#### **Workload Characterization**

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## Why Workload

Why threashold for hot / cold data identification must be always "static"?

There are variation between the periods in which the device becomes busy and those in which becomes idle.

Wouldn't it be more efficient when we construct an algorithm works accordingly?

- higher cache utilization
- higher throughput
- lower latency
- lower response time
- etc.
- => better performance of algorithm itself

## **Definition & Components of Workload**

= Most of the source of stress on the system

Def. the set of all inputs that the system receives from its environment during any given period of time

A workload refers to a generic unit of work that arrives at the system from the **external source**.

- → transactions
- → interactive command
- → process
- → HTTP request, and
- → depends on the nature of the service

#### **Workload Model**

= a representation that mimics the workload of real world in study.

Workload model can be used for

- → the selection of system
- → performance tuning
- → capacity planning
- 1) Business Characterization: user-oriented description
- 2) Functional Characterization: describe program, command, requests that make up the workload
- 3) Resource-oriented characterization: describes the consumption of system resources by the workload (e.g. CPU time, I/O time, memory size)

### **Workload Parameters**

Static Parameters: (analysis on precedence graph)

VS

Dynamic Parameters: (analysis on run-time events)

+++ some examples of workload parameters (cont.)

#### **Workload Parameters**

- Inter-Arrival Time: 시스템에 하나의 요청이 도달한 후 다음 요청이 도달하기까지 걸린 시간
- Service Demands: 개별 처리 과정에서 특정한 device 또는 resource 를 사용하는데 걸린 총 시간의 평균 (wait-time 은 포함하지 않는다)
- Number of (Interactive) Terminals
- Think Time
- Type of Request : RD-intesive or WR-intensive Sequential-Access or Random-Access
- Type of Resource Demanded
- Duration of the Request
- Quantity of Resources Demanded
- Mutablily of Data
- Network Speed
- more...
- more...
- more...

## **Partitioning of Workload**

#### examples of baseline

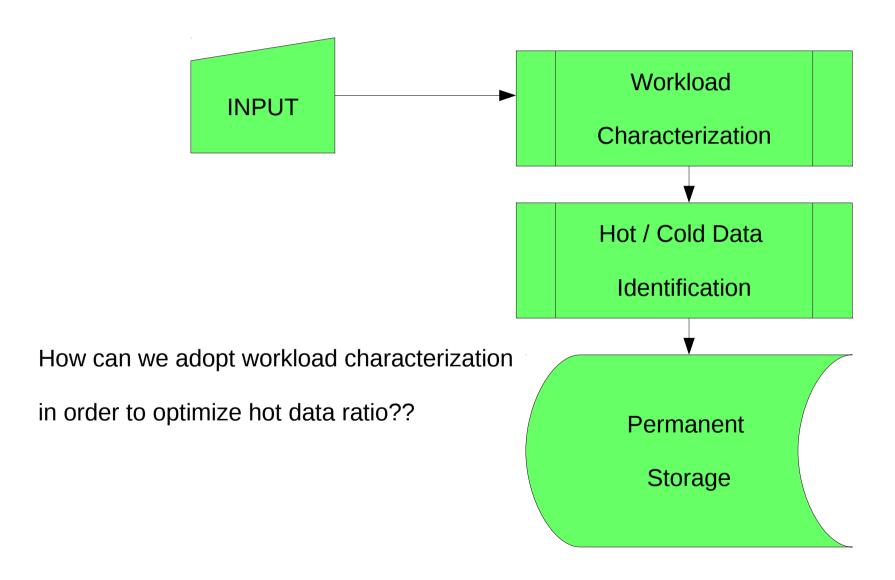
- resource usage
- pupose of application
- geographical orientation
- functional
- organization unites
- mode

Averaging (with similar types of data)

VS

Clustering (with variant types of data)

#### Into Hot/Cold Identification



# End of my presentation.

Thank you!