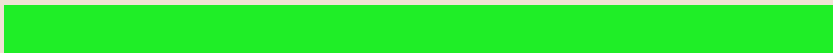
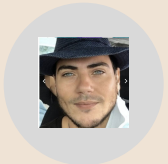




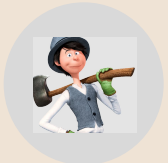
Elver Lv. 14



Sans Lv. 1



Laver Lv. 14



Elvis Lv. 14

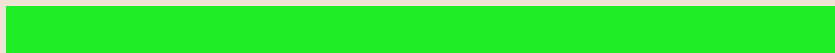


Sans Lv. 1

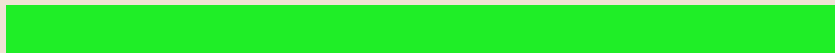




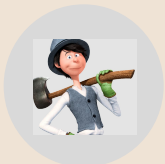
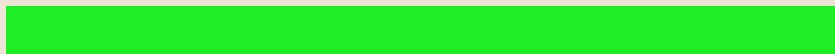
Elver Lv. 14



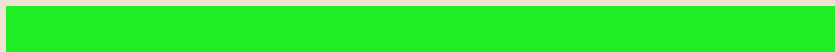
Sans Lv. 1



Laver Lv. 14



Elvis Lv. 14



*Seleccione a un
personaje
para equiparle
objetos*



Volumen de SFX



Volumen de Música



Volumen de Diálogos



MODO DE VENTANA

Resolución



Pocima



Frutas del bosque



Piedra de invocación



Cigarro

Descripción del objeto

(ejemplo) Las frutas del bosque son un manjar que crece como fruto de los árboles del bosque encantado de modo que las cuales son un atractivo afrodisíaco para los osos, tiralas, por muy buenas que estén no quieres que un oso te las huela ni dentro ni fuera de tí

Personaje al que dar un objeto



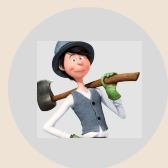
Elver



Sans



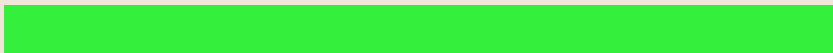
Laver



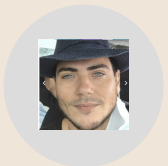
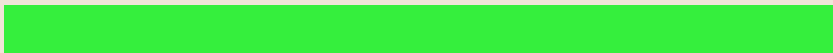
Elvis



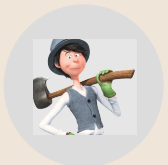
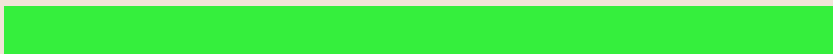
Elver Lv. 14



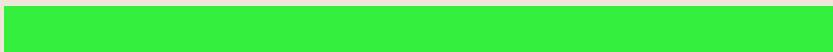
Sans Lv. 1



Laver Lv. 14



Elvis Lv. 14

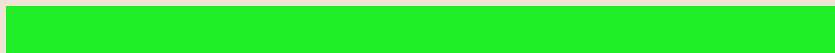


*Seleccione a un personaje
para ver su información*

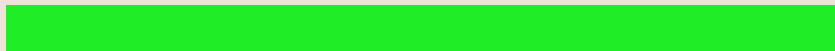




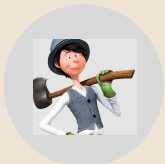
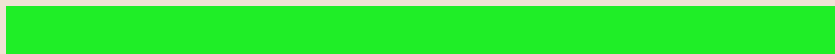
Elver *Lv. 14*



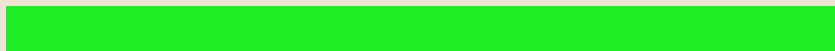
Sans *Lv. 1*



Laver *Lv. 14*



Elvis *Lv. 14*



Sans



espada sagrada

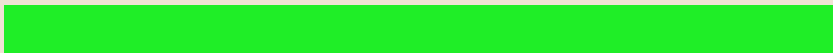


tapa de cacerola

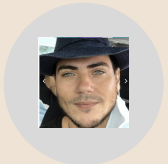
*Descripción del objeto que vamos a
seleccionar (sin clickear, solo hover)
con el ratón*



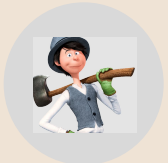
Elver Lv. 14



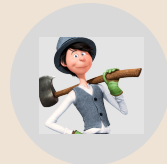
Sans Lv. 1



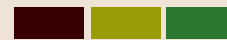
Laver Lv. 14



Elvis Lv. 69

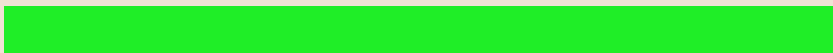


Elvis Lv. 69

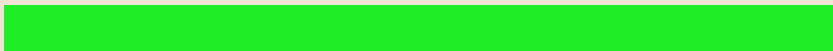




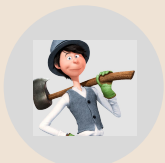
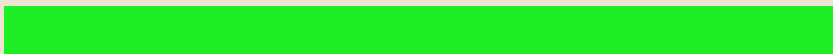
Elver Lv. 14



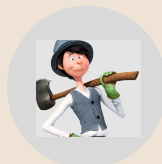
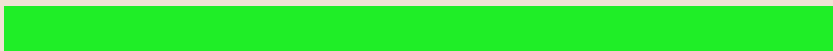
Sans Lv. 1



Laver Lv. 14



Elvis Lv. 14



Elvis



chancla



escama de dragon putero

Descripción del objeto que vamos a seleccionar (sin clickear, solo hover) con el ratón