



# Binary Lifting & LCA

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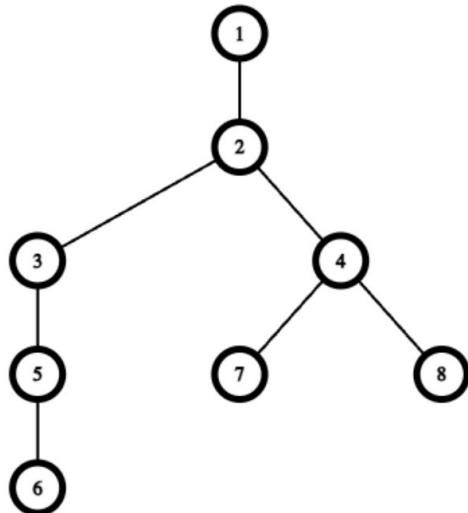
# Problem



Given a tree with **N** ( $1 \leq N \leq 10^5$ ) nodes and **Q** ( $1 \leq Q \leq 10^5$ ) queries.

Each query contains two integers **u** and **k**, print the **kth ancestor** of node **u**.

Example:



query(3, 2) -> 1

query(5, 1) -> 3

query(7, 2) -> 2

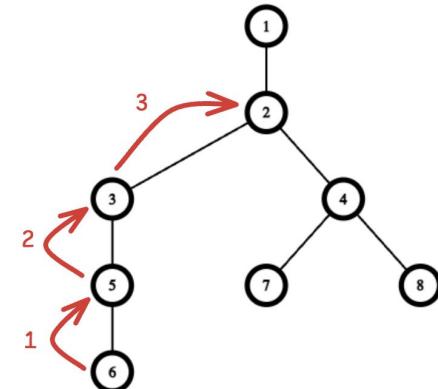
# Straightforward Approach



- All the queries are independent of each other, **so we can solve them independently.**
- For each query, initialize **node = u** and then climb up (i.e. **node = parent[node]**) k times.

*Time Complexity -> O( $\sum K$ ) => O(N \* Q) in worst case*  
*Space Complexity -> O(N)*

query(6, 3) -> 2



# Precomputation Intensive Approach



- For each node, precompute all of its ancestors.
- For each query( $u, k$ ), we have already precomputed the  $k$ th ancestor of the node  $u$ , we can answer the queries in  $O(1)$ .

**Time Complexity** ->  $O(N^2)$  for precomputation and  $O(1)$  per query,  
i.e.  $O(N^2 + Q)$  in worst case

**Space Complexity** ->  $O(N^2)$

$$\begin{aligned} N &\leq 10^3 \\ Q &\leq 10^7 \end{aligned}$$

# Binary Lifting Approach

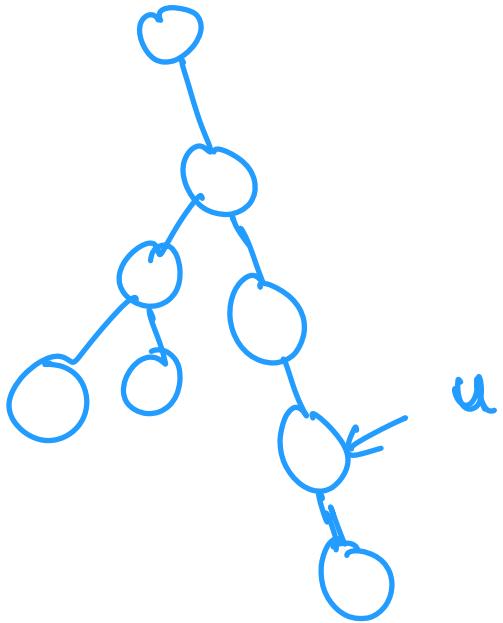


- For each node, precompute its  $2^0, 2^1, 2^2, 2^3, \dots$  ancestors.
- For a query( $u, k$ ), decompose  $k$  into powers of 2 using binary representation, and use the precomputed ancestors to make the largest possible jumps at each step.

***Time Complexity*** ->  $O(N * \log N)$  for precomputation and  $O(\sum \log(K))$  per query, i.e.  **$O(N * \log N + Q * \log N)$**  in the worst case

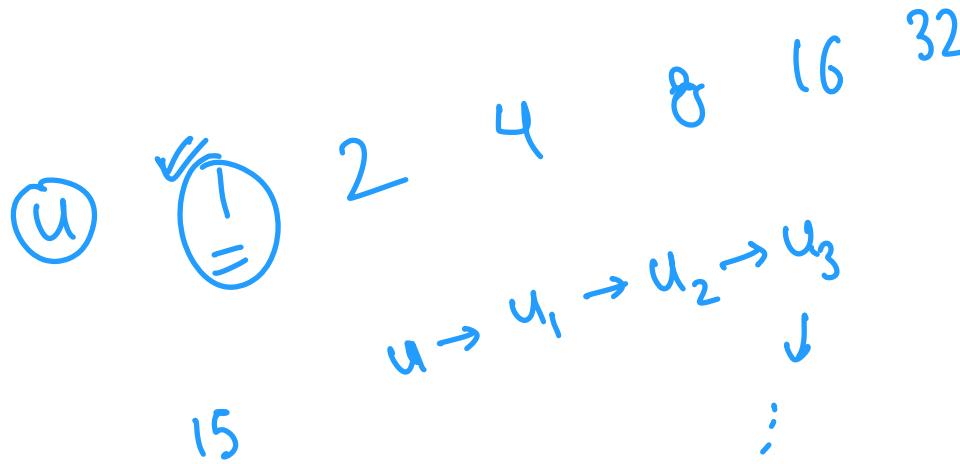
***Space Complexity*** ->  $O(N * \log N)$

Tree



query  $\rightarrow$   $u \& k$

$k^{\text{th}}$  ancestor of node  $u$



$\hat{u}$  1 2 3 4 5 6 7 8

$u$

	$2^0$	$2^1$	$2^2$	$2^3$	$2^4$	$2^5$
1	2	4	8	16	32	

$n \rightarrow 01101101$

~~$11011$~~   
 $2^{4+2+2+2} + 2^3 + 2^1$

$u_2$

$27^{th}$

$16 + 8 + 2 = 1 =$

$u \rightarrow u_{16} \rightarrow u_{24}$

$u_{27}$

$\text{query}(u, K)$

$(u, 53)$

$$512 + 16 + 8 + 1$$

$\uparrow \quad \uparrow \quad \uparrow \quad \uparrow$

$$2^9 \quad 2^4 \quad 2^3 \quad 2^0$$

$1023$

$n$

$10 \text{ bits}$

$\log(n)$

$\text{node} = u$

-  $\text{node} = \text{anc}[\text{node}] [q]$

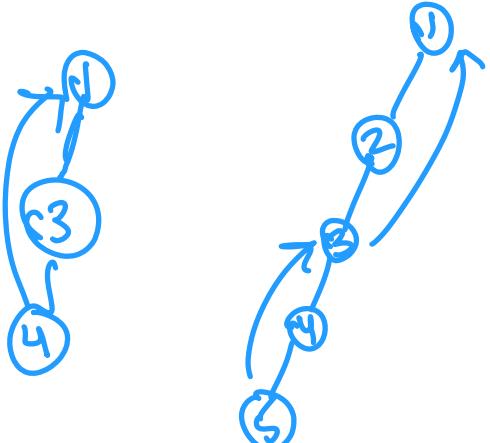
$\begin{matrix} & & & 11 & & 11 \\ & & & [4] & & [3] \\ & & & [3] & & [0] \\ & & & [0] & & \end{matrix}$

$\text{node}$

ancestor [n] [ $\log(n)$ ]

ancestor [u] [k] →  $2^k$  th ancestor of node u

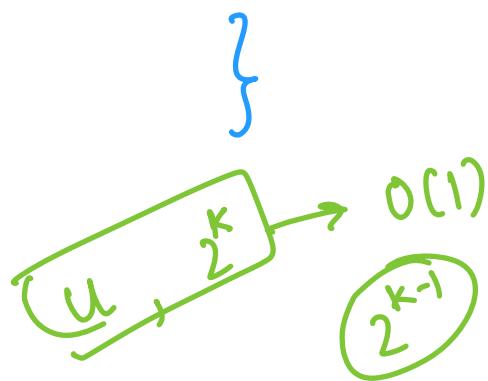
① ancestor [u] [0] → parent of u ✓



anc[u][k] → anc[u][k-1]  
mid  
anc[mid][k-1]

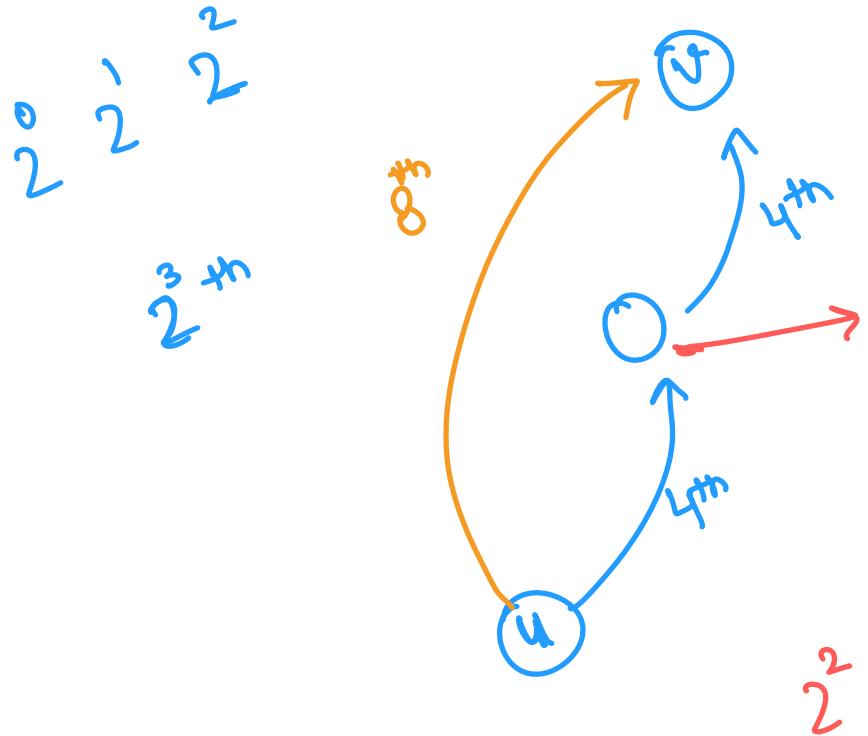
dp

0-based  
indexing  
mid might be  $\lceil \frac{n}{2} \rceil$



```
for (int k=1; k<log; k++) { → log(n)  
    for (int u=1; u≤n; u++) { → n  
        mid = anc[u][k-1]  
        anc[u][k] = anc[mid][k-1]
```

$O(n \log n)$



$\text{anc}[u][2] = \text{anc}[\text{mid}] [1]$

$\text{mid} = \frac{n}{2}$

$\text{anc}[u][1] = \text{anc}[u][\frac{n}{2}]$

$K=0$   
2<sup>0</sup>dfs

2<sup>1</sup>  
 $u=1$  to  $n$

$\text{anc}[u][i] = \text{anc}[\text{anc}[u][0]] [i]$

# Binary Lifting Approach



## Example:

For  $k = 20$ , its binary representation is  $(10100)_2$ , which decomposes into  $16 + 4$ .

1. Jump to the 16th ancestor of  $u$ .
2. Then jump to the 4th ancestor of that node.

This allows us to find the  $k$ -th ancestor in  $O(\log k)$  time in the worst case.

# Finding Ancestors



```
1 void calculateAncestors() {  
2     // ancestor[u][k] -> 2^k-th ancestor of node u.  
3     for (int k = 1; k < LOG; k++) {  
4         for (int u = 1; u <= n; u++) {  
5             int midAncestor = ancestor[u][k - 1];  
6             int kth_ancestor = ancestor[midAncestor][k - 1];  
7             ancestor[u][k] = kth_ancestor;  
8         }  
9     }  
10 }
```



depends upon  $\text{ancestor}[\text{mid}][\text{k}+1]$  which  
depends upon  $\text{anc}[\text{u}][\text{k}-1]$   
thus we have K-loop  
outside

# Lift/Jump



```
1 int lift(int u, int k) {  
2     for (int j = 0; j < LOG; j++)  
3         if ((k >> j) & 1) {  
4             u = ancestor[u][j];  
5         }  
6     return u;  
7 }
```

# LCA of Two Nodes

LCA can be for more than 2 nodes also

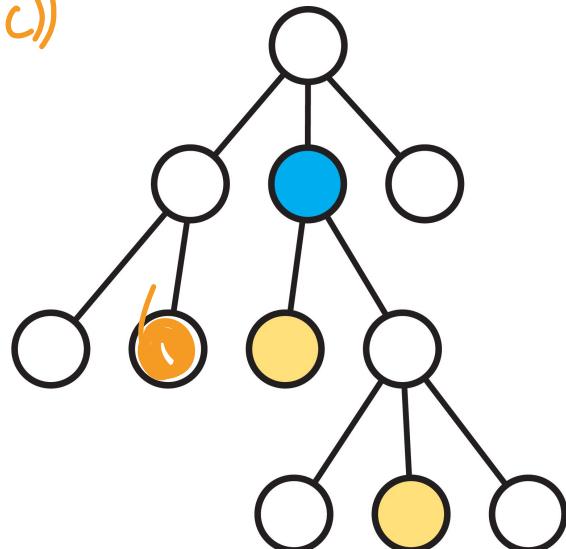


The **LCA or Lowest Common Ancestor** of two nodes  $u$  and  $v$  in a tree is the deepest node that is an ancestor of both  $u$  and  $v$ .

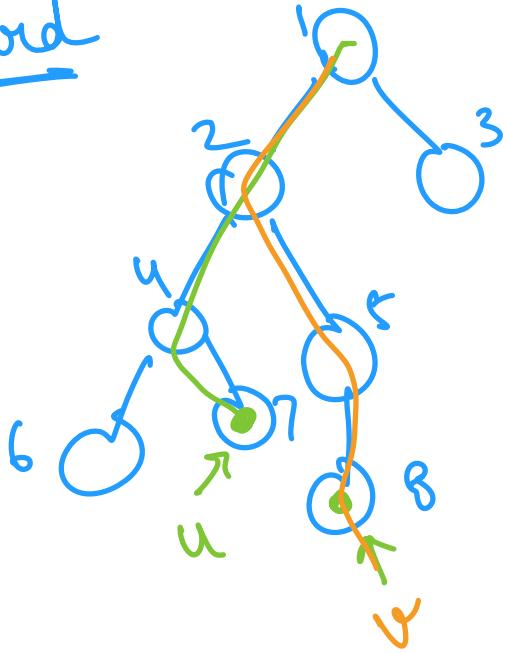
$$\text{lca}(a,b,c) = \text{lca}(a, \text{lca}(b,c))$$

Example:

The **blue node** is the lowest / deepest node that is a common ancestor for both of the **yellow nodes**.



Straightforward



7 4 2 1  
8 5 2 1

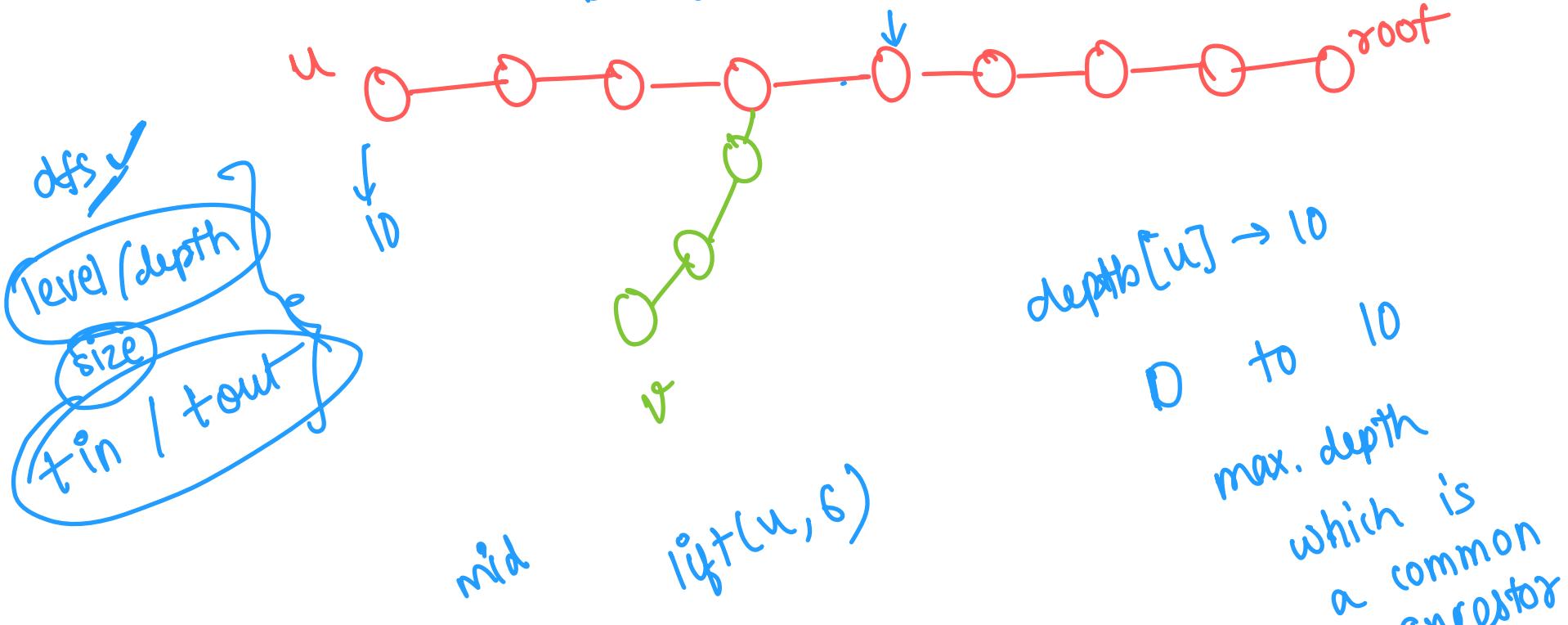
$O(n)$

# Steps to find LCA



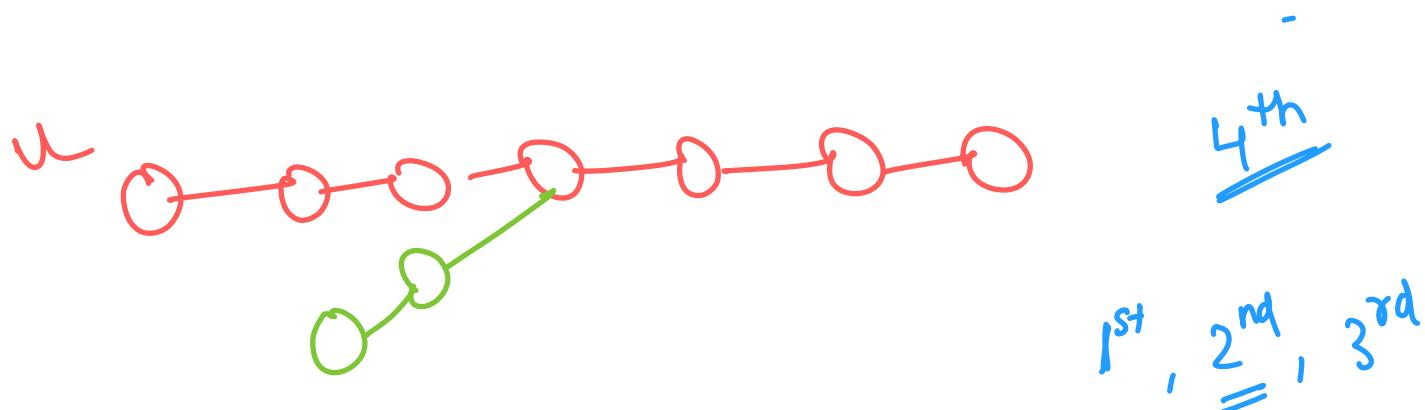
1. If  $u$  is an ancestor of  $v$ , then LCA is  $u$ .
2. If  $v$  is an ancestor of  $u$ , then LCA is  $v$ .
3. Otherwise find the highest ancestor of  $u$  that isn't an ancestor of  $v$ . The parent of that node will be LCA of  $u$  and  $v$ .

binary search to find the LCA

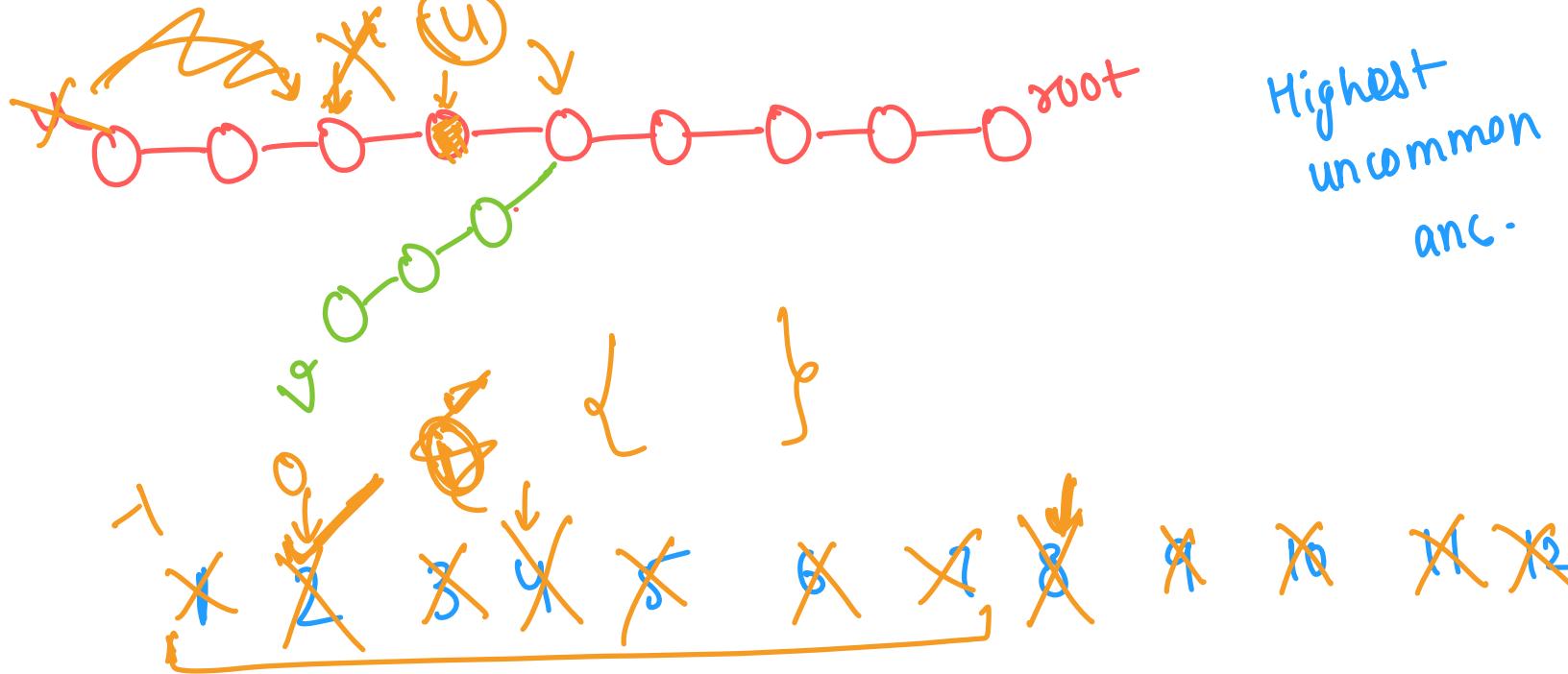


instead of finding the lowest common ancestor

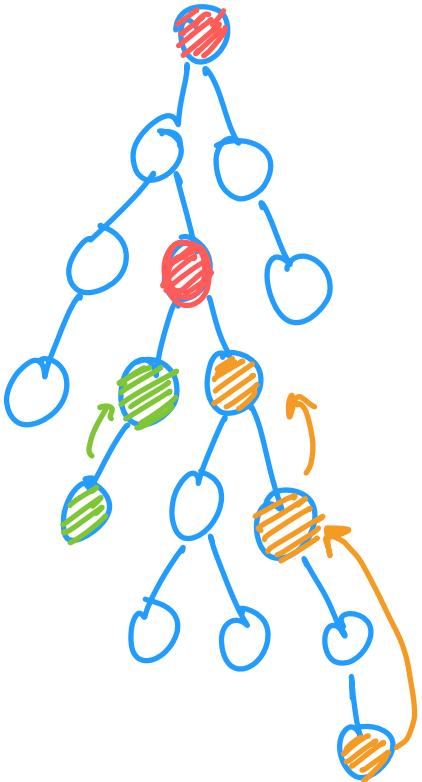
find the highest uncommon ancestor



12



0  
1  
2  
3  
4  
5  
6

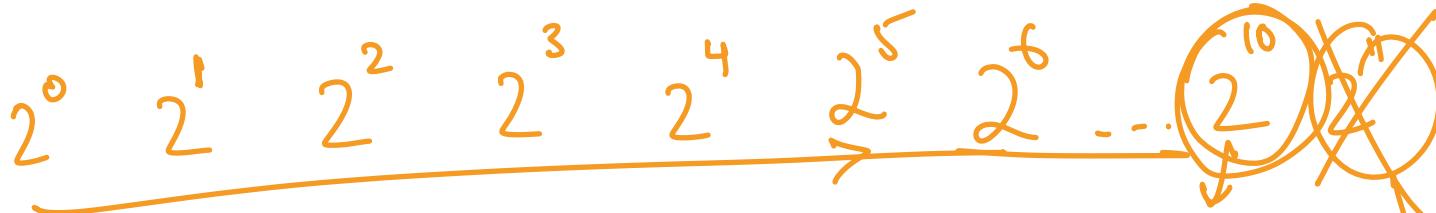


$$\cancel{(6 - 4)} = \underline{2}$$

log n

$$\text{anc}[u][1] = \text{anc}[v][1]$$

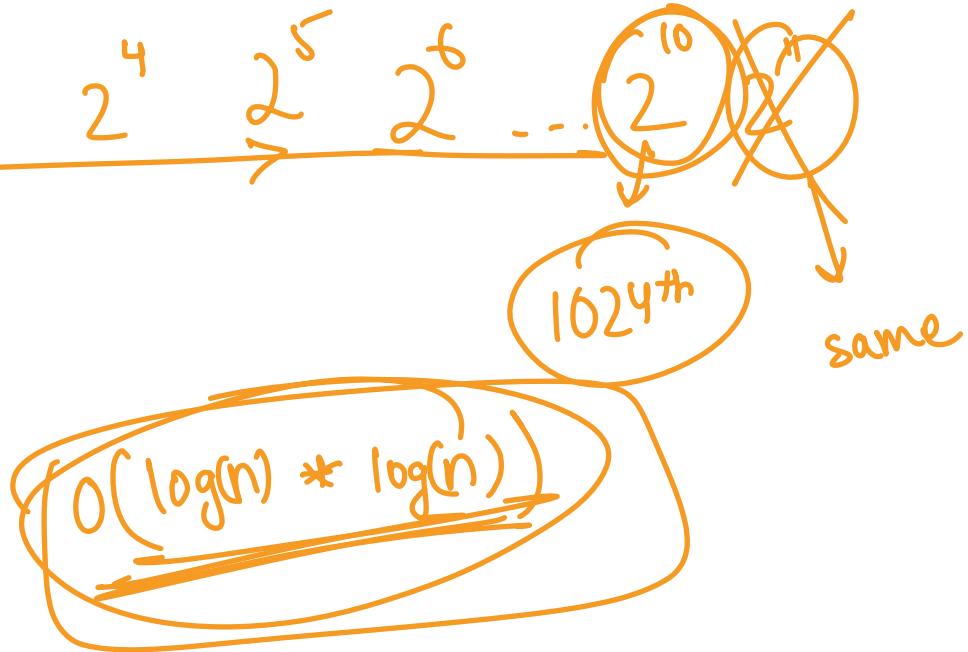
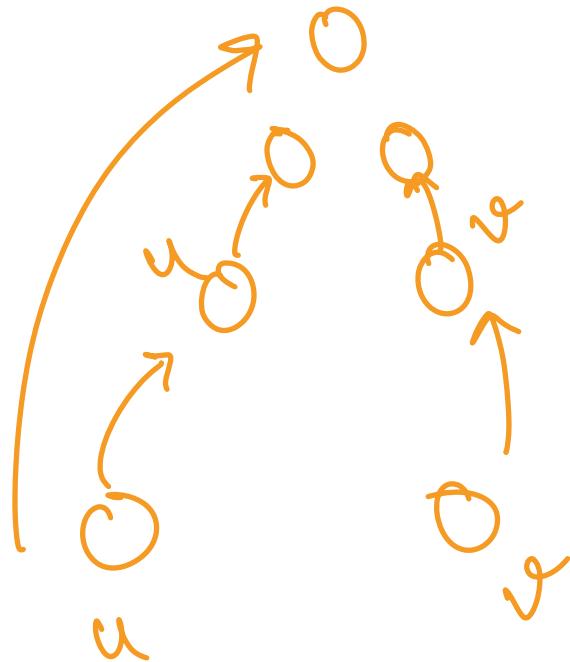
2  
2  
2  
2  
O(n)

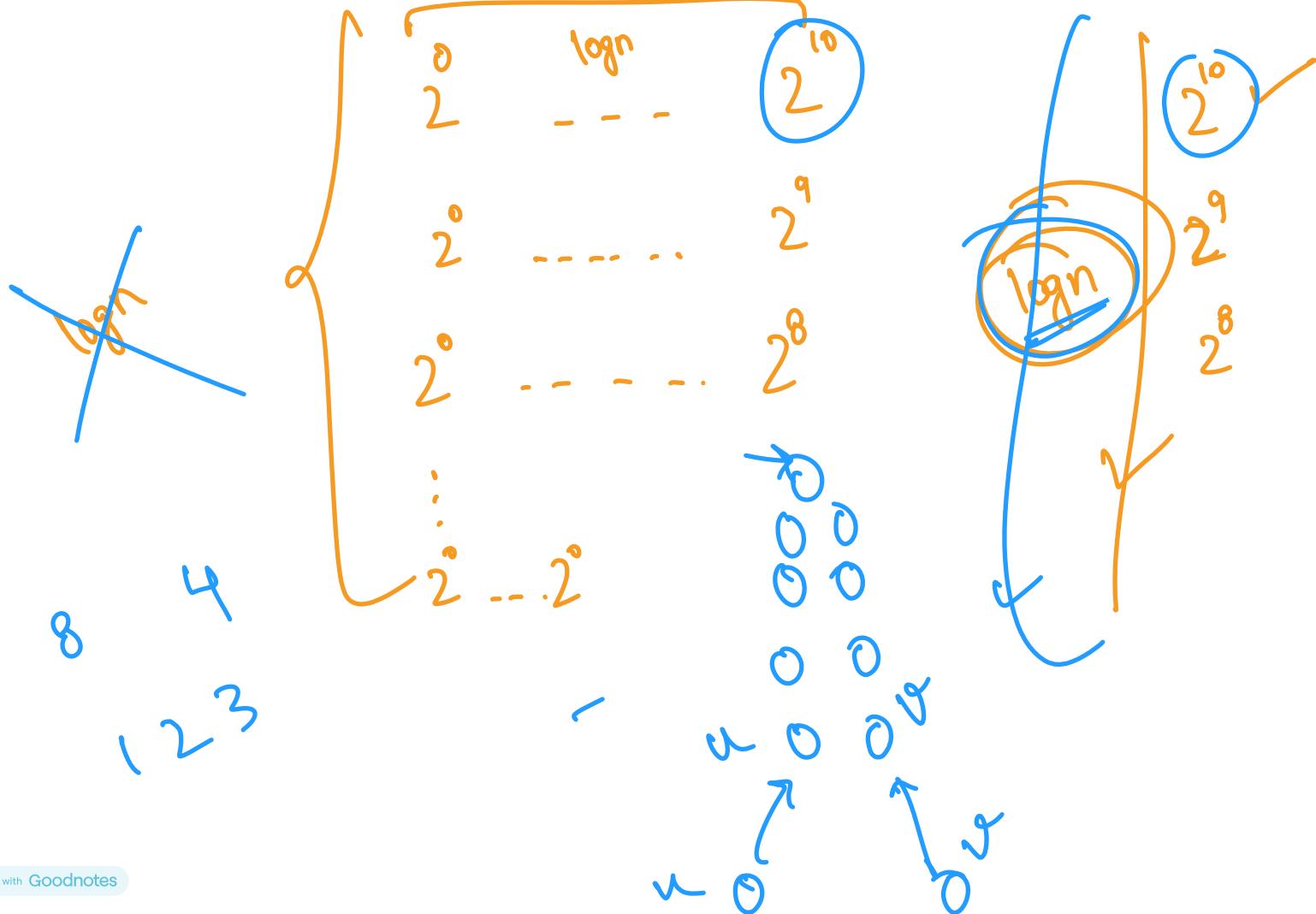


952

1976

3000





# Code for LCA



```
1 int lca(int u, int v) {  
2     if (depth[u] < depth[v]) swap(u, v);  
3     if (depth[u] > depth[v]) u = lift(u, depth[u] - depth[v]);  
4     if (u == v) return u;  
5     for (int j = LOG - 1; j >= 0; j--) {  
6         if (ancestor[u][j] != ancestor[v][j]) {  
7             u = ancestor[u][j];  
8             v = ancestor[v][j];  
9         }  
10    }  
11    return ancestor[u][0];  
12 }
```

log<sup>n</sup>

2<sup>j</sup>

j ↓

lca

log<sup>n</sup>

Annotations in blue ink:

- An arrow points from the text "log<sup>n</sup>" to the line "if (depth[u] < depth[v]) swap(u, v);".
- A curved arrow points from the text "2<sup>j</sup>" to the line "if (ancestor[u][j] != ancestor[v][j]) {".
- An arrow points from the text "j ↓" to the line "for (int j = LOG - 1; j >= 0; j--) {".
- An arrow points from the text "lca" to the line "return ancestor[u][0];".

Path  $(u, v)$



# Distance Between Two Nodes

$$distance(u, v) = depth(u) + depth(v) - 2 * depth(lca(u, v))$$

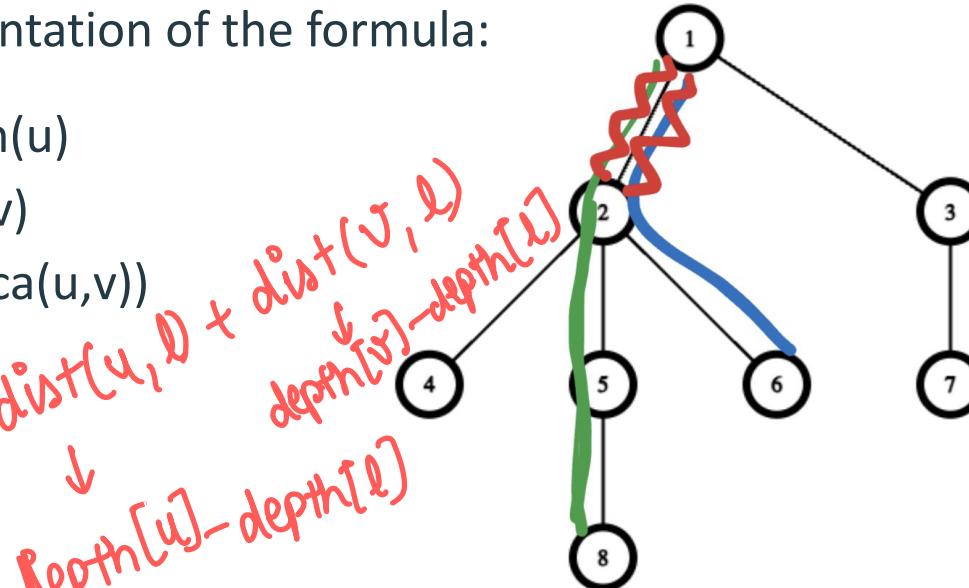
Visual Representation of the formula:

Green  $\rightarrow$  depth( $u$ )

Blue  $\rightarrow$  depth( $v$ )

Red  $\rightarrow$  depth(lca( $u, v$ ))

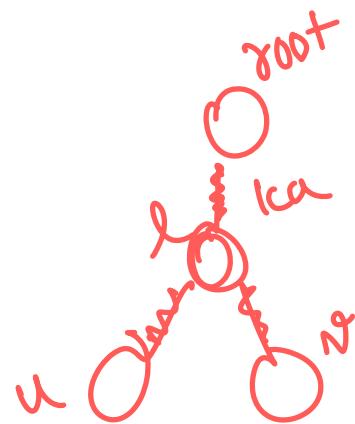
$$\text{dist}(u, v) = \text{depth}[u] + \text{depth}[v] - 2 * \text{depth}[\text{lca}(u, v)]$$



# Sum of Values in a Path



Given a tree with **N** ( $1 \leq N \leq 10^5$ ) nodes and **Q** ( $1 \leq Q \leq 10^5$ ) queries, each query consists of two nodes **u** and **v**. For each query, compute the sum of all nodes in the path from **u** to **v**, inclusive.



sum-path( $u, v$ )  
→ sum\_path( $u, l$ )  
+ sum\_path( $v, l$ )  
- value[ $l$ ]

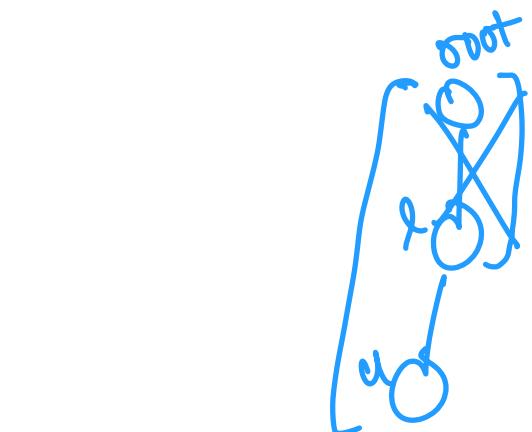
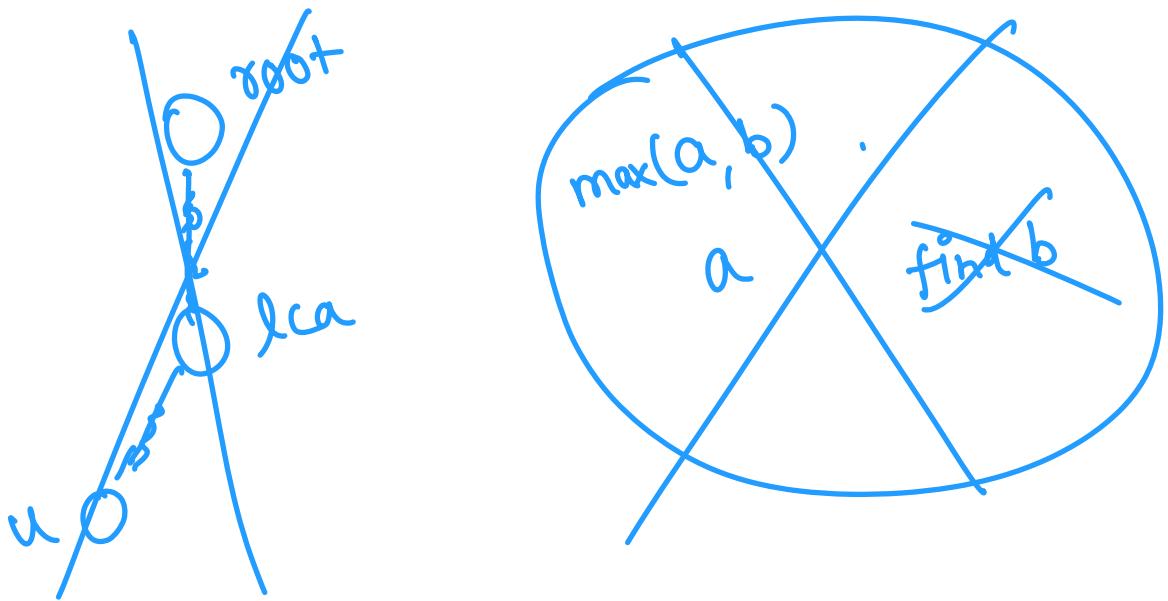
$$\text{sum\_path}(u, l) = \text{sum\_from\_root}(u) - \text{sum\_from\_root}(\text{par}[l])$$

# Maximum Value in a Path

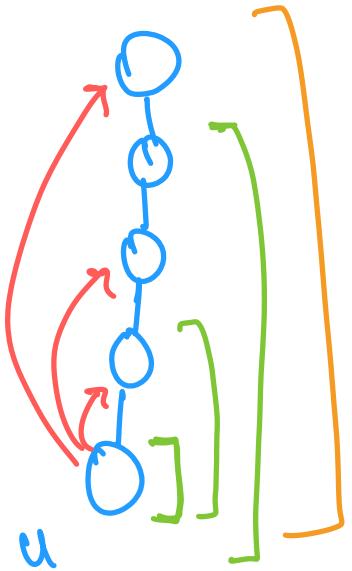


Given a tree with **N** ( $1 \leq N \leq 10^5$ ) nodes and **Q** ( $1 \leq Q \leq 10^5$ ) queries, each query consists of two nodes **u** and **v**. For each query, compute the maximum value of all nodes in the path from **u** to **v**, inclusive.

$$\text{max\_path}(u, v) = \max(\overline{\text{max\_path}(u, l)}, \text{max\_path}(v, l))$$



~~intuitive~~



max-path(@, l)

$\text{depth}[u] - \text{depth}[l] \Rightarrow 5$

