ProccessingProperties ProccessingProperties ::StretchingValues "Threshold Values + float min + int thresholdSize + float max + double constant -m stretchingValues/-m thresholdValues **ProccessingProperties** - float m scale - float m refinateRadius + ProccessingProperties (ProccessingProperties *proccessingProperties) + ProccessingProperties() + float scale() + float refinateRadius() + StretchingValues stretching Values() + ThresholdValues threshold Values() + void setScale(float scale) + void setRefinateRadius (float refinateRadius) + void setStretchingValues (StretchingValues values) + void setThresholdValues (ThresholdValues values)