#### Week3-testing

## **Black Box Testing**

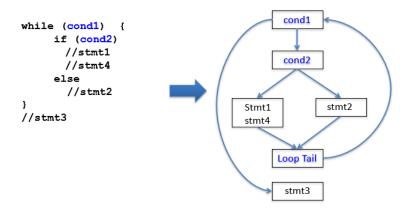
- invariant: a condition that is always true
- low-level specification: test a certain calculation function
- high-level specification: complex test (error url; UI operation)
- Black box test cosideration: run the simplest test first (exp: choose the simplest string when testing user case function) ...
- Draw state diagram: draw the most normal test first
- Test Design Policy / How to design a test
  - Every use case should be covered (picture)
  - more likely many tests for a single use case(use case is complex)
- equivalence class partitioning: 所有预期将表现得"类似"的数据 (exp: all valid email addresses for a email address validity function)
  - exp: sorting-random array; sorted array; exactly in the reverse oder; with duplicates(quite important: <= or <); with negatives
  - o reverse a list: 回文式(p开头的 派林壮), empty list, a list with only one element
  - boundayr analysis/corner case: the case that lies on the boundary between two expected cases (exp: su@@sutd.edu.sg)

### \*BlackBox/Fuctional Test Design

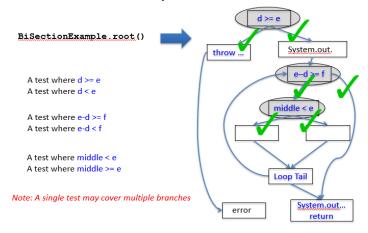
- Check use case Diagrams. For every use case, there must be at least one test.
- Evey Test should relate to some use case
- For evey use case, find input space for the respective tests and perform equivalence class partitioning.
- For each equivalence class, find middle and boundary value
- BlackBox testing: only useful to find whether the software could perform a certain function. (Will discuss more in week 10)

# White Box Testing

- Control Flow Graph for advanced testing
- Method Coverage: methods, tests
  - For every method, there is at least one test Method
     Coverage: 100%
  - Method Coverage: tested methods/ all methods
  - The difference with the use case is that all the use cases
     must be covered. So black box test is more strict
  - method == function (exp: in the example given, any test with taht function will give a 100% method coveage)



### **Every Branch**



### **Every Condition**

- For each condition, there must be one test case which satisfies it and one which dissatisfies it.
- Question: how many test cases we need?

```
    if (A && B)
    {A = true, B = false}, {A = false, B = true}
    if ((j>=0) && salary[j] > 10000)
```

• ?

### **Every Path**

 A path is defined as a sequence of executed nodes in the control flow graph between the entry node of the graph and the exit node

cond1

cond1->cond2->stmt1->loop tail->cond1->stmt3
is a path
cond1->cond2->stmt1->loop tail->cond1->cond2
->stmt2->loop tail->cond1->stmt3 is also a path
cond1->cond2->stmt1->stmt2->loop tail->cond1
->stmt3 is not a path

How many paths in total?
(assuming the loop is executed exactly 100 times)