```
Shape localization - 2
Campare original shape with compare shape locally.
compare only if they occupy the same image area
Top taigleft > y - threshold
                X - threshold
                X + threshold -- deleted by left
Y + threshold -- deleted by top
               y-threshold
 Top midde =
                X - threshold
                X + threshold
 Top right > y-threshold
                                  deleted by top
              y+ threshold
              x + threshold
                X-threshold
                                  deleted by right
  Right > Y-threshold
              x + threshold
              Y+ threshold
  Bottom midht > x+ threshold
                  X - threshold ... deleted by night
                  Y+ threshold
                   Y - threshold .... delted by bottom
  Bottom > X+ threshold
            X - threshold
            y + threshold
   Botton lett => x + threshold ... detted by lett
                 X - thrishold
                 y + threshold ... deteed by bottom
  left > Y- threshold
             X - threshold
             Y+ threshold
```