

Sluglet: Sprint 1 Review

Completion Date: Tues Oct. 24

Goal: To store and view class information, and see a map of UCSC within the app.

Priority	User Story	Tasks	Story Points
6	As a user, I want my current classes to be available within the app so I can access them (web scraping, firebase, UI)	- Research/Develop Web scraping programs: 5sp [done] - Implement web scraper on myUCSC: 6sp [done] - Configure firebase to store class information: 5sp [done] - Create a LazyList to show the user class information from firebase: 3sp [not done]	19
3	As a user, I want my app to have a reliable map so I can easily find the location of my classes (google maps api or app call)	- Research different map APIs: 3sp [not done] - Connect chosen API with app: 5sp [not done] - Display a static map of UCSC within the app: 4sp [not done]	12
4	As a user, I want to have a simple UI so I can navigate the app's features easily	- Create basic UI model in figma: 3sp [done] - Create a page for the map in compose: 5hr [not done] - Create a page for the schedule in compose: 5hr [done]	13

Continue

- Communication through discord has been an effective way of collaborating
 - Asynchronous communication keeps momentum going between scrums.
 - Questions can be asked and answered at any time.
- Asana task management is a good way to organize and keep track of actual hours spent on tasks
 - Logged work time is dated, allowing for easy construction of burnup chart.
 - Able to easily see who is working on what task.

- Digital scrum board can be viewed at any time from any location.

Start Doing

- More specific tasks, with clear and measurable goals as this will give a clear view of what everyone is doing
 - Lack of specific tasks has made progress slow, more defined objectives will allow for more progress.
- Separate tasks into distinct, independent units so that people aren't blocked by each other
 - Interdependent tasks can leave team members feeling like they have to wait for one another to keep moving forward.
 - By creating less linear/sequential tasks we can divide work more efficiently
- Ensuring everyone has a task that can be defined so everyone knows what to do and what meets "done criteria"
 - Without a clear, defined task, CSE 115 work tends to be shelved in favor of other classwork with clear, defined tasks
- SCRUM presentation in alphabetical order to reduce wait time and have more productive
 - Currently losing time in scrums due to uncertainty around whose turn it is to speak.
 - Creating a defined order will allow for everyone to be ready when it is their turn to share, leaving more scrum time to work through roadblocks.

Stop Doing

- Missing scrums without notice
 - Missing a scrum without notice leaves us with less information and less awareness of what is going on with the project.
 - If anyone is absent from the scrum, we can't discuss whole-team decisions in an efficient, synchronized way
- Making changes to plan without informing others because this can cause conflicts in tasks
 - Changing project file architecture and layout should be communicated before making changes to minimize refactoring.
- Stop making vague tasks, none without clear objectives

- Multiple moments of confusion during Sprint 1 where team members were unsure what task they could work on.
- Unclear end states left tasks in limbo, hard to apply “Done” or “Not Done”.

