

Unit 4: JSON and JQuery

JavaScript JSON

- JSON is a format for storing and transporting data.
- JSON is often used when data is sent from a server to a web page.

What is JSON?

- JSON stands for JavaScript Object Notation
- JSON is a lightweight data interchange format
- JSON is language independent *
- JSON is "self-describing" and easy to understand

Characteristics of JSON

- It is Human-readable and writable.
- It is light weight text based data interchange format which means, it is simpler to read and write when compared to XML.
- It is widely used as data storage and communication format on the web.

Though it is derived from a subset of JavaScript, yet it is Language independent. Thus, the code for generating and parsing JSON data can be written in any other programming language.

This JSON syntax defines an employees object: an array of 3 employee records (objects):

```
{
  "employees": [
    { "firstName": "John", "lastName": "Doe" },
    { "firstName": "Anna", "lastName": "Smith" },
    { "firstName": "Peter", "lastName": "Jones" }
  ]
}
```

JSON Syntax Rules

- Data is in name/value pairs
- Data is separated by commas
- Curly braces hold objects
- Square brackets hold arrays

JSON Data - A Name and a Value

JSON data is written as name/value pairs, just like JavaScript object properties.

A name/value pair consists of a field name (in double quotes), followed by a colon, followed by a value:

```
"firstName": "John"
```

NB: JSON names require double quotes. JavaScript names do not.

JSON Objects

JSON objects are written inside curly braces.

Just like in JavaScript, objects can contain multiple name/value pairs:

```
{"firstName": "John", "lastName": "Doe"}
```

JSON Arrays

JSON arrays are written inside square brackets.

Just like in JavaScript, an array can contain objects:

```
"employees": [
  {"firstName": "John", "lastName": "Doe"},
  {"firstName": "Anna", "lastName": "Smith"},
  {"firstName": "Peter", "lastName": "Jones"}
]
```

In the example above, the object "employees" is an array. It contains three objects.

Each object is a record of a person (with a first name and a last name).

jQuery getJSON() Method

The \$.getJSON() method is a function provided by the jQuery library, which is commonly used for making HTTP GET requests to retrieve JSON data from a server. JSON (JavaScript Object Notation) is a lightweight data interchange format that is often used to transmit data between a web server and a web client (e.g., a web browser).

Here's the basic syntax of the \$.getJSON() method:

```
$.getJSON(url, data, success);
```

- **url:** The URL of the JSON data you want to retrieve from the server.

- **data (optional):** A set of key-value pairs that can be sent to the server along with the request. This is typically used for passing additional information to the server, such as query parameters.
- **success:** A callback function that will be executed if the request is successful. The function is passed the data retrieved from the server as an argument.

Here's an example of how to use \$.getJSON() to fetch JSON data from a server and process it:

```
$.getJSON("https://example.com/api/data.json", function(data) {  
    // This function will be called when the request is successful  
    // 'data' will contain the JSON data from the server  
    console.log(data);  
  
    // You can perform operations on the data here  
});
```

You can use the \$.getJSON() method to retrieve data from an API, web service, or any server that provides JSON-formatted responses. It's a convenient way to make asynchronous requests and work with JSON data in your web applications.

A brief introduction to **JSON POST methods.**

HTTP POST Method:

The POST method is one of the HTTP methods used for sending data to a server. It's often used to submit data to a server for further processing or to create a new resource on the server.

POST requests typically include a request body that contains data to be sent to the server. This data can be in various formats, with JSON being a popular choice due to its simplicity and flexibility.

JSON (JavaScript Object Notation):

JSON is a lightweight data format that is easy for both humans and machines to read and write.

It uses a key-value pair structure, where data is organized as attribute-value pairs.

JSON data can represent complex data structures, including objects and arrays, making it suitable for a wide range of use cases.

JSON POST Request:

When you want to send data to a server using a POST request, you can include a JSON payload in the request body.

The content type of the request header should be set to "application/json" to indicate that the data is in JSON format.

Example of a JSON POST request in JavaScript using the Fetch API:

```
fetch('https://example.com/api/resource', {
  method: 'POST',
  headers: {
    'Content-Type': 'application/json'
  },
  body: JSON.stringify({ key1: 'value1', key2: 'value2' })
})
.then(response => response.json())
.then(data => {
  // Handle the response data from the server
})
.catch(error => {
  // Handle any errors
});
```

Server-Side Handling:

On the server side, you need to have code that can parse the incoming JSON data and process it accordingly.

Popular web frameworks and libraries in various programming languages provide tools for handling JSON data easily.

JSON POST methods are commonly used for tasks like submitting forms, sending data to APIs, and interacting with web services. They provide a structured and flexible way to transmit data between clients and servers in a format that is both human-readable and machine-readable.

JSON POST methods are commonly used in web development and API interactions to send data from a client to a server using the HTTP POST request method. This method is particularly useful when you need to transmit

structured data in JSON format. Here are some common use cases for JSON POST methods:

1. Data Submission in Web Forms:

- When a user submits a web form, the form data can be collected, converted to a JSON format, and sent to a server using a JSON POST request. This is useful for user registration, login, contact forms, and more.

2. API Data Creation or Update:

- Many web services and APIs accept JSON data in POST requests to create or update resources. For example, you can use a JSON POST request to create a new user account, update a profile, or add a new item to a shopping cart in an e-commerce system.

3. Sending Data to a Server:

- You can use JSON POST to send data to a server for processing, such as sending user-generated content, like comments or posts, to a content management system.

4. Real-time Data Updates:

- Web applications often use JSON POST to send and receive real-time data updates, like chat messages in a chat application, game moves, or collaborative editing changes.

5. Data Import:

- JSON POST is used to import data from external sources into a server's database. For example, you can import customer records or product information in JSON format.

6. Interacting with Web APIs:

- When working with third-party APIs (e.g., social media, payment gateways, geolocation services), JSON POST requests are commonly used to communicate with these services, such as posting a tweet, making a payment, or retrieving location information.

7. File Uploads:

- JSON POST methods can be used in conjunction with file uploads. The JSON data can include information about the uploaded file, while the file itself is sent as part of the request body.

8. Authentication and Authorization:

- JSON POST requests are often used in the authentication process, such as sending login credentials (e.g., username and password) to a server to obtain an access token.

9. **Webhooks:**

- JSON POST requests are commonly used for webhooks, where a server sends JSON data to a specified URL to notify another system about an event, such as a payment confirmation or a change in a monitored resource.

10. **Database Operations:**

- JSON POST can be used to send queries or updates to a database server, which can then process and respond to the request.

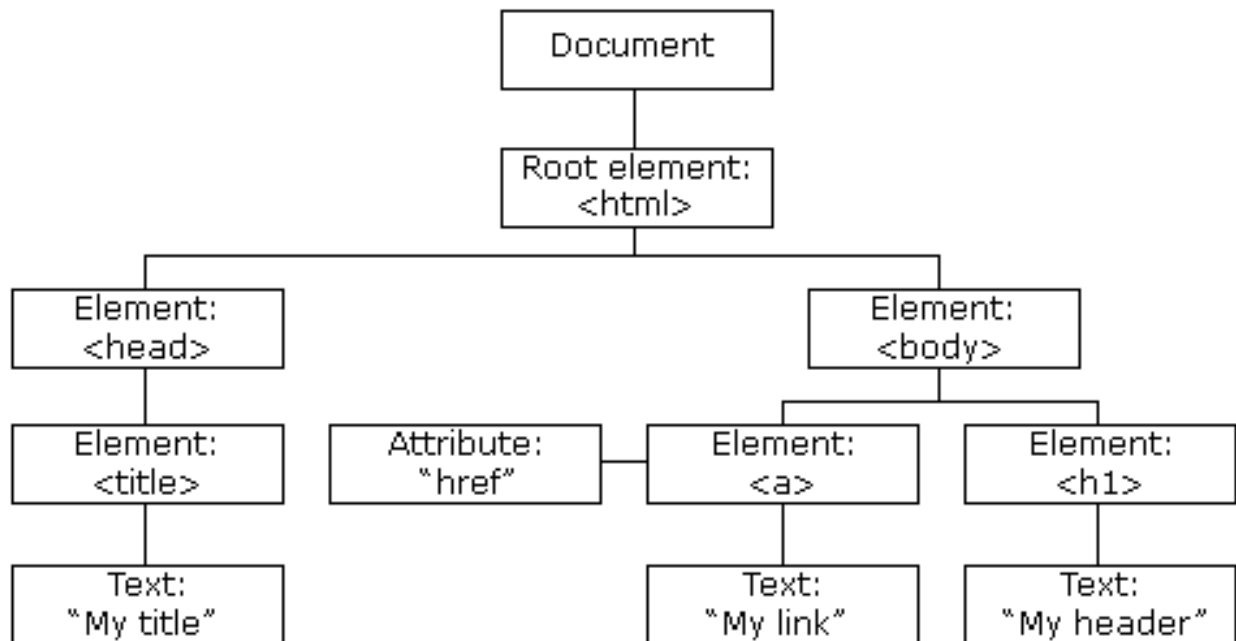
In all of these use cases, the key is to ensure that the data sent in the JSON format is correctly structured and adheres to the expected data format by the server or API you are interacting with. Proper validation and security measures should also be in place to protect against potential vulnerabilities like data injection or unauthorized access.

The HTML DOM (Document Object Model)

When a web page is loaded, the browser creates a **Document Object Model** of the page.

The **HTML DOM** model is constructed as a tree of **Objects**:

The HTML DOM Tree of Objects



With the object model, JavaScript gets all the power it needs to create dynamic HTML:

- JavaScript can change all the HTML elements in the page
- JavaScript can change all the HTML attributes in the page
- JavaScript can change all the CSS styles in the page
- JavaScript can remove existing HTML elements and attributes
- JavaScript can add new HTML elements and attributes
- JavaScript can react to all existing HTML events in the page
- JavaScript can create new HTML events in the page

The Document Object Model (DOM) is a programming interface for web documents. It represents the structure of a web page as a tree-like structure where each element on the web page is represented as an object in the tree. The DOM allows web developers to interact with and manipulate the content and structure of a web page using programming languages like JavaScript.

Key concepts and features of the DOM include:

Tree Structure: The DOM represents a web page as a hierarchical tree structure, where each node in the tree corresponds to an element on the page, such as HTML elements (e.g., headings, paragraphs, images), attributes, and text content. The root of this tree is the document object, which represents the entire web page.

Objects: Each element, attribute, and piece of text content in the DOM is represented as a JavaScript object. These objects can be accessed and manipulated using JavaScript.

HTML Elements: HTML elements are represented as objects with properties and methods. For example, you can access and change the content of an HTML element, change its attributes, or add and remove elements from the page.

Events: The DOM allows you to add event listeners to elements, enabling you to respond to user interactions, such as clicks, keyboard input, and mouse movements. Event handling is a fundamental part of building interactive web applications.

Dynamic Updates: With the DOM, you can dynamically update the content and structure of a web page without having to reload the entire page. This is a key feature in modern web applications and is commonly used in single-page applications (SPAs).

Cross-Browser Compatibility: The DOM is designed to work consistently across different web browsers, so you can write JavaScript code that interacts with the DOM and expect it to work on various browsers.

Traversal and Manipulation: You can navigate the DOM tree by moving between nodes, accessing parent and child nodes, and manipulating the content and structure of the web page. This enables you to create, modify, or delete elements as needed.

Here's a simple example of using JavaScript to access and manipulate the DOM:

```
<!DOCTYPE html>
<html>
<head>
  <title>DOM Example</title>
</head>
<body>
  <h1 id="myHeading">Hello, DOM!</h1>
  <button id="myButton">Change Text</button>

  <script>
```



```
// Access the DOM element by its ID
const heading = document.getElementById("myHeading");
const button = document.getElementById("myButton");

// Add a click event listener to the button
button.addEventListener("click", function() {
    // Change the text of the heading
    heading.textContent = "Hello, DOM has changed!";
});
</script>
</body>
</html>
```

In this example, JavaScript is used to access the elements with specific IDs and modify their content when the button is clicked, demonstrating the fundamental concepts of DOM manipulation. The DOM is a core part of web development and is essential for building dynamic and interactive web pages and applications.

REST API

A REST API, which stands for Representational State Transfer Application Programming Interface, is a set of rules and conventions for building and interacting with web services. It is an architectural style that defines a set of constraints and principles for designing networked applications. Here's a brief introduction to REST APIs:

1. Resources:

In a REST API, everything is considered a resource, which can be a physical object, a piece of data, or an abstract concept. Resources are identified by URLs (Uniform Resource Locators).

2. HTTP Methods:

REST APIs use standard HTTP methods to perform CRUD (Create, Read, Update, Delete) operations on resources. The common HTTP methods used in REST are:

GET: Retrieve data from a resource.

POST: Create a new resource.

PUT: Update an existing resource.

DELETE: Remove a resource.

These methods correspond to the operations that can be performed on resources.

3. Stateless:

REST is a stateless architecture, which means that each request from a client to a server must contain all the information needed to understand and process the request. There is no session state stored on the server between requests.

4. Uniform Interface:

REST APIs have a uniform and consistent interface. They use standard conventions for resource naming, HTTP methods, and data formats. This uniformity simplifies client-server communication and makes it more predictable.

5. Representation:

Resources can have multiple representations, such as JSON, XML, HTML, or other formats. Clients can request the representation they prefer by specifying the "Accept" header in the HTTP request.

6. Statelessness:

In REST, the server does not store any client state. Each request must contain all the information needed for the server to understand and process it. This makes REST APIs scalable and easy to maintain.

7. HATEOAS (Hypermedia as the Engine of Application State):

HATEOAS is a constraint of REST that suggests including hyperlinks within the response to guide clients on how to navigate the API. This makes the API self-descriptive and allows clients to discover and interact with resources dynamically.

8. Status Codes:

REST APIs use standard HTTP status codes to indicate the outcome of a request, such as 200 (OK), 201 (Created), 404 (Not Found), 401 (Unauthorized), and others.

REST APIs are widely used for building web services and are the foundation of many web and mobile applications. They provide a scalable, efficient, and standard way to expose and interact with resources over the internet, allowing systems to communicate and exchange data in a flexible and interoperable manner.

Introduction to jQuery

What is jQuery?

- jQuery is a popular JavaScript library designed to simplify web development.
- It's an open-source library that simplifies HTML document manipulation, event handling, animations, and asynchronous requests (AJAX).

Why Use jQuery?

- jQuery simplifies complex JavaScript tasks.
- It provides a concise and efficient way to interact with HTML elements.
- Cross-browser compatibility: jQuery abstracts browser differences and ensures consistent behavior.
- A large community and extensive documentation make it easy to find help and resources.

jQuery Syntax

The Dollar Sign `$`

- jQuery uses the `$` symbol as an alias for the `jQuery` object. It simplifies the syntax.
- To use jQuery, include it in your HTML document by adding a reference to the jQuery library.

```
<script src="https://code.jquery.com/jquery-3.6.0.min.js"></script>
```

Basic Syntax

- The basic syntax consists of selecting HTML elements and applying actions to them.
- jQuery code typically starts within a `$(document).ready()` function, ensuring that it runs when the document is fully loaded.

```
$(document).ready(function() {  
  // jQuery code goes here  
});
```

jQuery Selectors

Selecting Elements

- jQuery provides a wide range of selectors to target HTML elements.
- Selectors are similar to CSS selectors, making them familiar to web developers.

```
// Select all <p> elements
```

```
$("p")
```

```
// Select elements with a specific class
```

```
$(".myClass")
```

```
// Select an element by ID
```

- `$("#myElement")`

jQuery Events

Event Handling

- jQuery simplifies event handling in web applications.
- You can attach event handlers to HTML elements, responding to user interactions.

```
// Handle a button click event
```

```
$("button").click(function() {
```

```
  alert("Button clicked!");
```

- `});`

Common Events

- jQuery supports various common events like `click`, `hover`, `keypress`, `submit`, and more.
- Event handling in jQuery is efficient and cross-browser compatible.

jQuery Animation and Effects

Introduction to Animation

- jQuery provides a wide range of methods to create animations and effects on HTML elements.
- These animations enhance the user experience by providing smooth transitions and visual feedback.

hide() and show()

- The `hide()` method is used to hide selected elements.
- The `show()` method is used to display hidden elements.

```
// Hide all <p> elements
$("p").hide();
```

```
// Show all <div> elements
$("div").show();
```

fadeOut() and fadeIn()

- `fadeOut()` method gradually decreases the opacity of selected elements to hide them.
- `fadeIn()` method increases the opacity to show hidden elements.

```
// Fade out a <div> element
$("div").fadeOut();
```

- ```
// Fade in an image
$("img").fadeIn();
```

## slideUp() and slideDown()

- `slideUp()` method animates the vertical height to hide selected elements.
- `slideDown()` method does the opposite, animating the vertical height to show hidden elements.

```
// Slide up a menu
$("#menu").slideUp();
```

```
// Slide down a dropdown
$(".dropdown").slideDown();
```

## animate()

- The `animate()` method allows custom animations by specifying properties and their target values.

```
// Animate the left and opacity properties of an element
$("div").animate({
 left: "200px",
 opacity: 0.5
}, 1000);
```

## Animation Control

`stop()`

- The `stop()` method is used to halt ongoing animations on selected elements.
- It prevents animation queues from building up.

```
// Stop ongoing animations on a button click
$ ("button").click(function() {
 $ ("div").stop();
});
```

## Callback Functions

`callback()`

- A callback function is a function that is executed after an animation or operation is completed.
- Callbacks are useful for executing code sequentially or handling events following the completion of a task.

```
// Execute code after fading out an element
$ ("div").fadeOut(1000, function() {
 alert("Animation complete!");
});
```

## Method Chaining

### Chaining

- Method chaining is a technique in jQuery where multiple methods can be chained together, operating on the same set of elements.
- It results in more concise and readable code.

- ```
// Chain methods to select, hide, and then show an element
$ ("p").hide().show("slow");
```