PPG V87 Coin Door Settings

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Pinball Pool Game Diagnostic mode Instructions

Open coin door with RPU code running

Press diagnostic switch to progress through all steps.

- It is recommended to check all settings before use on a new installation.
- Where indicated choosing 99 will select the default value for a game feature.
- Holding the credit button will increase settings for scores (button pushes 6-9), double click to reset to zero.
- At any point triggering the coin door slam switch will revert to Attract mode with any changes saved or step through to the end.

Press number	Credit Display	Ball in Play	Action
1	00	01	Lamp test, credit button cycles through individual lamps
2	--	--	Display test, all displays cycling digits
3	00	03	Solenoid test
4	00	04	Switch test, can display up to 4 closed switches
5	00	05	Sound test, not applicable to Eight Ball Plus
6	01	--	Extra Ball reward score 1, credit button to set, double click to zero, hold to rapidly increase
7	02	--	Extra Ball reward score 2, credit button to set, double click to zero, hold to rapidly increase
8	03	--	Extra Ball reward score 3, credit button to set, double click to zero, hold to rapidly increase
9	04	--	High Score, credit button to set, double click to zero, hold to rapidly increase
10	05	--	Credits, credit button to set
11	06	--	Total Plays - audit only
12	07	--	Total Replays - audit only
13	08	--	High Score Beat - audit only
14	09	--	Chute 2 coins - audit only
15	10	--	Chute 1 coins - audit only
16	11	--	Chute 3 coins - audit only
17	12	--	Freeplay - toggle on/off (0 or 1)
18	13	--	Ball Save - Set # seconds, set to 99 for default
19	14	--	Roaming Mode Ball Duration - Set # seconds, set to 99 for default
20	15	--	Spinner Combo Duration - Set # seconds, set to 99 for default

21	16	--	Spinner Threshold - Set # spinner flips, set to 99 for default
22	17	--	Pop Threshold - Set # pop bumper hits, set to 99 for default
23	18	--	Next Ball Duration - Set # seconds, set to 99 for default
24	19	--	Tilt Warnings - Set to 0,1,2, set to 99 for default
25	20	--	Balls per game - Set to 3 or 5, set to 99 for default
26			Return to Attract mode