



# 1. Decision Trees: Concepts + Code



## What is a Decision Tree?

A **Decision Tree** is a **flowchart-like structure** used for **classification** (yes/no) or **regression** (predicting a number).

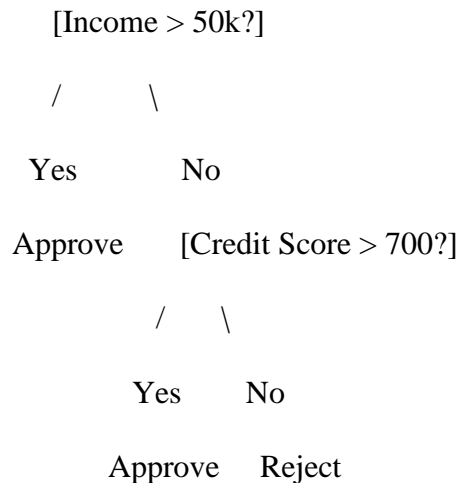
- **Root Node:** Where the tree starts (usually the most important feature). Ind var
- **Internal Node:** Represents a decision based on a feature.
- **Leaf Node:** Final output (class label or value).
- **Branches:** Paths from decision to outcome.



## Example:

Imagine you're approving a **loan**:

- If **income > 50k**, approve.
- Else if **credit score > 700**, approve.
- Otherwise, reject.



## How does it decide where to split?

It uses **impurity measures**:

- **Gini Index**
- **Entropy / Information Gain**

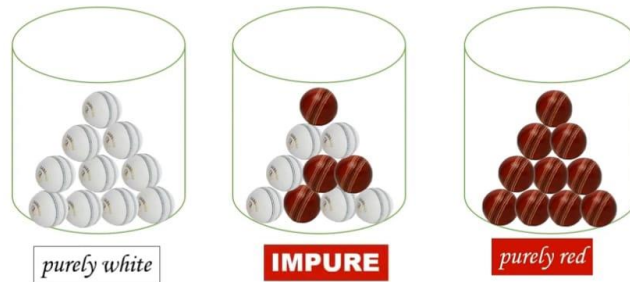
## Gini Index – How impure is it?

Think of it like this:

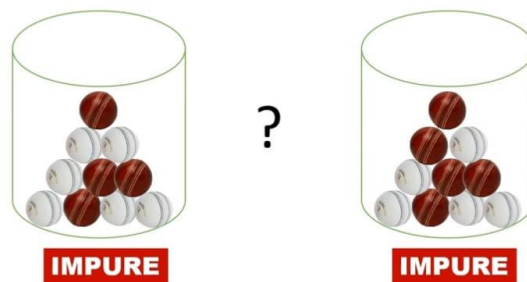
If you randomly pick an item from a group, **what's the chance you pick the wrong class?**

- If everything in the group is the same  $\rightarrow$  Gini = 0 (pure, perfect)
- If it's mixed  $\rightarrow$  Gini > 0 (not pure)

◆ We want **low Gini** = less mixing = better split.

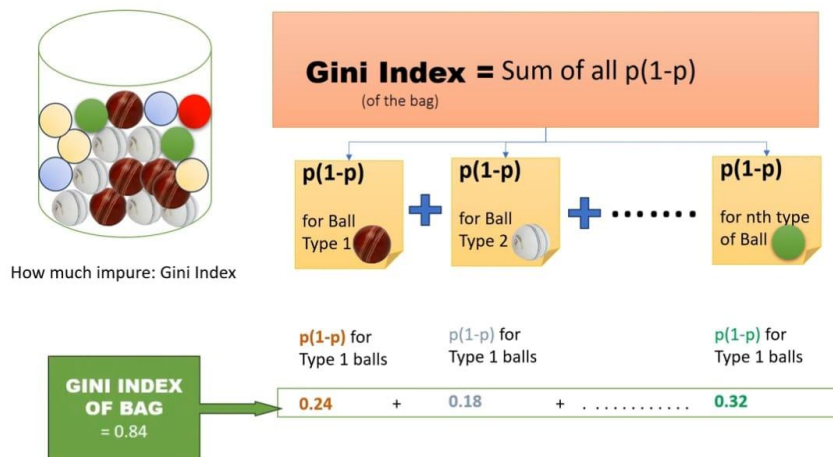
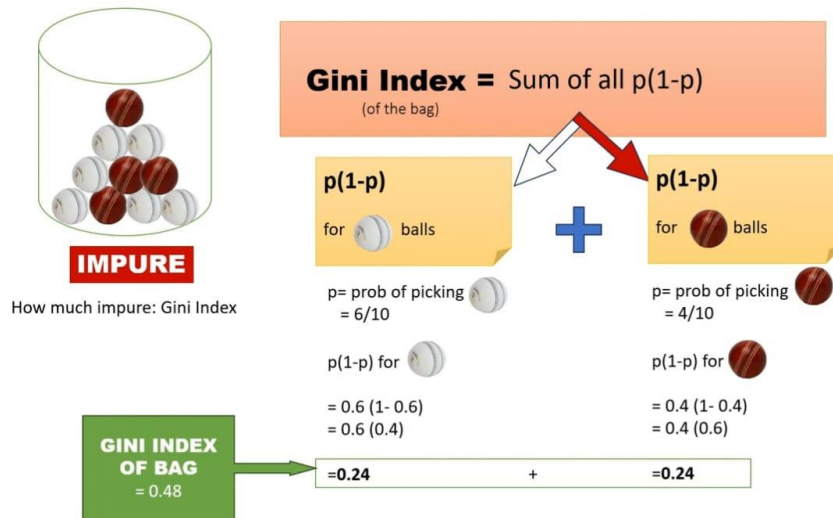


Which one is more impure?



Answer: Gini Index





Gini Index tells **how "pure" or "clean"** a group of items (data) is.

- If all items in the group belong to the **same class** → Gini = 0 (best!)
- If items are **mixed** (like some YES and some NO) → Gini > 0 (not good)

**Goal:**

**Pick the feature/split that gives the lowest Gini Index = most pure groups = better decision**

Entropy – How messy is it?

Entropy is just a fancy word for **disorder** or **confusion**.

- If a group has only one class → Entropy = 0 (no confusion)
- If it's 50-50 split → Entropy = high (maximum confusion)

id	Loan amount	Loan status
1	100	bad
2	200	Good
3	250	Bad
4	150	Good
5	300	Bad

Entropy =  $-p_+ \log_2(p_+) - p_- \log_2(p_-)$

$= -2/5 \log_2(2) - 3/5 \log_2(3)$

$= -1.351$

## What is a Random Forest?

Imagine you're trying to decide which movie to watch. You ask 1 friend, and they might give you a random answer. But if you ask **10 friends** and go with the **majority opinion**, you'll probably make a **better choice**.

That's exactly what **Random Forest** does.

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## What is Ensemble Learning?


**Ensemble** = Group / Team

**Ensemble Learning** means using **many small models** (like decision trees) and combining their answers to make a **stronger, smarter model**.

Instead of **1 model**, we use a **team of models**, and they vote on the final answer.

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## How Random Forest Works (step-by-step):

1. ☐ It builds **many decision trees** (like small brains).
2.  Each tree is trained on a **random part** of the data (like each friend seeing only part of the picture).

3. 🤖 When it's time to predict, each tree gives an answer (like “Yes” or “No”).
  4. 📦 The Random Forest collects all answers and uses **majority vote** (classification) or **average** (regression) as the final answer.
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### 📌 Example:

Suppose you're building a system to say whether a fruit is an **apple or an orange** based on color, weight, and shape.

- One decision tree may say “Apple”
  - Another may say “Orange”
  - But 7 out of 10 say “Apple” → **Final answer: Apple**
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### ✅ Why use Random Forest?

- More accurate than a single decision tree
- Less chance of **overfitting** (memorizing the training data too well)
- Works well on many problems

Let's explain both **Pros & Cons** and **Real-World Use Cases** of tree-based models (like Decision Trees and Random Forests) in the **easiest way possible**:

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## ✅ Pros of Tree-Based Models (Why They Are Good)

🔍 Advantage	👍 Explanation
✅ Easy to understand	Like a flowchart — you can see the decisions step by step.
✅ No need to scale data	Doesn't care if features are big or small.
✅ Works with both types of data	Can handle numbers (e.g. age = 25) <b>and</b> categories (e.g. gender = male).
✅ Captures complex patterns	Finds smart if-else rules (even if data isn't straight).
✅ Can show how it made a decision	You can see <b>why</b> the model said "yes" or "no". Very transparent.
✅ Random Forest = Less	Combining trees makes it smarter and more stable.

 **Advantage**  
**Overfitting**

 **Explanation**

## ✗ Cons of Tree-Based Models (What's Not Good)








 **Disadvantage**

 **Explanation**

✗ <b>Overfitting</b>	A single Decision Tree can memorize data and not work well on new data.
✗ <b>Sensitive to small changes</b>	A small change in data might build a very different tree.
✗ <b>Not good for large datasets (single tree)</b>	Becomes deep, slow, and confusing.
✗ <b>Random Forest = Hard to understand</b>	When you use 100+ trees, it becomes harder to explain why it made a choice.
✗ <b>Takes more time</b>	Random Forests are slower than simple models like logistic regression.

## **Real-World Use Cases of Tree-Based Models**

Tree-based models are used in **many practical applications**. Here are simple examples:

<b>Use Case</b>	<b>Example</b>
 <b>Loan Approval</b>	A bank checks your income, age, credit score — and decides "Loan or No Loan".
 <b>Spam Detection</b>	Gmail checks if the email contains spammy words and marks it as spam or not.
 <b>Disease Prediction</b>	A hospital predicts if someone has diabetes based on symptoms.
 <b>Product Recommendation</b>	Amazon predicts what product you might like based on your past choices.
 <b>House Price Prediction</b>	Predicts the price of a house based on area, number of rooms, location, etc.
 <b>Fraud Detection</b>	Credit card companies check if a transaction is suspicious.
 <b>Student Performance Prediction</b>	Predict if a student will pass or fail based on their attendance, scores, etc.