

Sensors

By Nilesh Patidar

What are sensors?

- There are a vast number of different sensors being used in robotics applying different measurement principles to measure different physical quantities.
- The scope of this chapter is more on interfacing sensors to controllers than on understanding the physical principle behind the measurement.
- Most important thing is to find the right sensor for a particular application. This includes:
 - light measurement techniques
 - temperature sensing
 - right operating temperature range and power consumption
 - cost
 - size
 - the right price range
- Data from the sensor to the CPU can be either CPU-interfaced (serial) or sensor-interfaced (via interrupt).

Sensor Categories

- From a robot's point of view, it is more important to distinguish:
- Local or on-board sensors/sensors mounted in the robot
 - Global sensors (sensors mounted outside the robot in its environment and transmitting sensor data back to the robot)
- For mobile robot systems it is also important to distinguish:
- Internal proprioceptive sensors (sensors monitoring the robot's internal state)
 - External sensors/sensors monitoring the robot's environment
- A further distinction is between:
- Passive sensors/sensors that monitor the environment without disturbing it (for example digital camera, gyroscope)
 - Active sensors/sensors that stimulate the environment for their measurement (for example sonar sensor, laser scanner, infrared sensor)

Sensors Classification

Type	Principle	Output
External	Passive	Light, sound, heat, motion, pressure, etc.
Internal	Passive	Position, velocity, force, torque, current, voltage, etc.
External	Active	Passive sensors, ultrasonic, infrared, etc.
Internal	Active	Encoder, gyroscope, magnetometer, etc.

Analog v/s Digital Sensors

A number of sensors produce analog output signals other than digital signals. This means an A/D converter (analog-to-digital converter) is required to connect such a sensor to a micro controller.

Typical examples of such sensors are:

- Microphone
- Analog infrared distance sensor
- Analog compass
- Accelerometer

Digital sensors on the other hand are usually more complex than analog sensors and often also more accurate. In some cases the same sensor is available in either analog or digital form, where the latter one is the identical analog sensor packaged with an A/D converter.

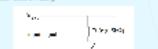
The most typical of digital sensors can have different forms. It can be a parallel interface (for example 8 or 16 digital output lines), a serial interface (for example following the RS232 standard) or a "synchronous serial" interface.

Different Types of Sensors

Binary Sensor

Binary sensor is the simplest type of sensors. They only return single bit of information after one 1.

- If a pin is connected to ground then the output will be 0.
- If a pin is connected to Vcc then the output will be 1.



Shaft Encoder

Shaft encoder are used as a position/angle back sensor for motor control. They are general purpose sensors for all kinds of encoders.

- They are mostly used in robotic applications.
- They can be optical, magnetic or capacitive.



Position Sensitive Device

Position sensitive device (PSD) is another sensor type for measuring distances to the nearest objects around the object for recognition purposes.



Compass

A compass is a very useful sensor for mobile robots, especially self-localization. It is often used in mobile robots to detect obstacles in the surroundings. It is also used in mobile robots to detect the direction of the robot.

The standard method for achieving this is a device that has three shaft encoders on each axis (X, Y, Z). These three encoders are used to calculate the angle of rotation for each axis. This information is then used to calculate the total angle of the robot.

Commonly, due to uncalibrated and other issues, the "true reading" may not give the correct angle. In such cases, the robot needs to be calibrated to determine the angle.



Orientation Sensors

- Orientation sensors to determine a robot's orientation in 3D space are required for projects like tracked robots, balancing robots, walking robots, or autonomous planes.
- A variety of sensors are available for this purpose, up to complex modules that can determine an object's orientation in all three axes.
- We will concentrate here on simpler sensors, most of them only capable of measuring a single dimension. Two or three sensors of the same model can be combined for measuring two or all three axes of orientation.



A/D Converter

- An A/D converter translates an analog signal into a digital value. The characteristics of an A/D converter include:
 - Resolution
 - Accuracy expressed in the number of digits it produces per voltage (for example 10 bits = 1024 levels)
 - Speed expressed in maximum conversions per second (for example 500 conversions per second)
 - Input range expressed in volts (for example 0-5V)
- A/D converters come in many varieties. The subject [topic] also varies.
- Typical are either a parallel interface (for example up to 16 bits of accuracy) or a synchronous serial interface.



Digital Camera

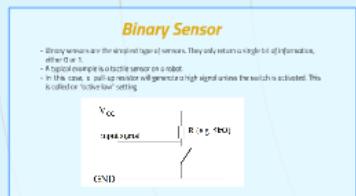
Applications

- Photography
- Video recording
- Machine vision



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- Most important thing is to find the right sensor for a particular application. This includes:-
 - right measurement technique
 - right size and weight
 - right operating temperature range and power consumption
 - ... and of course, the right price range
- Data transfer from the sensor to the CPU can be either CPU-initiated (polling) or sensor-initiated (via interrupt).

Sensor Categories

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 - External sensors/sensors monitoring the robot's environment
- A further distinction is between:
- Passive sensors/sensors that monitor the environment without disturbing it, for example digital camera, gyroscope
 - Active sensors/sensors that stimulate the environment for their measurement, for example sonar sensor, laser scanner, infrared sensor

Sensors Classification

	Local	Global
Internal	Passive - Infrared sensor, ultrasonic sensor, gyro sensor, accelerometer, gyroscopic, infrared camera	Passive - Digital camera, satellite GPS
External	Passive - on-board sensors	Active - Laser sensor Infrared distance sensor, ultrasonic sensor, heat sensor

Different Types of Sensors

Binary Sensor

- Binary sensors are the simplest type of sensors. They only return a single bit of information, either 0 or 1.
- In this case, a pull-up resistor will generate a high signal unless the switch is activated. This is called a "active-low" setting.

Shaft Encoder

Encoders are required as a fundamental feedback sensor for motor control. There are several techniques for building an encoder. The most widely used ones are either magnetic encoders or optical encoders.



Position Sensitive Device

Mobile robots have been equipped with various sensor types for measuring distances to the nearest obstacle around the robot for navigation purposes.



Compass

- A compass is very useful sensor in more mobile robot applications, especially self-localization. As a known robot has to rely on its on-board sensors in order to keep track of its current position and orientation.
- The most common way of implementing this in a driving robot is to use sheet sensors on each wheel, then apply a method called "dead reckoning". This method starts with a known initial position and orientation, then adds off driving and turning actions to find the robot's current position and orientation.



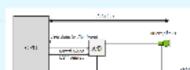
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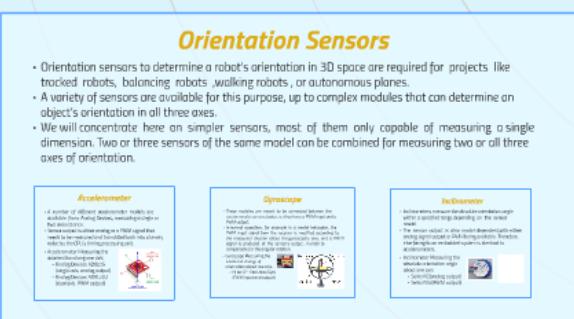
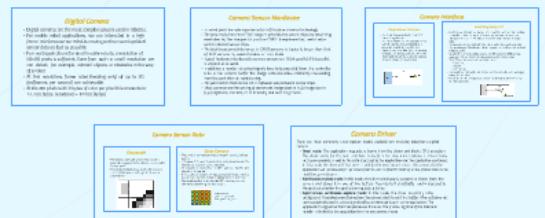


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- A/D converters come in many variations. The output format also varies.
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Examples

Sensor Output	Sample Application
Binary signal (0 or 1)	Tactile sensor
Analog signal (e.g. 0..5V)	Inclinometer
Timing signal (e.g. PWM)	Gyroscope
Serial link (RS232 or USB)	GPS module
Parallel link	Digital camera

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Sensors Classification

	Local	Global
Internal	Passive battery sensor, chip-temperature sensor, shaft encoders, accelerometer, gyroscope, inclinometer, compass Active –	Passive – Active –
External	Passive on-board camera Active sonar sensor, infrared distance sensor, laser scanner	Passive overhead camera, satellite GPS Active sonar (or other) global positioning system

Analog v/s Digital Sensors

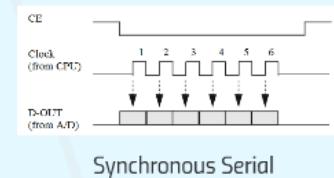
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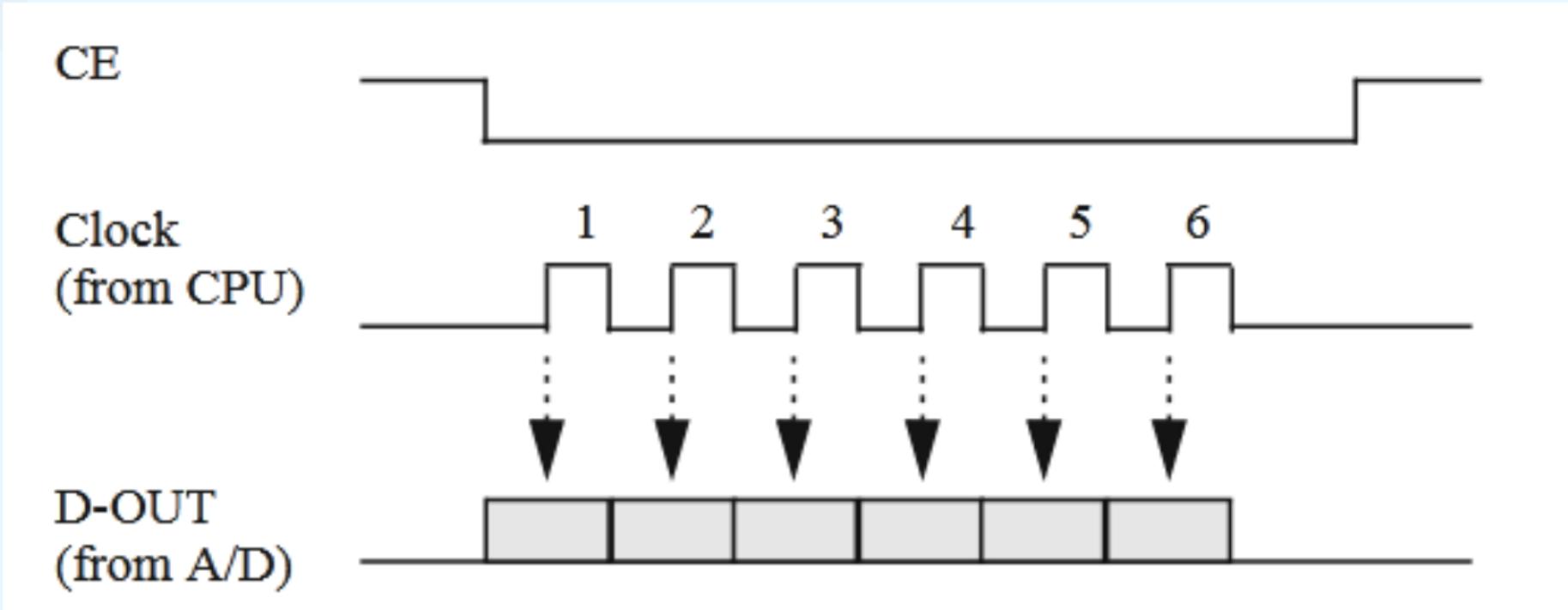
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Synchronous Serial

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Parallel link	Digital camera

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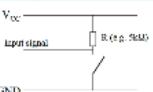
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Shaft Encoder

Encoders are required as a fundamental feedback sensor for motor control. There are several techniques for building an encoder.

The most widely used ones are either magnetic encoders or optical encoders.



Position Sensitive Device

Mobile robots have been equipped with various sensor types for measuring distances to the nearest obstacle around the robot for navigation purposes.



Compass

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- The standard method for achieving this in a driving robot is to use shaft encoders on each wheel, then apply a method called "dead reckoning". This method starts with a known initial position and orientation, then adds all driving and turning actions to find the robot's current position and orientation.
- Unfortunately, due to wheel slippage and other factors, the "dead reckoning" error will grow larger and larger over time. Therefore, it is a good idea to have a compass sensor on-board, to periodically correct the absolute orientation.
- A solenoid-driven compass module is available.
- Dimension: Digital Sensor No.: 1025 or 1055
- Digital compasses are considerably more complex, but also provide a much higher resolution of 1° and accuracy of 2°, and it can be used indoors.



Orientation Sensors

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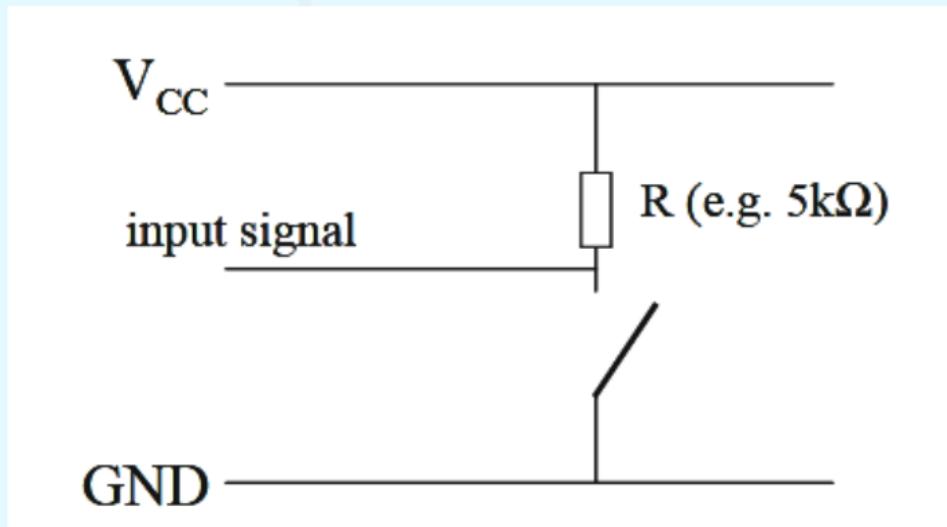


Digital Camera



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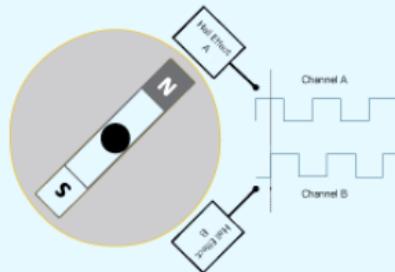


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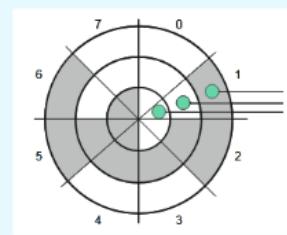
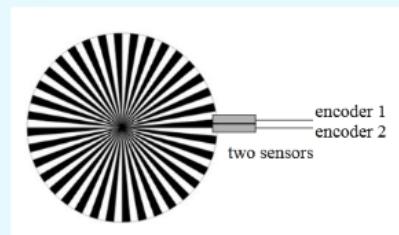
Magnetic Encoders

Magnetic encoders use a Hall-effect sensor and a rotating disk on the motor shaft with a number of magnets (for example 16) mounted in a circle. Every revolution of the motor shaft drives the magnets past the Hall sensor and therefore results in 16 pulses or "ticks" on the encoder line.



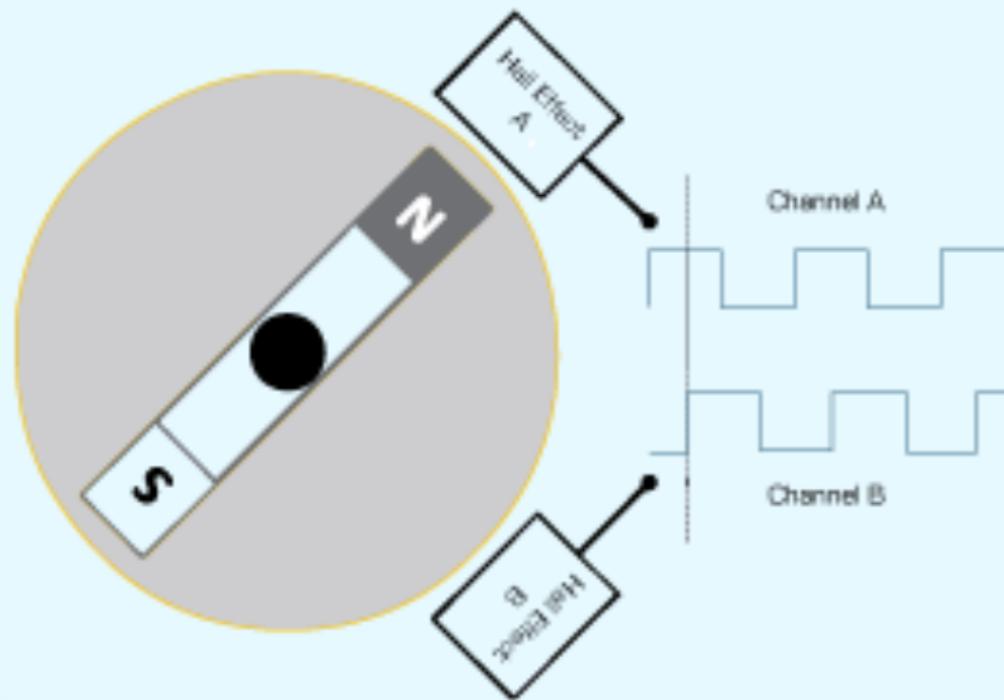
Optical Encoders

Standard optical encoders use a sector disk with black and white segments together with an LED and a photo-diode. The photo-diode detects reflected light during a white segment, but not during a black segment. So once again, if this disk has 16 white and 16 black segments, the sensor will receive 16 pulses during one revolution.



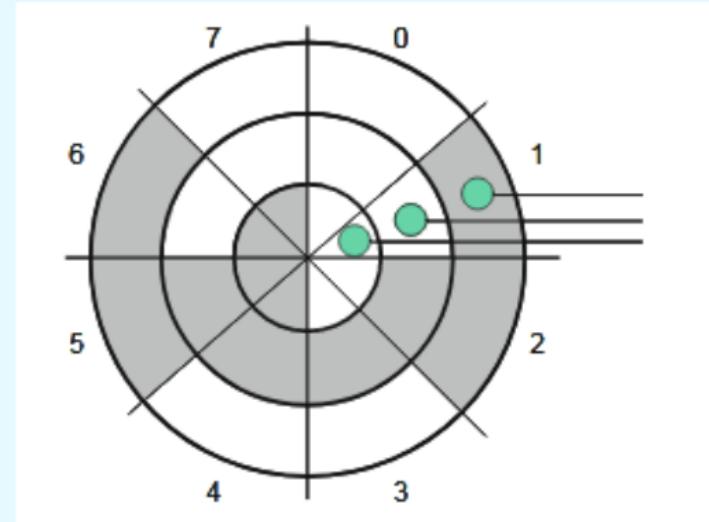
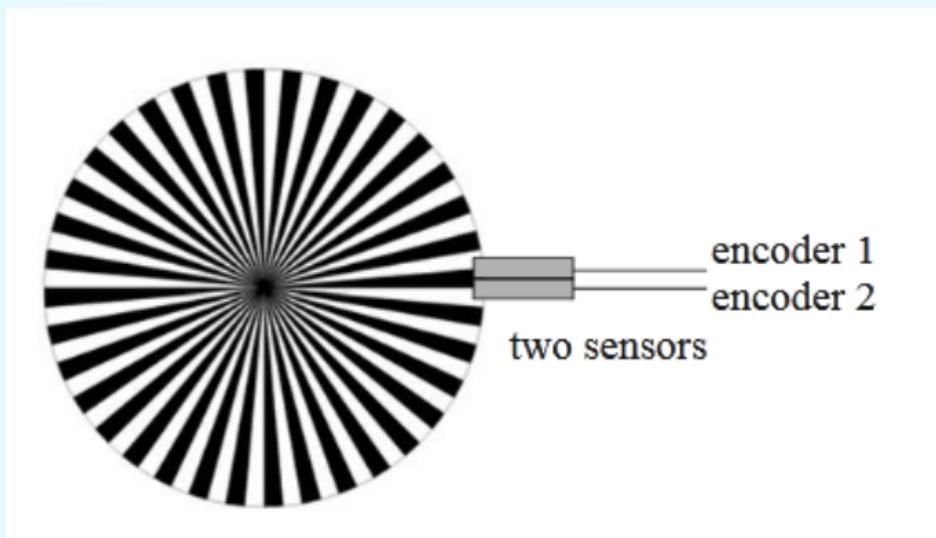
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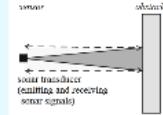


Position Sensitive Device

Mobile robots have been equipped with various sensor types for measuring distances to the nearest obstacle around the robot for navigation purposes.

Sonar Sensors

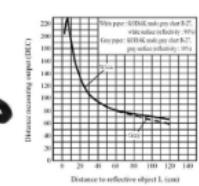
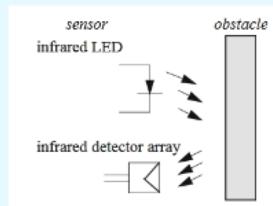
- Most robots have been equipped with sonar sensors because of the relatively narrow cone of these sensors, a typical configuration to cover the whole circumference of a round robot required 24 sensors, mapping about 15° each.
- Sonar sensors use the following principle: a short acoustic signal of about 1ms at an ultrasonic frequency of 50kHz to 250kHz is emitted and the time is measured from signal emission until the echo returns to the sensor.
- The measured time-of-flight is proportional to twice the distance of the nearest obstacle in the sensor cone.
- If no signal is received within a certain time limit, then no obstacle is detected within the corresponding distance. Measurements are repeated about 20 times per second, which gives this sensor its typical clicking sound



Infrared Sensors

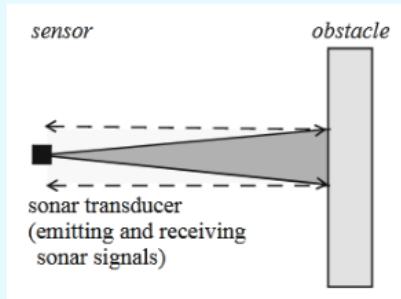
Today, in many mobile robot systems, sonar sensors have been replaced by either infrared sensors or laser sensors. These systems typically use a pulsed infrared LED at about 40kHz together with a detection array. The angle under which the reflected beam is received changes according to the distance to the object and therefore can be used as a measure of the distance. There are two variations of this sensor:

- Sharp GP2D12 with analog output
- Sharp GP2D02 with digital serial output



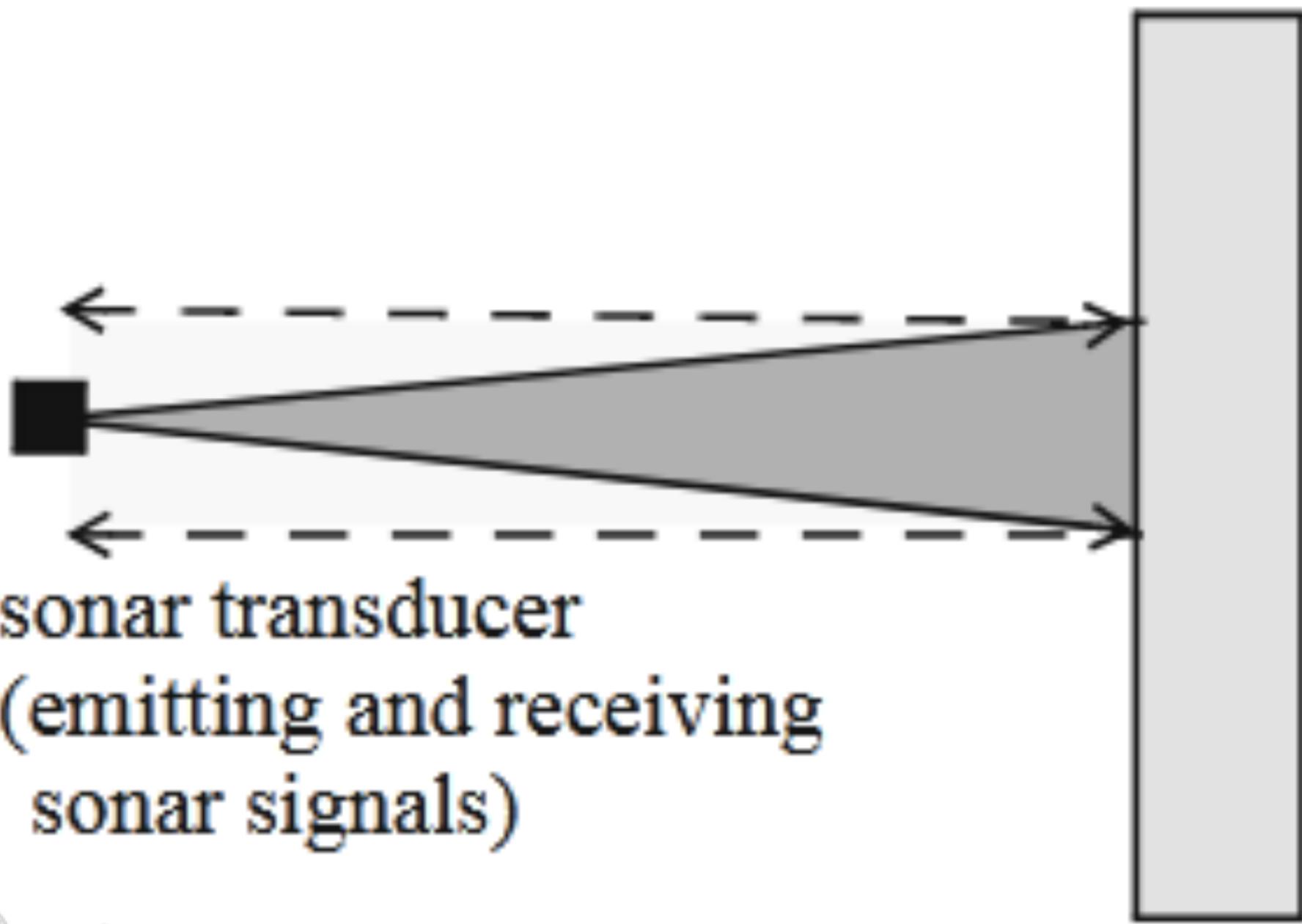
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sensor

obstacle

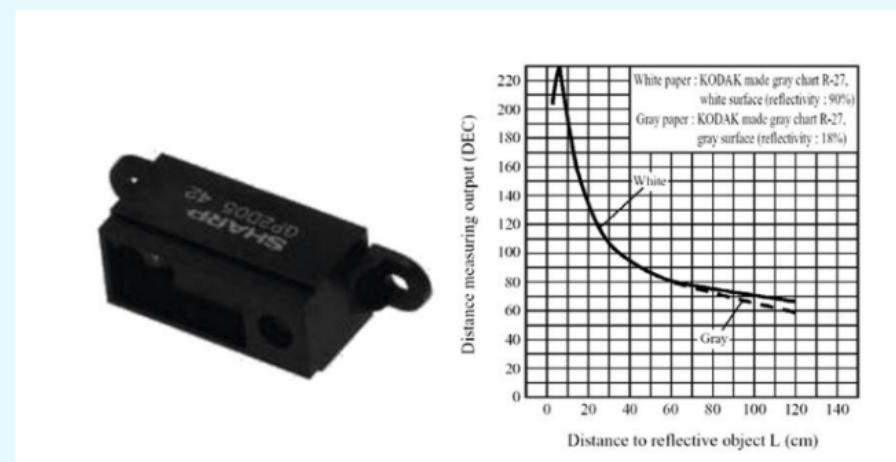
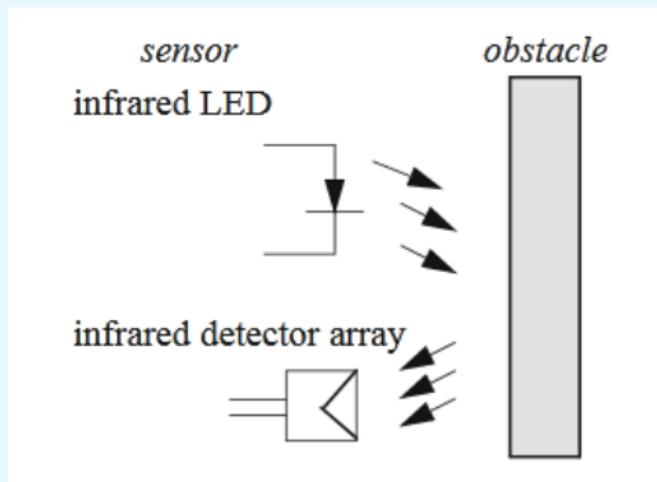


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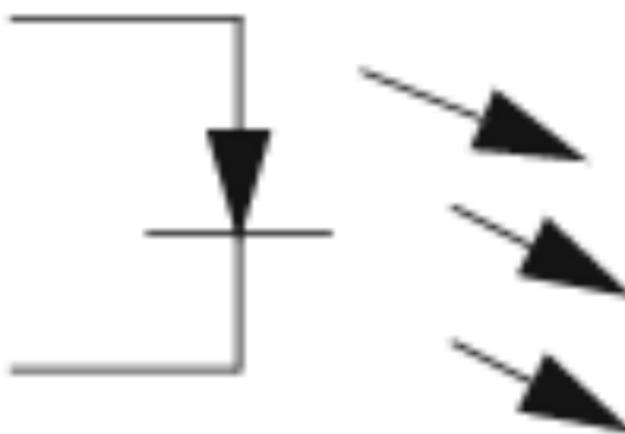
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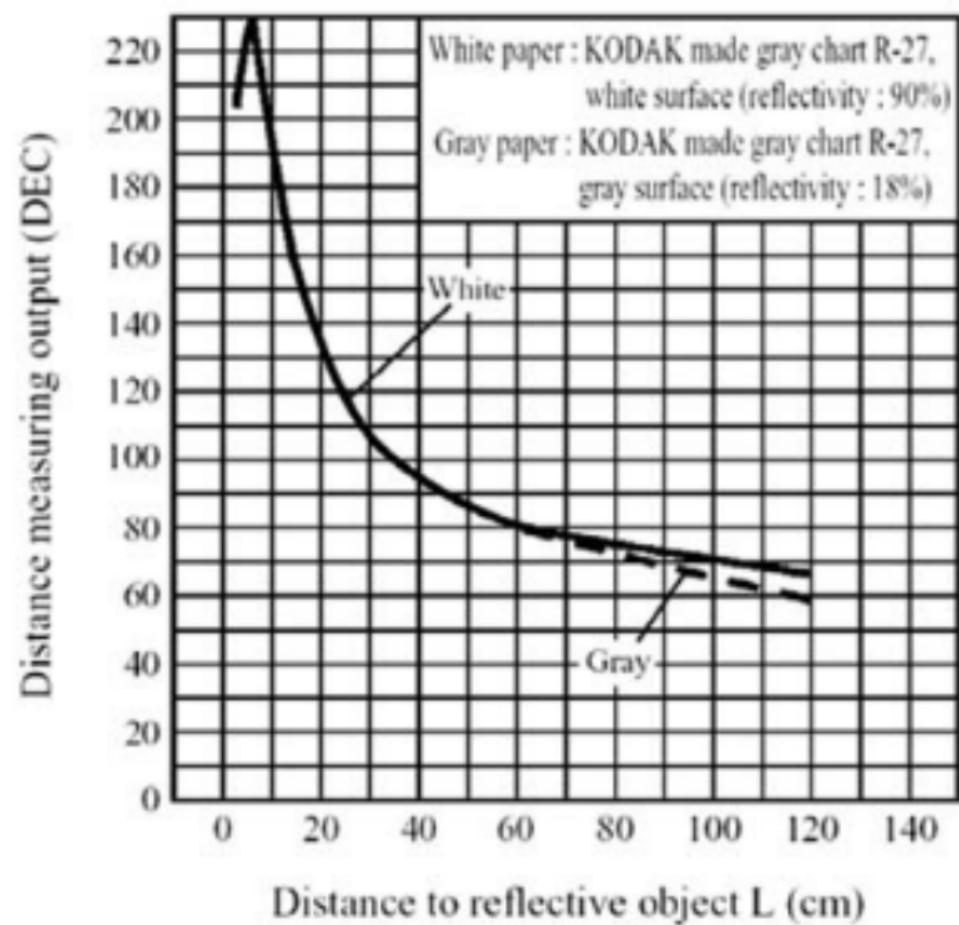
infrared LED



obstacle

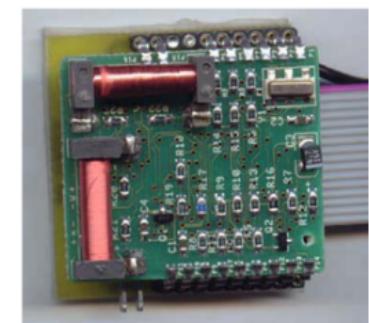


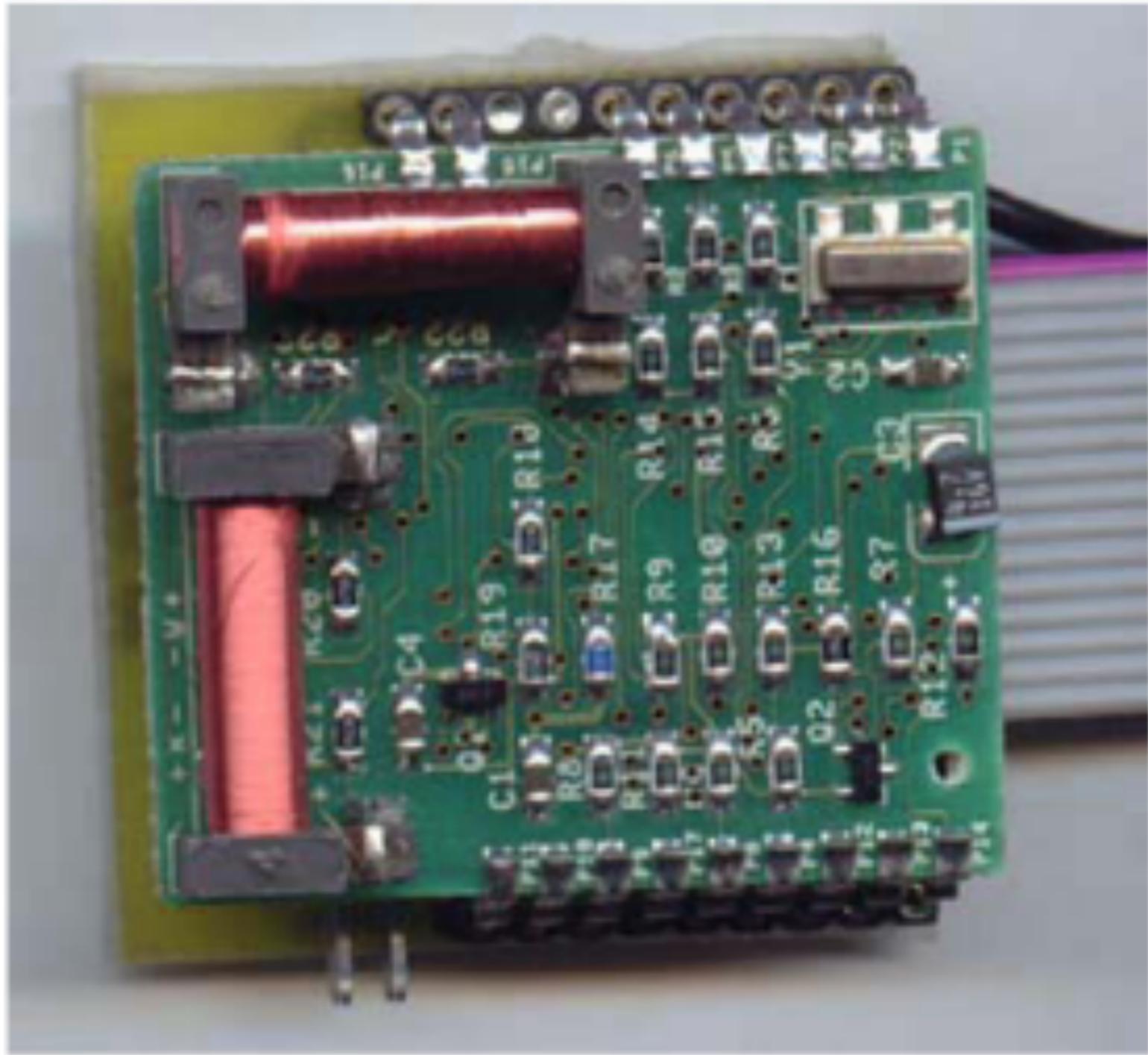
infrared detector array



Compass

- A compass is a very useful sensor in many mobile robot applications, especially self-localization. An autonomous robot has to rely on its on-board sensors in order to keep track of its current position and orientation.
- The standard method for achieving this in a driving robot is to use shaft encoders on each wheel, then apply a method called "dead reckoning". This method starts with a known initial position and orientation, then adds all driving and turning actions to find the robot's current position and orientation.
- Unfortunately, due to wheel slippage and other factors, the "dead reckoning" error will grow larger and larger over time. Therefore, it is a good idea to have a compass sensor on-board, to be able to determine the robot's absolute orientation.
- A suitable analog compass model is:
 - Dinsmore Digital Sensor No. 1525 or 1655
- Digital compasses are considerably more complex, but also provide a much higher directional resolution. The sensor we selected for most of our projects has a resolution of 1° and accuracy of 2° , and it can be used indoors:
 - Vector 2X



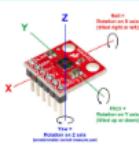


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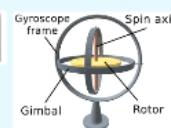
Accelerometer

- A number of different accelerometer models are available from Analog Devices, measuring a single or two axes at once.
- Sensor output is either analog or a PWM signal that needs to be measured and translated back into a binary value by the CPU's timing processing unit.
- Accelerometer Measuring the acceleration along one axis
 - Analog Devices ADXL05 (single axis, analog output)
 - Analog Devices ADXL202 (dual axis, PWM output)



Gyroscope

- These modules are meant to be connected between the receiver and a servo actuator, so they have a PWM input and a PWM output.
- In normal operation, for example in a model helicopter, the PWM input signal from the receiver is modified according to the measured rotation about the gyroscope's axis, and a PWM signal is produced at the sensor's output, in order to compensate for the angular rotation.
- Gyroscope Measuring the rotational change of orientation about one axis
 - HiTec GY 130 Piezo Gyro (PWM input and output)



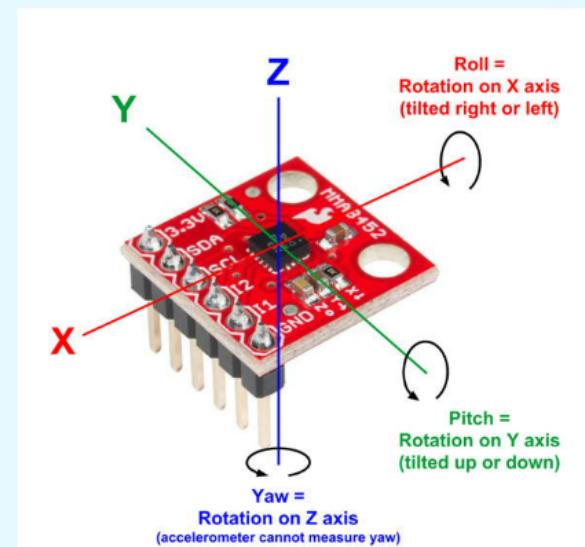
Inclinometer

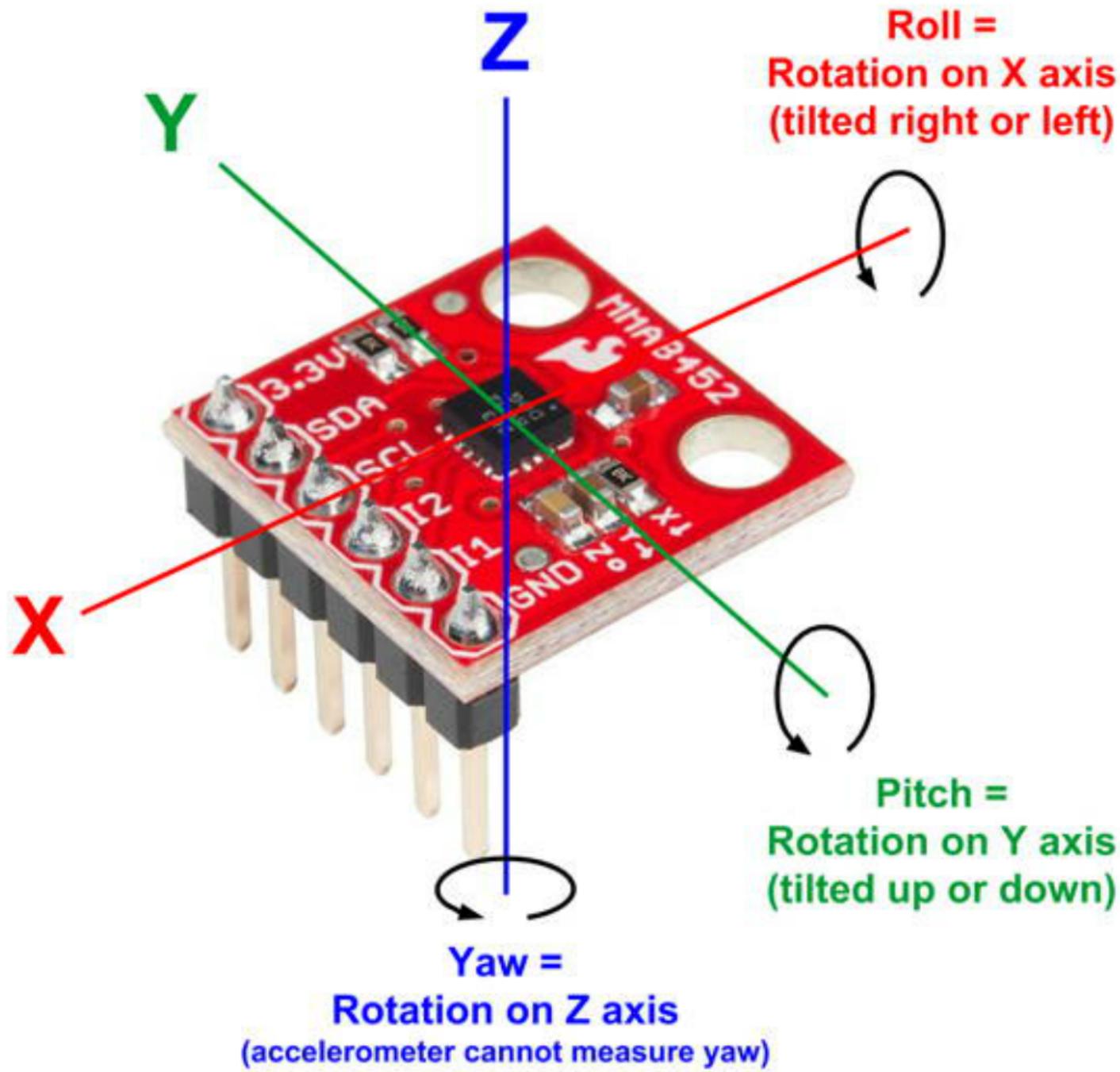
- Inclinometers measure the absolute orientation angle within a specified range, depending on the sensor model.
- The sensor output is also model-dependent, with either analog signal output or PWM being available. Therefore, interfacing to an embedded system is identical to accelerometers.
- Inclinometer Measuring the absolute orientation angle about one axis
 - Seika N3(analog output)
 - Seika N3d(PWM output)



Accelerometer

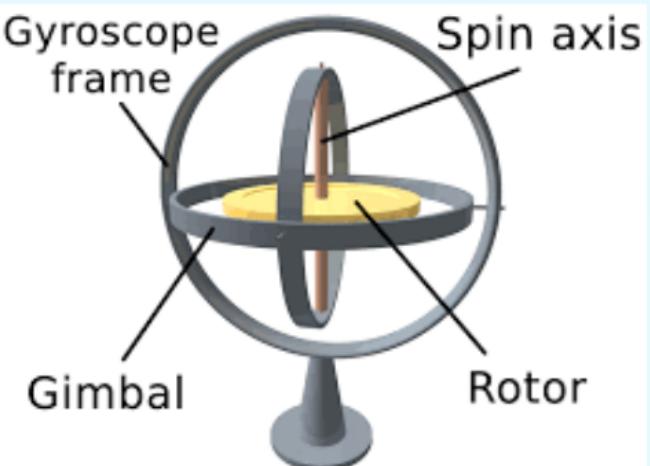
- A number of different accelerometer models are available from Analog Devices, measuring a single or two axes at once.
- Sensor output is either analog or a PWM signal that needs to be measured and translated back into a binary value by the CPU's timing processing unit.
- Accelerometer Measuring the acceleration along one axis
 - Analog Devices ADXL05 (single axis, analog output)
 - Analog Devices ADXL202 (dual axis, PWM output)

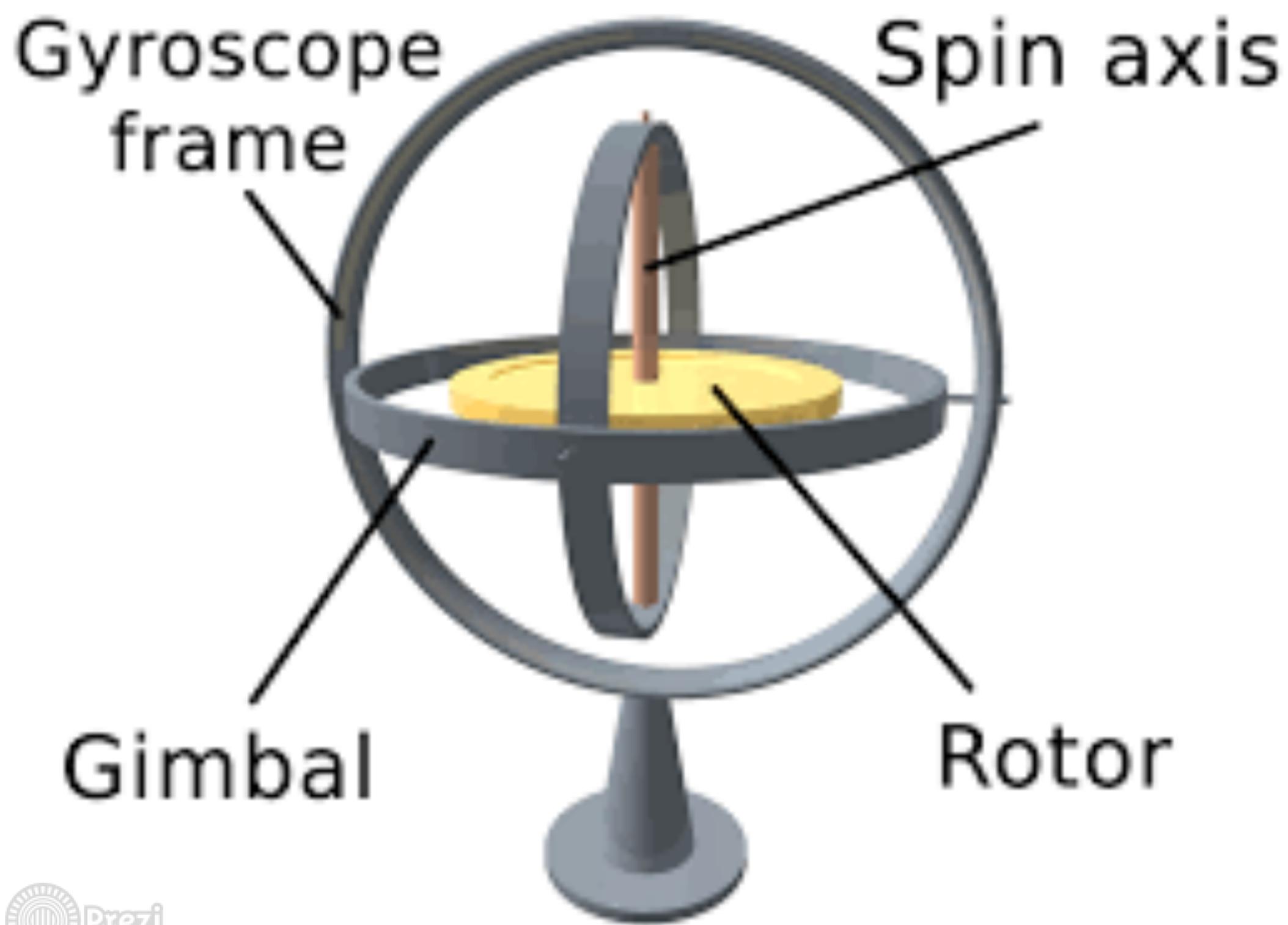




Gyroscope

- These modules are meant to be connected between the receiver and a servo actuator, so they have a PWM input and a PWM output.
- In normal operation, for example in a model helicopter, the PWM input signal from the receiver is modified according to the measured rotation about the gyroscope's axis, and a PWM signal is produced at the sensor's output, in order to compensate for the angular rotation.
- Gyroscope Measuring the rotational change of orientation about one axis-
 - HiTec GY 130 Piezo Gyro (PWM input and output)





Inclinometer

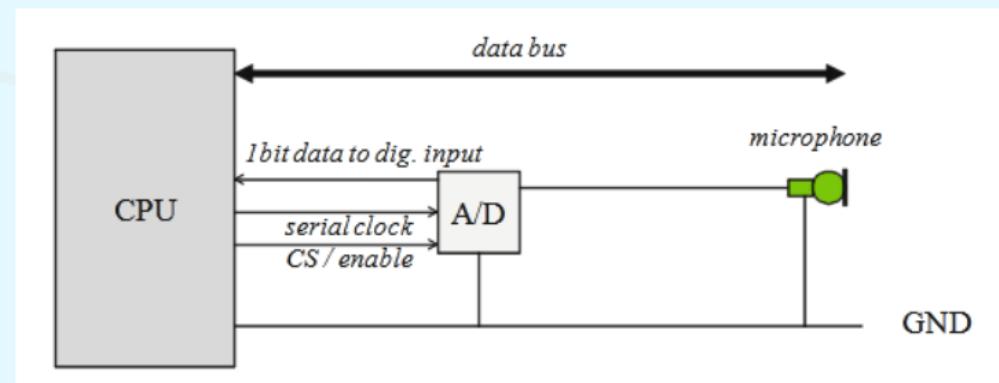
- Inclinometers measure the absolute orientation angle within a specified range, depending on the sensor model.
- The sensor output is also model-dependent, with either analog signal output or PWM being available. Therefore, interfacing to an embedded system is identical to accelerometers.
- Inclinometer Measuring the absolute orientation angle about one axis
 - Seika N3(analog output)
 - Seika N3d(PWM output)



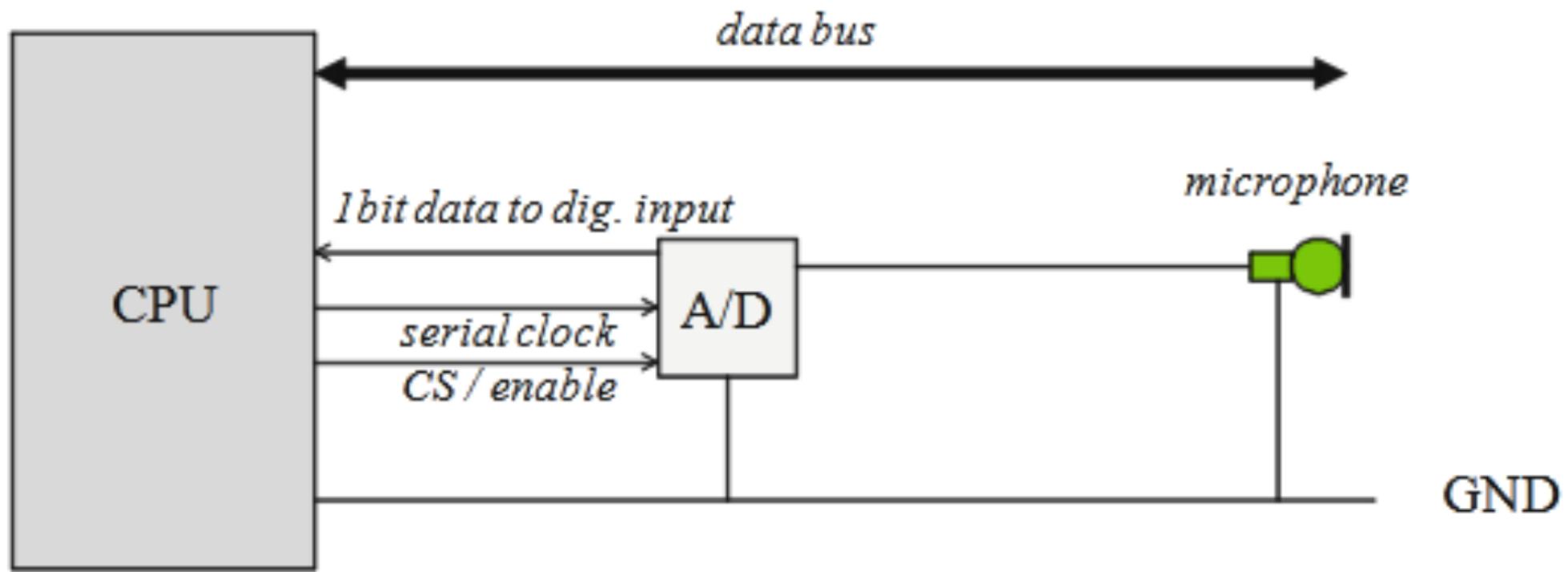


A/D Converter

- An A/D converter translates an analog signal into a digital value. The characteristics of an A/D converter include:
 - Accuracy expressed in the number of digits it produces per value (for example 10 bit A/D converter)
 - Speed expressed in maximum conversions per second(for example 500 conversions per second)
 - Measurement range expressed in volts (for example 0..5V)
- A/D converters come in many variations. The output format also varies.
- Typical are either a parallel interface (for example up to 8 bits of accuracy) or asynchronous serial interface.



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Digital Camera

Digital Camera

- Digital cameras are the most complex sensors used in robotics.
- For mobile robot applications, we are interested in a high frame rate, because our robot is moving and we want updated sensor data as fast as possible.
- For most applications for small mobile robots, a resolution of 60x80 pixels is sufficient. Even from such a small resolution we can detect, for example, colored objects or obstacles in the way of a robot
- At this resolution, frame rates (reading only) of up to 30 fps(frames per second) are achievable.
- At 60x80 pixels with 3 bytes of color per pixel this amounts to 14,400 bytes. ($60 \times 80 \times 3 = 14400$ Bytes)

Camera Sensor Hardware

- In recent years we have experienced a shift in camera sensor technology.
- The previously dominant CCD (charge coupled device) sensor chips are now being overtaken by the cheaper to produce CMOS (complementary metal oxide semiconductor) sensor chips.
- The brightness sensitivity range for CMOS sensors is typically larger than that of CCD sensors by several orders of magnitude.
- Typical hardware interfaces for camera sensors are 16 bit parallel, 8 bit parallel, 4 bit parallel, or serial.
- In addition, a number of control signals have to be provided from the controller. Only a few sensors buffer the image data and allow arbitrarily slow reading from the controller via handshaking.
- The parameters that can be set in software vary between sensor chips.
- Most common are the setting of frame rate, image start in [x,y], image size in [x,y], brightness, contrast, color intensity, and auto-brightness.

Camera Interface

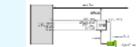
Simple Camera Interface

- The simplest camera interface is a CAM is shown in Figure below.
- The sensor chip is linked to the CPU memory.
- The raw image data from the sensor chip is corrected directly to the data bus.
- Every single image byte from the camera will cause an interrupt of the CPU, which will then read the byte and then send one image data byte from the data bus.



Interfacing using FIFO

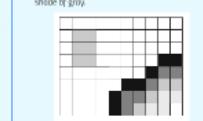
- Creating one interrupt per image byte is not the best possible solution. It would be better to buffer a number of bytes and then use an interrupt much less frequently to do a bulk data transfer of image data.
- This approach using a FIFO buffer for intermediate storing of image data.
- The advantage of a FIFO buffer is that it supports on-the-freer read and write in parallel.
- So while the camera is writing data to the FIFO buffer, the CPU can read data out, with the memory buffer continuing storing and starting.
- The FIFO provides a number of useful status lines:
 - Empty flag
 - Full flag
 - Half full flag
- The digital outputs of the FIFO can be used to control the bulk reading of data from the FIFO.
- Whenever the FIFO is half full, we initiate a bulk read operation of 50% of the FIFO's contents.



Camera Sensor Data

Grayscale

- The simplest available sensor chips provide a grayscale image of 120 lines by 160 columns with 1 byte per pixel.
- A value of zero represents a black pixel, a value of 255 is a white pixel, everything in between is a shade of gray.



Color Camera

- The standard technique for pixels arranged in a grid is the Bayer Pattern.
- With colored filters over the pixel array, each pixel only records the intensity of a certain color component.
- For example, a pixel with a red filter will only record the red intensity of the pixel.
- As a consequence, this requires 3 bytes per color pixel: green and red from one line, and blue and green (again) from the line below.
- This would result effectively in a 60x60 color image with an additional, redundant byte per pixel.



Camera Driver

There are three commonly used capture modes available for receiving data from a digital camera:

- Read mode:** The application requests a frame from the driver and blocks CPU execution. The driver waits for the next complete frame from the camera and captures it. Once a frame has been completely read in, the data is passed to the application and the application continues. In this mode, the driver will first have to wait for the new frame to start. This means that the application will be blocked for up to two frames, one to find the start of a new frame and one to read the current frame.
- Continuous capture mode:** In this mode, the driver continuously captures a frame from the camera and stores it in one of two buffers. A pointer to the last buffer read in is passed to the application when the application requests a frame.
- Synchronous continuous capture mode:** In this mode, the driver is working in the background. It receives every frame from the camera and stores it in a buffer. When a frame has been completely read in, a trap signal/software interrupt is sent to the application. The application's signal handler then processes the data. The processing time of the interrupt handler is limited by the acquisition time for one camera image.

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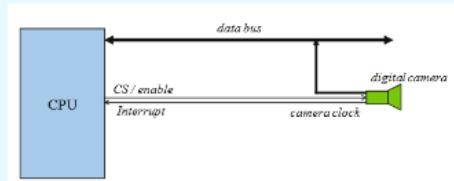
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Camera Interface

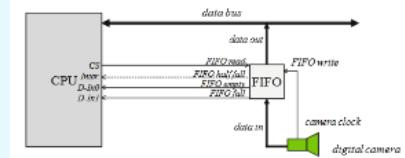
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- The simplest camera interface to a CPU is shown in Figure below.
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- Every single image byte from the camera will cause an interrupt at the CPU, which will then enable the camera output and read one image data byte from the data bus.



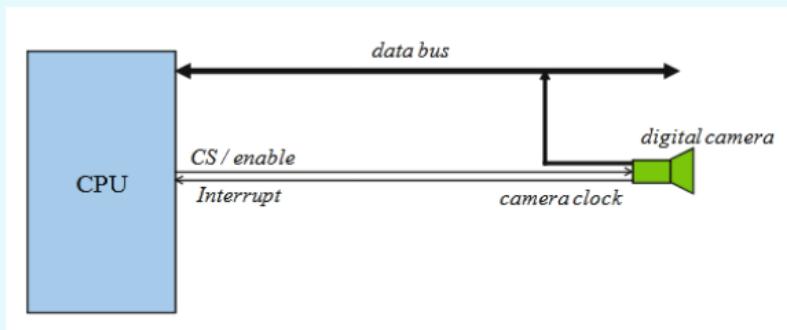
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- So while the camera is writing data to the FIFO buffer, the CPU can read data out, with the remaining buffer contents staying undisturbed.
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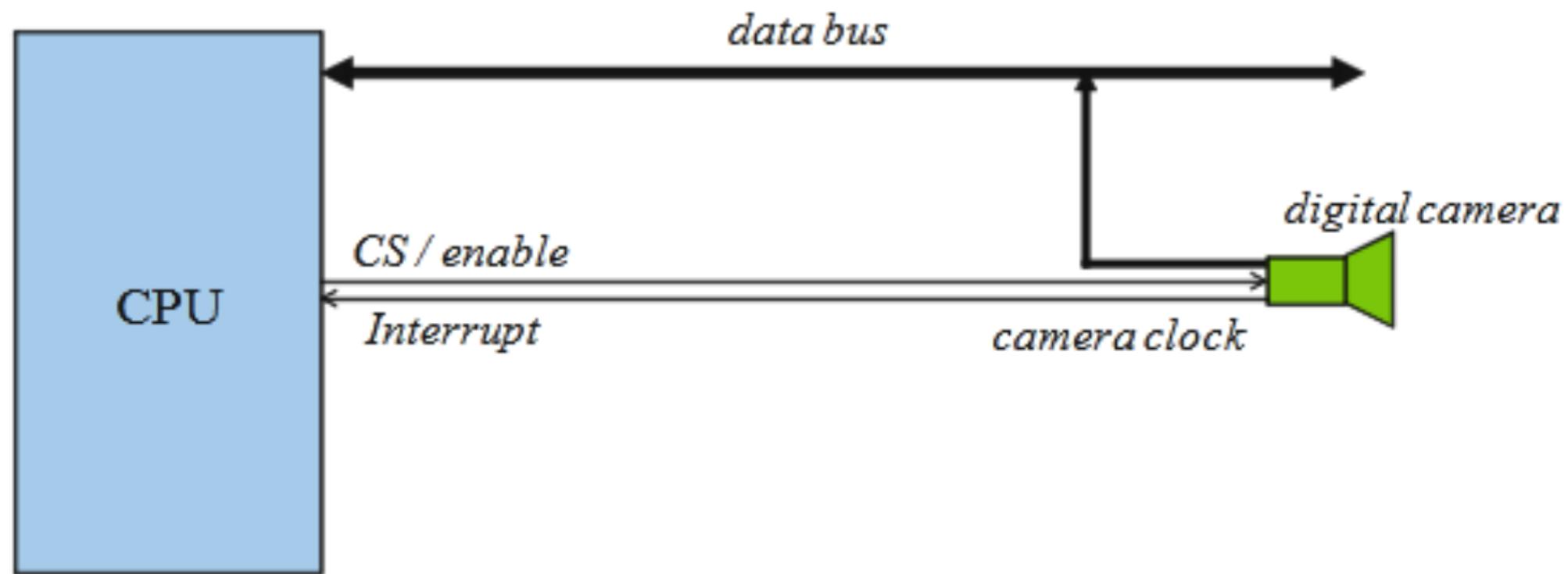


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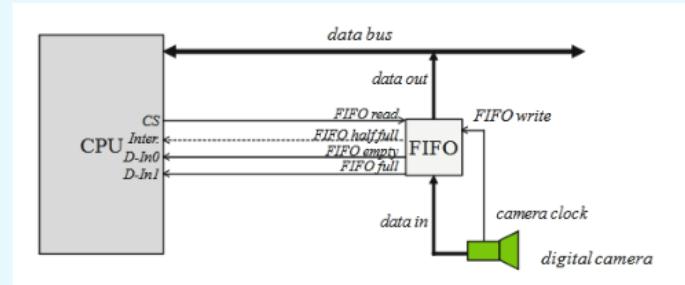


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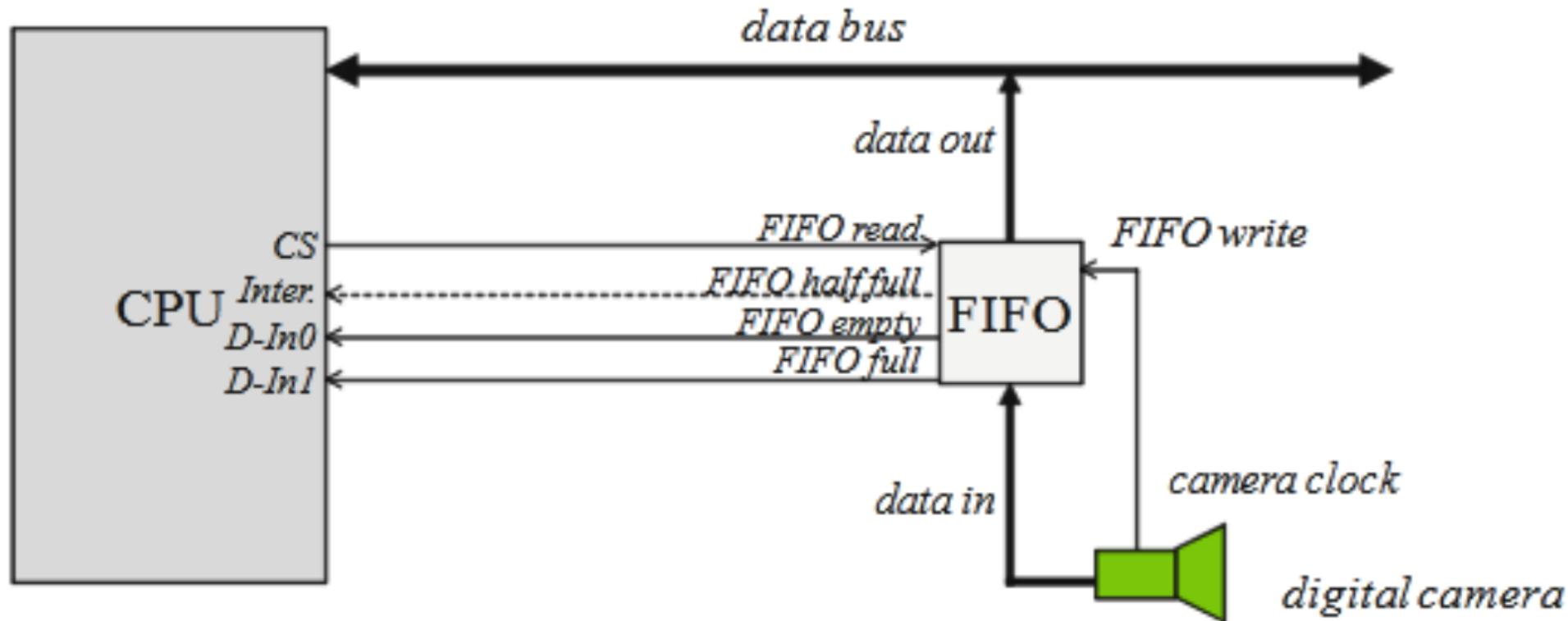


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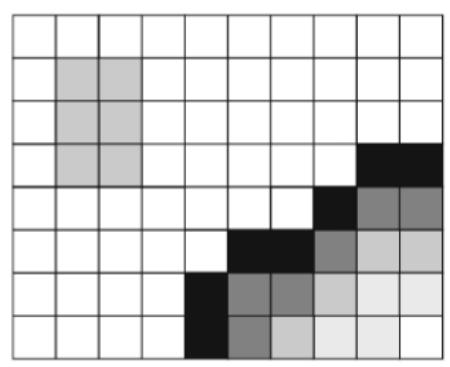
we initiate a bulk read operation of



Camera Sensor Data

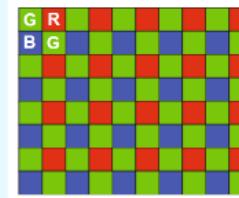
Grayscale

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Color Camera

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- With colored filter over the pixel array, each pixel only records the intensity of a certain color component.
- For example, a pixel with a red filter will only record the red intensity at its position.
- At first glance, this requires 4 bytes per color pixel: green and red from one line, and blue and green (again) from the line below.
- This would result effectively in a 60×80 color image with an additional, redundant green byte per pixel.

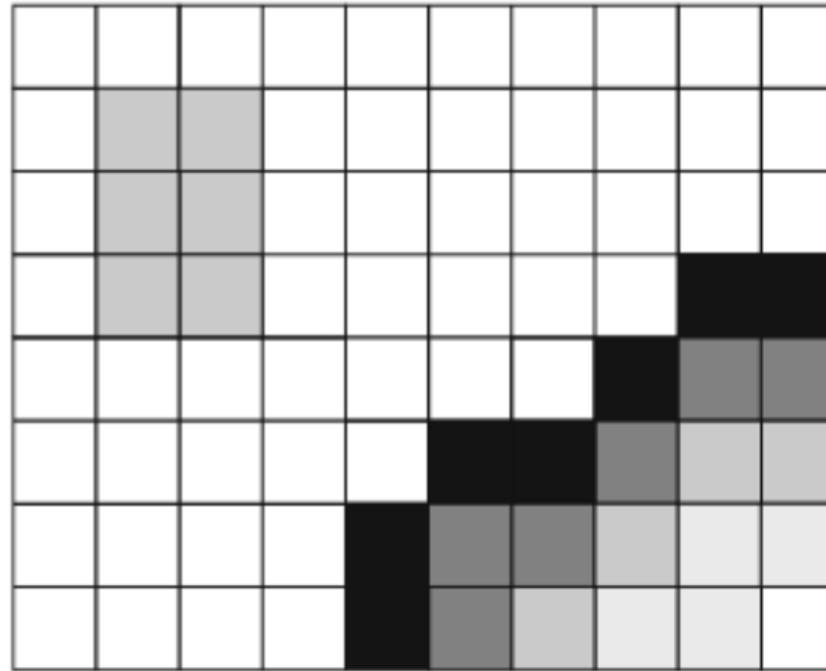


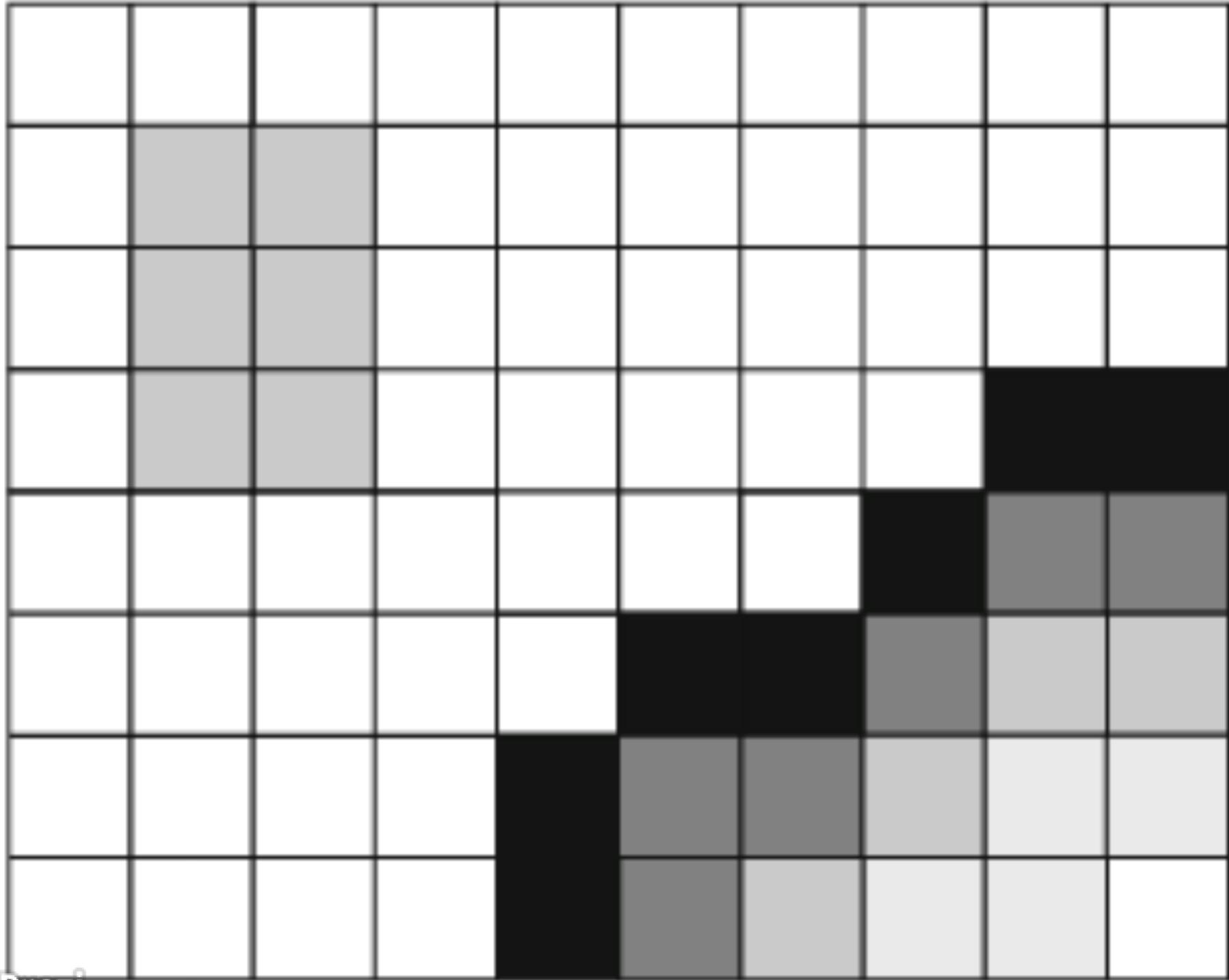
Bayer Pattern

green, red, green, red, ...
blue, green, blue, green.....

Grayscale

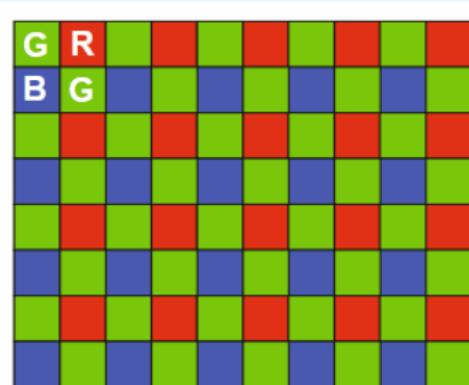
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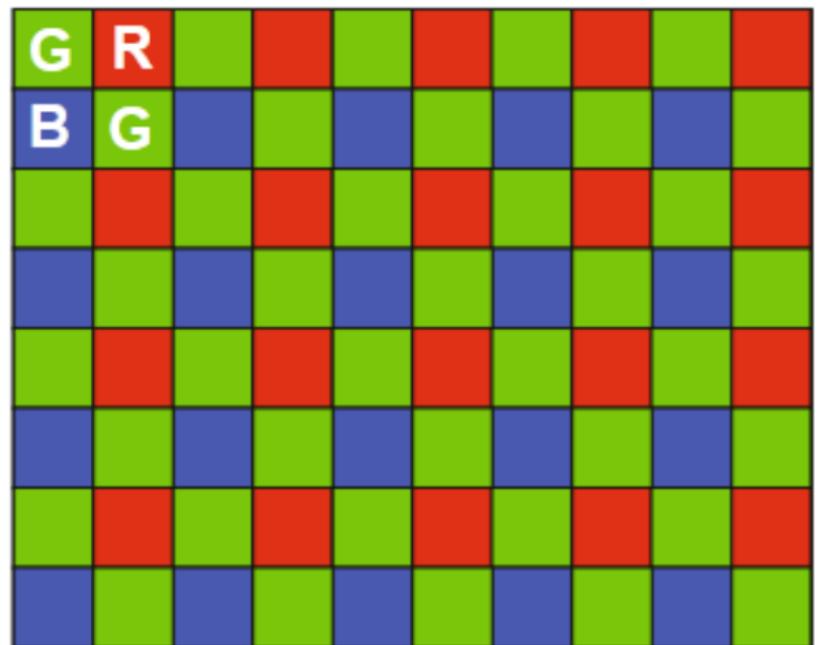
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blue, green, blue, green.....

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Bayer Pattern

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blue, green, blue, green.....

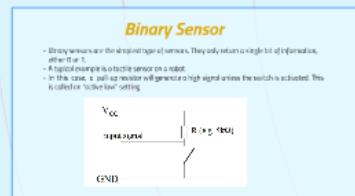
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Sensors

By Nilesh Patidar



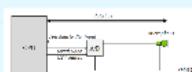
Orientation Sensors

- Orientation sensors to determine a robot's orientation in 3D space are required for projects like tracked robots, balancing robots, walking robots, or autonomous planes.
 - A variety of sensors are available for this purpose, up to complex modules that can determine an object's orientation in all three axes.
 - We will concentrate here on simpler sensors, most of them only capable of measuring a single dimension. Two or three sensors of the same model can be combined for measuring two or all three axes of orientation.



A/D Converter

- An A/D converter translates an analog signal into a digital value. The characteristics of an A/D converter include:
 - Accuracy expressed in the number of digits it produces per value (for example 10 bit A/D converter)
 - Speed expressed in maximum conversions per second (for example 500 conversions per second)
 - Measurement range expressed in volts (for example 0.5V)
 - A/D converters come in many variations. The output format also varies.
 - Typical are either a parallel interface (for example up to 8 bits of accuracy) or asynchronous serial interface.



Digital Camera



Sensor Categories

- Local or on-board sensors (sensors mounted on the robot)
- Global sensors (sensors mounted outside the robot in its environment and transmitting sensor data back to the robot)

For mobile robot systems it is also important to distinguish:

- Internal or proprioceptive sensors (sensors monitoring the robot's internal state)
- External sensors (sensors monitoring the robot's environment)

A further distinction is between:

- Passive sensors (sensors that monitor the environment without disturbing it, for example digital camera, gyroscope)
- Active sensors (sensors that stimulate the environment for their measurement, for example sonar sensor, laser scanner, infrared sensor)

Sensors Classification			
	Local	Global	
Internal	Passive beacons, sensor, ultrasonic sensor, depth sensor, accelerometer, gyroscope, hallimeter, encoder	Passive –	
	Active –	Active –	
External	Passive on-board camera	Proactive overhead camera, satellite GPS	
	Active sonar sensor, infrared distance sensor, laser sensor	Active MSL (for other global) localization system	

Analog v/s Digital Sensors

A number of sensors produce analog output signals rather than digital signals. This means an A/D converter (analog to digital converter) is required to connect such a sensor to a micro controller.

- Microphone
 - Analog infrared distance sensor
 - Analog compass
 - Barometer sensor



• **barometer sensor**
Digital sensors on the other hand are usually more complex than analog sensors and often also more accurate. In some cases the same sensor is available in either analog or digital form, where the latter one is the identical analog sensor packaged with an A/D converter.

The output signal of digital sensors can have different forms. It can be a parallel interface (for example 8 or 16 digital output lines), a serial interface (for example following the RS232 standard) or a "synchronous serial" interface.