

Iteration 3: Homework 1

- ProcessIfVersionAndWriteResponse
- ProcessIfVersionAndHandleErrors
- Hints:
 - Add a CommandHandlerVersion
 - It can accept our MESSAGE_T struct
 - It can return a STATUS_OK if a response was filled out
 - Also try to implement this
 - Add a CommandHardware_SendResponse
 - It can accept our MESSAGE_T struct
 - This can just be a prototype in the header
 - Add a CommandHardware_SendError
 - It can accept our MESSAGE_T struct and a STATUS id
 - This can just be a prototype in the header