ProcessingProperties ::StretchingValues
+ float min + float max

ProcessingProperties ::ThresholdValues
+ int thresholdSize + double constant

-m_stretchingValues -m_thresholdValues

ProcessingProperties
- int m_id - float m_scale - float m_refinateRadius
+ ProcessingProperties (ProcessingProperties *proccessingProperties) + ProcessingProperties() + int id() + float scale() + float refinateRadius() + StretchingValues stretching Values() + ThresholdValues threshold Values() + void setId(int id) + void setScale(float scale) + void setRefinateRadius (float refinateRadius) + void setStretchingValues (StretchingValues values) + void setThresholdValues (ThresholdValues values)