


Machine learning Internship Day_2

The bottom of the slide features two overlapping blue rectangular shapes. The left shape is a solid blue rectangle. The right shape is a blue rectangle with a 3D effect, appearing to be a block floating above the surface, with a dark blue shadow on its right side.



Contents

Scikit learn

Artificial neural network

Deep learning

Machine learning skills

Machine learning implementation



Deep
learning...

Definition



“Deep learning (also known as deep structured learning, hierarchical learning or deep machine learning) is a branch of machine learning based on a set of algorithms that attempt to model high level abstractions in data.”



“Deep Learning is a subfield of machine learning concerned with algorithms inspired by the structure and function of the brain called artificial neural networks.”



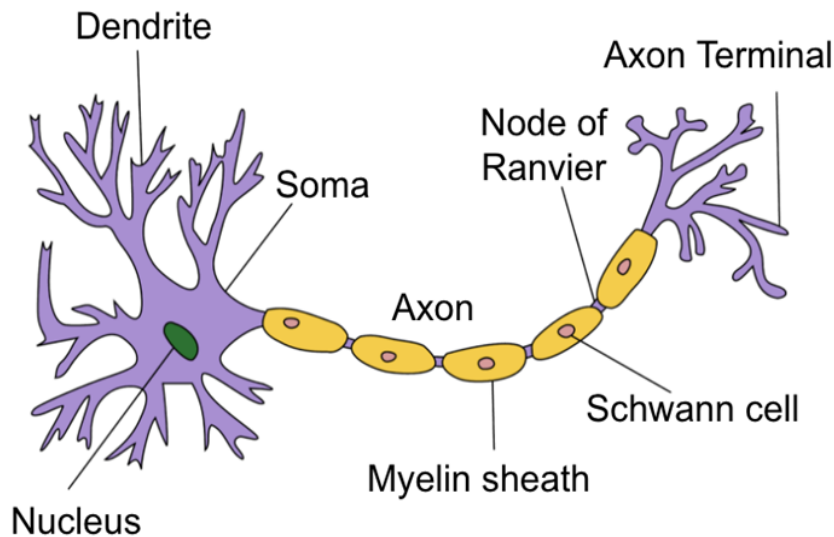
“Deep learning refers to artificial neural networks that are composed of many layers.”



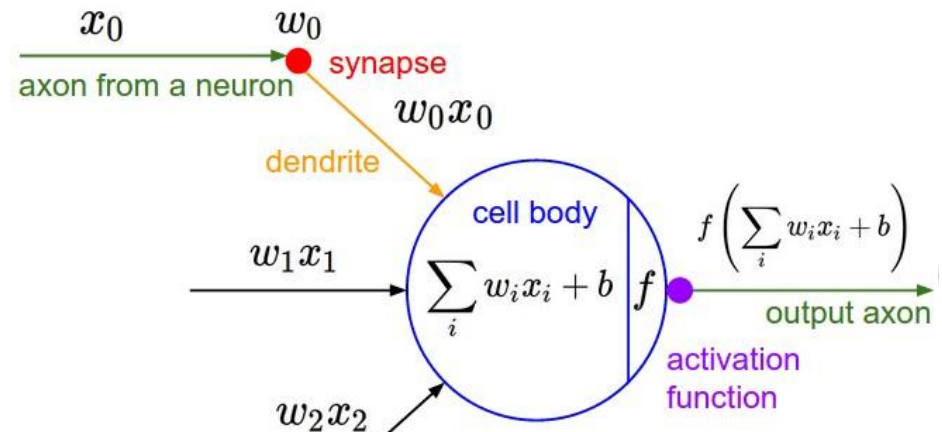
“An artificial intelligence function that imitates the workings of the human brain in processing data and creating patterns for use in decision making. ”

Neural networks

- Biologically inspired by the functioning of our brain.
- SIMBRAIN is a free tool for building, running, and analyzing neural-networks

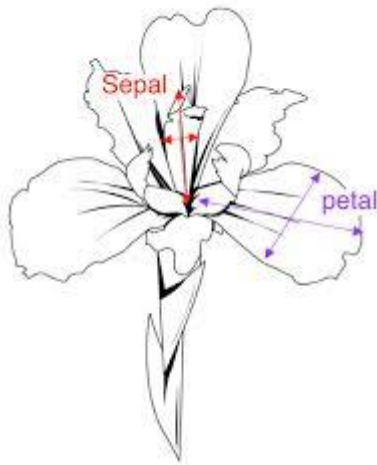


Structure of a typical neuron
(source: Wikipedia)

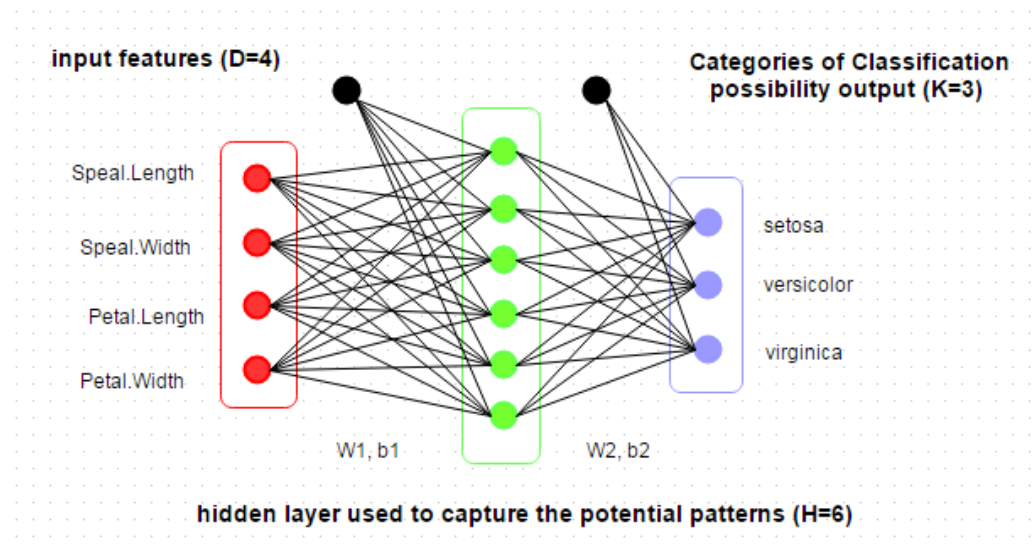


Structure of artificial neuron

Example (*Iris* flower)



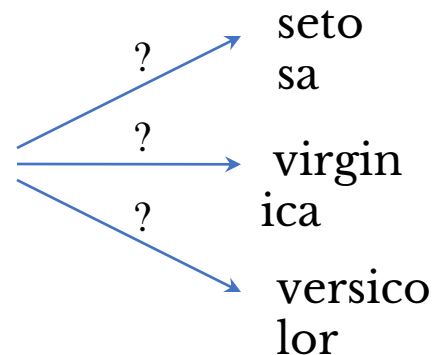
Sepal length	Sepal width	Petal length	Petal width	Species
5.1	3.5	1.4	0.2	<i>setosa</i>
4.9	3.0	1.4	0.2	<i>setosa</i>
7.0	3.2	4.7	1.4	<i>versicolor</i>
6.4	3.2	4.5	1.5	<i>versicolor</i>
6.3	3.3	6.0	2.5	<i>virginica</i>
5.8	2.7	5.1	1.9	<i>virginica</i>



Courtesy: <http://www.parallelr.com>

When complexity goes up!!

What happens if your data is the image itself?



Can you imagine your data working with a normal artificial neural network...

What will be the complexity of your network?

How many parameters does it have?

Do your data need much more layers???

Heads behind



Andrew Ng



Geoff Hinton



Yann LeCun



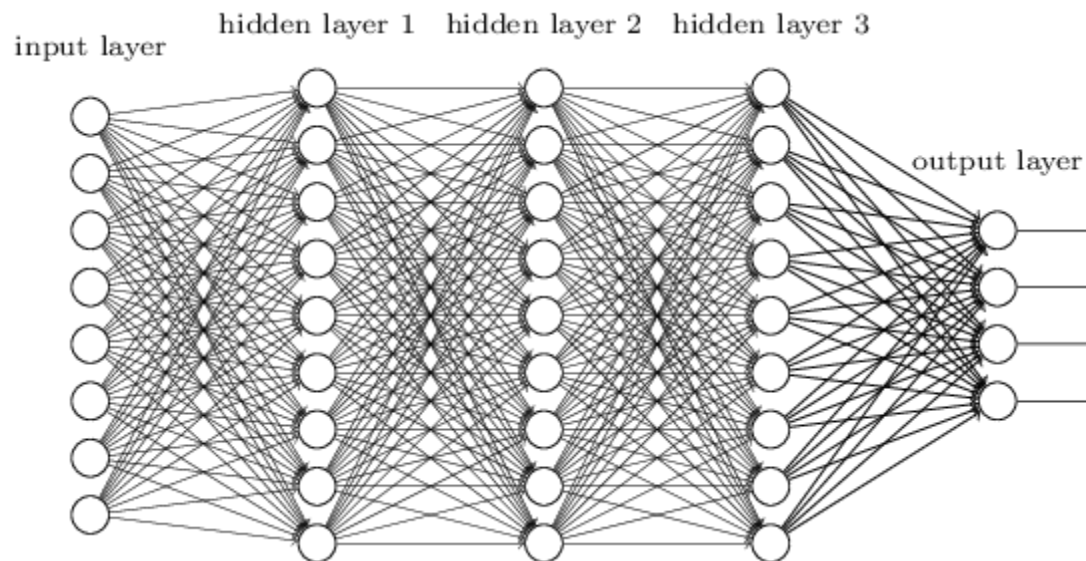
Yoshua Bengio



Andrej
Karpathy

Intro to Deep learning

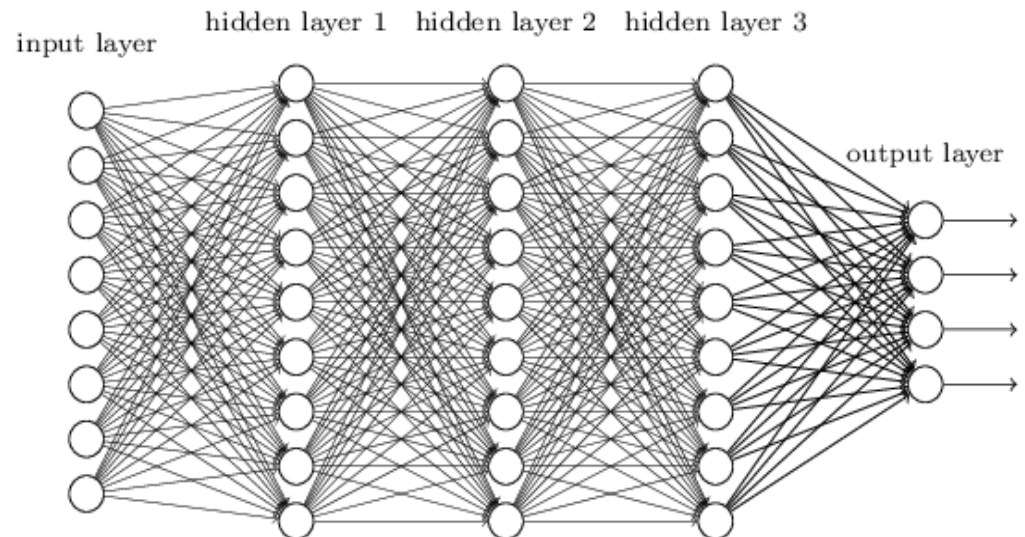
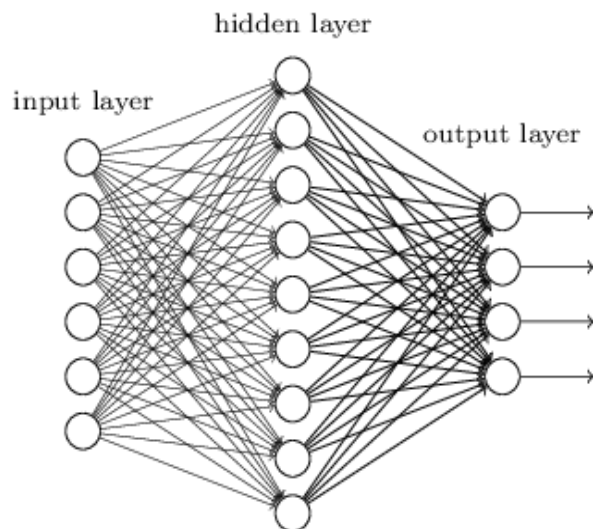
- Deep learning is about neural networks that receives input, performs progressively complex calculations & then uses the output to solve a problem.



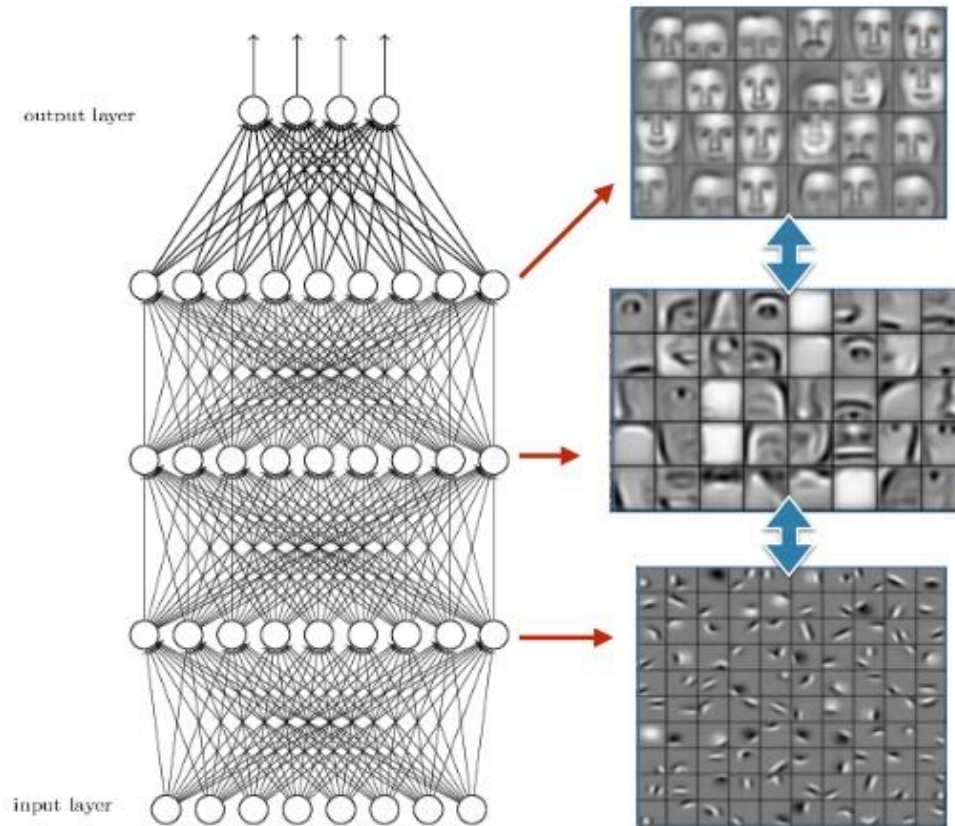
If this a deep network, how will a network that process huge amount of data look like?

Depth matters

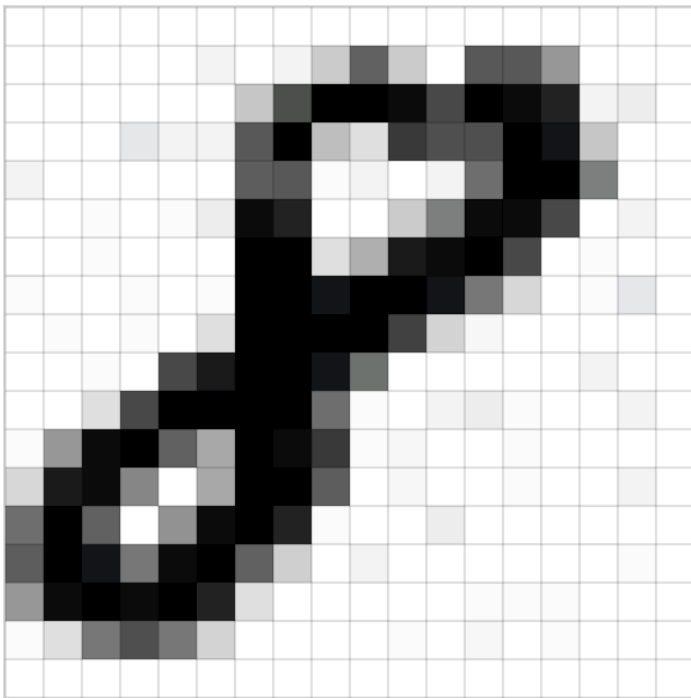
- Shallow neural nets are simply not enough.
- As pattern gets more complex, neural networks with small no. of layers can become unusable.
- Number of **nodes required at each level grows exponentially** with the number of possible patterns in the data.
- Eventually training becomes **more expensive and the accuracy starts to suffer**.
- Deep neural networks learn **hierarchical feature** representation.



Feature hierarchies



Digit recognition



18x18 image patch

Test
Image #1



Prediction from
our network

100% an "8"!

Test
Image #1



Prediction from
our network

No idea!?!

Test
Image #2



Prediction from
our network

100% not an "8"!

Test
Image #2

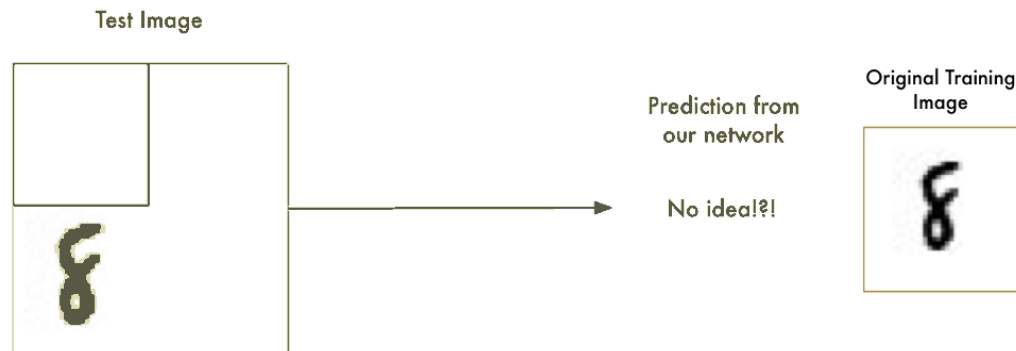


Prediction from
our network

What is this?!@

Approaches

Sliding window approach



Works well in some limited cases,
but it's really inefficient.

Data augmentation



Generating new images from the
existing one.

Why and why not

Ups

- Able to break down the complex patterns into a series of simpler patterns
- Reduces the need for feature engineering
- Can be adapted to new problems relatively easily

Downs

- Time matters; but can go for GPUs
- Requires a large amount of data
- Do not have much in the way of strong theoretical foundation. This leads to the next disadvantage.
- Determining the topology/ flavor/ training method/hyper parameters for deep learning is a black art with no theory to guide you.

Choosing a Deep Net

- If unsupervised/unlabelled, then go for RBMs or auto encoders.
- If supervised,

Application	Type of net
Text processing	RNTN(Recursive Neural Tensor Network), Recurrent Net
Image recognition	DBN (deep belief network), CNN
Object recognition	RNTN, CNN
Speech recognition	Recurrent Nets

Try
<https://deeplearning4j.org/neuralnetworktable>

Concepts in training`

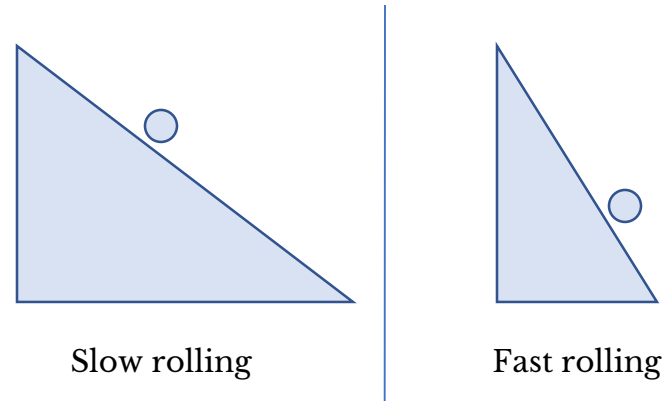
Cost: Difference between the actual output and the predicted output

Gradient: Rate at which the cost changes w.r.t the weights or bias

Gradient at a layer = multiplication of gradients at prior layers.

Normally it is in the range (0,1)

Therefore backprops takes



Problem begins

Vanishing gradient:

In an n layer network, the gradient decreases exponentially with n and hence the front layers train very slowly.

Ie., the gradient vanishes with back propagation at lower layers.

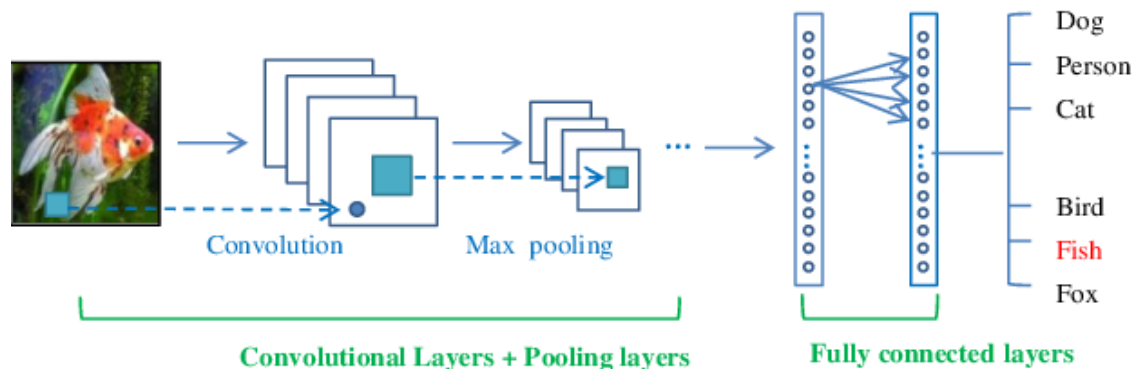
Definition: The influence of a given input on the hidden layer, and therefore on the network output, either decays or grows exponentially as it propagates through an DNN.

Convolutional Neural Net - CNN

- Brain child of Yann LeCun @ NewYork University
 - Director of Facebook's AI group
 - Facebook uses CNN for facial recognition software
- Refer to : Andrej Karpathy's CS231N notes



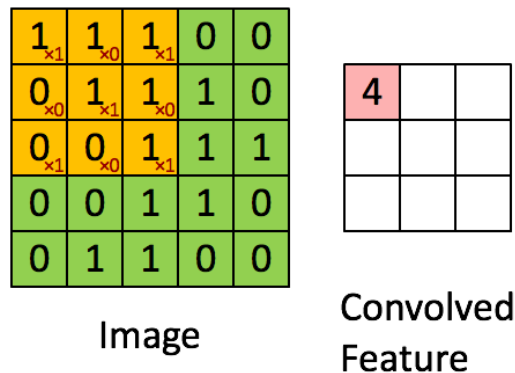
Architecture



Courtesy: Deep learning for visual understanding: A review

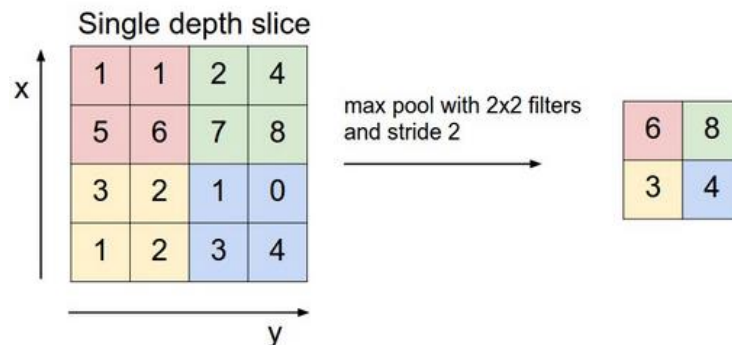
Operations

1. Convolution



Convolution is done by multiplying a pixel and its neighboring pixels value by a matrix.

2. Pooling (Sub sampling)



Max pooling is a way of taking the most responsive element of the given interest region (dimensionality reduction).

How convolution works

- Convolutional networks perceive images as volumes.
- Net takes in square patches of pixels and passes them through a filter.
- Similar to sliding window approach.



Credit to: Adam
Geitgey

Processing a single tile

Input Tile

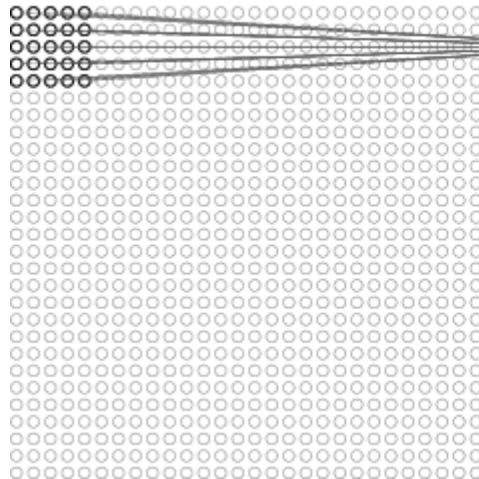


Small
Neural
Network

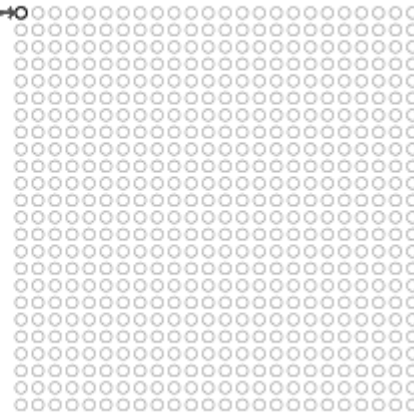
Outputs



input neurons



first hidden layer



Original Input Image

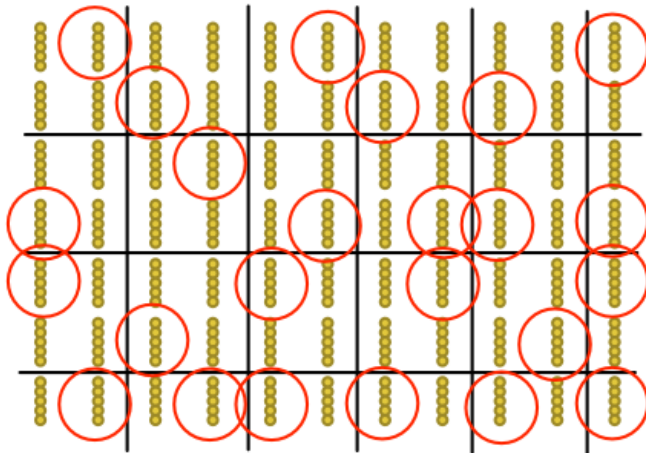


Array resulting from
convolution in Step 3



The output after convolution is called a feature map.

Find the max value in each
grid square in our Array

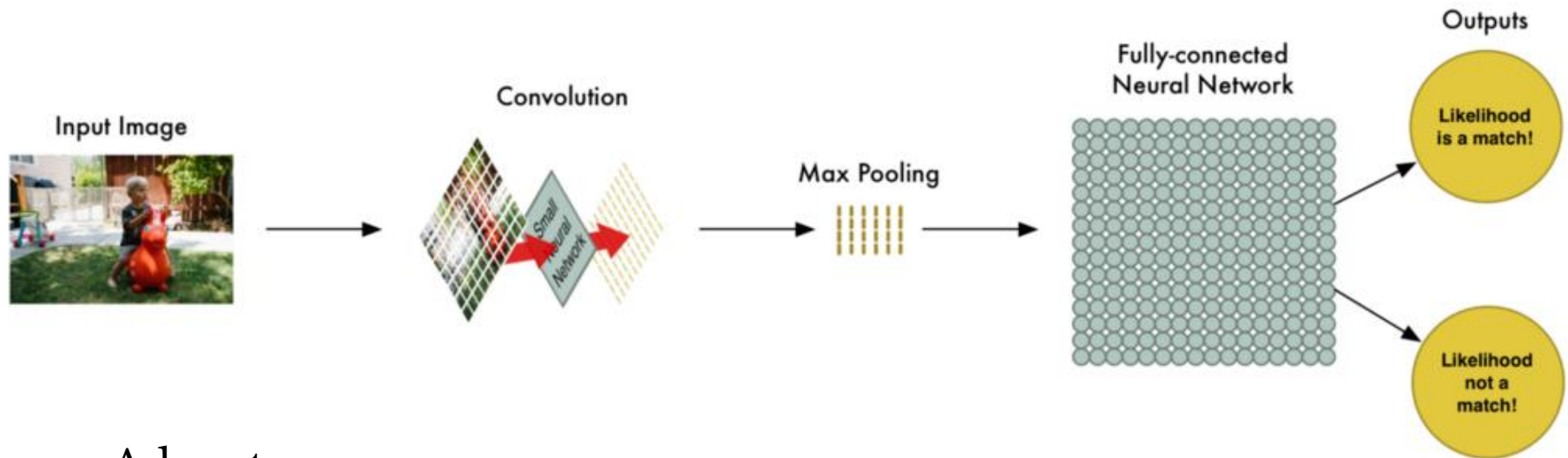


Max-pooled array



Most relevant information is passed on to the next layer for further processing

In short..

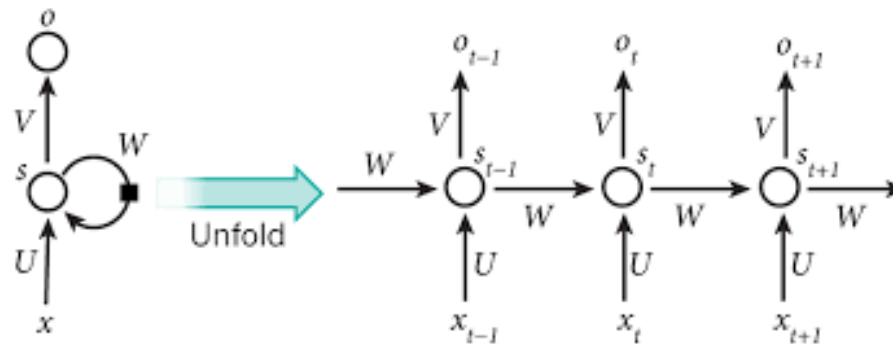


Advantages

- Convolutional networks are well adapted to the translation invariance of images.
- It takes into account the spatial structure of the images.
- Use of shared weights reduces memory size and improves performance.
- Each neuron in hidden layer is responsible for a small region in the input (less number of parameters).

Recurrent Neural Nets

- A neural network where the previous state of the neural network is one of the inputs to the next calculation.
- Used when patterns in our data changes with time.



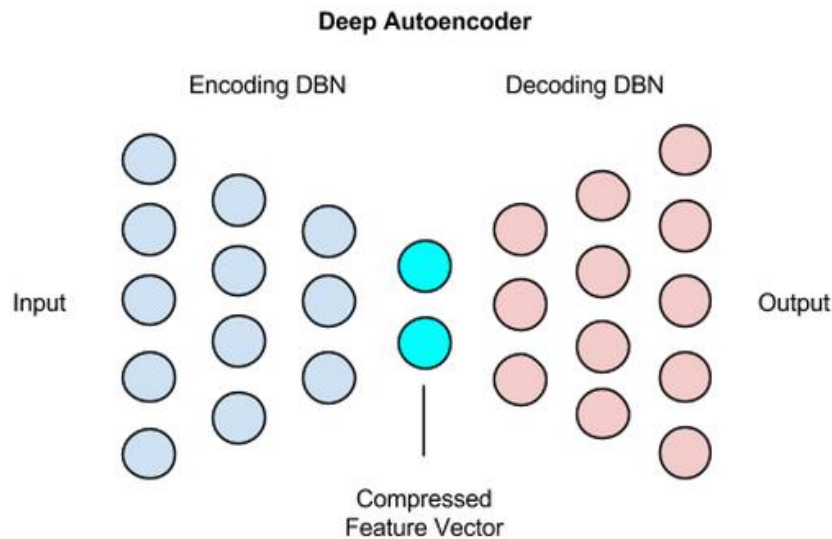
- Previous calculations change the results of future calculations!
- It can receive a sequence of values as input and can also produce sequence of values as output.

Usage

- 1) Image captioning
- 2) Document classification
- 3) Classification of video frame by frame

Auto encoders

- It takes unlabelled input and tries to reconstruct it as accurately as possible.
- Autoencoders were used for dimensionality reduction or



The layers are restricted Boltzmann machines (stochastic recurrent neural network), the building blocks of deep-belief networks.

Regularization - strategy

- Regularization is a key component in preventing overfitting.
- Overfitting happens when the model learns too well the details and the noise from training data, but it doesn't generalize well, so the performance is poor for testing data.

Most common techniques

- Dataset augmentation
- Early stopping
- Dropout layer
- Weight penalty



Courtesy : Cristina
Scheau

Strategies

1. Data augmentation

People who know only a little do not
understand how little they know and are
therefore prone to error -

Alexander Pope



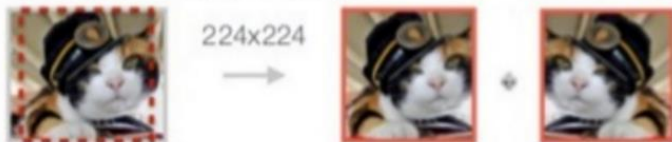
There is no general recipe
regarding how the synthetic data
should be generated and it varies
a lot from problem to problem.

The general principle is to
expand the dataset by applying
operations which reflect real
world variations as close as
possible.

a. No augmentation (= 1 image)



b. Flip augmentation (= 2 images)



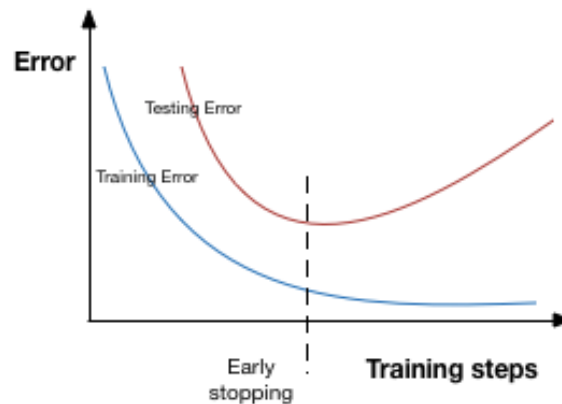
c. Crop+Flip augmentation (= 10 images)



For images some common techniques include translating the picture a few pixels, rotation, scaling.

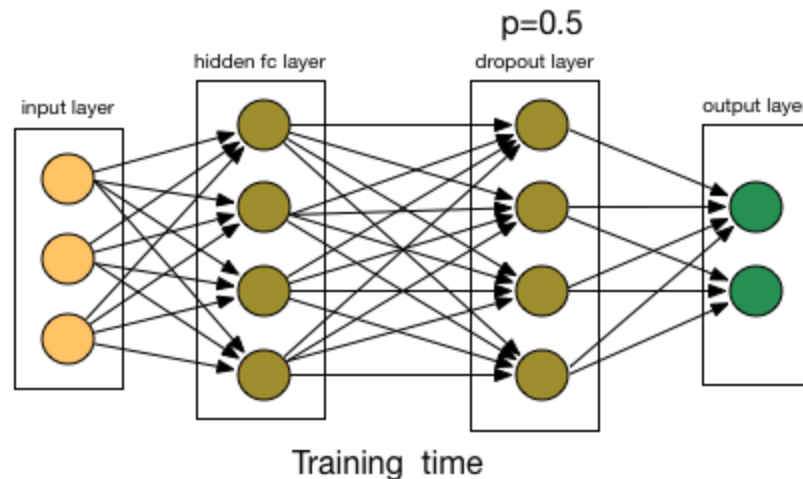
2. Early stopping

- After enough passes over training data the model might start overfitting and learning noise in the given training set.
- In this case training error would continue going down while test error (how well we generalize) would get worse.
- Early stopping is all about finding this right moment with minimum test



3. Dropout layer

- At each training iteration a dropout layer randomly removes some nodes in the network along with all of their incoming and outgoing connections.
- Dropout can be applied to hidden or input layer.

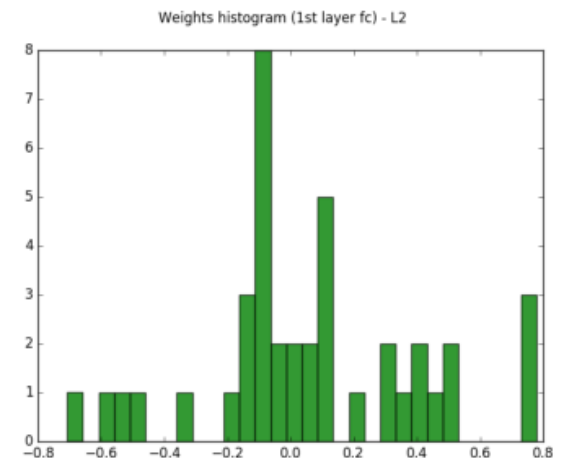
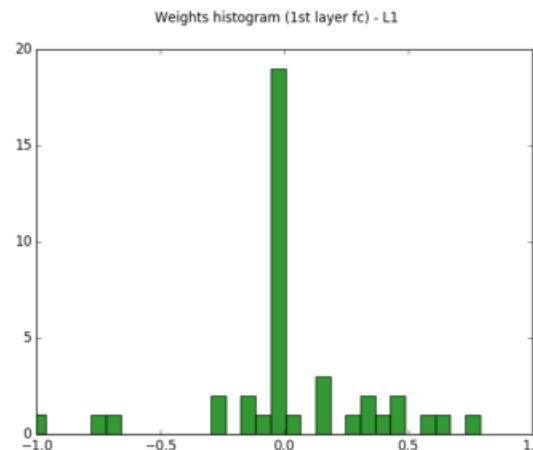
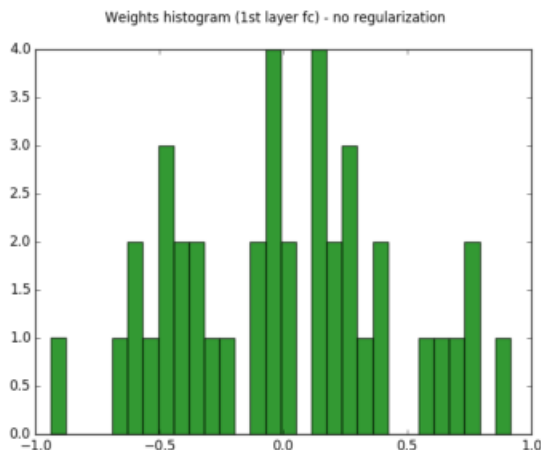


4. Weight penalty (Weight decay)

Addition of the weight decay term modifies the learning rule to multiplicatively shrink the weight vector by a constant factor on each step.

2 common norms are:

- L1 norm : penalizes the sum of the absolute values of the weights.
- L2 norm : penalizes the sum of the squared values of the weights.



Some interesting links

- <https://medium.com/transmission-newsletter/deep-learning-is-revolutionary-d0f3667bafa0#.8vk0nu6cx>
- <https://devblogs.nvidia.com/parallelforall/deep-learning-nutshell-core-concepts/>
- <https://arxiv.org/pdf/1702.07800.pdf>
- <https://github.com/humphd/have-fun-with-machine-learning>
- <http://colah.github.io/>
- <https://deeplearning4j.org/opendata>

Comparison

Data Science	Machine Learning	Deep Learning	Artificial Intelligence
<ul style="list-style-type: none">• Need of entire analytics universe• Branch that deals with data• Different operations related to data i.e.<ul style="list-style-type: none">▪ Data Gathering▪ Data Cleaning▪ Data Subsetting▪ Data Manipulation▪ Data Insights [Data Mining]	<ul style="list-style-type: none">• Combination of Machine and Data Science• Machines utilize Data Science techniques to learn about the data hence called as Machine Learning• Model Building, Model Evaluation and Validation• 3 Types:<ul style="list-style-type: none">▪ Unsupervised Learning▪ Reinforcement Learning▪ Supervised Learning• Most popular tools are Python, R and SAS	<ul style="list-style-type: none">• Specific branch of Machine Learning that deals with different flavours of Neural Network• Examples<ul style="list-style-type: none">▪ Simple Neural Network▪ Convolutional Neural Network▪ Recurrent Neural Network▪ Long Short Term Memory• Mainly utilized in..<ul style="list-style-type: none">▪ Object detection in Image and Video▪ Speech Recognition▪ Natural Language Processing and Understandings	<ul style="list-style-type: none">• Big Umbrella• Empowering machines to take decisions on their own• As the name suggest imparting humans' natural intelligence in machines• Thus machines have ability to understand and react according to the situation

Comparison

ARTIFICIAL INTELLIGENCE

IS NOT NEW

ARTIFICIAL INTELLIGENCE

Any technique which enables computers to mimic human behavior



MACHINE LEARNING

AI techniques that give computers the ability to learn without being explicitly programmed to do so



DEEP LEARNING

A subset of ML which make the computation of multi-layer neural networks feasible



1950's

1960's

1970's


1980's

1990's

2000's

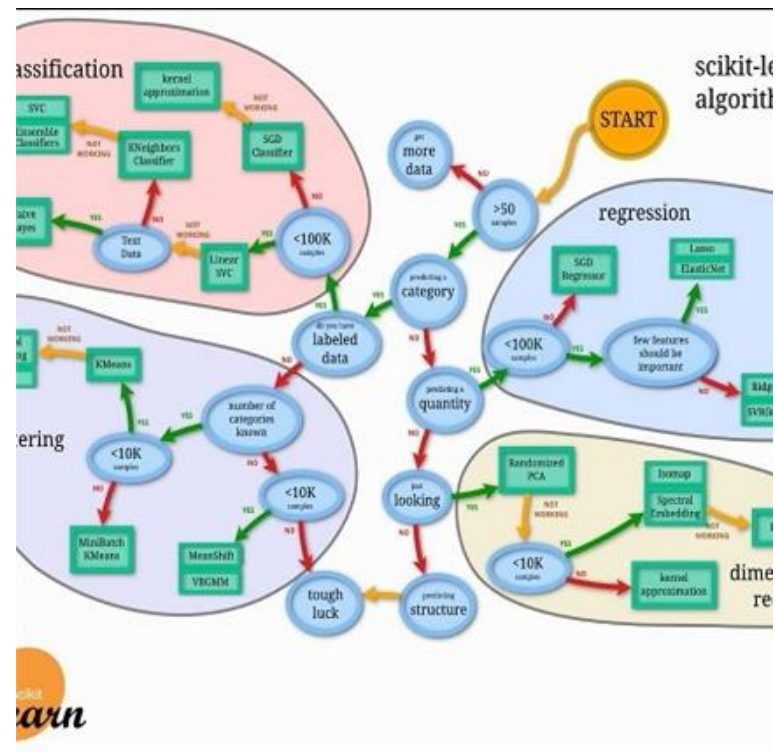
2010's

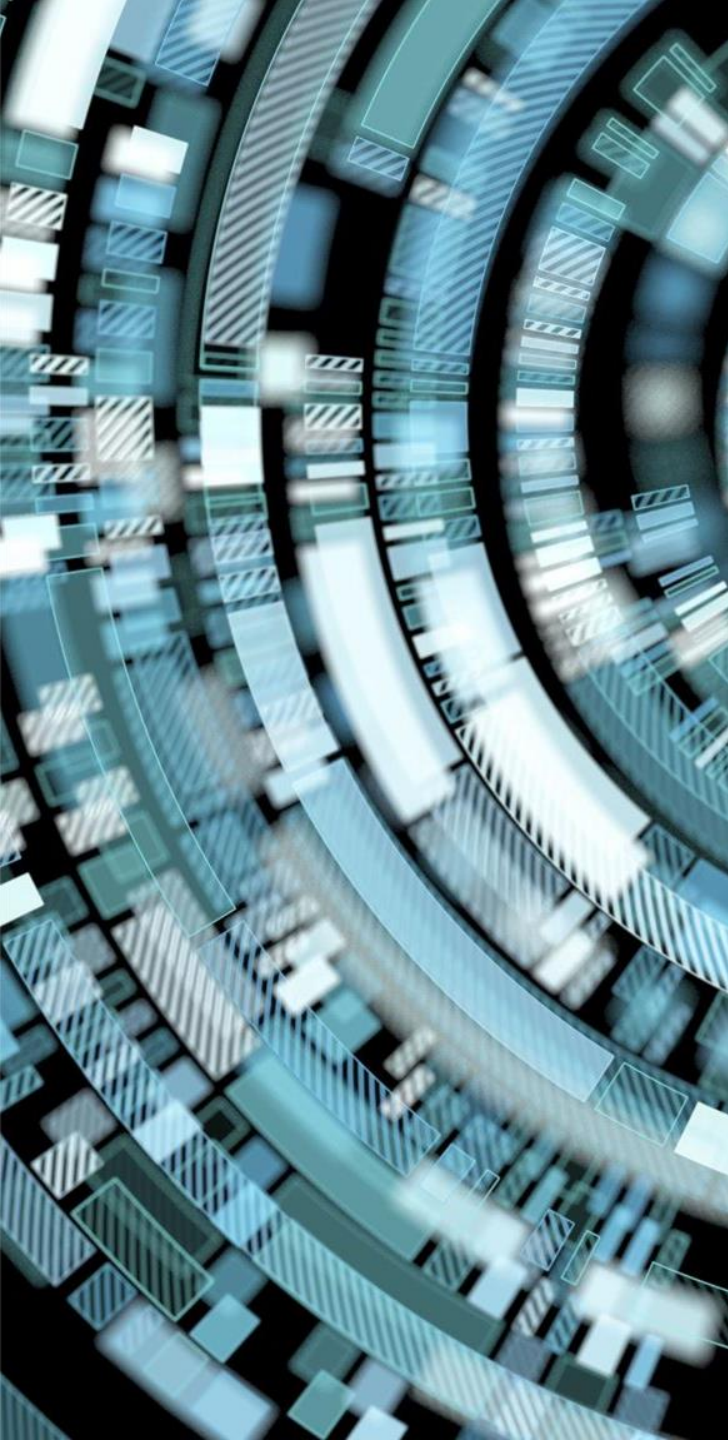
Comparison

 Deep Learning Vs Machine Learning		
Factors	Deep Learning	Machine Learning
Data Requirement	Requires large data	Can train on lesser data
Accuracy	Provides high accuracy	Gives lesser accuracy
Training Time	Takes longer to train	Takes less time to train
Hardware Dependency	Requires GPU to train properly	Trains on CPU
Hyperparameter Tuning	Can be tuned in various different ways.	Limited tuning capabilities

Scikit-learn Algorithm

- Most of the time you do not have to code the algorithms mentioned in the previous lesson.
- There are many standard libraries which provide the **ready-to-use** implementation of these algorithms. One such toolkit that is popularly used is scikit-learn.
- The figure illustrates the kind of algorithms which are available for your use in this library.





Artificial NN

- The idea of artificial neural networks was derived from the neural networks in the human brain. The human brain is really complex. Carefully studying the brain, the scientists and engineers came up with an architecture that could fit in our digital world of binary computers.

A mostly complete chart of Neural Networks

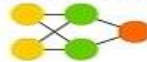
©2016 Fjodor van Veen - asimovinstitute.org

-  Backfed Input Cell
-  Input Cell
-  Noisy Input Cell
-  Hidden Cell
-  Probabilistic Hidden Cell
-  Spiking Hidden Cell
-  Output Cell
-  Match Input Output Cell
-  Recurrent Cell
-  Memory Cell
-  Different Memory Cell
-  Kernel
-  Convolution or Pool

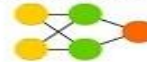
Perceptron (P)



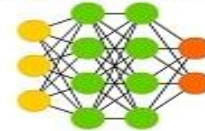
Feed Forward (FF)



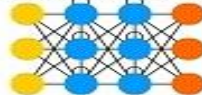
Radial Basis Network (RBF)



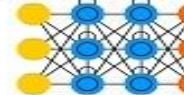
Deep Feed Forward (DFF)



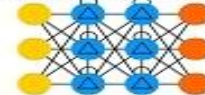
Recurrent Neural Network (RNN)



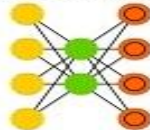
Long / Short Term Memory (LSTM)



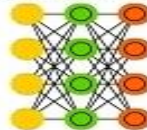
Gated Recurrent Unit (GRU)



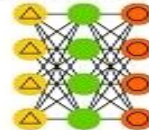
Auto Encoder (AE)



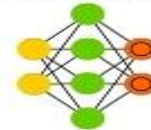
Variational AE (VAE)



Denoising AE (DAE)



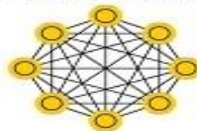
Sparse AE (SAE)



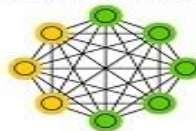
Markov Chain (MC)



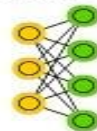
Hopfield Network (HN)



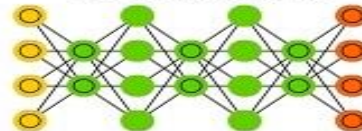
Boltzmann Machine (BM)



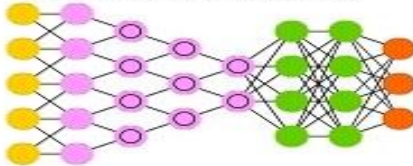
Restricted BM (RBM)



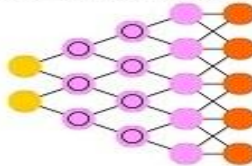
Deep Belief Network (DBN)



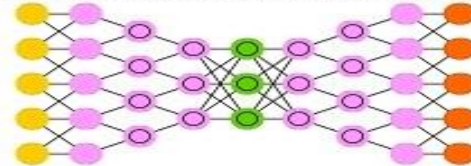
Deep Convolutional Network (DCN)



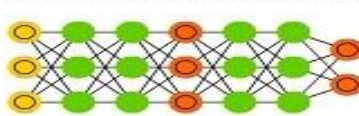
Deconvolutional Network (DN)



Deep Convolutional Inverse Graphics Network (DCIGN)



Generative Adversarial Network (GAN)



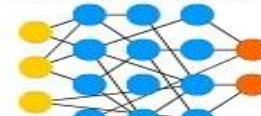
Liquid State Machine (LSM)



Extreme Learning Machine (ELM)



Echo State Network (ESN)



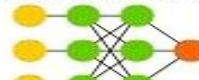
Deep Residual Network (DRN)



Kohonen Network (KN)



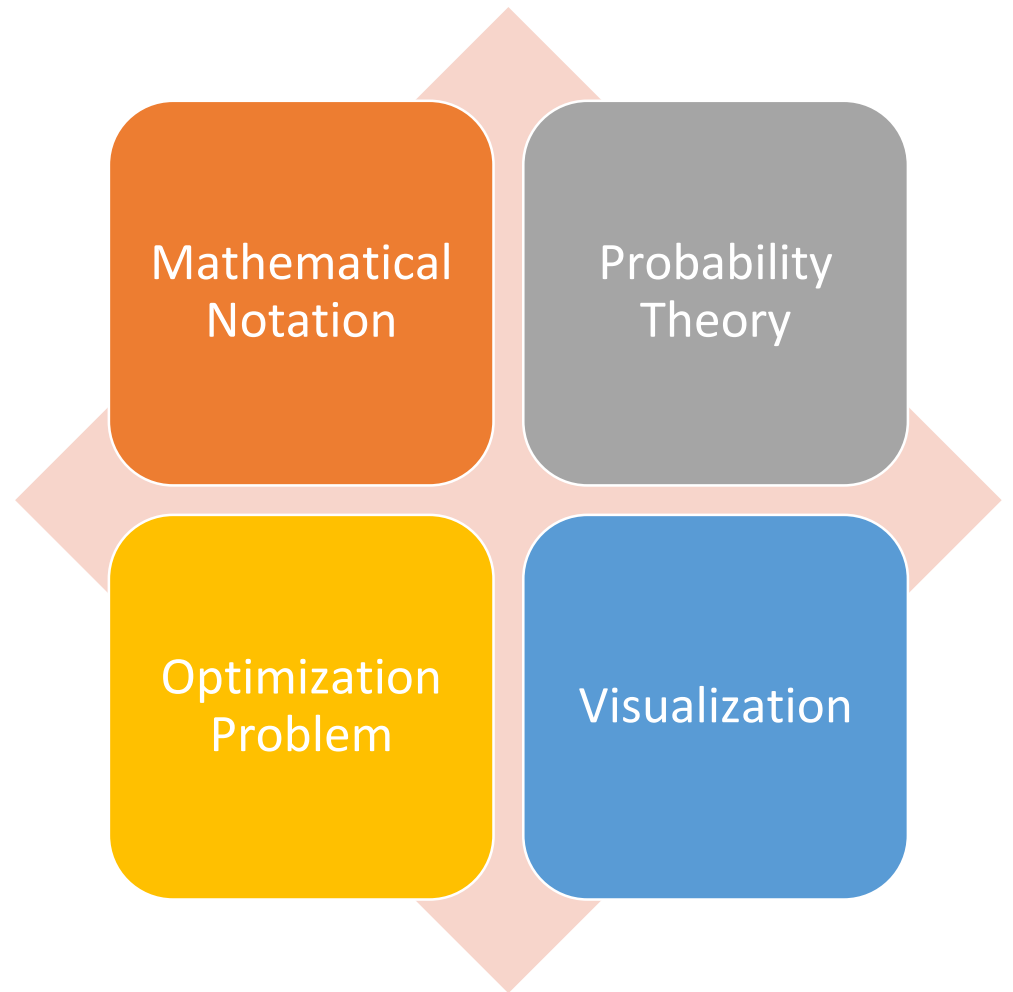
Support Vector Machine (SVM)



Neural Turing Machine (NTM)



Machine learning skills



Machine Learning Implementation

Language Choice

- Here is a list of languages that support ML development –
- Python
- R
- Matlab
- Octave
- Julia
- C++
- C

Here is a list of IDEs which support ML development

- R Studio
- Pycharm
- iPython/Jupyter Notebook

THANK YOU

for
listening...