

CollimatorImage

- struct CollimatorImage::Image image
- bool dragging
- QScrollArea * scrollAreaTelescopeUI * telescope
- RemoteTelescope remoteTelescope
- INDIClient client
- bool showDebugbool m connected
- bool III_collilected
- *parent=0)
- + ~CollimatorImage()
- + void setTelescope(Telescope
- UI *telescope) + void setScrollArea

+ CollimatorImage(QWidget

- (QScrollArea *parentScroll
- Area)
 + void setDebug(bool
 - debug)
 + void loadImage(QString)
 - path)
- + void connectTelescope (RemoteTelescope remoteTelescope)
- + void zoom(float diff) + void refreshImage()
- + void refreshinge()
 + void setConnected(bool
- connected)
 + void propertiesChanged()
- void mousePressEvent
- (QMouseEvent *ev)
- void mouseReleaseEvent (OMouseEvent *ev)
- void displayPixmap()
- void telescopeDetected (RemoteTelescope)
- void imageReceived (OString)