

SKILLS

LANGUAGES: TypeScript, C++, Python, C, SQL, JavaScript, Racket

WEB TECHNOLOGIES AND TOOLS: Next.js, ReactJS, Node.js, Express.js, Flask, MongoDB, MySQL, Docker, Material UI, Chakra UI, jQuery, HTML5, CSS, MaterializeCSS, Git, Bash, Android Debug Bridge, QNX, Agile, Jira, Jenkins, Slash, VS Code, VirtualBox, Microsoft Office, LaTeX, Vercel

EXPERIENCES

Ford Motor Company of Canada, Software Developer, Oakville

Jan. 2024 - Apr. 2024

- Spearheaded a 56% increase in the total number of reports by independently developing dynamic KPI reports involving complex charting and breakdowns of over 60 KPIs by utilizing APIs such as Recharts and Google Charts.
- Developed the team website in TypeScript with NextJS utilizing the Material UI Component Library and MUI X. Built complex standalone implementations
 for dashboards such as Global Metrics and Performance Targets integrated with SWR caching strategies, CGI Scripts, and MySQL scripting.
- Maintained and developed charts for the legacy team website in JavaScript utilizing MaterializeCSS with jQuery.
- Implemented complex state management solutions utilizing Zustand and the React Context API as well ideated global UI features utilizing advanced components, implementing custom validation and data representation with DataGrids and DatePickers while also improving load times by 90%.

Ford Motor Company of Canada, System Software Developer, Ottawa

May 2023 - Aug. 2023

- Independently investigated and developed key KPIs for a new ECU to identify performance bottlenecks utilizing OOP practices, internal APIs and Slash in Python within an Agile framework.
- Setup the First installation of Ford's latest in-development infotainment system in the Performance Lab gaining hands-on-experience with automotive hardware.
- Lead tri-weekly standup meetings with the Performance team to notify metrics, regressions, as well as blockers for the ECU that I was managing.
- In-depth involvement with the OS by working on QNX and Android Debug Bridge (adb) as well as virtualization using VirtualBox.
- Received an Outstanding evaluation from both Yaron Spanglet, Senior Manager Base Platform and System Performance as well as Rahul Trivedi, my Supervisor for being the sole individual responsible for upkeep of the latest systems in the Performance Lab.

Eureka! Junior 2021 National Entrepreneurship Competition, IIT Bombay, Mumbai, India

Sept. 2021 - Jan. 2022

- Accomplished Third Place out of more than 13,500 teams nationally (throughout India).
- Junior Edition of Asia's largest Business Model Competition.
- Presented a novel concept of a smart water-saving attachment to household and commercial faucets.

PROJECTS

Om's Exhibit (In Progress) | TypeScript, NextJS, NodeJS, Express.js, MongoDB, ChakraUI

Jan. 2024 - Current

- My personal digital exhibit! A deep-dive into my projects, milestones, and skillset.
- I love writing and am currently working on a blog to feature all my poetry, articles and speeches written through the years.
- Developed the frontend in NextJS with Chakra UI and the backend server in Express.js which connects to MongoDB to serve blog posts in mdx.
- Planning to add user authentication and authorization, commenting, an animated like counter, and relevance-based search (utilizing fuzzy search as well) with MongoDB.

DailyDive | ReactJS, Python, Javascript, Flask, TailwindCSS, APIs

Sept. 2023

- Team lead in developing 'DailyDive' (Hack The North 2023), a full-stack web app that acts as a clutter-free aggregator of tailor-made educative and amusing
 content.
- Worked on the backend integrating and implementing API functionality using Flask such as the CohereAPI as an online chat guru as well as the MemeAPI for the feed and designed the frontend using Javascript, React, TailwindCSS, etc.
- Deployed using Vercel on the frontend and Replit for the API endpoints on the backend.

Zippy | C++, Python, Docker

Feb. 2024

- Zippy is a fast text file compression/decompression tool that utilizes the Huffman Coding Algorithm and concurrent parallel processing.
- Achieves a greater than 2:1 compression ratio.
- Hybrid application that utilizes both C++ and Python to encapsulate the logic for the encoder and decoder.
- · Containerized the application using Docker with multi-platform/architecture support via buildx.

EDUCATION