

Term 1:

- Project Management and Coordination: Spent 45 hours meeting with the team each week and ensuring we were meeting deadlines.
- User Testing and Feedback: Spent 5 hours giving feedback on certain areas of the project where things could be improved
- Programming and Coding: Spent 25 hours researching the necessary tools that were going to be needed for our web based game

TOTAL TIME SPENT: 75 hours

Term 2:

- Project Management and Coordination: Spent 50 hours meeting with the team each week and ensuring we were meeting deadlines.
- User Testing and Feedback: Spent 10 hours giving feedback on certain areas of the project where things could be improved
- Programming and Coding: Spent 40 hours developing the back-end of the code and working with others to develop and finish our game.

TOTAL TIME SPENT: 100 hours