

# Implicit assessment in psychology: Myths, doubts, and practical applications

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- 2 The Implicit Association Test
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# IMPLICIT ASSESSMENT

In Greenwald & Banaji (1995), implicit attitudes are taken to be:

*Introspectively unidentified—or inaccurately identified—traces of past experience that mediate favorable or unfavorable feelings, thoughts, or actions toward social objects*

IMPLICIT = UNCONSCIOUS

Implicit attitudes express themselves through **automatic associations**

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Greenwald, A. G., & Banaji, M. R. (1995) Implicit Social Cognition: Attitudes, Self-Esteem, and Stereotypes. *Psychological Review*, 102-1, doi: 10.1037/0033-295X.102.1.4

# Automatic associations



- Beyond one's control
- Activated by triggering stimuli
- Not subject to introspection
- Fast and almost immediate

# Automatic associations and the unconscious

Studying automatic associations = studying implicit attitudes



Access the unconscious and investigate it

# Automatic associations and the unconscious

Studying automatic associations = studying implicit attitudes



Access the unconscious and investigate it



Fazio & Olson (2003):

*Being fast is associating snakes with negative attributes does not imply that you are unaware of your negative attitudes towards snakes!*

The only thing you are unaware of: Your attitudes are being assessed → something is indeed implicit

Implicitly assessed constructs vs. unconscious constructs

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Fazio, R. H., & Olson, M. A. (2003). Implicit measures in social cognition research: Their meaning and use. *Annual Review of Psychology*, 54(1), 297– 327.  
<https://doi.org/10.1146/annurev.psych.54.101 601.145225>

From:

Explicit = conscious Vs. Implicit = unconscious

to:

Explicit = direct Vs. Implicit = indirect

Empirical meaning of implicit

Banaji & Greenwald (2013):

*Theoretical definition of implicit as unconscious*

Greenwald & Banji (2017), Greenwald & Lai (2020):

*Empirical definition of implicit as indirect*

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Banaji, M. R., & Greenwald, A. G. (2013). *Blindspot: Hidden biases of good people*. Delacorte Press,

Greenwald, A. G., & Banaji, M. R. (2017). The implicit revolution: Reconceiving the relation between conscious and unconscious. *American Psychologist*, 72(9), 861–871. <https://doi.org/10.1037/amp0000238>

Greenwald, A. G., & Lai, C. K. (2020). Implicit social cognition. *Annual Review of Psychology*, 71, 419–445. <https://doi.org/10.1146/annurev-psych-010419-050837>

# Why...?

- Lack of evidence for supporting the unconsciousness
- Issues with construct validity
- Theory uncommitted definition

# IAT

# Implicit Association Test

Greenwald et al. (1998):

Table: IAT

Block	Trial	Left key	Right key
1	20	Good	Bad
2	20	Coke	Pepsi
3	20	Coke + Good	Pepsi + Bad
4	40	Coke + Good	Pepsi + Bad
5	20	Pepsi	Coke
6	20	Pepsi + Good	Coke + Good
7	40	Pepsi + Good	Coke + Good

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Coke-Good/Pepsi-Bad Condition

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Coke-Good/Pepsi-Bad Condition

Pepsi-Bad/Coke-Good Condition

Coke Good/Pepsi Bad (CGPB)

Coke  
Good

Pepsi  
Bad



Pepsi Good/Coke Bad (PGCB)

Pepsi  
Good

Coke  
Bad



## D score

Greenwald et al. (2003)

$$D_{B6,B3} = \frac{M_{B6} - M_{B4}}{sd_{B6,B3}}$$

$$D_{B7,B4} = \frac{M_{B7} - M_{B4}}{sd_{B7,B4}}$$

$$D = \frac{D_{B6,B3} + D_{B7,B4}}{2}$$

Error responses? Fast responses?

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Greenwald, A. G., Nosek, B. A., & Banaji, M. R. (2003). Understanding and using the implicit association test: I. An improved scoring algorithm. *Journal of Personality and Social Psychology, 85*(2), 197– 216. <https://doi.org/10.1037/0022-3514.85.2.197>

Table: Overview of the  $D$  score algorithms.

$D$ score	Error inflation	Lower tail treatment
$D1$	Built-in correction	No
$D2$	Built-in correction	Delete trials $< 400\ ms$
$D3$	Mean (correct responses) + $2sd$	No
$D4$	Mean (correct responses) + $600\ ms$	No
$D5$	Mean (correct responses) + $2sd$	Delete trials $< 400\ ms$
$D6$	Mean (correct responses) + $600\ ms$	Delete trials $< 400\ ms$

# WHAT'S WRONG

## A measure in search of a construct

- Lack of correlation with explicit measures
- Lack of correlation with actual behaviors
- Results are hard to reproduce

YES BUT

- Correlation with explicit measures in socially non relevant topics
- The type of behavior one tries to predict

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Carlsson, R., & Agerstrom, J. (2016). A closer look at the discrimination outcomes in the IAT literature. *Scandinavian Journal of Psychology*, 57(4), 278–287. doi: <https://doi.org/10.1111/sjop.12288>

Schimmack, U. (2021). The Implicit Association Test: A method in search of a construct. *Perspectives on Psychological Science*, 16(2), 396–414. <https://doi.org/10.1177/1745691619863798>

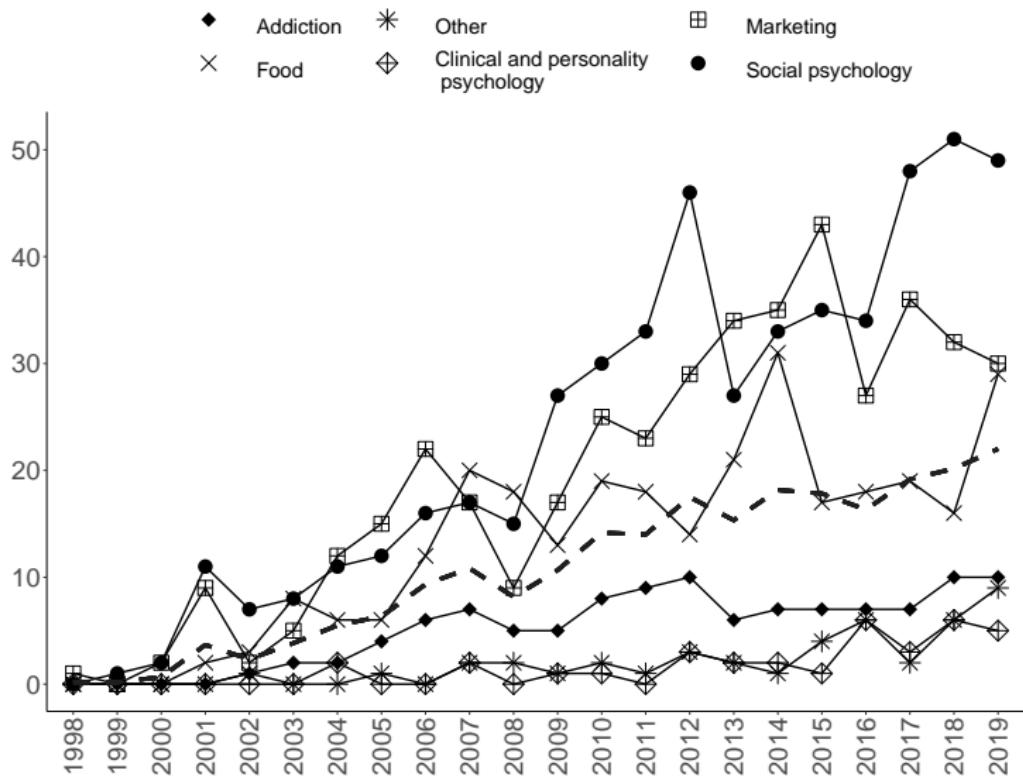
# Laziness

- What algorithm did you use? Don't know, don't care
- Error prone procedure
- Lack of automated and free software options

# The *D* score

	Condition A			Condition B		
						
Francesco						
Giulia						
Jessica						

# However...



# NOT THE ONLY ONE



VS



**VS**

IAT → Comparative measure between contrasting objects:

- The contrasted category is not always clear
- The measure of the target category depends on the contrasted category
- Maybe you want an “absolute” measure....



## Single Category IAT

Karpinski & Steinman (2006):

Table: SC-IAT

Block	Trial	Left key	Right key
1	24	Good + Coke	Bad
2	72	Good + Coke	Bad
3	24	Good	Bad + Coke
4	72	Good	Bad + Coke



## Single Category IAT

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Coke-Good condition



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Coke-Good condition

Coke-Bad condition



## Single Category IAT

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3	24	Good	Bad + Coke
4	72	Good	Bad + Coke

Coke-Good condition

Coke-Bad condition

- Response Time Window (rtw, usually 1,500 ms)
- Feedback to each response

# Scoring the SC-IAT

$$Dscore = \frac{M_{B2} - M_{B4}}{s_{B2,B4}}$$

- Responses < 350ms → discarded
- Responses > rtw → discarded
- Error responses →  $M + 400\text{ms}$

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Karpinski, A., & Steinman, R. B. (2006). The single category implicit association test as a measure of implicit social cognition. *Journal of Personality and Social Psychology*, 91(1), 16–32. <https://doi.org/10.1037/0022-3514.91.1.16>

# Go/No-go association Task

Nosek & Banaji (2001):

Table: GNAT

Block	Trials	Signal	Noise
1	16	Good	Bad
2	16	Bad	Good
3	16	Fruit	Bugs
4	16	Bugs	Fruit
5	16	Good + Fruit	Bad + Bugs
	60	Good + Fruit	Bad + Bugs
6	16	Bad + Fruit	Good + Bugs
	60	Bad + Fruit	Good + Bugs
7	16	Good + Bugs	Bad + Fruit
	60	Good + Bugs	Bad + Fruit
8	16	Bad + Bugs	Good + Fruit
	60	Bad + Bugs	Good + Fruit

# Go/No-go association Task

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Table: GNAT

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2	16	Bad	Good
3	16	Fruit	Bugs
4	16	Bugs	Fruit
5	16	Good + Fruit	Bad + Bugs
	60	Good + Fruit	Bad + Bugs
6	16	Bad + Fruit	Good + Bugs
	60	Bad + Fruit	Good + Bugs
7	16	Good + Bugs	Bad + Fruit
	60	Good + Bugs	Bad + Fruit
8	16	Bad + Bugs	Good + Fruit
	60	Bad + Bugs	Good + Fruit

# Go/No-go association Task

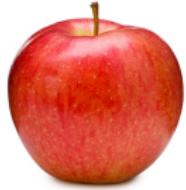
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	60	Good + Fruit	Bad + Bugs
6	16	Bad + Fruit	Good + Bugs
	60	Bad + Fruit	Good + Bugs
7	16	Good + Bugs	Bad + Fruit
	60	Good + Bugs	Bad + Fruit
8	16	Bad + Bugs	Good + Fruit
	60	Bad + Bugs	Good + Fruit

**GO**

Fruit



Good

**NO GO**

Fruit



Good

Nosek, B. A., & Banaji, M. R. (2001). The go/no-go association task. *Social Cognition*, 19(6), 625–666. Q21 <https://doi.org/10.1521/soco.19.6.625.20886>

# Scoring

$d'$  (Green & Swets, 1966):

- ① z score of the proportion of hits (correct “go” responses for signal items)
- ② z score of the proportion of false alarms (incorrect “go” responses for noise items)
- ③ Difference between the two scores

Empty cells (no false alarms or misses) → 0.35/numbroftrials

# Sorting Paired Features Task

Bar-Anan et. al (2009):

Table: SPF

Blocks	Trials	Top-left	Top-right	Bottom-left	Bottom-right
1	48	Dogs+Good	Dogs+Bad	Cats+Good	Cats+Bad
2	48	Dogs+Bad	Dogs+Good	Cats+Bad	Cats+Good
3	48	Cats+Bad	Cats+Good	Dogs+Bad	Dogs+Good
4	48	Cats+Good	Cats+Bad	Dogs+Good	Dogs+Bad

To each pairing → a response key

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Bar-Anan, Y., Nosek, B. A., & Vianello, M. (2009). The sorting paired features task: A measure of association strengths. *Experimental Psychology*, 56(5), 329–343.  
<https://doi.org/10.1027/1618-3169.56.5.329>

Correct key: M

Correct key: P

Dogs  
Bad  
Key: Q



Cats  
Good  
Key: C

Dogs  
Good  
Key: P

Cats  
Good  
Key: M

Dogs  
Bad  
Key: Q

Lovely



Dogs  
Good  
Key: P

Cats  
Good  
Key: M

# TOGETHER



VS



IAT



VS



SC-IAT 1



SC-IAT 2



IAT



SC-IAT 1



SC-IAT 2

 $D$  score $D$  Coke $D$  Pepsi

Stand alone measure:

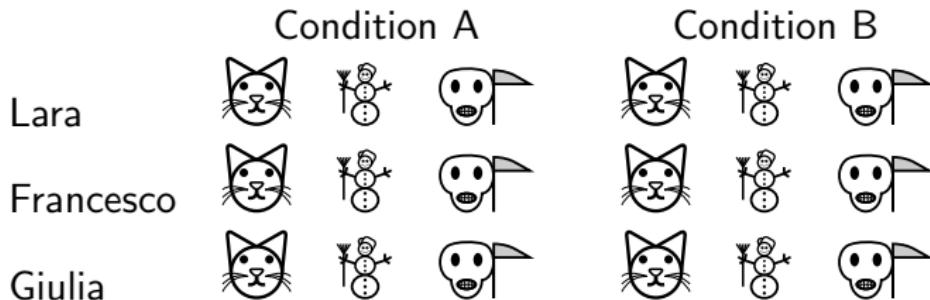
Multiple measures:

Stand alone measure:

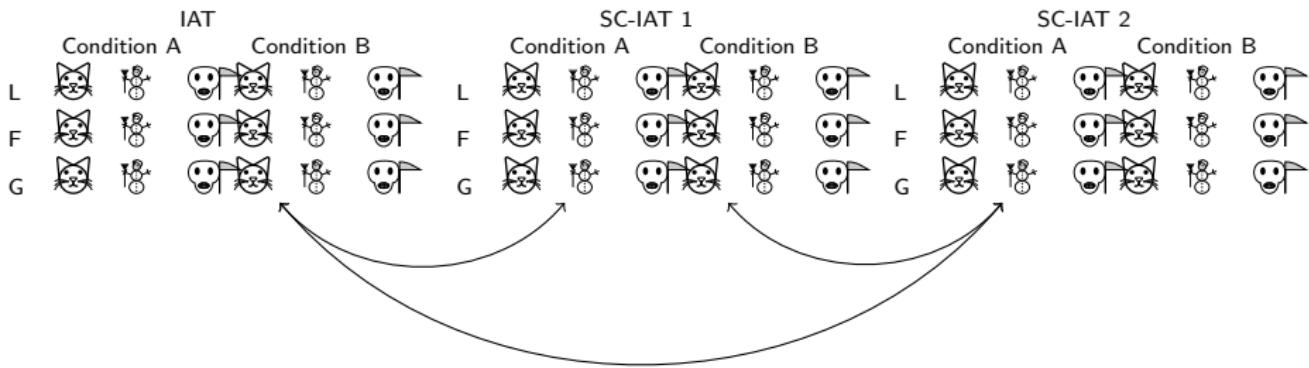
	Condition A			Condition B		
Lara						
Francesco						
Giulia						

Multiple measures:

## Stand alone measure:



## Multiple measures:



## THE WORKAROUND

# The supermodel(s)

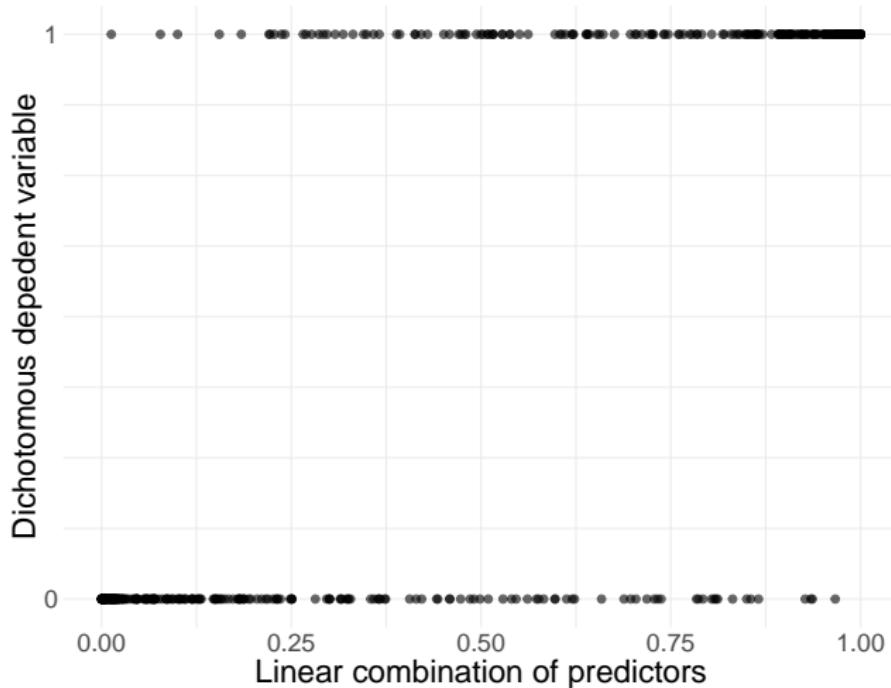
## Linear Mixed-Effects Models (LMMs)

- Account for (potentially) all the sources of variability and dependency
- Gather information at the stimulus level
- Estimate the Rasch and log-normal models

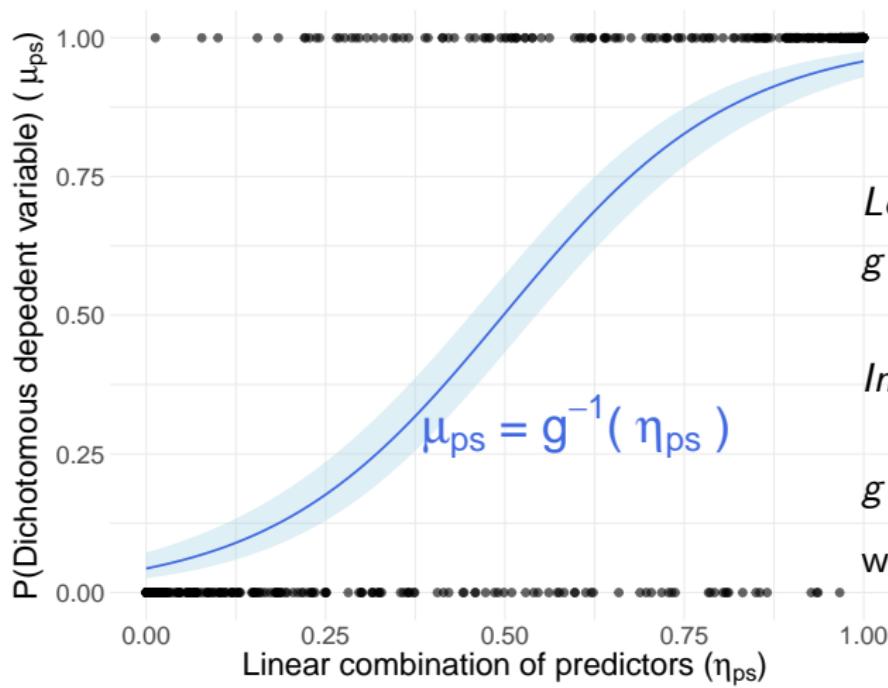
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Epifania, O. M., Robusto, E., & Anselmi, P. (2021). Rasch gone mixed: A mixed model approach to the Implicit Association Test. *Testing, Psychometrics, Methodology in Applied Psychology*, 28, 467–483. doi: 10.4473/TPM28.4.5

# From Linear to Rasch and log-normal



# From Linear to Rasch and log-normal



---

Standard

(G)LM

Rasch model

$$P(x_{ps} = 1) = \frac{\exp(\theta_p - b_s)}{1 + \exp(\theta_p - b_s)}$$

$$P(x_{ps} = 1) = \frac{\exp(\theta_p + b_s)}{1 + \exp(\theta_p + b_s)}$$

Log-normal model

$$f(t_{ps}) = \delta_s - \tau_p + \varepsilon$$

$$f(t_{ps}) = \delta_s + \tau_p + \varepsilon$$

---

Standard

(G)LM

Rasch model

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Log-normal model

$$f(t_{ps}) = \delta_s - \tau_p + \varepsilon$$

$$f(t_{ps}) = \delta_s + \tau_p + \varepsilon$$

The expected response  $y$  for the observation  $i = 1, \dots, I$  for respondent  $p = 1, \dots, P$  on stimulus  $s = 1, \dots, S$  in condition  $c = 1, \dots, C$ :

Model 1:

$$y_i = \alpha + \beta_c X_c + \alpha_{p[i]} + \alpha_{s[i]} + \varepsilon_i$$

$$\begin{aligned}\alpha_p &\sim \mathcal{N}(0, \sigma_p^2), \\ \alpha_s &\sim \mathcal{N}(0, \sigma_s^2).\end{aligned}$$

Fixed Effects

Model 2:

$$y_i = \alpha + \beta_c X_c + \alpha_{p[i]} + \beta_{s[i]} c_i + \varepsilon_i$$

$$\begin{aligned}\alpha_p &\sim \mathcal{N}(0, \sigma_p^2), \\ \beta_s &\sim \mathcal{MVN}(0, \Sigma_{sc}).\end{aligned}$$

Random structure

Model 3:

$$y_i = \alpha + \beta_c X_c + \alpha_{s[i]} + \beta_{p[i]} c_i + \varepsilon_i$$

$$\begin{aligned}\alpha_s &\sim \mathcal{N}(0, \sigma_s^2), \\ \beta_p &\sim \mathcal{MVN}(0, \Sigma_{pc}).\end{aligned}$$

Accuracy:  $\epsilon \sim \text{Logistic}(0, \sigma^2)$

Log-time:  $\epsilon \sim \mathcal{N}(0, \sigma^2)$

## Accuracy model (Rasch Model estimates):

	<b>Respondent</b>	<b>Stimulus</b>
Model 1	Overall ( $\theta_p$ )	Overall ( $b_s$ )
Model 2	Overall ( $\theta_p$ )	Condition-specific ( $b_{sc}$ )
Model 3	Condition-specific ( $\theta_{pc}$ )	Overall ( $b_s$ )

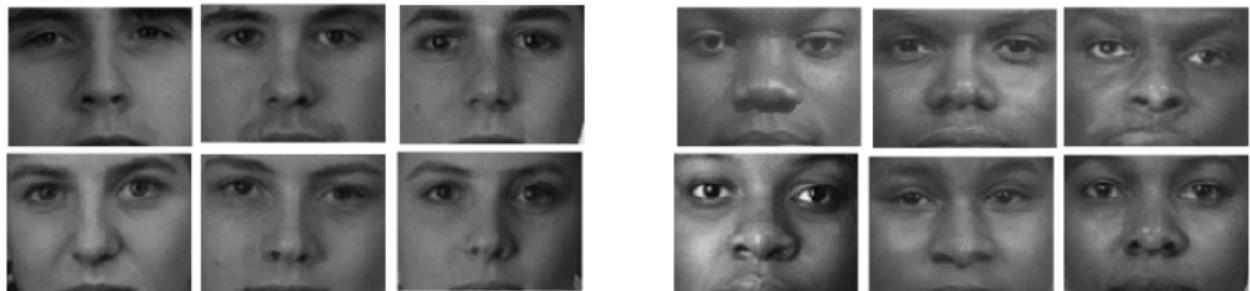
## Log-time model (Log-normal Model estimates):

	<b>Respondent</b>	<b>Stimulus</b>
Model 1	Overall ( $\tau_p$ )	Overall ( $\delta_s$ )
Model 2	Overall ( $\tau_p$ )	Condition-specific ( $\delta_{sc}$ )
Model 3	Condition-specific ( $\tau_{pc}$ )	Overall ( $\delta_s$ )

# RASCH GONE MIXED

# Method

12 Target stimuli



16 Attributes (**Good, laughter, pleasure, glory, peace, happy, joy, love and  
and Evil, bad, horrible, terrible, nasty, pain, failure, hate**)

Participants: 62 ( $F = 48.39\%$ , Age =  $24.92 \pm 2.11$  years)

## Conditions:

WGBB: White-Good/Black-Bad, 60 trials

BGWB: Black-Good/White-Bad, 60 trials

# Model comparison

Model	Accuracy			Response times		
	AIC	BIC	Deviance	AIC	BIC	Deviance
1	3785.87	3813.53	3777.87	4762.63	4797.2	4752.63
2	3784.43	3825.91	3772.43		Aberrant estimates	
3	3786.51	3828.00	3774.51	4399.66	4448.06	4385.66

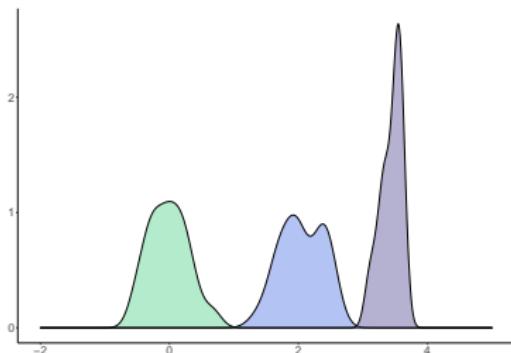
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## Rasch model:

### Model 2

■  $\theta_p$  ■  $b_{BGWB}$  ■  $b_{WGBB}$



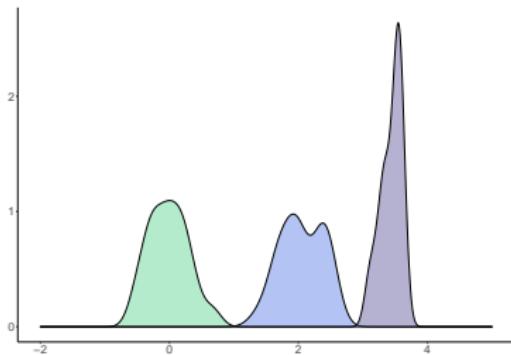
# Model comparison

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## Rasch model:

### Model 2

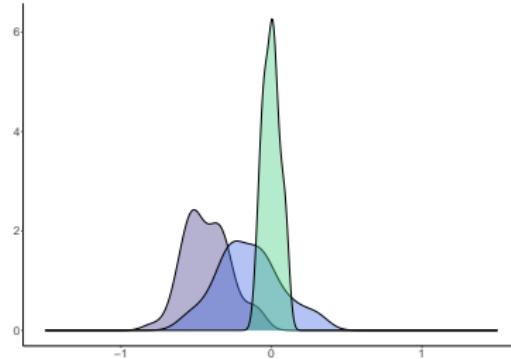
■  $\theta_p$  ■  $b_{BGWB}$  ■  $b_{WGBB}$



## Log-normal model:

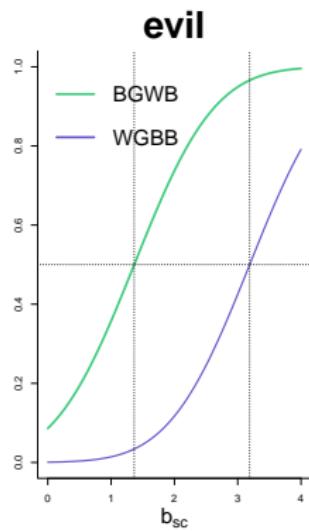
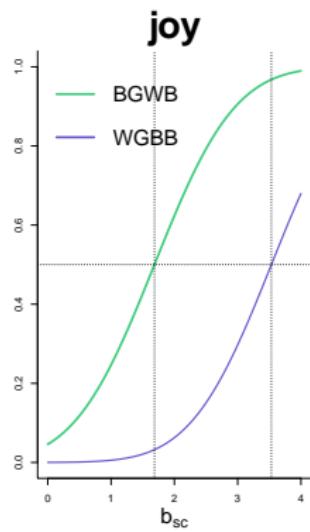
### Model 3

■  $\tau_{WGBB}$  ■  $\tau_{BGWB}$  ■  $\delta_s$

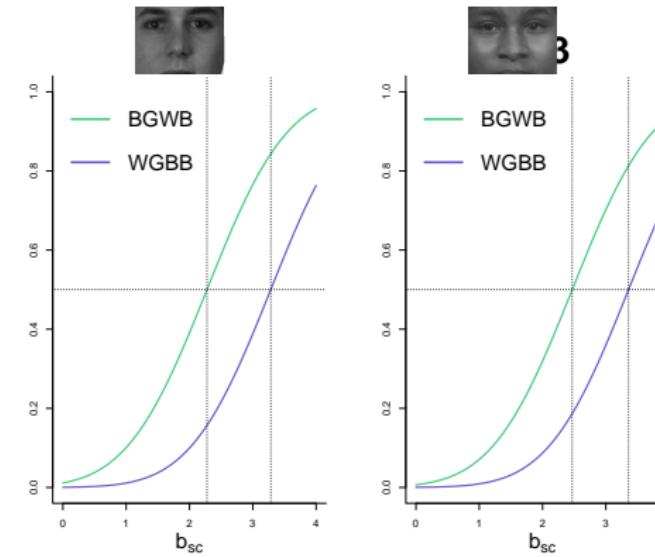


# Condition-specific easiness

## HIGH CONTRIBUTION STIMULI

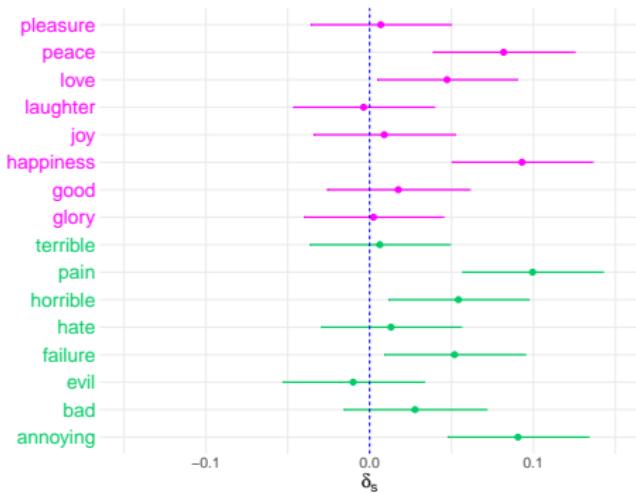


## LOW CONTRIBUTION STIMULI

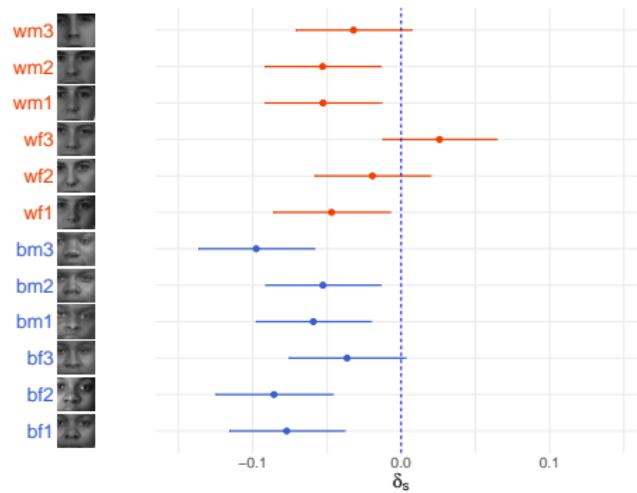


# Overall time intensity

*Bad* & *Good*



*Black* & *White*



# MAKE IT EASY

<i>D-score</i>	Error inflation	Delete trials < 400 ms
<i>D1</i>	Built-in correction	No
<i>D2</i>	Built-in correction	Yes
<i>D3</i>	$M(\text{correct responses}) + 2sd$	No
<i>D4</i>	$M(\text{correct responses}) + 600 \text{ ms}$	No
<i>D5</i>	$M(\text{correct responses}) + 2sd$	Yes
<i>D6</i>	$M(\text{correct responses}) + 600 \text{ ms}$	Yes

- (:( Few Open source alternatives
- (:( Utterly complicated to use
- (:( No clear information on the algorithm they compute
- (:( No graphical representation of the results

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<i>D6</i>	$M(\text{correct responses}) + 600 \text{ ms}$	Yes

- :( Few Open source alternatives
- :( Utterly complicated to use
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- :( No graphical representation of the results



Something Open Source, able to compute multiple scores, and to provide nice graphical representations

# Make it easy & Clear

implicitMeasures package DOI:10.21105/joss.02394 :

Function	Description
clean_iat()	Prepare and clean IAT data
clean_sciat()	Prepare and clean SC-IAT data
compute_iat()	Compute IAT <i>D-score</i>
compute_sciat()	Compute SC-IAT <i>D-score</i>
descript_d()	Descriptive table of <i>D-scores</i> (even in LATEX)
d_density()	Plot IAT or SC-IAT scores (distribution)
d_point()	Plot either IAT or SC-IAT scores (points)
IAT_rel()	IAT reliability
multi_dsciati()	Plot SC-IATs scores
multi_dscores()	Compute and plot multiple <i>D-scores</i>
raw_data()	Dataset with one IAT and two SC-IATs

- **implicitMeasures:** Introduction to IAT, SC-IAT, and *D scores*.
- **IAT-example:** Package illustration on IAT data
- **SC-IAT-example:** Package illustration on SC-IAT data

# Make it even easier



Source code on GitHub

DOI: 10.3389/fpsyg.2019.02938