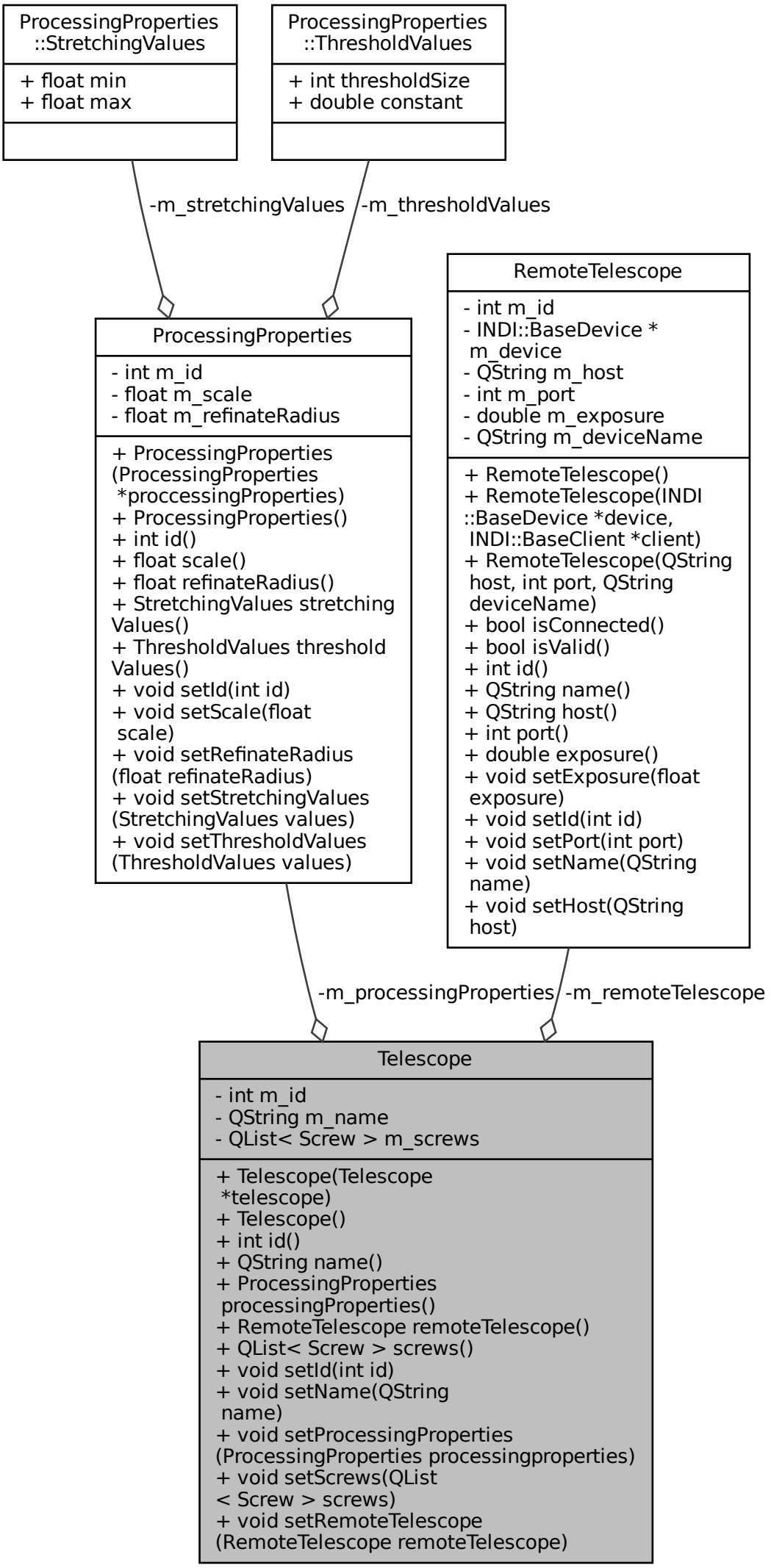
ProcessingProperties
::StretchingValues
+ float min
+ float max
ProcessingProperties
::ThresholdValues
+ int thresholdSize
+ double constant
-m_stretchingValues
-m_thresholdValues
ProcessingProperties
- int m_id
- float m_scale
- float m_refinateRadius
+ ProcessingProperties
(ProcessingProperties
*proccessingProperties)
+ ProcessingProperties()
+ int id()
+ float scale()
+ float refinateRadius()
+ StretchingValues stretching
Values()
+ ThresholdValues threshold
Values()
+ void setId(int id)
+ void setScale(float
scale)
+ void setRefinateRadius
(float refinateRadius)
+ void setStretchingValues
(StretchingValues values)
+ void setThresholdValues
(ThresholdValues values)
RemoteTelescope
- int m_id
- INDI::BaseDevice *
m_device
- QString m_host
- int m_port
- double m_exposure
- QString m_deviceName
+ RemoteTelescope()
+ RemoteTelescope(INDI
::BaseDevice *device,
INDI::BaseClient *client)
+ RemoteTelescope(QString
host, int port, QString
deviceName)
+ bool isConnected()
+ bool isValid()
+ int id()
+ QString name()
+ QString host()
+ int port()
+ double exposure()
+ void setExposure(float
exposure)
+ void setId(int id)
+ void setPort(int port)
+ void setName(QString
name)
+ void setHost(QString
host)
-m_processingProperties
-m_remoteTelescope
Telescope
- int m_id
- QString m_name
- QList< Screw > m_screws
+ Telescope(Telescope
*telescope)
+ Telescope()
+ int id()
+ QString name()
+ ProcessingProperties
processingProperties()
+ RemoteTelescope remoteTelescope()
+ QList< Screw > screws()
+ void setId(int id)
+ void setName(QString
name)
+ void setProcessingProperties
(ProcessingProperties processingproperties)
+ void setScrews(QList
< Screw > screws)
+ void setRemoteTelescope
(RemoteTelescope remoteTelescope)