SHANE KELLY

Montreal, Quebec

EDUCATION

McGill 09 2021 – 04 2025

Bachelors of Science - Computer Science - CGPA - 3.5

Montreal, Quebec

COURSEWORK / SKILLS

• COMP 202 (Python)

• COMP 250 (Java)

• COMP 206 (C)

PROJECTS

Pulsar Predictor | Python

 $11\ 2022$

• Uses a logistic regression machine learning model to analyze telescope data to efficiently find pulsars in the sky.

Stock Watcher | React - JS

 $12\ 2021$

• Allows users to input stock tickers and displays current, continuously updated graphs and data of the queried company.

Reddit Bot | Python

02.2022

• Allows the user to automatically reply to posts and comments on Reddit with randomly generated responses created through inputted text file bases.

TECHNICAL SKILLS

Languages: Python, Java, C, C#, JavaScript, SQL, CSS

Technologies/Frameworks: Unix, GitHub, ReactJS, NodeJS, Jira

EXTRACURRICULAR

MAIS Machine Learning Bootcamp

 $09\ 2022 - 1\ 2023$

Student/Programmer

McGill AI Society

* A course teaching the theory and application of machine learning. Responsible for the design and creation of personal projects using the machine learning concepts covered in lectures.

Robotics Club

 $10\ 2019-06\ 2021$

Programmer

Markville Secondary School

• Utilized RobotC to build and program robots to conduct various basic tasks. Was responsible for both the planning and development of code for the robots.

McGill AI Society Hackathon

 $10 \ 2022$

Developer/Competitor

McGill University

• Two day competition to design and implement a personal AI project. **Designed and created a program** capable of classifying emotion in texts using Python.

Java Tutor

 $01\ 2020-06\ 2021$

Volunteer

Markville Secondary School

• Walked elementary school children through the basics of programming through the introduction of coding games as well as simple code. Facilitated the learning of students through answering questions and providing support throughout their learning.

Immersion Labs Micro-Project

09 2022

Project Lead

Immersion Lab

• One of two members on a team dedicated for the improvement of the virtual experience for the company Immersion Lab. Formulated and documented potential improvements that can be made to the system of operation.

SECONDARY SKILLS

- Proficiency in English, French, and Spanish.
- Worked customer service for 2 years, developed good communication and time management skills.
- Strong mathematical knowledge for machine learning and data management.
- Quick learner and strong problem solving skills.