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SandFall 2.2

An original game where players must avoid falling flaming sand to be the last one standing!

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Overview

Updates (7)

Reviews (2)

Version History

Discussion

Tested Minecraft Versions: 1.7, 1.8, 1.9, 1.10, 1.11, 1.12

Contributors: zimbabweh

SandFall

SandFall is a fun multi-player mini game in which players are placed into a pre-made pit. When the countdown hits 0 and the game begins, players ignite the wood roof above them, waiting for the wood to give way. When it does, the sand on top of the wood falls down and will crush anyone it hits. If you don't die from being crushed, you'll die from suffocating in the sand. The last man standing wins.

This video is private

This video is private

SandFall Links

Wiki

Setup Guide

Commands

Permissions

Dependencies

Support/Issues

Spoiler: Gameplay

Arena

- SandFall supports multiple arenas, which is large pit with walls of your choosing, a wood roof with a lot of sand above that. Players ignite the wood with a given fire, and after it burns the sand falls down and will kill whoever it lands on
- Join signs automatically update with game stats, such as how many players are alive and dead

Playing

- When a user enters the game, they are placed into the arena. The clock counts down, during which other players may enter the arena, and when it hits zero - the game begins.
- Each player is given a configurable amount of fire to ignite the wood roof above them
- The object of the game is to survive longer than anyone else, and avoid being crushed or suffocated by the sand
- An in-game scoreboard tells you how much longer until the game starts, and during the game how many players are alive & dead
- While in game, players are unable to break the walls, floor or ceiling of the arena. They must use the fire to burn the ceiling
- When players are waiting for the game to begin, they are unable to interact with or break any blocks in the arena

Spoiler: How SandFall Works

Game Wait

- If there is not a current game in session, and no players are waiting, the waiting countdown will begin when a player enters SandFall
- The waiting period time can be configured in the global.yml file
- During the waiting period, players who wish to play SandFall can join the game
- Once the waiting period ends, the game will automatically begin. Players are not able to join the game once it has started until it has ended

Inventory

- When a player enters SandFall, their inventory is automatically stored in the plugins memory to be restored when the game is over.
- The inventory is stored in the event the plugin is reloaded, however it will **not** store inventories in the event of a complete server shutdown / reload. If you must reload, issue the command **/sandfalladmin end** to end the current game, returning inventories to their respective players

Protection

- There is no need to protect the arena from players. When they enter the arena through **/sandfall play**, they are not able to break any blocks. They are also unable to ignite the wood until the game begins

Arena Reset

- The arena will automatically reset itself on server startup/reload as well as the command **/sandfalladmin reset**
- You must have the arena created for this to work

Donations

Donate

I am an independent developer who creates all of my plugins in my spare time. If you enjoy my work, you can donate and help me pay for some of my development costs!

WaxtzCraft likes this.

Recent Updates

2.2 Jun 15, 2017

SandFall 2.1.1 Aug 12, 2016

2.1 - Time Limit Jan 15, 2016

Read all 7 updates...

Recent Reviews

ExZotic ★★★★★ Version: 2.2
What will be if player dont want use flint and steel ?
Jun 15, 2017

Author's Response
Thanks for the review. Currently the provided flint and steel are the only way to ignite the wood in SandFall

zimbabweh ★★★★★ Version: 1.9
This resource is a great addition to my server and players love it, especially the fact of having multiple arenas!
Nov 24, 2015

SPONSORS

INFORMATION

Author: AustinPilz

Total Downloads: 809

First Release: Nov 23, 2015

Last Update: Jun 15, 2017

Category: Fun

All-Time Rating: ★★★★★
2 ratings

Find more info at [github.com...](#)

VERSION 2.2

Released: Jun 15, 2017

Downloads: 197

Version Rating: ★★★★★
1 rating

Ask Questions / Get Support

Discuss This Resource
Replies: 12, Latest: Jun 15, 2017

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CustomSoundManagerAPI
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Alcatraz is a unique prison role playing game. Survive until execution in any way you can!
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