

BEYOND THE KEEP



*Popcap's Plants Vs Zombies

BEYOND THE KEEP



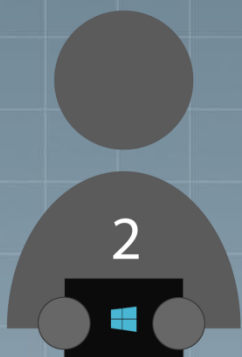
Turn 1

Player 1

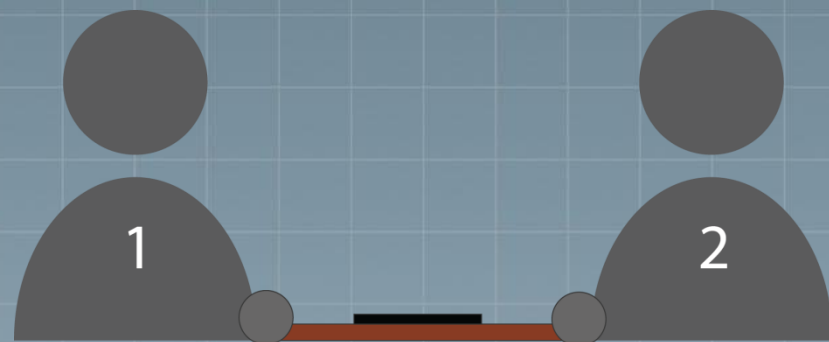


Turn 2

Player 2

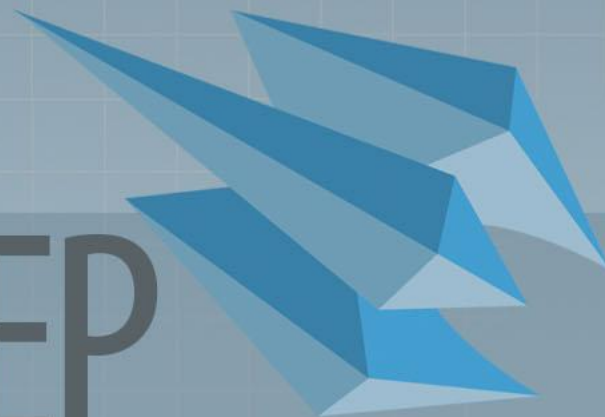


Planning Phase



Battle Phase

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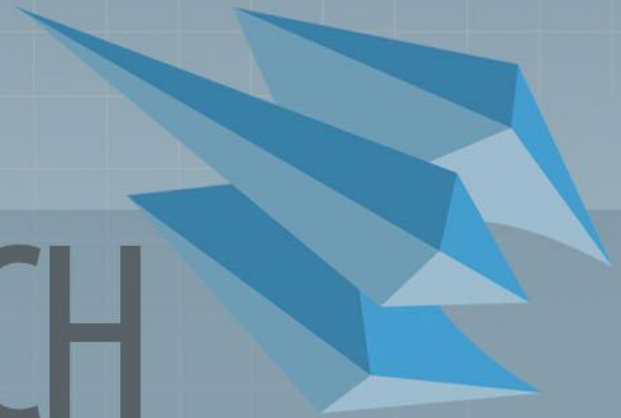




INSPIRATION

- A proven & popular genre on mobile
 - Plants vs. Zombies
 - 300,000+ sales in first week on iOS, 500,000+ lifetime on Android
 - GeoDefence
 - Field Runners
 - Kingdom Rush
- Target Demographic:
 - 8+
 - Fans of local multiplayer!

MARKET RESEARCH





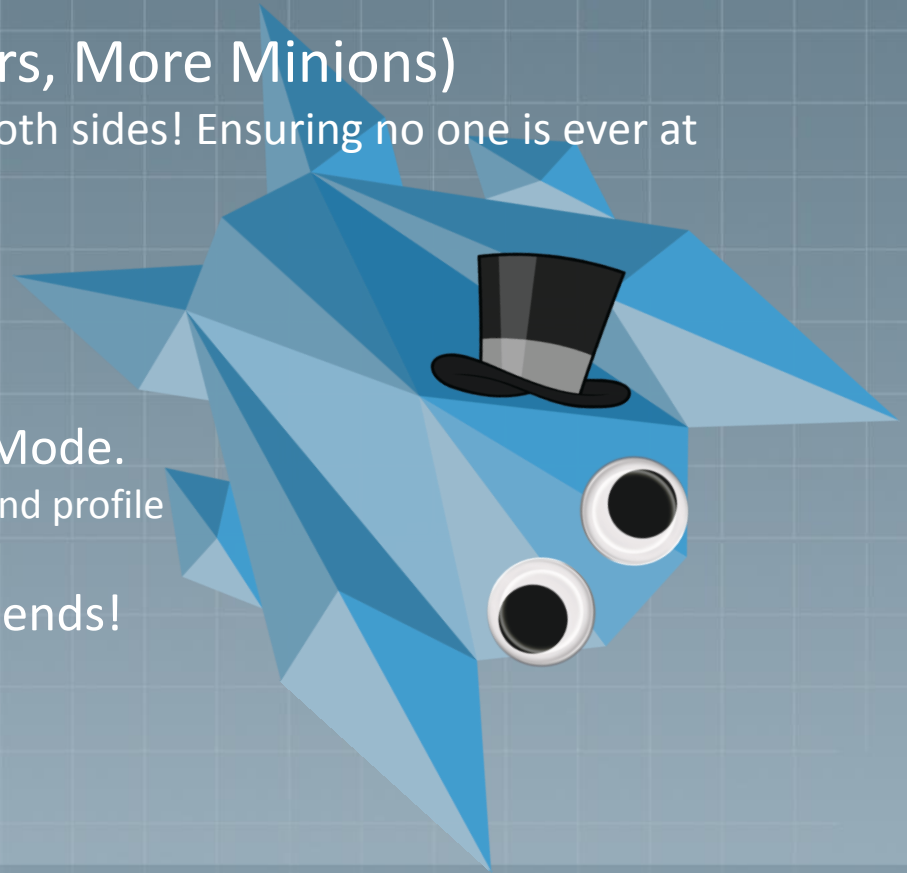
TECHNOLOGY

Monetization Model

- Aesthetic Customization
- Add on Packs (More Towers, More Minions)
 - Add on packs are shared by both sides! Ensuring no one is ever at a disadvantage.

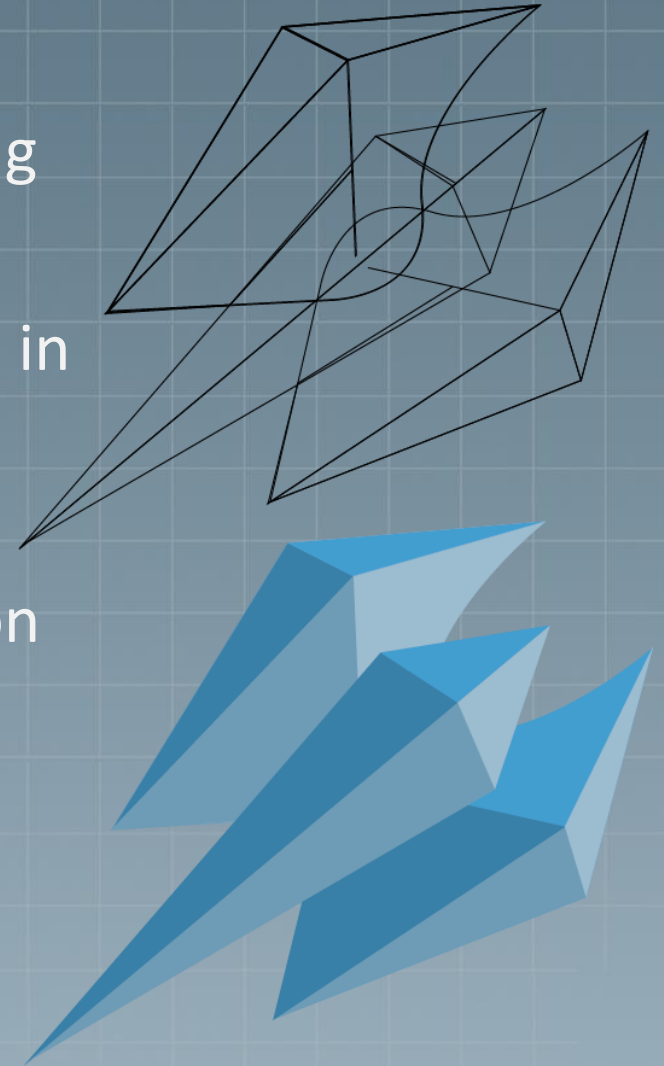
Social Integration

- Stat Tracking and Tournament Mode.
 - Uses Facebook or Twitter name and profile picture for identification.
- Share Screenshots with your friends!



F2P & SOCIAL

- Prototype
 - Proof of concept built in Processing
- Alpha:
 - Feature complete version of game in Unity
- Beta:
 - Balancing, Testing, and Polishing on mobile platform
- Gold:
 - COMPLETE!



MILESTONES



Thanks for Listening!

CONCLUSION

