## ${\bf Database Connection Singleton}$

- QSqlDatabase db
- + QSqlDatabase getDatabase()+ static DatabaseConnection
- Singleton & instance()
- DatabaseConnectionSingleton()
- void createTables()



## ProcessingPropertiesDAO

- + int save(ProcessingProperties
- \*processingProperties)
  + int update(ProcessingProperties
- processingProperties)
  + ProcessingProperties
  get(int id)
- + QList < ProcessingProperties > getAll()
- + bool remove(int id)
- + static ProcessingProperties createObject(QSqlQuery query)
- static void bindValues
- (QSqlQuery \*query, Processing Properties processingProperties)