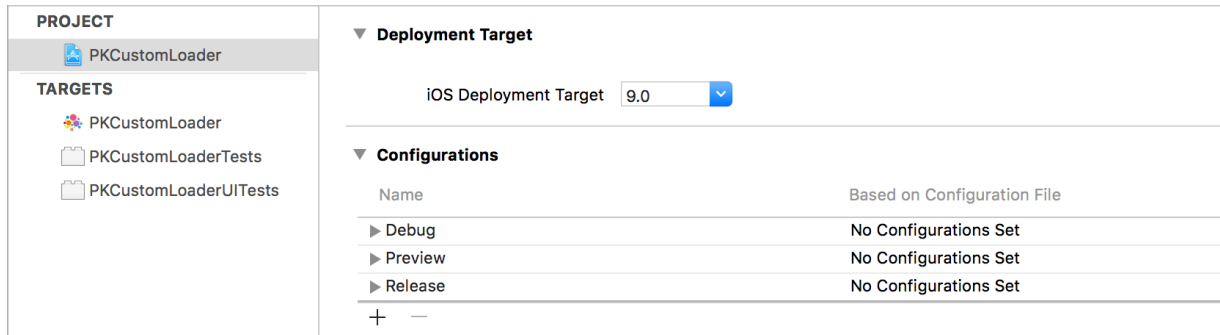


Step1:

Select **Project** -> **Project** -> **Info** -> Under **Configurations** by default you will find **Debug** and **Release**.

You can add according to your needs(Ex. QA, DEV, STAGING and PRODUCTION).



Step2:

Select **info.plist** file and replace Bundle identifier value with **\${APP_ID}** and Bundle name value with **\${APP_NAME}**

Bundle identifier	String	\${APP_ID}
Bundle name	String	\${APP_NAME}

Step3:

Select **Project**-> **Targets**-> **Build Settings** and click **+ (Add User-Defined Setting)** near search bar.

Rename **New_Setting** to **APP_ID** and add respective different bundle id's in respective places.

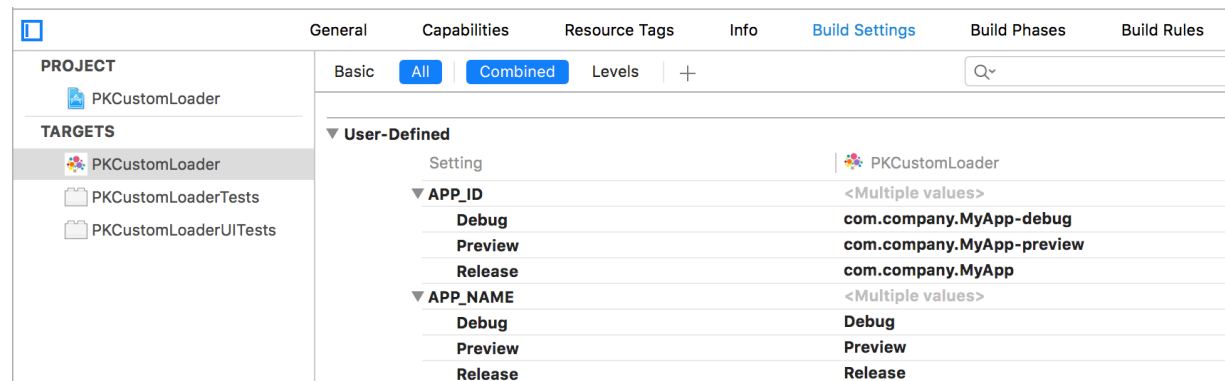
(Ex: For Debug key, value is your bundle id for Debug
com.company.MyApp-debug)

(Ex: For Release key, value is your release bundle
id com.company.MyApp)

Step4:

Click one more time **+ (Add User-Defined Setting)** near search bar.

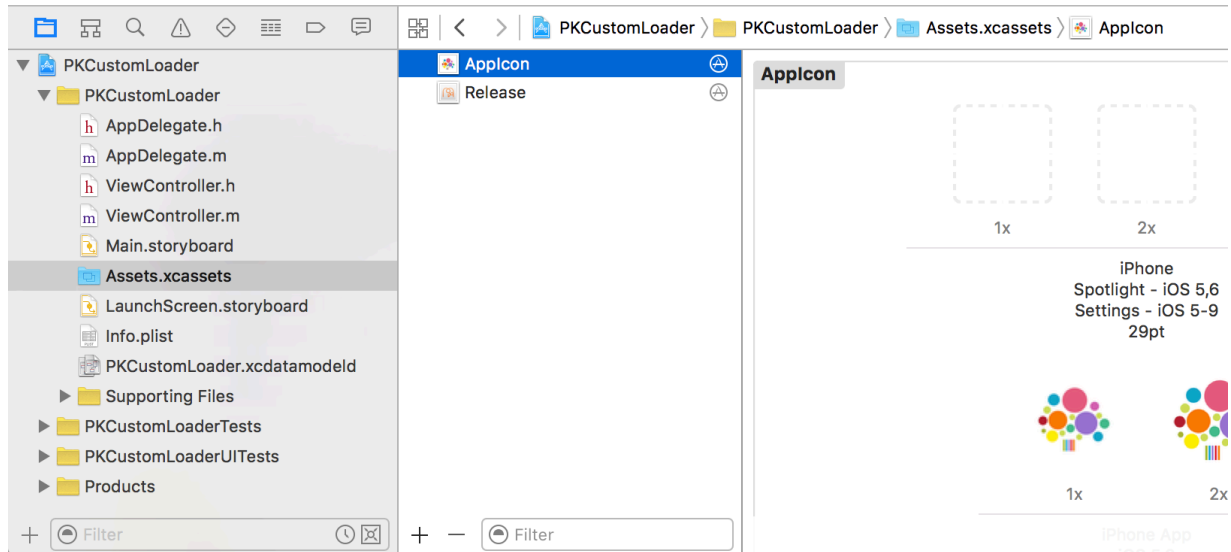
Rename **New_Setting** to **APP_NAME** and add respective application name in respective places. (Ex: AppDebug, AppQA, AppDev etc.,)



Step5:

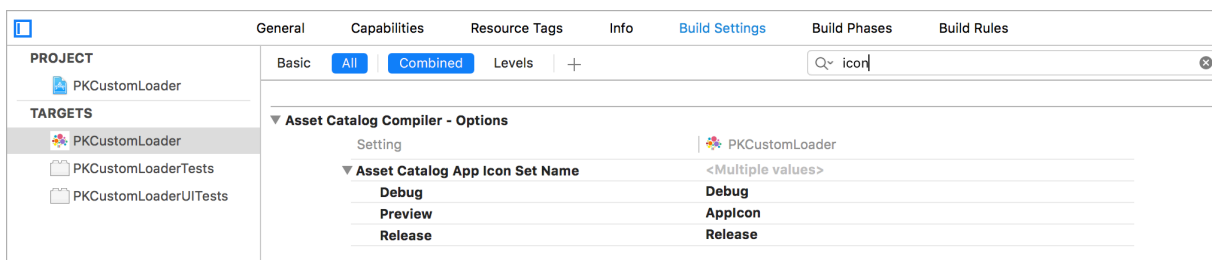
Select **Assets.xcassets** By default you will be having one **AppIcon**. Add multiple App Icons by clicking + below it.

And rename according to which icon you need to show for respective configuration (Debug, Release etc.,).



Step6:

Select **Target->Build Settings -> Search for Asset Catalog and Icon Set Name**. You will find multiple build configuration under it. Assign respective AppIcon.



Now build for respective build configuration and enjoy :)

