

Reinforcement Learning - Server's behaviour



1



2



2



3

Reinforcement Learning - Server's behaviour



1



2



2



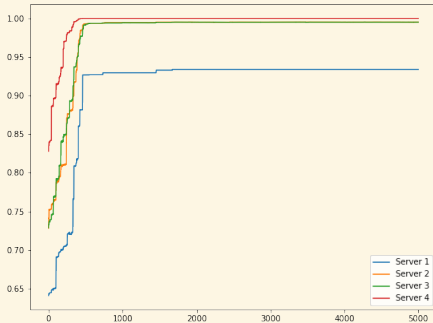
3

Happiness

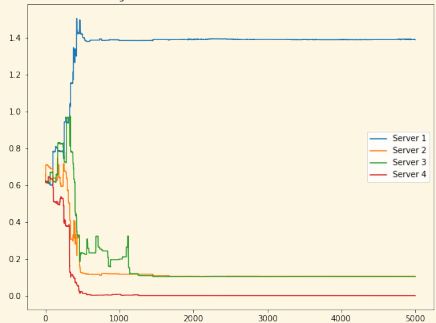
Idle time Lost inds

Reinforcement Learning - Server's behaviour

Utilities of all servers over all iterations

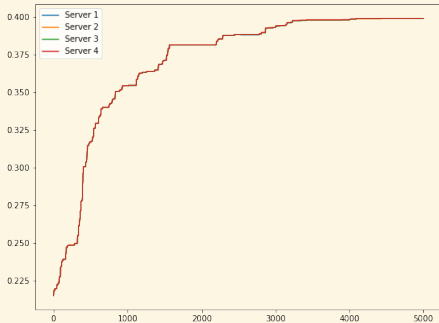


Weighted mean rates of all servers over all iterations



Reinforcement Learning - Server's behaviour

Utilities of all servers over all iterations



Weighted mean rates of all servers over all iterations

