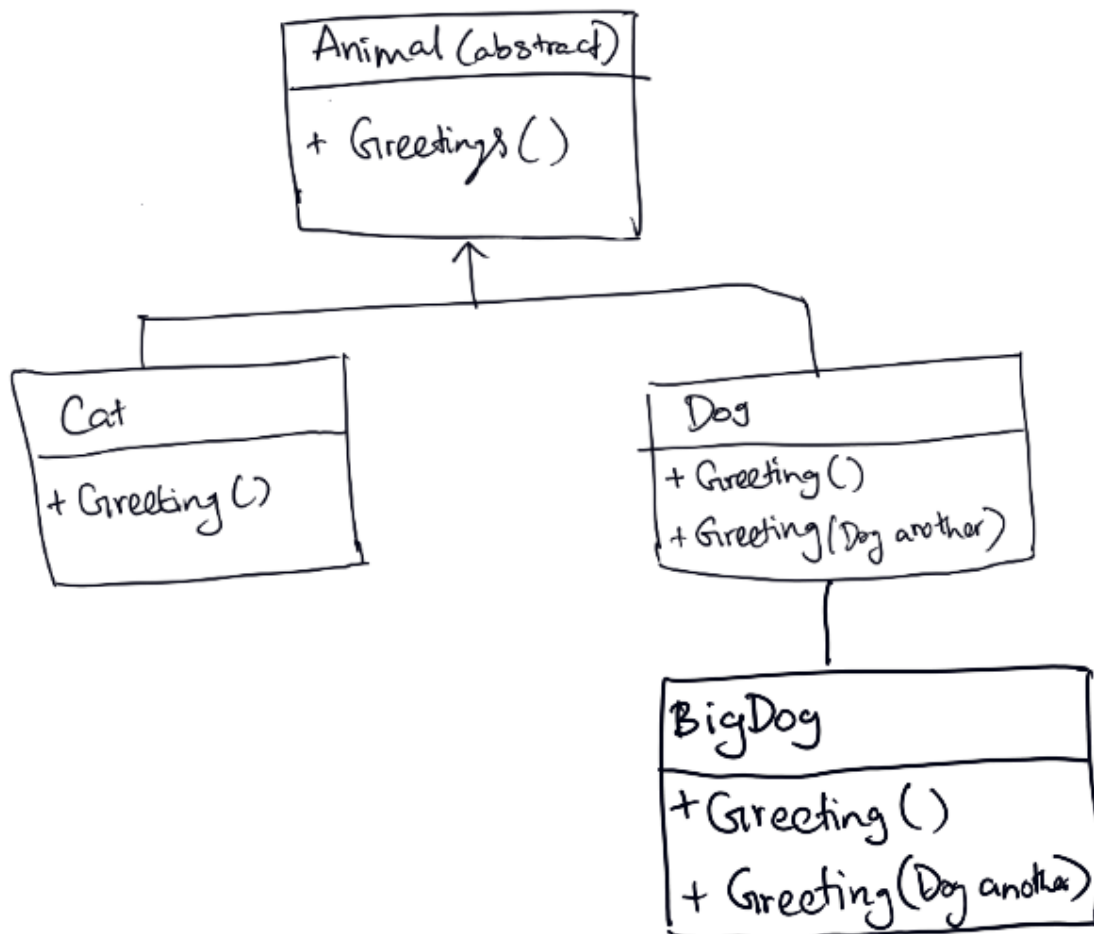


SIT232 Object Oriented Development

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BSCP|CS|61|101

Task 6.1P

Question 4



Question 5

Using the subclasses

```
Cat cat1 = new cat();
```

This line creates a new instance of the CAT class and assigns it to the variable cat1.

```
cat1.greeting();
```

Calls the greeting() method of the Cat class.

```
Dog dog1 = new Dog();
```

Creates a new instance of the Dog class and assigns it to the variable dog1

```
dog1.greeting();
```

Calls the greeting() method of the Dog class.

```
BigDog bigDog1 = new BigDog();
```

Creates a new instance of the BigDog class and assigns it to the variable bigDog1.

```
bigDog1.greeting();
```

Calls the greeting() method of the BigDog class.

Using Polymorphism

```
Animal animal1 = new Cat();
```

Creates a new instance of the Cat class and assigns it to the animal reference class, of variable animal1.

```
animal1.greeting();
```

Calls the greeting() method of the Cat class, due to the polymorphism.

```
Animal animal2 = new Dog();
```

Creates a new instance of the Dog class and assigns it to the variable animal2.

```
animal2.greeting();
```

Calls the greeting() method of the Dog class, due to the polymorphism.

```
Animal animal3 = new BigDog();
```

Creates a new instance of the BigDog class and assigns it to the variable animal3.

```
Animal3.greeting();
```

Calls the greeting() method of the BigDog class, due to the polymorphism.

```
Animal animal4 = new Animal();
```

This line would cause an **error**, as you cannot directly instantiate an abstract class.

DownCast

```
Dog dog2 = (Dog)animal2;
```

Attempts to downcast animal2. This will succeed as animal2 was originally a Dog.

```
BigDog bigDog2 = (BigDog)animal3;
```

This line will downcast animal3.

```
Dog dog3 = (Dog)animal3;
```

InvalidCastException will occur as the downcast animal3 to a Dog

```
Cat cat2 = (Cat)animal2;
```

This line will attempt to downcast animal2 to a Cat. This will throw an "InvalidCastException" at runtime because directly downcasting an object to a type which its not is not possible.

```
dog2.greeting(dog3);
```

This line will call the greeting method of Dog class, passing dog3 (as Dog).

```
dog3.greeting(dog2);
```

This line will cause an **error**.

```
dog2.greeting(bigDog2);
```

This line will call the greeting method of Dog class, passing bigDog2. This will call the greeting method of Dog class.

```
bigDog2.greeting(dog2);
```

This line will call the greeting method of BigDog class, passing dog2.

```
bigDog.greeting(bigDog1);
```

This will call the greeting method of BigDog class.