Use Cases

for

JustJio

Version 1.0 approved

Prepared by

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Revision History

Name	Date	Reason For Changes	Version
Cheung Zhi Heng	28/8/2022	First Draft	1.0
Loh Sijing Aloysius	21/10/2022	Updates to First Draft	1.1
Goh Kuan Wei, Eldrick	21/10/2022	Updates to First Draft	1.2

Use Cases

Use Case ID:	REG1		
Use Case Name:	Register		
Created By:	Cheung Zhi Heng	Last Updated By:	Loh Sijing Aloysius
Date Created:	28/08/2022	Date Last Updated:	21/10/2022

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Actor:	User
Description:	First time users can register for an account by clicking on the button
	'Register'. Being a registered user, they will be able to manage
	rooms and monitor their transaction history.
Preconditions:	The user should not have registered an account previously.
Postconditions:	The user has successfully created the account and logged in.
Priority:	High
Frequency of Use:	Low
Flow of Events:	1. User clicks on the 'Sign Up' button.
	2. RegistrationUI displays registration form to User.
	3. User inputs username, password, phone number and email
	address.
	4. RegistrationUI sends account details to the System.
	5. System checks whether information submitted is sufficient and
	valid.
	6. System stores User's details in UsersList database.
	7. User is logged in and goes to JustJioMainUI page.
Alternative Flows:	REG1-AF-S3 If username is taken by another user:
	1. System displays "Username already exists. Please use
	another username.".
	2. System returns to Step 2.
	REG1-AF-S3 If password do not meets the requirements:
	1. System displays "Passwords do not match requirements.".
	2. System returns to Step 2.
	REG1-AF-S3 If email address is invalid:
	1. System displays "Please enter a valid email address.".
	2. System returns to Step 2.
	REG1-AF-S3 If phone number is non-verifiable:
	1. System displays "Please enter a valid phone number.".
Б	2. System returns to Step 2.
Exceptions:	NIL
Includes:	NIL
Special Requirements:	NIL
Assumptions:	1. User should connect to the Internet when registering.
Notes and Issues:	NIL

Use Case ID:	L1		
Use Case Name:	Login		
Created By:	Loh Sijing Aloysius	Last Updated By:	
Date Created:	28/08/2022	Date Last Updated:	

Actor:	User		
Description:	User must log in to access features of the application		
Preconditions:	User has registered for an account		
Postconditions:	User has logged in		
Priority:	High		
Frequency of Use:	High		
Flow of Events:	1. User clicks on the "Sign In" button.		
	2. LogInUI displays log in form to User.		
	3. User inputs username and password in text inputs and clicks on		
	the "Login" button.		
	4. LogInUI sends account details to the System.		
	5. System verifies the User's credentials from the UsersList		
	database.		
	6. User is logged in and goes to JustJioMainUI page.		
Alternative Flows:	L1-AF-S1 If username not found:		
	1. LogInUI displays "Incorrect username or password".		
	2. System returns to Step 1.		
	L1-AF-S1 If incorrect password is entered:		
	1. LogInUI displays "Incorrect username or password".		
	2. System returns to Step 1.		
Exceptions:	NIL		
Includes:	NIL		
Special Requirements:	NIL		
Assumptions:	1. User is connected to the Internet		
Notes and Issues:	NIL		

Use Case ID:	RF1		
Use Case Name:	Room Features		
Created By:	Cheung Zhi Heng	Last Updated By:	Goh Kuan Wei, Eldrick
Date Created:	31/08/2022	Date Last Updated:	21/10/22

Actor:	User
Description:	User will be able to use the various room features.
Preconditions:	User must have logged in to use this feature.
Postconditions:	User will be able to view the different room features.
Priority:	High
Frequency of Use:	Medium
Flow of Events:	1. User logs in
	2. User is at the home page.
	3. User clicks on one of the existing party rooms.
Alternative Flows:	NIL
Exceptions:	NIL
Includes:	Create Room
	Join Room
Special Requirements:	NIL
Assumptions:	1. User is connected to the Internet.
Notes and Issues:	NIL

Use Case ID:	CR1		
Use Case Name:	Create Room		
Created By:	Loh Sijing Aloysius	Last Updated By:	Loh Sijing Aloysius
Date Created:	28/08/2022	Date Last Updated:	21/10/2022

Actor:	User
Description:	User creates a room for the event being hosted
Preconditions:	User must have logged in
Postconditions:	System displays the room that the user has created
Priority:	High
Frequency of Use:	Medium
Flow of Events:	1. User clicks on the "Create Room" button.
	2. CreateRoomUI displays a form to User.
	3. User enters the name, date, time, venue of the event, and list of
	usernames of the Users to be invited.
	4. CreateRoomUI sends event details to the System.
	5. System stores event details in the RoomsList database.
	6. System sends invitations to users who are invited.
Alternative Flows:	NIL
Exceptions:	NIL
Includes:	NIL
Special Requirements:	NIL
Assumptions:	1. User is connected to the Internet
Notes and Issues:	NIL

Use Case ID:	JR1		
Use Case Name:	Join Room		
Created By:	Loh Sijing Aloysius	Last Updated By:	Loh Sijing Aloysius
Date Created:	28/08/2022	Date Last Updated:	21/10/2022

Actor:	Users
Description:	User join a room which have been created by a host.
Preconditions:	User must have logged in and received an invitation to the room for
	the event
Postconditions:	User will have access to the room
Priority:	High
Frequency of Use:	Medium
Flow of Events:	1. User clicks on the "Room Invitations" button.
	2. InvitationsUI displays the list of room invitations the User is
	added to.
	3. User accepts the invitation sent by the Host.
	4. System adds User into the room by storing User in the RoomsList
	database under the specific room.
Alternative Flows:	JR1-AF-S3 If User declines the invitation to the room:
	1. Invitation is dismissed.
	2. System notifies Host.
Exceptions:	Nil
Includes:	Nil
Special Requirements:	Nil
Assumptions:	1. User is connected to the Internet
Notes and Issues:	Nil

Use Case ID:	MB1		
Use Case Name:	Manage Bill		
Created By:	Cheung Zhi Heng	Last Updated By:	
Date Created:	31/08/2022	Date Last Updated:	

Actor:	User
Description:	User is able to access the various features of managing bill.
Preconditions:	User is logged in to the application.
Postconditions:	User is shown and chooses what feature of bill management that the
	user want to use.
Priority:	High
Frequency of Use:	High
Flow of Events:	1. User clicks on the "Manage Bill" button.
	2, System display the different options the user can use under
	"Manage Bill".
Alternative Flows:	NIL
Exceptions:	NIL
Includes:	Split Bill
	Pay Bill
	Send Notification
Special Requirements:	NIL
Assumptions:	1. User is connected to the Internet.
Notes and Issues:	NIL

Use Case ID:	SB1		
Use Case Name:	Split Bill		
Created By:	Cheung Zhi Heng	Last Updated By:	Loh Sijing Aloysius
Date Created:	31/08/2022	Date Last Updated:	21/10/2022

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Actor:	User		
Description:	When the event has finished, every user will be notified of the		
•	amount they need to pay to other users.		
Preconditions:	User is logged in to the application and is currently a room.		
Postconditions:	User is able to see the amount that the user owes to the host or other		
	individuals.		
Priority:	High		
Frequency of Use:	High		
Flow of Events:	1. User clicks on the "Split Bill" button.		
	2. SplitBillUI display list of members in current room		
	3. User deselects members who are not included in the bill splitting		
	and clicks the "Confirm" button.		
	4. SplitBillUI displays text fields (item bought, cost of item) for		
	attendees to enter total cost of items purchased for the event.		
	5. User enters the details and clicks the "Submit".		
	6. System generates a list of how much each user owes the other		
	users		
Alternative Flows:	SB1-AF-S5 If item bought field is empty:		
	1. System displays "Please fill in an item."		
	2. Return to Step 4		
	SB1-AF-S5 If cost of item field is empty:		
	1. System displays "Please fill in cost of item.".		
	2. Return to Step 4		
Exceptions:	NIL		
Includes:	NIL		
Special Requirements:	NIL		
Assumptions:	1. User is connected to the Internet.		
Notes and Issues:	NIL		

Use Case ID:	PB1		
Use Case Name:	Pay Bill		
Created By:	Cheung Zhi Heng	Last Updated By:	Loh Sijing Aloysius
Date Created:	31/08/2022	Date Last Updated:	21/10/2022

Actor:	User	
Description:	User is able to pay the amount that the user owes to other users after	
	the event has ended.	
Preconditions:	User is logged in to the application and attended an event.	
Postconditions:	System shows a "Paid" button after they have successfully paid to	
	the specific user.	
Priority:	High	
Frequency of Use:	High	
Flow of Events:	1. HomeUI displays the list of users which the user owes money to.	
	Each entry will have the name and the amount of money owed.	
	3. User selects a name from the list to pay.	
	4. System connects to the payment API to transfer the money to the	
	user.	
	5. User clicks on the check button to confirm payment.	
	6. System displays a 'Paid' button after payment is made	
1	successfully.	
	7. System updates the list of users the user owes money to.	
Alternative Flows:	NIL	
Exceptions:	E1. System goes down/Unsuccessful Payment - In the case where	
	the application has system error or there is a bug:	
1	 System displays an error message. 	
	2. User will try again and select a specific user to pay money.	
Includes:	NIL	
Special Requirements:	NIL	
Assumptions:	1. User is connected to the Internet.	
Notes and Issues:	NIL	

Use Case ID:	TH1		
Use Case Name:	View Transaction		
Created By:	Cheung Zhi Heng	Last Updated By:	Goh Kuan Wei, Eldrick
Date Created:	31/08/2022	Date Last Updated:	21/10/2022

Actor:	User
Description:	User is able to view the transaction histories that they have made
1	previously in the application.
Preconditions:	User must have logged in to the application and made a transaction
	previously.
Postconditions:	System displays who and how much they paid and received for all
	previous events that the user has participated.
Priority:	Low
Frequency of Use:	High
Flow of Events:	1. User clicks on the "Transaction History" button.
	2. JustJioMainUI sends request to the System.
	3. System retrieves transaction history from TransactionList.
	4. System returns the list to TransactionHistoryUI.
	5. TransactionHistoryUI displays User's transaction history.
	6. User can click on each transaction to view more details such as
	date and event name.
Alternative Flows:	NIL
Exceptions:	NIL
Includes:	NIL
Special Requirements:	NIL
Assumptions:	1. User is connected to the Internet.
Notes and Issues:	NIL

Use Case ID:	PG1		
Use Case Name:	Game Recommendation		
Created By:	Tey Kai Seong	Last Updated By:	Loh Sijing Aloysius
Date Created:	31/08/2022	Date Last Updated:	21/10/2022

Actor:	User
Description:	User is able to access the list of recommended party games.
Preconditions:	User is logged in to the application.
Postconditions:	User is shown and chooses party games that the user want to play.
Priority:	Low
Frequency of Use:	Medium
Flow of Events:	1. User will click on the "Party Games" button.
	2. System will display the catalog of up to 30 party games that the
	user can choose.
	3. User can click on each game to view more details about the game
Alternative Flows:	NIL
Exceptions:	NIL
Includes:	NIL
Special Requirements:	NIL
Assumptions:	1. User is connected to the Internet.
Notes and Issues:	NIL

	Use Case ID:	PS1		
	Use Case Name:	Recommend Party Snacks		
ı	Created By:	Tey Kai Seong	Last Updated By:	Loh Sijing Aloysius
	Date Created:	31/08/2022	Date Last Updated:	21/10/2022

Actor:	User, Google Maps API
Description:	User is able to access the various nearby party snack options.
Preconditions:	User is logged in to the application.
Postconditions:	User can enter an address and system will then generate a list of
	options for which users can pick.
Priority:	Medium
Frequency of Use:	Medium
Flow of Events:	1. User enters an address in the search field.
	2. System uses the Google Maps API to fetch a list of the closest
	options within a 10Km radius.
Alternative Flows:	NIL
Exceptions:	NIL
Includes:	NIL
Special Requirements:	NIL
Assumptions:	1. User is connected to the Internet.
1	2. User's device has location service turned on.
	3. System is connected to Google Maps API
Notes and Issues:	NIL