Lecture 03 - More shells 🐚🐚

ENSF461 - Applied Operating Systems

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Slides by Lorenzo De Carli, partly based on material by Robert Walls (WPI)

The plan for today

A bit more about the shell

- Review of **last lecture**
- An overview of UNIX **command-line utilities**
- An overview of **shell programming** in bash

Review

What is a shell?

Review

What is a shell?

- A shell is a program that presents a **prompt** and waits for **text commands**
- **Commands** are typically the names of executable programs
- Most commonly, the shell finds the **program** indicated by the **command**, **executes it**, and **displays its output**
- **Note:** every time you see a line beginning with “**$**” in my slides, it means what follows is a shell command

Review/2

What is an environment variable?

- A shell maintain some **metadata** that **alter its functioning**, or that of the programs that are executed
- This metadata is stored as **key-value pairs**:

```
VAR1_NAME = VAR1_VALUE
VAR2_NAME = VAR2_VALUE
…
```

- Each key-value pair represents a **variable** and its **value**
- Variables can be **read and/or modified** by the shell, programs, or the user

Review/3

What about working directories?

- Bash (and other shells) offer a **shorthand** for “run a command from the current working directory”
- Simply **prepend** the name of the command with “**`./`**“
- E.g. “**`$ ./mycmd`**” will look for a program called **`mycmd`** in the current directory and run it
- Print current working directory: **`pwd`**
- Change working directory: **`$ cd path/to/new/working/directory`**

Review/4

Do you remember what standard output/error/input are?

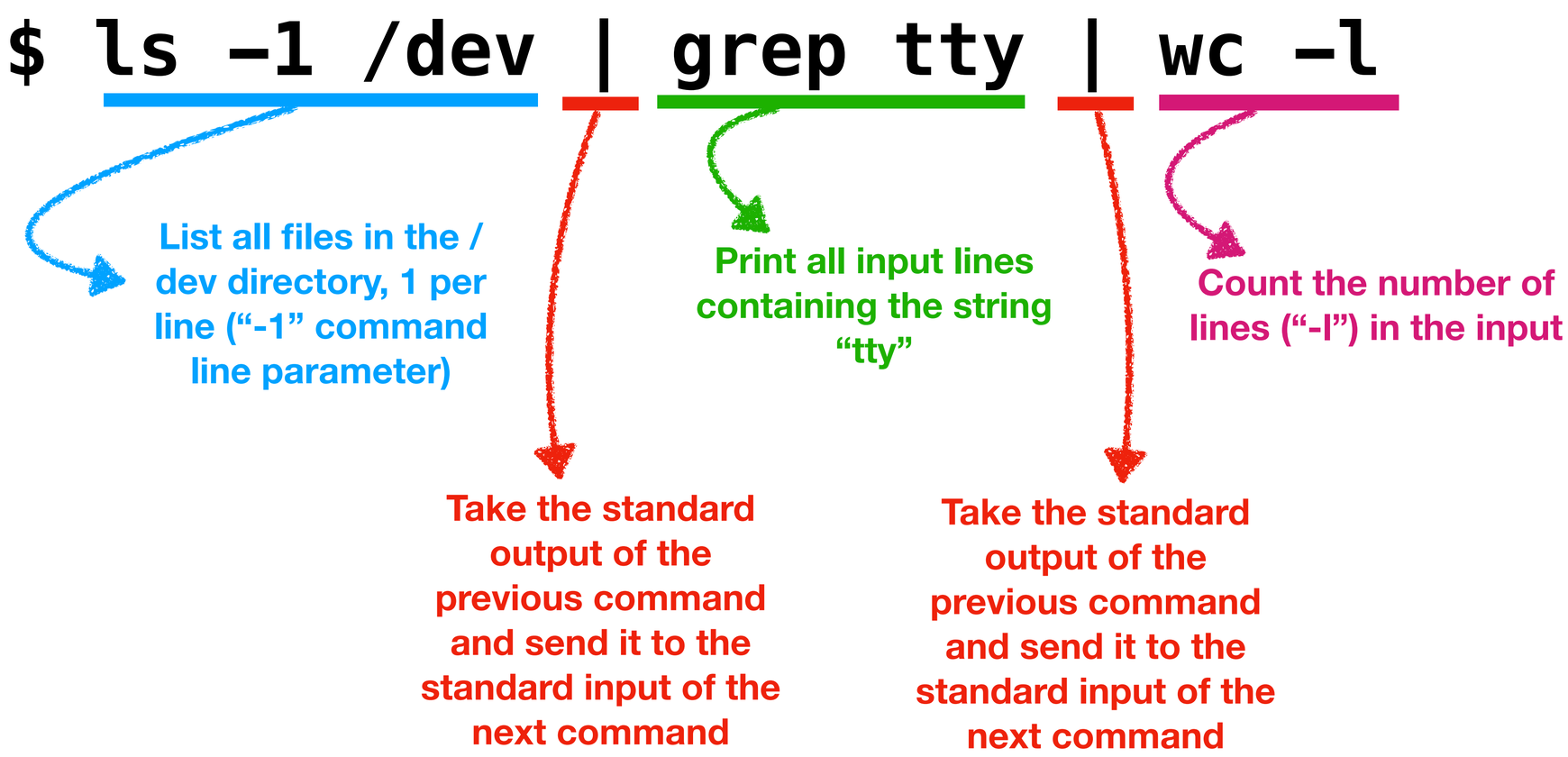
Review/4

Do you remember what standard output/error/input are?

- In a UNIX-like system, whenever a program starts it automatically opens **three file-like object**
- **Standard output:** an output stream which by is printed on the terminal
  - By convention, used for **regular output**
- **Standard error:** like standard input, but used for error messages
- **Standard input:** an input stream which receives input from the terminal

Review/5

Using stdin/out, it is possible to **pipe** commands



Let’s move on to command-line utilities 

Command-line utilities

- UNIX-like operating systems (Linux, MacOS) come with a large number of standard **command-line utilities** preinstalled
- We have already seen some examples:
  - **`ls`**: list files in a directory
  - **`grep`**: search for a string in each line of input
  - **`wc`**: counts the number of characters/words/lines in the input

Command-line utilities/2

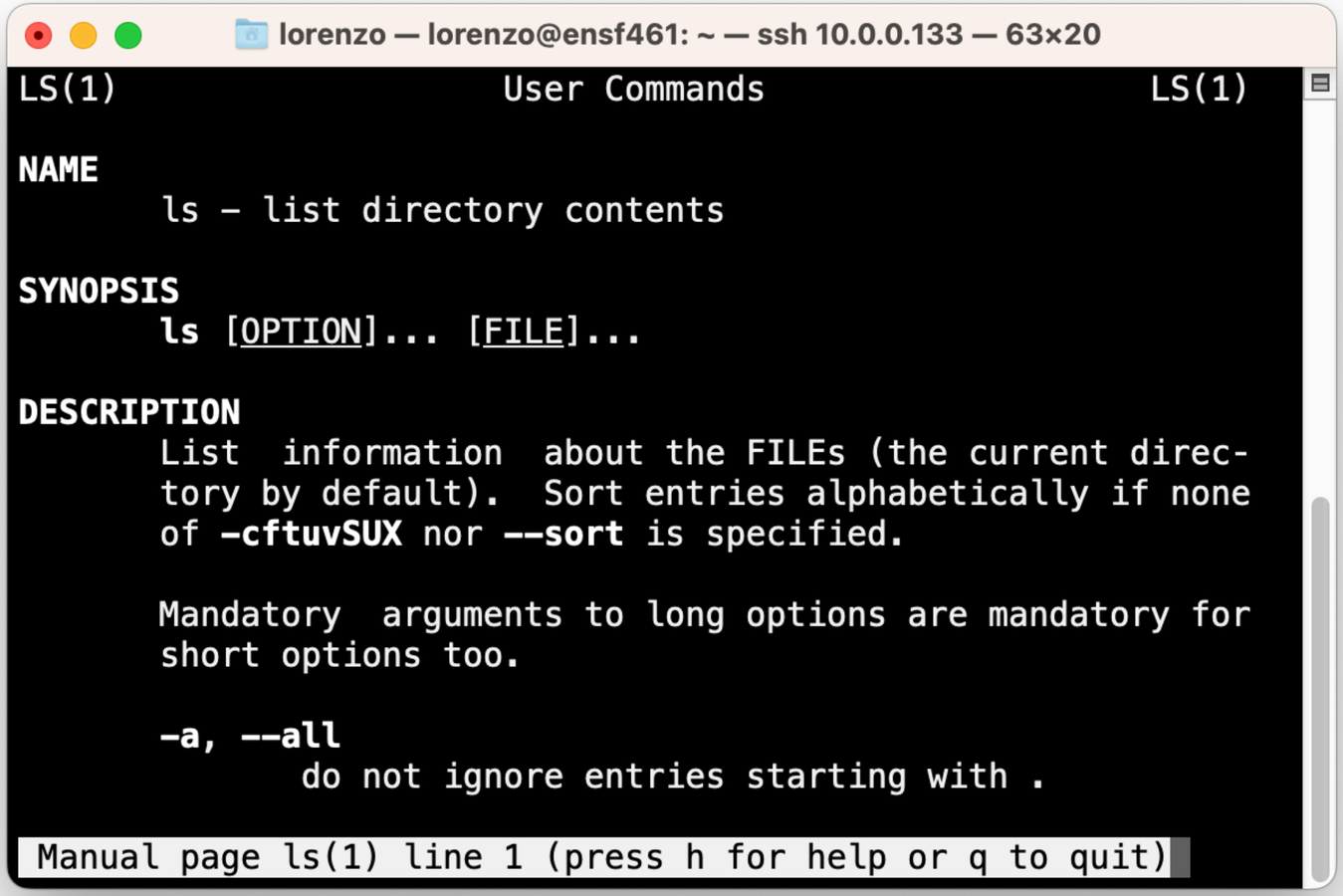
- Command-line utilities assist in **automating various tasks**:
  - **Text processing:** filtering and aggregating text data; computing statistics
  - **Operating on the file system:** changing working directory, creating and deleting files and folders
  - Show various machine statistics (e.g., free disk space)

Before we begin…

…a little help

- Typically, manual (**man**) pages are accessible, describing the syntax of various useful primitives:
  - **Command line utilities** and their options
  - Standard **C/C++ functions** (we'll look into those later)
  - Can be accessed with **`$ man <name of command>`**

Let’s see some examples



- Navigation: **`Page up/down`**
- Search: slash (“**`/`**“) followed by text
- Exit: **`q`**

Basic utilities

- **`echo <string>`**: print **`<string>`** on the terminal. Actually helpful! For example, to print the value of an environment variable (**`echo $PATH`**)
- **`cat <file>`**: print the content of **`<file>`** on the terminal
- Oftentimes their output is **piped into another program** for processing
- **Let's see some examples**

More command line

The `grep utility`

- **`grep`** parses a file (or the standard input) and returns **all lines that match (or do not match) a string**
- A few options:
  - **`-i`**: makes matching case insensitive
  - **`-v`**: return all lines that do not match the pattern
  - **`-c`**: print number of matching lines per file
  - **`-l`**: print names of files with matches

More command line

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  - **`-l`**: print names of files with matches

} Useful when multiple files are passed as input **(what does it mean?)**

Multiple files?

Let's talk about wildcards

- It is typically to be possible to run a utility on **more than one file** in one pass
- For example, use **`grep`** to find a string in **all files in a directory**
- This is accomplished using **wildcard patterns**:
  - **`$ grep hello *.c`**: find the string "hello" in all files ending in "**`.c`**" in the current directory
  - **`$ grep hello /home/lorenzo/prog*c`**: find the string "hello" in all files starting in "**`prog`**" and ending in "**`c`**" in the directory **`/home/lorenzo`**

Can it get even wilder?

More wildcard patterns

- Run "**`$ man 7 glob`**" and knock yourself out
  - (**Note #1:** the topic of wildcards is referred as "glob" because in early UNIX versions wildcard expansion was done by a utility called **`glob`**)
  - (**Note #2:** in this case we have to tell man that the page we want to display is in section 7 of the man pages. If you don't, by default man displays the page for the **`glob()`** C function)
- If you want more info, visit https://tldp.org/LDP/GNU-Linux-Tools-Summary/html/x11655.htm

One more detour…

Regular expressions! (regexp for friends)

- The **`grep`** utility can match patterns based on **regular expressions**
- **What is a regular expression?**

One more detour…

Regular expressions! (regexp for friends)

- The **`grep`** utility can match patterns based on **regular expressions**
- **What is a regular expression?**
- **Definition:**
  - A **pattern** that describe a (possibly infinite) set of strings
  - Uses **special characters** to describe **sets of characters** within a string
  - Indeed, **grep** comes from a contraction of “Global search for Regular Expression and Print matching lines”

Basic regexp syntax

…all those can be combined!

- **`.`** : matches any character
- **`*`** : matches a sequence of any length (including 0) of the previous character
- **`+`** : matches a sequence of length 1 or above of the previous character
- **`?`** : matches 0 or 1 occurrences of the previous character
- **`[<set of characters>]`** : matches any character in a set
- **`[a-b]`**: any lowercase letter (also works for **`[A-B]`** and **`[0-9]`**)
- **(<pattern>|<another pattern>)** : OR between patterns

Anchoring and repetitions

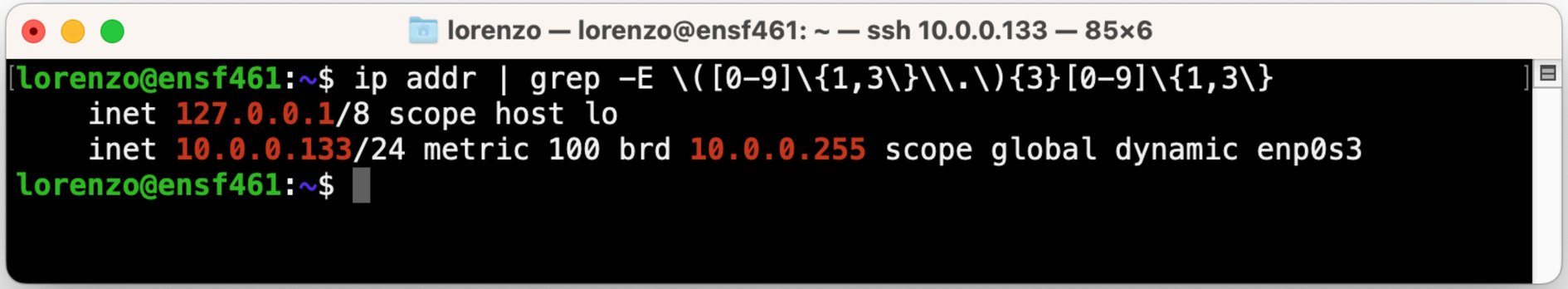
- **`^<regular expression>`** : **`<regular expression>`** must appear immediately after the beginning of a line
- **`<regular expression>$`** : **`<regular expression>`** must appear right before the end of a line
- **`{no}`** : matches preceding pattern exactly no times (e.g., **`(ab){10}`**)
- **`{min,}`** : matches preceding pattern at least **`min`** times (e.g., **`(a[0-9]+){4,}`**)
- **`{,max}`** : matches preceding pattern at least **`max`** times
- **`{min,max}`** : matches preceding pattern between **`min`** and **`max`** times

Some regexp examples

- **`hello.*`** : matches “hello” followed by any string of characters
- **`[0-9]+`** : matches any sequence of one or more digits
- **`file[a-z]?`** : matches “file” followed by 0 or 1 lowercase letters
- **`([0-9]+|hello.*)`** : matches any sequence of one or more digits OR “hello” followed by any string of characters

grep can match **regexp patterns**

- **`grep -F <string>`** : interprets **`<string>`** as fixed string
- **`grep -E <string>`** : interprets **`<string>`** as a regular expression
- Example: **`$ echo "200" | grep -E [0-9]`**
- Example #2:



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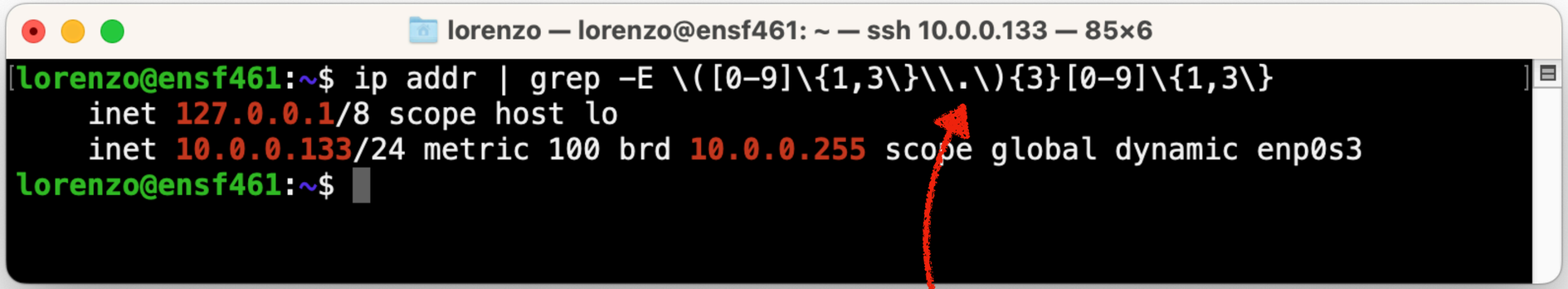
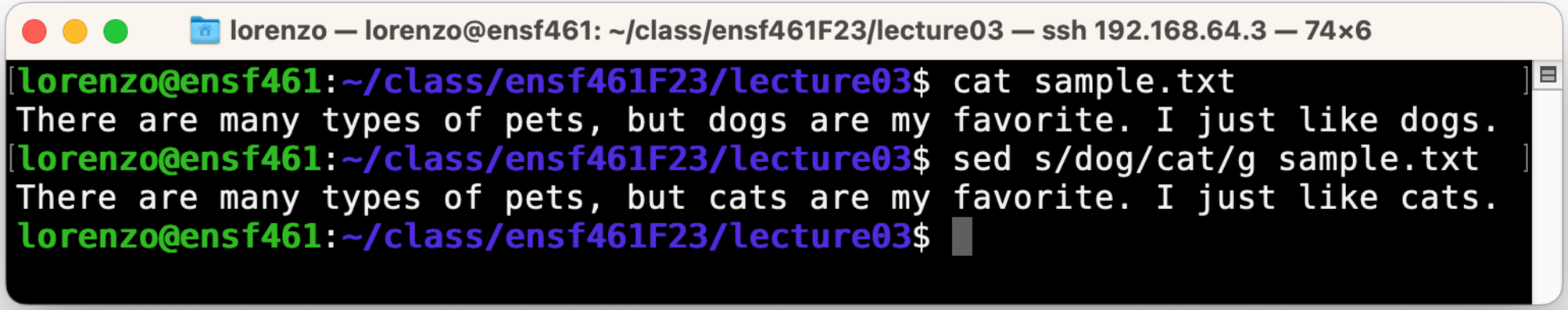


Note the double backlash (escape), to tell grep that “.” is to be interpreted as a literal dot, not a special character

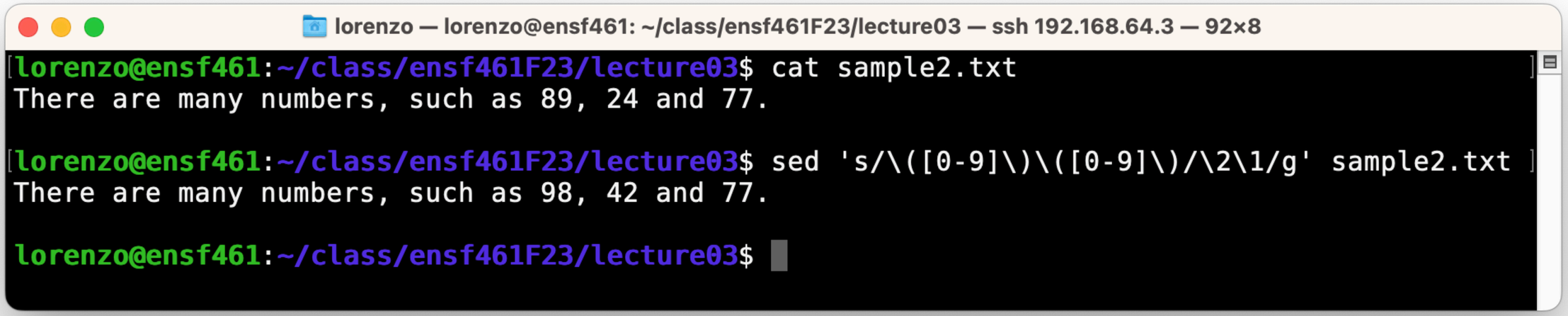
A few more utilities

- **sed:** typically used for string replacement in files or standard input (receives a string or a regular expression describing the text to be modified)



More on sed

- **sed** can replace patterns described by regular expressions, using **capture groups**
  - Implicitly, anything delimited by **( )** in a regex is a group



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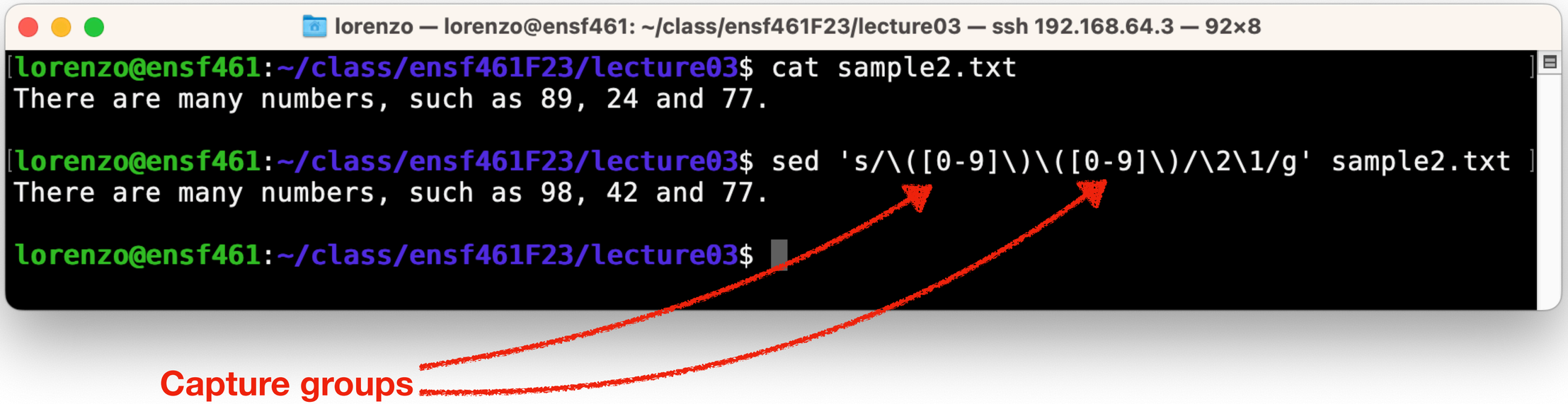

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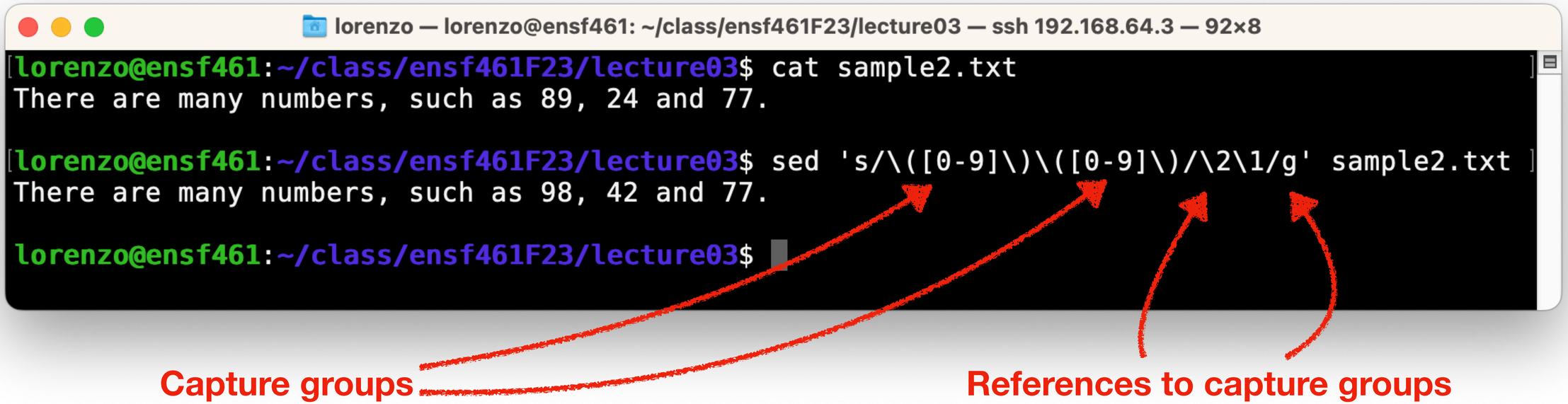

More text processing

- **`cut`**: extract fields from content with separators
- **`rev`**: inverts text
- **`awk`**: parse/process text (quite a powerful tool; will not discuss it here)
- **`sort:`** sort all input lines numerically or alphabetically
- **`uniq:`** remove all duplicate lines
- **Let’s see some examples…**

Let’s take a break and quiz!

Navigate to D2L->Quizzes->Quiz 3

File system operations

- **`ls`**: list files in a directory
- **`type`**: print path of program
- **`cd`**: change working directory
- **`pwd`**: print working directory
- **`cp:`** copy file
- **`mv:`** move/rename file
- **`rm`**: delete file/directory (can also use rmdir for the latter)
- **`touch`**: create empty file (**why**)?
- **`du`**: display size of files

Let’s move on to shell programming

Shell programming

Why?

- Most shells support (relatively) simple **programming syntax**
- Typically used to write **shell scripts** to automate **various tasks**
- **Examples:**
  - Replace a string of text across all files in a directory
  - Delete files with a certain string in the name
  - List all files sorted by size
  - …

My first shell program

```
#!/bin/bash

echo "Hello, world!”
```

A few things to unpack here…

- What’s this “/bin/bash” business?
- **How do I run this?**

Running stuff in the shell

- Typically, a shell is able to run **two types of programs**:
  - “Proper” programs, consisting of **executable files**
    - Will talk about this at length in this class!
  - **Interpreted scripts**
    - Those are just a bunch of text which gets passed as input to an **interpreter**
    - Regardless, they are all run with **`$ ./program_name`**

Let’s talk more about interpreted scripts?

How does the shell know where to find the interpreter

- There are many **interpreted languages**
- Most shells (e.g., bash) can **run scripts**
- **Other interpreted languages?**

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How does the shell know where to find the interpreter

- There are many **interpreted languages**
- Most shells (e.g., bash) can **run scripts**
- **Other interpreted languages?**
  - python
  - node
  - perl
  - …

Let’s look again at the script

```
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This header right here has the following format:

1. “**#!**”: tells bash **this is a script**
2. **“/bin/bash**”: tells bash **where to find the interpreter** for the script

bash will treat anything starting with “#!” as a script!

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bash will treat anything starting with “#!” as a script!

```
lorenzo — lorenzo@ensf461: ~/class/ensf461F23/lecture03 — ssh 192.168.64.3 — 65×8
[lorenzo@ensf461:~/class/ensf461F23/lecture03$ cat firstpython.py ]
#!/usr/bin/python

import sys
sys.stdout.write("Hello, world!\n")
[lorenzo@ensf461:~/class/ensf461F23/lecture03$ ./firstpython.py   ]
Hello, world!
lorenzo@ensf461:~/class/ensf461F23/lecture03$
```

Note: works for most interpreters

Can I just write a script and execute it then?

Well, there is one more thing

- UNIX systems (like most OS'es) have **permissions**
- At the very least, any UNIX system supports the following:
  - Each file has t**hree type of permissions: read, write, execute**
  - Permissions are specified for **three different entities**:
    - **User**
    - **Group**
    - **All users**

Scripts must be given permission to execute

- Suppose you have created a script named **`hello.sh`** and you want to run it
- First, you must tell the system that **all users** have the **execute permission** for **hello.sh** (only need to do it once)
- You use chmod for this: **`$ chmod a+x hello.sh`**

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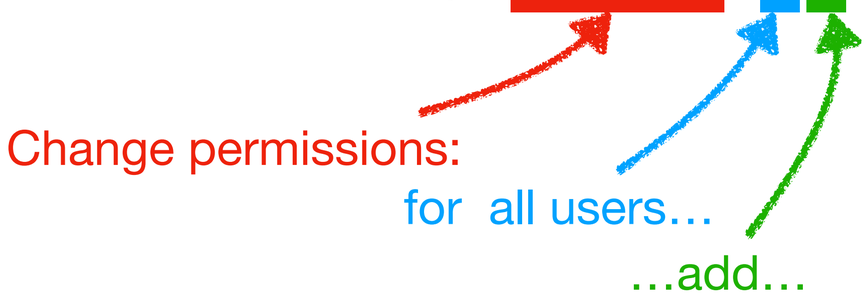

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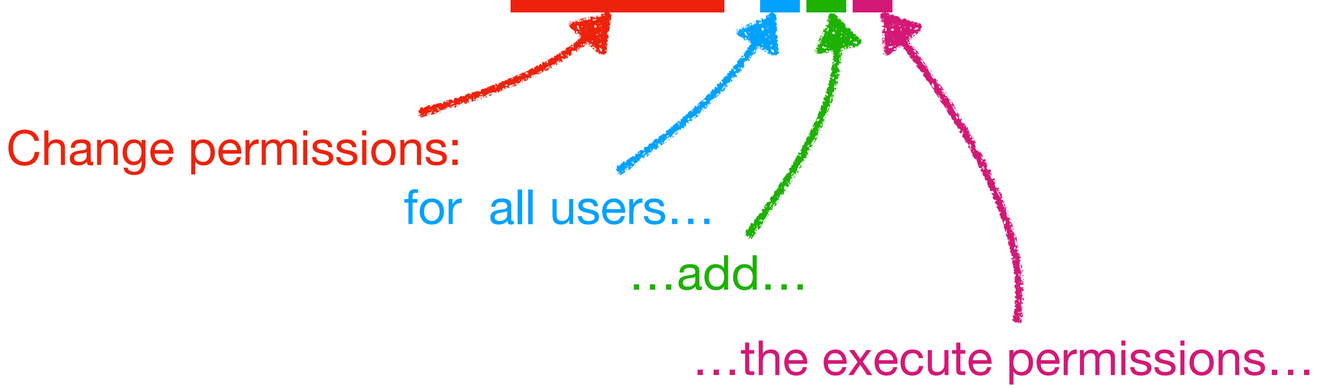

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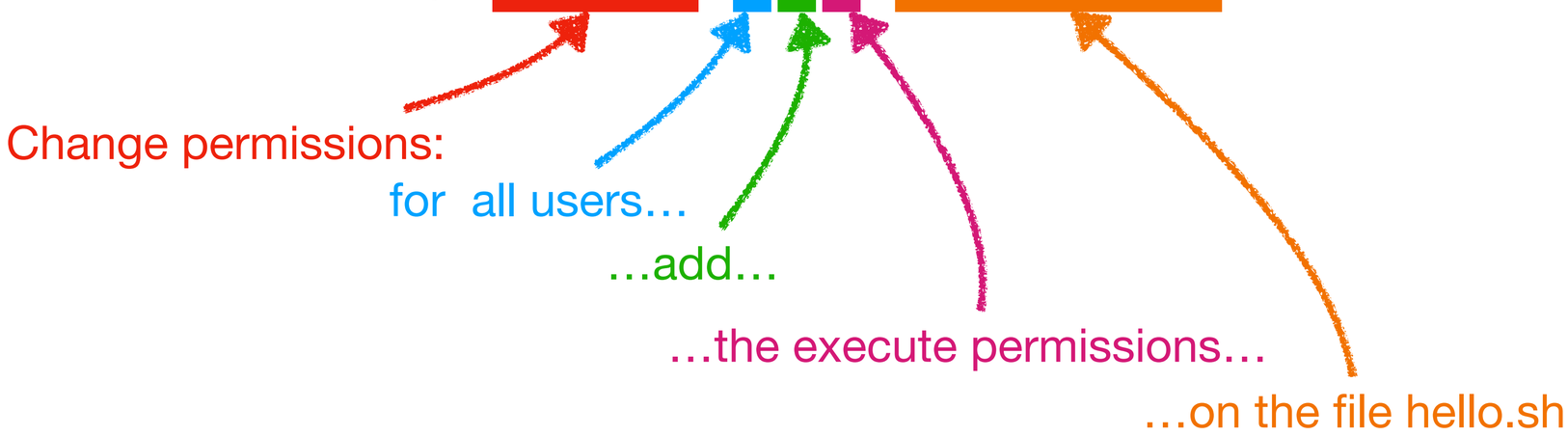

Summarizing…

- Create your script (e.g., **`hello.sh`**)
- Add **`#!/bin/bash`** at the beginning
- **`$ chmod a+x hello.sh`**
- **`$ ./hello.sh`**
- Note: can also pass the script to bash explicitly: **`$ bash hello.sh`**

More bash programming

- **Bash scripts** are not limited to lists of commands
- Can include **programming constructs**
  - **Variables** (use environment variables)
  - **Arithmetic operations** (using the **`expr`** utility)
  - **Conditionals** (if/then/else)
  - **Loops** (while/for)
- There is more, but this is enough to cover most use cases

Bash variable example

```
#!/bin/sh

VAR=1

echo $VAR
```

Arithmetic expressions

```
#!/bin/sh

VAR=1

VAR=`expr $VAR + 1`

echo $VAR
```

Arithmetic expressions

```
#!/bin/sh

VAR=1

VAR=`expr $VAR + 1`

echo $VAR
```

Conditionals

```
#!/bin/sh

VAR=1
VAR=`expr $VAR + 1`
MOD=`expr $VAR % 2`
if [ $MOD -eq 0 ]
then
  echo "Even"
else
  echo "Odd"
fi
```

Loops

```
#!/bin/sh

VAR=1
while [ $VAR -lt 10 ]
do
  MOD=`expr $VAR % 2`
  if [ $MOD -eq 0 ]
  then
    echo "$VAR is even"
  else
    echo "$VAR is odd"
  fi
  VAR=`expr $VAR + 1`
done
```

Loops

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#!/bin/sh

VAR=1
while [ $VAR -lt 10 ]
do
  MOD=`expr $VAR % 2`
  if [ $MOD -eq 0 ]
  then
    echo "$VAR is even"
  else
    echo "$VAR is odd"
  fi
  VAR=`expr $VAR + 1`
done
```

Note, indentation is not required (this is not Python!). I just added it for clarity

More loops

Iterate over a list (similar to Python)

```
#!/bin/sh

for i in `ls -1 /dev`
do
  echo $i
done

for i in 1 2 3 4 5
do
  echo `expr $i + 1`
done
```

That’s all for today!