024)
  console.log(count *= 2)
// 2 4 8 16 32 64 128 256 512 1024
```

```
let s = "ho"
do {
  console.log(s);
  s = s + s;
}
while (s.length < 20)
// ho hoho hohoho hohohohohoho
```

# Problem: Colorful Numbers 1 ... n

- Write a JS function to print the numbers from 1 to n
  - Return a string holding HTML list `<ul><li>...</li></ul>`
  - Display the odd lines in **green**, even lines in **blue**

```
<ul>
  <li><span style='color:green'>1</span></li>
  <li><span style='color:blue'>2</span></li>
  <li><span style='color:green'>3</span></li>
  ...
</ul>
```

# Solution: Colorful Numbers 1 ... n

```
function nums(n) {  
  let html = '<ul>\n';  
  for (let i = 1; i <= n; i++) {  
    let color = 'blue';  
    if (i % 2 !== 0) color = 'green';  
    html += `<li><span style='color:${color}'>${i}</span></li>\n`;  
  }  
  html += '</ul>';  
  return html;  
}
```

```
document.body.innerHTML = nums(10)
```

Check your solution here: <https://judge.softuni.bg/Contests/288>



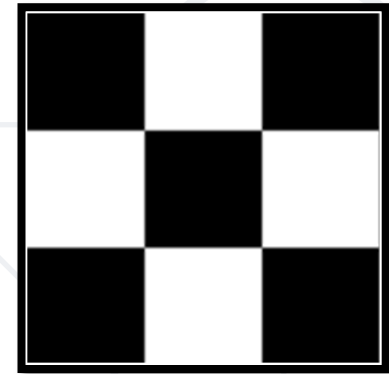
**Live Exercises**

# Problem: Chessboard

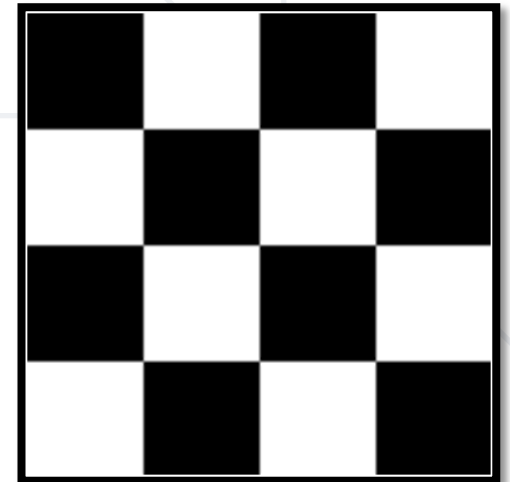
- Write a JS function to print a chessboard of size **n**. Examples:

```
<div class="chessboard">
  <div>
    <span class="black"></span>
    <span class="white"></span>
  </div>
  <div>
    <span class="white"></span>
    <span class="black"></span>
  </div>
  <div>...</div>
</div>
```

$n = 3$



$n = 4$



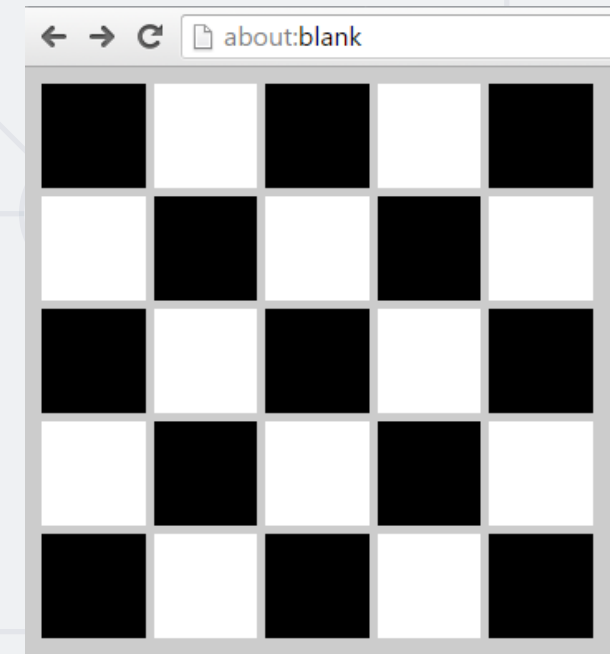
# Solution: Chessboard

```
function chessboard(size) {
  let html = '<div class="chessboard">\n';
  for (let row = 0; row < size; row++) {
    html += '  <div>\n';
    let color = (row % 2 === 0) ? 'black' : 'white';
    for (let col = 0; col < size; col++) {
      html += `    <span class="${color}"></span>\n`;
      color = (color === 'white') ? 'black' : 'white';
    }
    html += '  </div>\n';
  }
  return html + '</div>';
}
```

Check your solution here: <https://judge.softuni.bg/Contests/288>

# Chessboard: Visualization in the Browser

```
let css = document.createElement("style");
css.innerHTML = `
  body { background: #CCC; }
  .chessboard { display: inline-block; }
  .black, .white {
    width:50px; height:50px;
    display: inline-block; }
  .black { background: black; }
  .white { background: white; }
`;
document.getElementsByTagName("head") [0].appendChild(css);
document.body.innerHTML = chessboard(5);
```





# For Each Loop

- **for ... in** loop

```
let nums = [5, 10, 15, 20, 'maria', true];  
for (let index in nums)  
  console.log(index);  
// 0 1 2 3 4 5 → Loops through the indices (keys), not values
```

- **for ... of** loop

```
let nums = [5, 10, 15, 20, 'maria', true];  
for (let value of nums)  
  console.log(value);  
// 5 10 15 20 maria true → Loops through the values
```



# Problem: Binary Logarithm

- Write a JS function to enter **n** numbers and print for each number **x** its binary logarithm ( $\log_2 x$ )

```
function binaryLogarithm(nums) {  
  for (let x of nums) {  
    console.log(Math.log2(x));  
  }  
}
```

1024  
1048576  
256  
1  
2



10  
20  
8  
0  
1

Check your solution here: <https://judge.softuni.bg/Contests/288>

# Problem: Prime Number Checker


```
function isPrime(num) {  
  let prime = true;  
  for (let d = 2; d < Math.sqrt(num); d++) {  
    if (num % d === 0) {  
      prime = false;  
      break;  
    }  
  }  
  return prime && (num > 1);  
}
```

- **break** exits the innermost loop

Check your solution here: <https://judge.softuni.bg/Contests/288>

# Continue

- **continue** goes to the next loop iteration
  - Skips the lines to the end of loop body

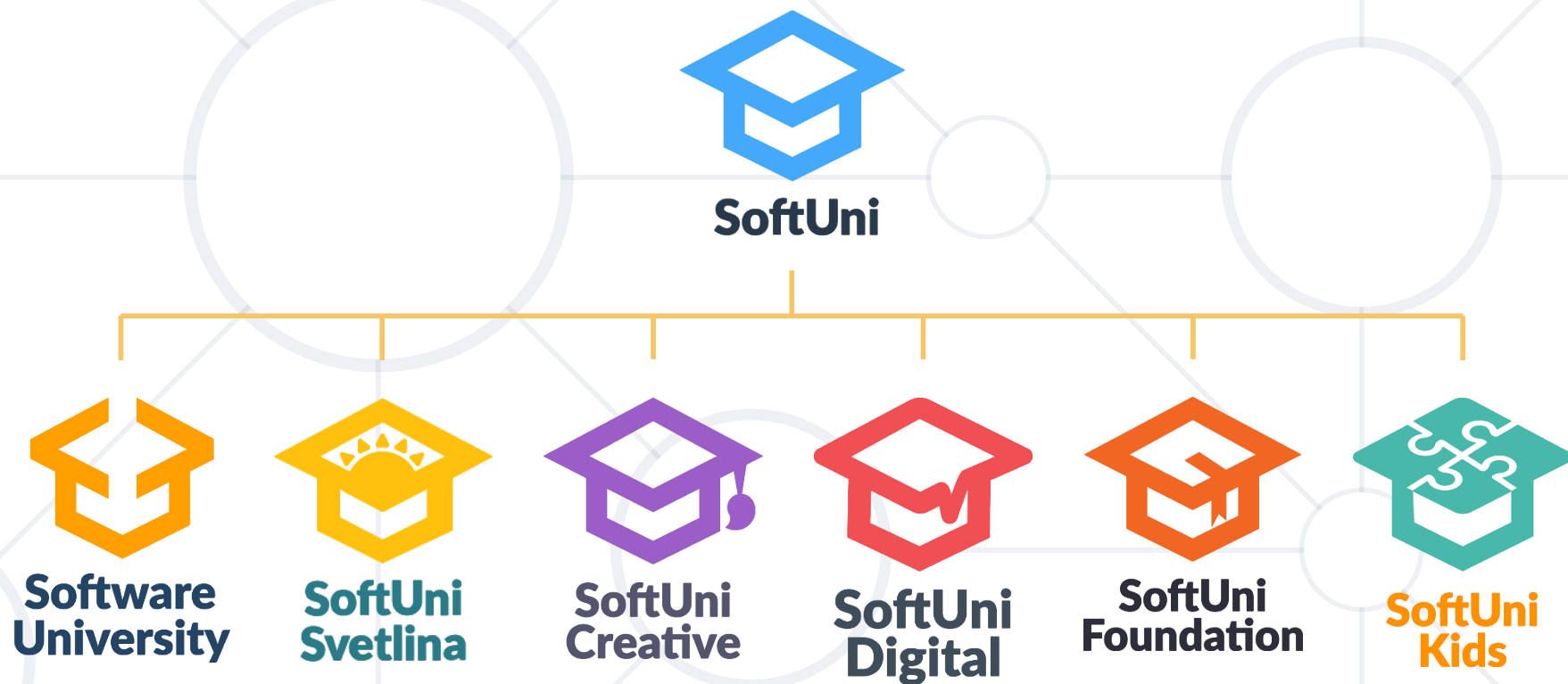


```
for (let x = 0; x < 10; x++) {  
  if (x % 2 === 0)  
    continue;  
  console.log(x++);  
}  
// Prints 1 3 5 7 9
```

- Operators and expressions in JS are similar to C# / Java / PHP / C++, but not identical
  - **||** returns the leftmost **"true"** expression
- Conditional statements in JS are like in all modern programming languages:
  - Classical conditionals: **if-else**, **switch-case**
- Loops in JavaScript
  - Classical loops: **while**, **do-while**, **for** loops
  - Iterate over collection: **for ... in** and **for ... of**



# Questions?



# SoftUni Diamond Partners



**XS**software



**SBTech**  
*we know sports*



telenor



**SoftwareGroup**  
*doing it right*

**NETPEAK**



**SmartIT**



**Postbank**

*Решения за твоето утре*

**SUPER  
HOSTING**  
**.BG**

**INDEAVR**

*Serving the high achievers*



**INFRAGISTICS®**

**LIEBHERR**



**aeternity**

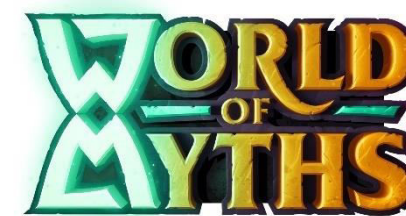


**codexio**

# SoftUni Organizational Partners



OneBit  
SOFTWARE



 codexio



# Trainings @ Software University (SoftUni)

- Software University – High-Quality Education and Employment Opportunities
  - [softuni.bg](http://softuni.bg)
- Software University Foundation
  - <http://softuni.foundation/>
- Software University @ Facebook
  - [facebook.com/SoftwareUniversity](https://facebook.com/SoftwareUniversity)
- Software University Forums
  - [forum.softuni.bg](http://forum.softuni.bg)



- This course (slides, examples, demos, videos, homework, etc.) is licensed under the "Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International" license

