

# Matching neighbor shape positions in next frame -4

Describe every pixel as distances from every other pixels

relative position matches between shapes with dissimilar figure

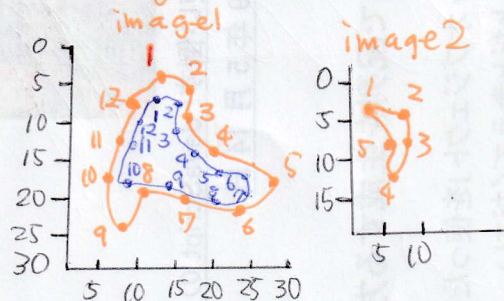


image1 1(12, 5) 2(17, 7) 3(16, 10)  
4(20, 14) 5(27, 18) 6(23, 22)  
7(16, 21) 8(11, 19) 9(8, 24)  
10(6, 18) 11(7, 12) 12(10, 8)

image2  
1(3, 6) 2(8, 4) 3(8, 8)  
4(6, 13) 5(6, 8)

relative positions

image1 1(0, 0)  
2(5, 2) 3(4, 5) 4(8, 9) 5(15, 8) 6(11, 17) 7(4, 16)  
8(-1, 14) 9(-4, 19) 10(-6, 13) 11(-5, 7) 12(-2, 3)

image2 1(0, 0)  
2(5, -2) 3(5, 2) 4(3, 7) 5(3, 2)

blue figure coordinates

image1 1(12, 7) 2(15, 8) 3(15, 12) 4(18, 14) 5(21, 17) 6(25, 17)  
7(25, 18) 8(21, 20) 9(14, 19) 10(8, 18) 11(10, 13) 12(11, 10)

image1  
blue figure relative positions

1(0, 0)  
2(3, 1) 3(3, 5) 4(6, 7) 5(9, 10) 6(13, 10) 7(13, 11)

8(<sup>9</sup>~~2~~, <sup>13</sup>~~20~~) 9(2, 12) 10(-4, 11) 11(-2, 6) 12(-1, 3)  
12