

Ivan Van

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Houston, TX 77083

Education	Rice University , Houston, TX Bachelor of Science - Computer Science GPA: 3.84 / 4.00			Expected May 2011
Relevant Coursework	Advanced Object Oriented Programming Algorithms and Data Structures Automata and Computability Computer Security Computer Game Creation	Computer Systems Computer Networks Digital Logic Design Linear Algebra	Operating Systems Software Engineering Discrete Mathematics Compilers	
Technical Skills	Languages: Java, C#/.NET, C, C++, HTML, JSP, Verilog Applications and Platforms: Eclipse, Visual Studio, Vim, Windows, Linux			
Work Experience	Amazon.com, Software Development Engineer Intern - <i>Summer 2010</i> Developed a tracing tool for a critical service supporting the Amazon e-commerce platform. Implemented tracing framework in Java using Aspect Oriented Programming and also built a web interface using JSP. Rice Computer Architecture, Research Assistant - <i>Summer 2009</i> Faculty Supervisors: Alan L. Cox, Scott Rixner Contributed to the Axon project, an Ethernet switch replacement that uses source routing to build large, scalable Ethernet networks. Designed and implemented Axon data plane and ARP protocol software simulators. Conducted experiments using simulators to collect data on various network topologies to demonstrate the scalability of large Axon networks. Tennis Express, Website Content Writer - <i>Fall 2005 to Summer 2008</i> Authored web content for online store, including product descriptions, product reviews, and product information guides for customers. Specialized in search engine optimization in order to drive maximum web traffic to the online store.			
Coding Experience	Q Product developed for a client in semester long software company simulation class. Multi-user collaborative 3D workspace with gesture recognition using Nintendo Wiimotes. Designed and implemented server back-end in C#/.NET that was capable of supporting multiple users concurrently, as well as multiple workspaces. Used SQL Server 2008 to store all aspects of workspace state and user information. Yalnix Kernel and File System Implemented a kernel and a file system for a simulated operating system in C. Kernel supports virtual memory, paging, multiple processes, context switching, and a variety of kernel calls (fork, exec, exit, wait). File system is similar to the Unix file system. Tiny Shell UNIX shell written in C that supports job control. Users can run executables in either the foreground or background and pause, start, and terminate current jobs. Malloc C implementation of malloc, free, and realloc routines using only sbrk() system call. Web Proxy Web proxy server written in C that forwards browser requests to web servers and web server data back to browsers. Supports multiple concurrent connections by making use of threads. Gzip Java implementation of gzip/DEFLATE compliant compressor/decompressor (RFC 1951/1952).			
Awards, Honors, and	President's Honor Roll (Spring 2008, Fall 2008, Fall 2009) Houston Endowment Scholarship Recipient			

Activities

Louis J. Walsh Scholarship in Engineering Recipient
Rice Cyber Sports, Founder and President
Rice Club Tennis, Historian and Treasurer
Rice Vietnamese Students Association, Webmaster