



API ▼

Learn ▼

Reference ▼

Style Guide

Cheatsheet

Glossary

SIPs

SCALA CHEATSHEET

SCALACHEAT

Thanks to [Brendan O'Connor](#), this cheatsheet aims to be a quick reference of Scala syntactic constructions. Licensed by Brendan O'Connor under a CC-BY-SA 3.0 license.

variables

```
var x = 5
```

variable

GOOD
x=6

```
val x = 5
```

constant

BAD
x=6

functions

GOOD

```
def f(x: Int) = { x * x }
```

define function

hidden error: without = it's

a Unit-returning

procedure; causes havoc

BAD

```
def f(x: Int) { x * x }
```

GOOD

```
def f(x: Any) = println(x)
```

define function

syntax error: need types

for every arg.

BAD

```
def f(x) = println(x)
```

```
type R = Double
```

type alias

```
def f(x: R)
```

call-by-value

vs.

```
def f(x: => R)
```

call-by-name (lazy

parameters)

```
(x:R) => x * x
```

anonymous function

```
(1 to 5).map(_ * 2)
```

anonymous function:

vs.

```
(1 to 5).reduceLeft( _ + _ )
```

underscore is positionally

matched arg.

```
(1 to 5).map( x => x * x )
```

anonymous function: to

use an arg twice, have to

name it.

GOOD

```
(1 to 5).map(2 * )
```

anonymous function:

bound infix method.

Use `2 * _` for sanity's

sake instead.

BAD

```
(1 to 5).map(* 2)
```

<code>y</code> <code>}</code>	expression.
<code>(1 to 5) filter { _ % 2 == 0 } map { _ * 2 }</code>	anonymous functions: pipeline style. (or parens too).
<code>def compose(g: R => R, h: R => R) = (x: R) => g(h(x))</code> <code>val f = compose(_ * 2, _ - 1)</code>	anonymous functions: to pass in multiple blocks, need outer parens.
<code>val zscore = (mean: R, sd: R) => (x: R) => (x - mean) / sd</code>	currying, obvious syntax.
<code>def zscore(mean: R, sd: R) = (x: R) => (x - mean) / sd</code>	currying, obvious syntax
<code>def zscore(mean: R, sd: R)(x: R) = (x - mean) / sd</code>	currying, sugar syntax. but then:
<code>val normer = zscore(7, 0.4) _</code>	need trailing underscore to get the partial, only for the sugar version.
<code>def mapmake[T](g: T => T)(seq: List[T]) = seq.map(g)</code>	generic type.
<code>5.+(3); 5 + 3</code> <code>(1 to 5) map (_ * 2)</code>	infix sugar.

packages

<code>import scala.collection._</code>	wildcard import.
<code>import scala.collection.Vector</code>	selective import.
<code>import scala.collection.{Vector, Sequence}</code>	
<code>import scala.collection.{Vector => Vec28}</code>	renaming import.
<code>import java.util.{Date => _, _}</code>	import all from java.util except Date.
<i>At start of file:</i> <code>package pkg</code>	
<i>Packaging by scope:</i> <code>package pkg { ... }</code>	
	declare a package.
<i>Package singleton:</i> <code>package object pkg { ... }</code>	

data structures

<code>(1, 2, 3)</code>	tuple literal. (Tuple3)
<code>var (x, y, z) = (1, 2, 3)</code>	destructuring bind: tuple unpacking via pattern matching.

<code>var xs = List(1, 2, 3)</code>	list (immutable).
<code>xs(2)</code>	paren indexing. (slides)
<code>1 :: List(2, 3)</code>	cons.
<code>1 to 5</code> <i>same as</i> <code>1 until 6</code>	range sugar.
<code>1 to 10 by 2</code>	
<code>()</code>	Empty parens is singleton value of the Unit type Equivalent to <code>void</code> in C and Java.

control constructs

<code>if (check) happy else sad</code>	conditional.
<code>if (check) happy</code> <i>same as</i> <code>if (check) happy else ()</code>	conditional sugar.
<code>while (x < 5) { println(x) x += 1 }</code>	while loop.
<code>do { println(x) x += 1 } while (x < 5)</code>	do while loop.

<pre> if (Math.random < 0.1) break } } </pre>	break. (slides)
<pre> for (x <- xs if x%2 == 0) yield x * 10 </pre> <p><i>same as</i></p> <pre> xs.filter(_%2 == 0).map(_ * 10) </pre>	for comprehension: filter/map
<pre> for ((x, y) <- xs zip ys) yield x * y </pre> <p><i>same as</i></p> <pre> (xs zip ys) map { case (x, y) => x * y } </pre>	for comprehension: destructuring bind
<pre> for (x <- xs; y <- ys) yield x * y </pre> <p><i>same as</i></p> <pre> xs flatMap { x => ys map { y => x * y } } </pre>	for comprehension: cross product
<pre> for (x <- xs; y <- ys) { val div = x / y.toFloat println("%d/%d = %.1f".format(x, y, div)) } </pre>	for comprehension: imperative-ish sprintf-style
<pre> for (i <- 1 to 5) { println(i) } </pre>	for comprehension: iterate including the upper bound

pattern matching

GOOD

```
(xs zip ys) map {
  case (x, y) => x * y
}
```

use case in function args
for pattern matching.

BAD

```
(xs zip ys) map {
  (x, y) => x * y
}
```

BAD

```
val v42 = 42
3 match {
  case v42 => println("42")
  case _   => println("Not 42")
}
```

"v42" is interpreted as a
name matching any Int
value, and "42" is printed.

GOOD

```
val v42 = 42
3 match {
  case `v42` => println("42")
  case _     => println("Not 42")
}
```

"`v42`" with backticks is
interpreted as the existing
val
v42
, and "Not 42" is printed.

GOOD

```
val UppercaseVal = 42
3 match {
  case UppercaseVal => println("42")
  case _             => println("Not 42")
}
```

UppercaseVal
is treated as an existing val,
rather than a new pattern
variable, because it starts
with an uppercase letter.
Thus, the value contained
within
UppercaseVal

object orientation

```
class C(x: R)
```

constructor params -
x
is only available in class
body

```
class C(val x: R)
```

```
var c = new C(4)
```

constructor params -
automatic public member
defined

```
c.x
```

```
class C(var x: R) {
  assert(x > 0, "positive please")
  var y = x
  val readonly = 5
  private var secret = 1
  def this = this(42)
}
```

constructor is class body
declare a public member
declare a gettable but not
settable member
declare a private member
alternative constructor

```
new {
  ...
}
```

anonymous class

```
abstract class D { ... }
```

define an abstract class.
(non-createable)

```
class C extends D { ... }
```

define an inherited class.

```
class D(var x: R)
```

inheritance and
constructor params.

```
class C(x: R) extends D(x)
```

(wishlist: automatically
pass-up params by default)

<code>trait T { ... }</code>	traits.
<code>class C extends T { ... }</code>	interfaces-with-implementation. no constructor params. mixin-able .
<code>class C extends D with T { ... }</code>	
<code>trait T1; trait T2</code>	
<code>class C extends T1 with T2</code>	multiple traits.
<code>class C extends D with T1 with T2</code>	
<code>class C extends D { override def f = ... }</code>	must declare method overrides.
<code>new java.io.File("f")</code>	create object.
BAD <code>new List[Int]</code>	type error: abstract type instead, convention: callable factory shadowing the type
GOOD <code>List(1, 2, 3)</code>	
<code>classOf[String]</code>	class literal.
<code>x.isInstanceOf[String]</code>	type check (runtime)
<code>x.asInstanceOf[String]</code>	type cast (runtime)
<code>x: String</code>	ascription (compile time)

options

<code>Some(42)</code>	Construct a non empty optional value
-----------------------	--------------------------------------

<pre>Option(null) == None Option(obj.unsafeMethod)</pre>	Null-safe optional value factory
<pre>val optStr: Option[String] = None same as val optStr = Option.empty[String]</pre>	Explicit type for empty optional value. Factory for empty optional value.
<pre>val name: Option[String] = request.getParameter("name") val upper = name.map { _.trim } .filter { _.length != 0 } .map { _.toUpperCase } println(upper.getOrElse(""))</pre>	Pipeline style
<pre>val upper = for { name <- request.getParameter("name") trimmed <- Some(name.trim) if trimmed.length != 0 upper <- Some(trimmed.toUpperCase) } yield upper println(upper.getOrElse(""))</pre>	for-comprehension syntax
<pre>option.map(f(_)) same as option match { case Some(x) => Some(f(x)) case None => None }</pre>	Apply a function on the optional value

<pre> case Some(x) => f(x) case None => None } </pre>	must return an optional value
<pre> optionOfOption.flatten </pre> <p><i>same as</i></p> <pre> optionOfOption match { case Some(Some(x)) => Some(x) case _ => None } </pre>	Extract nested option
<pre> option.foreach(f(_)) </pre> <p><i>same as</i></p> <pre> option match { case Some(x) => f(x) case None => () } </pre>	Apply a procedure on optional value
<pre> option.fold(y)(f(_)) </pre> <p><i>same as</i></p> <pre> option match { case Some(x) => f(x) case None => y } </pre>	Apply function on optional value, return default if empty
<pre> option.collect { case x => ... } </pre> <p><i>same as</i></p> <pre> option match { case Some(x) if f.isDefinedAt(x) => ... case Some(_) => None case None => None } </pre>	Apply partial pattern match on optional value

<pre>case Some(_) => true case None => false }</pre>	True if not empty
<pre>option.isEmpty same as option match { case Some(_) => false case None => true }</pre>	True if empty
<pre>option.nonEmpty same as option match { case Some(_) => true case None => false }</pre>	True if not empty
<pre>option.size same as option match { case Some(_) => 1 case None => 0 }</pre>	Zero if empty, otherwise one
<pre>option.getOrElse(Some(y)) same as option match { case Some(x) => Some(x) case None => Some(y) }</pre>	Evaluate and return alternate optional value if empty
<pre>option.getOrElse(y) same as option match { case Some(x) => x case None => y }</pre>	Evaluate and return default value if empty

same as

```
option match {  
  case Some(x) => x  
  case None    => throw new Exception  
}
```

Return value, throw
exception if empty

option.orNull

same as

```
option match {  
  case Some(x) => x  
  case None    => null  
}
```

Return value, null if empty

option.filter(f)

same as

```
option match {  
  case Some(x) if f(x) => Some(x)  
  case _       => None  
}
```

Optional value satisfies
predicate

option.filterNot(f(_))

same as

```
option match {  
  case Some(x) if !f(x) => Some(x)  
  case _             => None  
}
```

Optional value doesn't
satisfy predicate

option.exists(f(_))

same as

```
option match {  
  case Some(x) if f(x) => true  
  case _         => false  
}
```

Apply predicate on
optional value or false if
empty

option.forall(f(_))

same as

```
option match {
```

Apply predicate on
optional value or true if
empty

```
option.contains(y)
```

same as

```
option match {  
  case Some(x) => x == y  
  case None    => false  
}
```

Checks if value equals
optional value or false if
empty

Contributors to this page:



ashawley



kotobotov



iphayao



heathermiller

DOCUMENTATION

[Getting Started](#)

[API](#)

[Overviews/Guides](#)

[Language Specification](#)

DOWNLOAD

[Current Version](#)

[All versions](#)

COMMUNITY

[Community](#)

[Mailing Lists](#)

[Chat Rooms & More](#)

[Libraries and Tools](#)

[The Scala Center](#)

CONTRIBUTE

[How to help](#)

[Report an Issue](#)

SCALA

[Blog](#)

[Code of Conduct](#)

[License](#)

SOCIAL

[GitHub](#)

[Twitter](#)

