

- Ui::TelescopeView * ui
- CollimatorImage * image
- TelescopeUI telescope - RemoteTelescope remoteTelescope
- + TelescopeView(QWidget *parent=nullptr)
- + ~TelescopeView() + void setTelescope(TelescopeUI)
- void setAutomatic(bool) void changeProperties()
- void openImageFromFile() void openImageProcessing()
- void screwsSettings()
- void saveTelescope() void saveScreenshot()
- void connectionSettings() void connectTelescope()
- void disconnectTelescope()
- void connectedChanged (bool)