

C'est 2 - A Standard C++ Library with constexpr Extensions

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Overview

- ▶ Motivation
- ▶ C'est 2 versus C'est
- ▶ C'est 2 Design
- ▶ Features
- ▶ `std::shared_ptr` and `std::function`
- ▶ Metamath
- ▶ Using C'est 2
- ▶ Hands On

Motivation

- ▶ C++ Template Metaprogramming is powerful and expressive
- ▶ Numerous impressive projects are implemented within this idiom
- ▶ But its syntax is not that of standard C++ runtime code
 - ▶ ...while the syntax of the `constexpr` idiom *is*
- ▶ As more features become `constexpr`-friendly, opportunities arise to:
 1. Repurpose decades of existing C++ runtime programs;
 2. Utilise the knowledge of traditional C++ runtime developers

C'est

- ▶ The C++ standard library may in time be entirely constexpr ...meanwhile, the C'est library can be used today
- ▶ Verify string-based embedded DSLs; explore code generation
- ▶ Support (incomplete) for: `forward_list`, `list`, `set`, `map`, `queue`, `deque`, `istringstream`, `unique_ptr`, `shared_ptr`, `exception` & `function`
- ▶ C'est is not standalone: `libstdc++` is required; and its code is used
- ▶ Established constexpr entities from `libstdc++` are wrapped within the `cest` namespace; e.g. `<algorithm>`, `<numeric>`, `std::vector`, `std::string`, `std::array`, `std::optional`, `std::pair`, `std::variant` ...
- ▶ C'est supports recent versions of `g++` and `clang++`
- ▶ The project's Github repository: <https://github.com/pkeir/cest>

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