Creating a Robust AspectMATLAB Compiler

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Aspect oriented programming

- ► Pointcut ⇒ pattern
- ► Pointcut advice ⇒ action

A quick guide to AspectMATLAB

► Pointcuts(patterns)

```
patternCall : call (*(..))
patternExecution : execution (*(..))
```

A quick guide to AspectMATLAB

Pointcuts(patterns)

```
patternCall : call(*(..))
patternExecution : execution(*(..))
```

▶ Pointcut advices(actions)

```
actionCallBefore : before call(*(..)) : (name)
    disp(sprintf('entering_%s', name));
end
actionExecution : around execution(*(..)) : (name)
    ticHandle = tic;
    proceed();
    elapsedTime = toc(ticHandle);
    disp(sprintf('executed_%s,_Elapsed_time:_%d', name, elapsed_end
actionCallAfter : after call(*(..)) : (name)
    disp(sprintf('returning_from_%s', name));
```

end

A quick guide to AspectMATLAB

```
function [] = launchingFunc()
 % join point here
 % entrance point
 foo(); % join point here
end
function [] = foo()
 % join point here
  goo(): % join point here
 % do something here
 goo(); % join point here
end
function [] = goo()
 % join point here
```

```
% do something here
end
```

A quick guide to AspectMATLAB

```
function [] = launchingFunc()
  % join point here
  % entrance point
  foo();  % join point here
end

function [] = foo()
  % join point here
  goo();  % join point here
  % do something here
  goo();  % join point here
end
```

```
function [] = goo()
  % join point here
  % do something here
end
```

Executing Result

entering foo entering goo executed goo, Elapsed time: <dou returning from goo entering goo executed goo, Elapsed time: <dou returning from goo executed foo, Elapsed time: <dou returning from foo executed launchingFunc, Elapsed

Previous Work

- ► Toheed Aslam's AspectMATLAB Compiler
- ► Andrew Bodzay's AspcetMATLAB++ Compiler
- ► McSAF Framework, and Kind Analysis
- ► Samuel Suffos's Parser

Improvement and Contributions

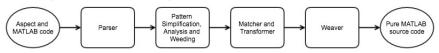
- ▶ Use of More Robust Front-end
- ▶ Clear Grammar
- ► Semantic Validation
- More Robust Transforming Strategy
- Extended Argument Matching

Compiler Structure

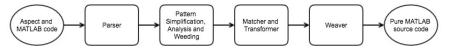
Existing AspectMATLAB Compiler Structure



New AspectMATLAB Compiler Structure

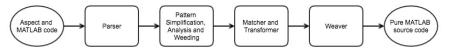


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Parser

- ► New parser built using ANTLR3
- ► Extend set/get/call pattern to make patterns more clear
 get(x) & dimension([1, 1]) & istype(logical)
 ⇒
 get(x : [1,1]logical)
- ► allow dots wildcard to appear any where in the signature list dimension ([1, ..., 3])



Semantic Validation

- ▶ Basic Pattern classification
 - ► Primitive pattern
 - Modifier pattern
- ▶ Pattern type analysis for compound pattern
- using logical equivalence to associate modifier pattern to primitive pattern
- inspect primitive pattern individually.



Semantic Validation

Examples

```
matching under "before" case

(get(x) | call(foo(..))) & ~(istype(logical) | dimension([1,1]))

⇒

(get(x) | call(foo(..))) & (~istype(logical) & ~dimension([1,1]))

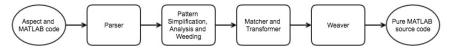
⇒

(get(x) & (~istype(logical) & ~dimension([1,1]))) |

        (call(foo(..)) & (~istype(logical) & ~dimension([1,1])))

⇒
```

Reject



Matcher and Transformer

▶ handling spanned comma separated list, e.g.

$$c\{:\}$$
 $m(:).f$ $c\{1:5\}$

correctly resolve end expression

$$m(1, end - 1)$$

▶ better variable capture for set pattern

$$[var1, var2] = foo();$$

▶ ...



Weaver

Extended Argument Signature List Matching

Current AspectMATLAB Compiler

- ► subroutine name
- number of subroutine input arguments

New AspectMATLAB Compiler

- ▶ shape information of the argument
- ▶ type information of the argument
- subroutine outputs

```
\texttt{call} \, \big( \, \mathsf{foo} \, \big( [1\,,1] \, \mathsf{logical} \,\,, \,\, \ldots \,, \,\, \big[ \, 3\,,\ldots \,, 3 \big] \, \mathsf{integer} \, \big) \,\, : \,\, \big[ \, \ldots \, \big] \, \mathsf{double} \, \big)
```

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- ► Collect Alphabet
- Building nondeterministic finite automaton for shape patterns
- ► Convert nondeterministic finite automaton into deterministic finite automaton
- ► Emit matcher function

Collect Alphabet

Why? We need a finite alphabet to built NFA and DFA. But, in MATLAB, any valid identifier can be a valid type name, and dimension can be a list of any positive integers.

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Construct alphabet Σ as follow:

- $ightharpoonup \epsilon \in \Sigma$
- lacktriangle if symbol s appears in signature, then $s\in\Sigma$
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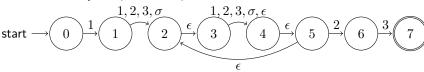
$$\begin{split} & \operatorname{call} \big(\operatorname{foo}\big(*\,,\, \ldots,\, [\,1\,\,,*\,\,,\ldots\,,2\,\,,3\,]\,\operatorname{double}\big) \;:\; [\,\ldots]\,\operatorname{logical}\,,\; [\,2\,\,,2\,]*\,\big) \\ & \Sigma_{shape} = \big\{\epsilon_{shape},1,2,3,\sigma_{shape}\big\} \\ & \Sigma_{type} = \big\{\epsilon_{type},\operatorname{double},\operatorname{logical},\sigma_{type}\big\} \end{split}$$

Building nondeterministic finite automaton for shape patterns

Pattern with only shape matching

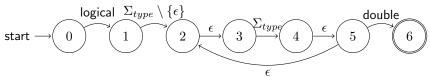
dimension (
$$[1, *, ..., 2, 3]$$
)

Alphabet :
$$\Sigma_{shape} = \{\epsilon, 1, 2, 3, \sigma\}$$



Pattern with only type matching

$$\mathsf{Alphabet}:\ \Sigma_{type} = \{\epsilon, \mathsf{logical}, \mathsf{double}, \sigma\}$$



Convert NFAs into DFAs

Using subset construction method

dimension ([1, *, ..., 2, 3])

```
Alphabet Map : \{1=1,2=2,3=3,\sigma=4\} Matrix representation of DFA in MATLAB: AM\_FUNC\_8 = \begin{bmatrix} 2 & 6 & 6 & 6 \\ 3 & 3 & 3 & 3 \\ 3 & 4 & 3 & 3 \\ 3 & 4 & 5 & 3 \\ 3 & 4 & 3 & 3 \\ 6 & 6 & 6 & 6 \end{bmatrix};
```

Emit matcher function

```
call(foo(logical, *, .., double))
\Rightarrow
function [AM_FUNC_3] = AM_VAR_1(AM_FUNC_2)
 AM_FUNC_4 = [2.5, 5:3, 3, 3:3, 4, 3:3, 4, 3:5, 5, 5]
 AM FUNC 5 = 1:
  for AM_FUNC_6 = (1 : length(AM_FUNC_2))
   AM_FUNC_5 = AM_FUNC_4(AM_FUNC_5, AM_VAR_0(AM_FUNC_2{AM_FUNC_6}));
 end
 AM_FUNC_7 = [4]:
  for AM_FUNC_8 = (1 : length(AM_FUNC_7))
    if (AM_FUNC_5 == AM_FUNC_7(AM_FUNC_8))
     AM FUNC 3 = true:
      return
    end
 end
 AM_FUNC_3 = false:
  return
  function [AM_FUNC_1] = AM_VAR_0(AM_FUNC_0)
    if isa (AM_FUNC_0, 'double')
     AM_FUNC_1 = 2:
    elseif isa (AM_FUNC_0, 'logical')
     AM_FUNC_1 = 1:
    else
     AM_FUNC_1 = 3:
    end
  end
```

end

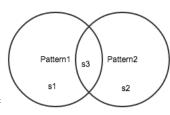
More complicate pattern

```
call(foo([1, 2, ..., 3]logical, *, ..., [1, ..., 2, 3]logical)) pattern1 = [1, 2, ..., 3]logical pattern2 = [1, ..., 2, 3]logical
```

Previous solution won't work, as alphabet is not a surjective map from variables to symbol code.

Alternative solution: let $S_{pattern1}$ denotes the set of variable matching to pattern1, $S_{pattern2}$ denotes the set of variable matching to pattern2, and S denotes the set of all possible input variables. Then alphabet $A=\{\epsilon,s_1,s_2,s_3,\sigma\}$, with following map $\tau:S\to A$ is a suitable candidate for NFA/DFA construction, and $A\supseteq\operatorname{Im} \tau$ is a finite set with at most $2^{|\sharp patterns|}+1$ symbols.

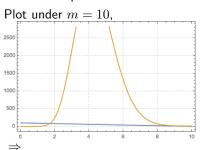
$$\tau(x) = \begin{cases} \epsilon & \epsilon\text{-transition} \\ s_1 & x \in S_{pattern1} \setminus S_{pattern2} \\ s_2 & x \in S_{pattern2} \setminus S_{pattern1} \\ s_3 & x \in S_{pattern1} \cap S_{pattern2} \\ \sigma & x \in (S_{pattern1} \cup S_{pattern2})^{\mathsf{c}} \end{cases}$$

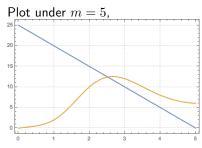


Analysis on performance

If a pattern has m signature with k dots wildcards.

The modified NFA/DFA method use m*(m-k) times shape and type checking. The for-loop based method use $k^{m-k}+k$ times shape and type checking.





Implemented as for-loop based method for patterns with few dots wildcard (1-2), NFA/DFA method for other scenario.

Using matcher function

Input argument matching:

```
\label{eq:foo_var1} \begin{array}{l} \text{foo(var1, var2(:).f, var3}\{:\})} \Rightarrow \\ \\ \text{AM_VAR}\_1 = \{\text{var1, var2(:), var}\{:\}\}; \\ \\ \text{AM\_MATCH\_RESULT(1)} = \text{matcher1(AM\_VAR}\_1); \\ \\ \text{AM\_MATCH\_RESULT(2)} = \text{matcher2(AM\_VAR}\_2); \\ \\ \text{\% ...} \\ \\ \text{foo(AM\_VAR}\_1\{:\}) \end{array}
```

Output argument matching:

Applications and Future Work

- ► McWeb IDE
- ► Sparse matrix tracing
- ► Type and index checking
- ▶ ..

Applications and Future Work

- ► McWeb IDE
- ► Sparse matrix tracing
- ► Type and index checking
- ▶ ..
- ▶ Optimizations
- ► OOP features
- ► Static code insertions
- ▶ ..