We have learned about Basic Modules program -

(1)

```
1. """ program for importing modules """
2. import os
3. import tensorflow
4. print ("using Modules...!")
```

using import statement -

- import <module_Name>

- import <module_1>, <module_2>, ... <module_n>

and here to access a particular method from any module

```
moduleName.functionName()
```

for ex -

import (Math) → (modules)

```
math.sqrt(144)
```

output - 12.0

here os module means

operating system module. and it is provide functions for interacting with the operating system.

* Tensorflow module.
  * used in machine learning as well as open source library for numerical computation
* we can handle large data with the help of transflow module.

* camelcase module.

program :-

```
1. ''' program for importing a module '''
2    import camelcase
3    c = camelcase.camelcase()
4.   txt = "have happy thoughts :!!"
5.   print (c.hump(txt))
```

This method capitalizes the first letter of each world 5.

hump :-

convert strings and dictionary keys between camelcase

camelcase means -

(a) That one word joined that all start with capital letter.

* Variables => used to store values

No command for declaring a variables

Variable is created as soon as we assign a value to it

for ex =>

```
X = 5  # Here x is type of int
y = "RAM" # Here y is type of string.
```

Their are some rules for declaring variables

1) V. name must start with a letter or underscore
2) cannot start with Number
3) ony contain - alpha-numeric, character underscores (A-Z, 0-9 and _).
4) V. names are case sensitive (age, Age and AGE are 3 diff v)
5) can't be space among variables. Name.

Basic program -

```
1) X = 5
2) Y = "ABC"
3) print (x)
4) print (Y)
5) X = "XYZ"
6) print (X)
```

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variables_Naming program

```
1  '''  Program for valid and invalid variables
        names  '''

2.  # valid variables names
3.   myvar = "HELLO...!!"
4.   my_var = "HELLO"
5.   _my_var = "HELLO"
6.   myVar = "HELLO"
7.   MYVAR = "HELLO"
8.   myvar2 = "HELLO"
9.   print (myvar)
10.  print (my_var)
11)  print (_my_var)
12   print (myVar)
13   print (MYVAR)
14.  print (myvar2)
     '''
15   # INVALID variables names
16   2myvar = "HELLO"      } Here start with Num
17   my-var = "HELLO"      } Here dash can't allowed
18   my var = "HELLO"      } Here space Not allowe

19.  print (myvar)
20.  print (my-var)
21.  print (my var)

22   '''
```

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2) case sensitive variables

It just take care aboute uppercase and lowercase.

** when you don't type the same string the output will not create

program.

```
1)  a = " small a"
2     A = " CAPTIAL A"
3     print ( a).
4     print (A)
```

OUTPUT -

```
small a
CAPTIAL A
```

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Check Datatype of variables

```
1  ''' Program for checking the datatype of
       the variables '''
2  X = str (100000)
3  Y = int ('500')
4  Z = Float (5000000)
5  print (type (X))
6  print (type (Y))
7  print (type (Z))
```

Output

```
<class 'str'>
<class 'int'>
<class 'Float'>
```

Assigning values

(1) Program for assigning values to the variables

■ Assigning multiple values to multiple variables -

```
1  a = 50; b = "ABC" ; c = 5.45
2  print (a)
3  print (b)
4  print (c)
```

```
1. col1 ; col2, col3 = "red", "orang", "gree"
   { Here ગ્રાઉન્ડ પદ્ધ (combinly assign) }
2  print(col1)
3  print(col2)
4  print (col3)
```

■ Assigning one value to multiple variables

```
1. col1 = col2 = col3 = "Yellow"
2. print (col1)
3  print (col2)
4. print (col3)
```

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Assigning values From list to variables

```
1. Colours = ["Yellow", "Green", "Red"]

2. print ("Assigning values From list to
          variables")

3. col 1, col 2, col 3 = colours

4. print (col 1)
5. print (col 2)
6. print (col 3)
```

Multiple variables in one statement

```
1.  X = "Have"
2   Y = "Happy"
3   Z = "Thoughts"

4. print (X + Y + Z)  } (combine words to sentence
5  print (X, Y, Z)
```

output

```
Have Happy Thoughts
Have Happy Thoughts
```

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- IN case of '+' operator

```
X = 100
Y = "ABC"
print (X+Y)
```

Output

```
100 ABC
```

- Global variables

- That are created outside a function.
- can be used by everyone both inside fun. and outs

- program - outside of a fun.

```
1. x = "Pranali"

2 def myfunc():
3 print ("my Name is" + x)

4. myfunc()
```

Output -

my Name is Pranali

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- program - inside a fun

~~1. x = "Pranali"~~

1. x = "cold"

2. def myfunc():
3. x = "sweet"
4. print ("icecream is" + x)

5. myfunc()

6. print ("icecream is" + x)

output - icecream is cold
icecream is sweet

also use the global keyword if you want to change global variable inside a function

1 x = "cold"
2. def myfunc():
3. global x
4. x = "sweet"
5. myfunc()
6. print ("~~python~~" icecream is" + x)

output

~~python is fanta~~ icecream is sweet

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- Type casting

used to convert the variable data type into certain data type

```
1. a = 7
2. print (type (a))
3  b = 3.0
4. print (type (b))
5. c = a + b
6. print (c)
7. print (type (c))
8. d = a * b
9. print (d)
10. print (type (d))
```

output

```
< class 'int' >
< class 'Float' >
10.0
< class 'Float' >
21.0
< class Float' >
```

Task

(1) Type casting int to Float

(2) Type casting Float to into

due date - Friday 15/8/2022