

# **Operator learning with Gaussian processes - Tutorial**

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- 2 Recap: Operator Learning
- 3 Numerical examples

## Gaussian Processes: Definition

A *Gaussian process* (GP) is a distribution over functions

$$f : \mathcal{X} \rightarrow \mathbb{R}$$

**Note:**  $\mathcal{X}$  arbitrary and output is  $\mathbb{R}$ .

For any finite set of inputs  $X = \{x_1, \dots, x_n\}$ , the random vector  $f(X) = (f(x_1), \dots, f(x_n))$  is jointly Gaussian:

$$\mathbf{f} \sim \mathcal{N}(m(X), K(X, X)).$$

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A GP is requires:

- Mean function:  $m(x) = \mathbb{E}[f(x)]$  (The prior mean will always be 0.)
- Covariance kernel:  $k(x, x') = \text{Cov}(f(x), f(x'))$  (Big question: which one?)

# Gaussian processes for prediction

Let:

- Training inputs  $X = \{x_1, \dots, x_n\}$  with *noisy Gaussian* observations  $\mathbf{y}$
- Test inputs  $X_* = \{x_*^{(1)}, \dots, x_*^{(m)}\}$

**Conditional mean** (deterministic/kernel prediction)

$$\mathbb{E}[f(X_*) \mid f(X) = \mathbf{y} + \sigma \varepsilon] = K(X_*, X)(K(X, X) + \sigma^2 I)^{-1}\mathbf{y}$$

**Conditional covariance:** (probabilistic prediction)

$$\text{Cov}(f(X_*) \mid f(X) = \mathbf{y} + \sigma \varepsilon) = K(X_*, X_*) - K(X_*, X)(K(X, X) + \sigma^2 I)^{-1}K(X, X_*)$$

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# The operator learning problem

The operator learning problem (abstract version)

Let  $\{u_i, v_i\}_{i=1}^N$  be  $N$  elements of  $\mathcal{U} \times \mathcal{V}$  such that

$$\mathcal{S}(u_i) = v_i, \quad \text{for } i = 1, \dots, N.$$

The data driven operator learning problem is summarized as :

Given the data  $\{u_i, v_i\}_{i=1}^N$  approximate  $\mathcal{S}$ .

$\mathcal{U}$  is a space of functions  $u : \Omega \rightarrow \mathbb{R}$

$\mathcal{V}$  is a space of functions  $v : D \rightarrow \mathbb{R}$

# Gaussian processes for Operator learning

We want to apply Gaussian process prediction to this problem. Two main obstacles:

- ① How to deal with functional input?
- ② How to deal with functional output?

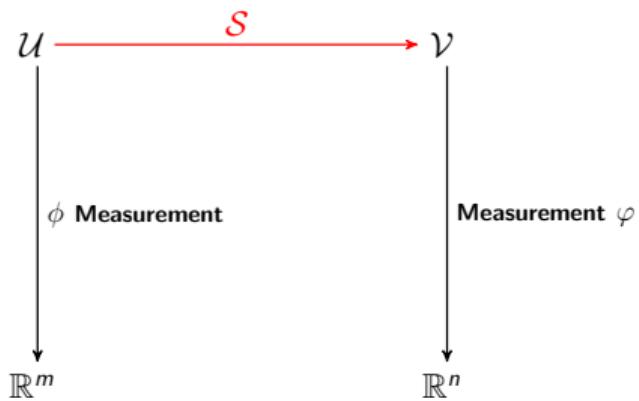
Note

- ① In the definition of a Gaussian process  $\mathcal{X}$  is arbitrary!
- ② The output space is more problematic, cannot be just  $\mathbb{R}$ .

## General framework

In practice we only have access to finite dimensional measurements of  $(u, v)$  given by  $(\phi(u), \varphi(v))$

Encoder  $\phi, \varphi$



# General framework

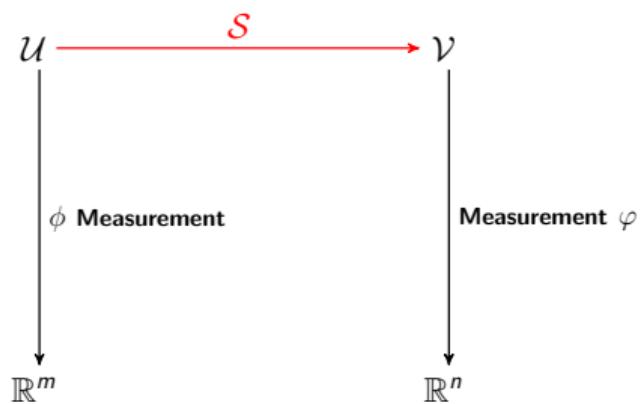
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Encoder  $\phi, \varphi$

Common examples are:

$\phi : u \mapsto (u(x_1), \dots, u(x_m))$  Pointwise values.

$\phi : u \mapsto (\langle u, e_1 \rangle, \dots, \langle u, e_m \rangle)$  Projection in a basis  
(PCA/POD, Fourier...)



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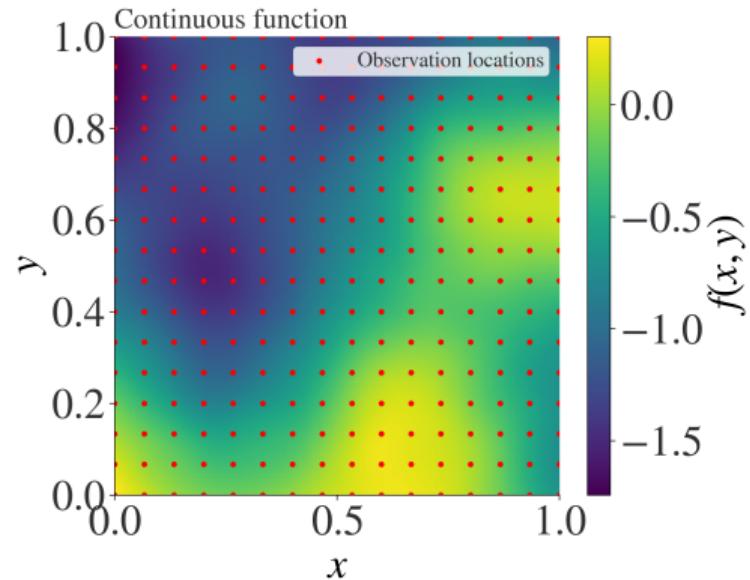


Figure: Continuum and observations

## General framework

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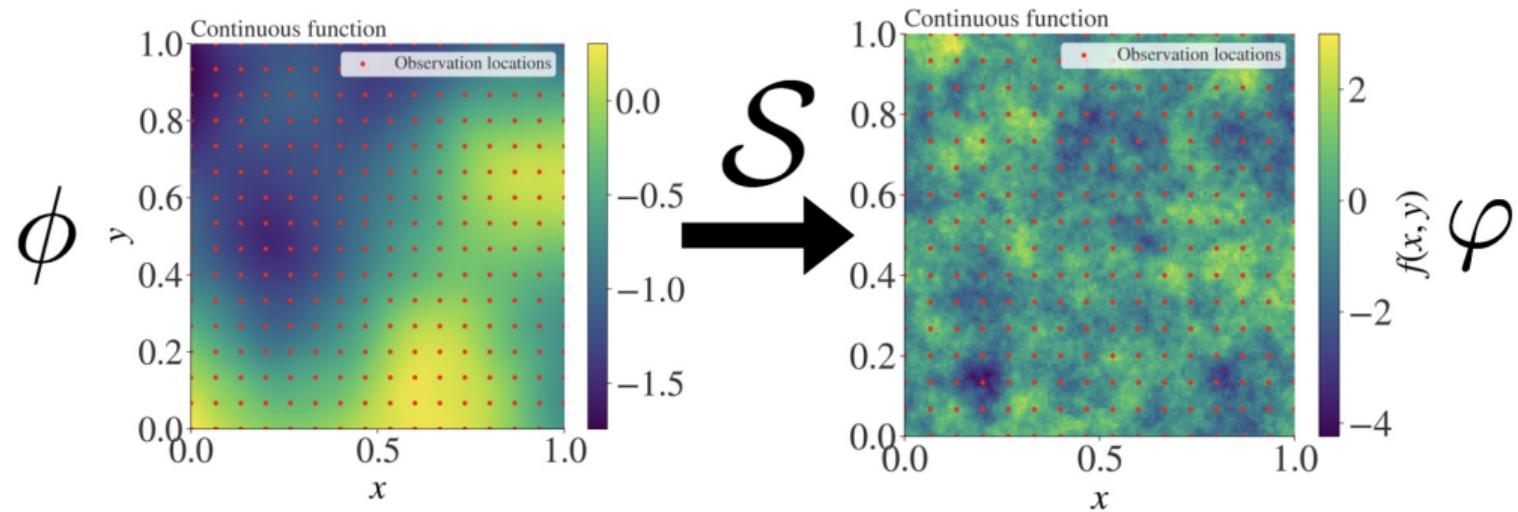


Figure: Continuum and observations

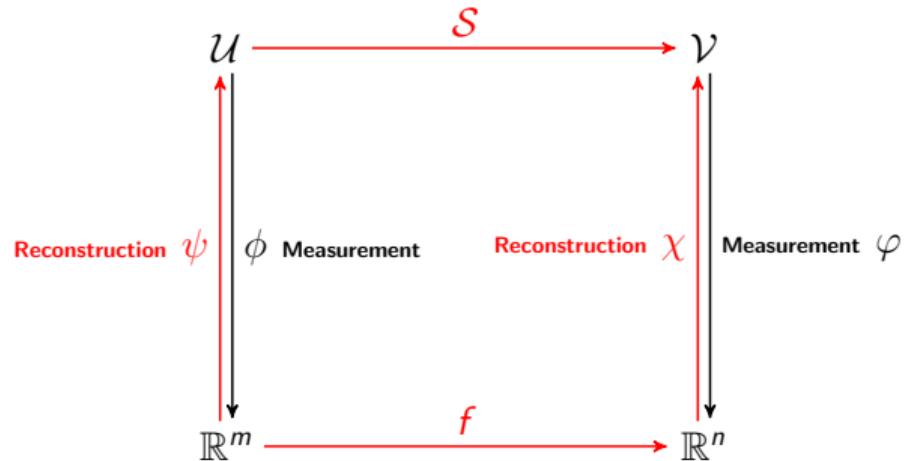
# General framework

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Decoder

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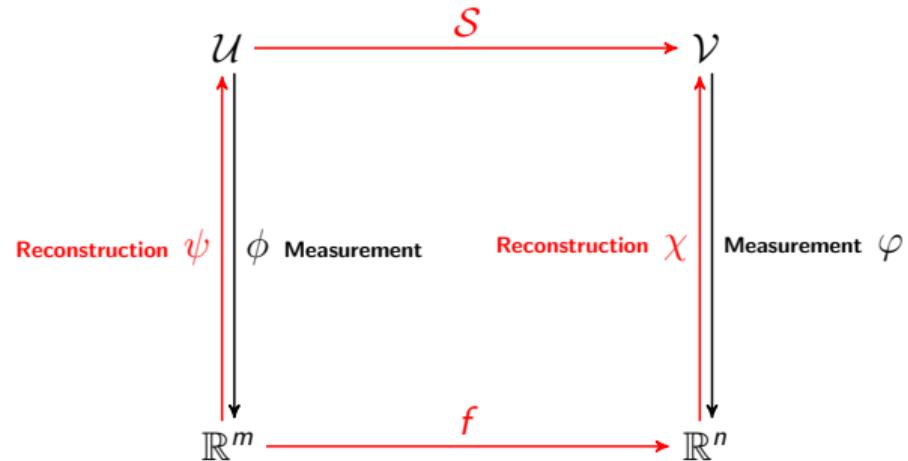
$$\phi, \varphi$$

Decoder

$$\psi, \chi$$

Finite dimensional map

$$f := \varphi \circ \mathcal{S} \circ \psi$$



# General framework

Encoder

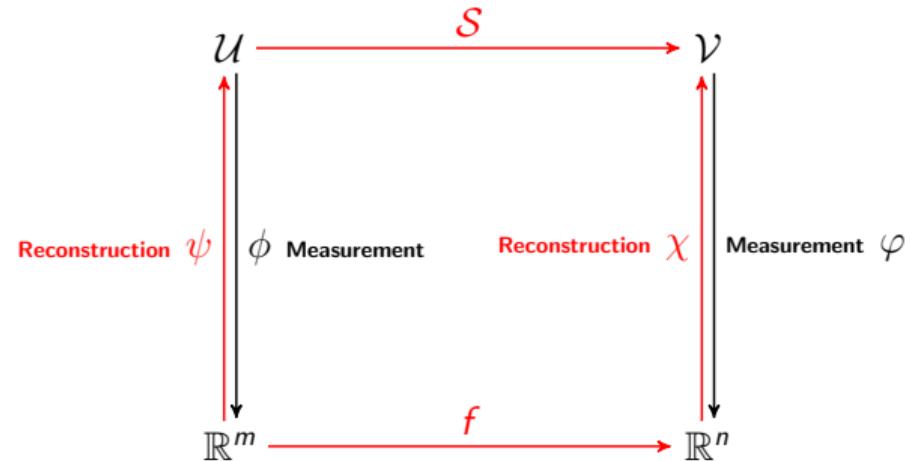
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Decoder

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Finite dimensional map

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## Summary of our method

- ① Define the reconstructions  $\psi$  and  $\chi$  as optimal recovery maps.
- ② Approximate the function  $f$  using a kernel method/GP (coordinate wise).

## Step 1: Optimal recovery

The reconstruction operators are defined as optimal recovery maps

$$\psi(\phi(u)) := \arg \min_{w \in \mathcal{U}} \|w\|_Q \quad \text{s.t.} \quad \phi(w) = \phi(u),$$

$$\chi(\varphi(v)) := \arg \min_{w \in \mathcal{V}} \|w\|_K \quad \text{s.t.} \quad \varphi(w) = \varphi(v),$$

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Optimal recovery maps can be expressed by solving a linear system

$$\psi(\phi(u))(x) = Q(x, X)Q(X, X)^{-1}\phi(u) \quad \text{and} \quad \chi(\varphi(v))(y) = K(y, Y)K(Y, Y)^{-1}\varphi(v).$$

Kernel prediction with kernel  $K/Q$ !

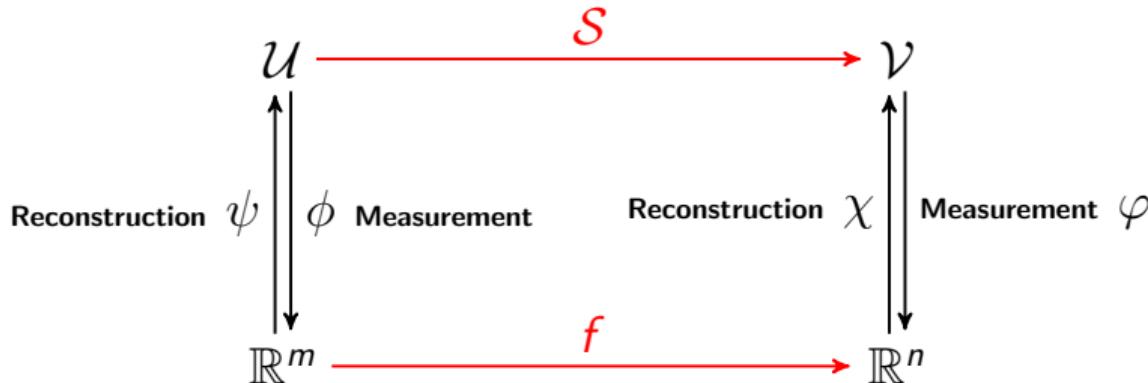
## Step 2: Recovery of $f$

Once the reconstruction operators  $\psi$  and  $\chi$  are defined, our best strategy is to reconstruct  $f$  in the diagram:

$$f^\dagger \approx f := \varphi \circ \mathcal{S} \circ \psi$$

and to approximate the operator  $\mathcal{S}$  with the operator

$$\mathcal{S}^\dagger := \chi \circ f^\dagger \circ \phi.$$



## A simple Gaussian process method for $f^\dagger$

Given a kernel  $S$ , we approximate  $f : \mathbb{R}^m \rightarrow \mathbb{R}^n$  via optimal recovery **independently component wise**:

$$f_j^\dagger := \arg \min_{h \in \mathcal{H}_S} \|h\|_S \quad \text{s.t.} \quad h(\phi(u_i)) = (\varphi(v_i))_j \quad \text{for } i = 1, \dots, N.$$

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This also has a closed-form solution given a linear solve:

$$f_j^\dagger(\mathbf{u}) = S(\mathbf{u}, U)S(U, U)^{-1}\mathbf{v}_j.$$

where  $U_i := \phi(u_i)$  and  $V_i := \varphi(v_i)$ .

Component wise kernel prediction with kernel  $S$ !

## Summary

How to deal with our two obstacles:

- ① Functional input → Kernel defined on  $\phi(u)$
  - ② Functional output → output is a single component of  $\varphi(v)$
  - ③ Reconstruction operators bridge the gap.
- There is a way to define a single Gaussian process/kernel that links all 3 steps [Battile, D, Hosseini, and Owhadi, Sec. 2.1-2.3]
  - There is prior work on operator/matrix valued kernels and interesting theoretical research directions [Kadri, Duflos, Preux, Canu, Rakotomamonjy, and Audiffren; Micchelli and Pontil]

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## Burger's equation

$$\frac{\partial v}{\partial t} + v \frac{\partial v}{\partial x} = \nu \frac{\partial^2 v}{\partial x^2}$$
$$v(0, x) = v_0(x)$$

Aim to learn

$$\mathcal{S} : u = v_0(\cdot) \mapsto v(1, \cdot)$$

## References I

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-  Micchelli, Charles A. and Massimiliano Pontil [Jan. 2005]. "On Learning Vector-Valued Functions". In: *Neural Computation* 17.1, pp. 177–204.