# Essentials of Data Science With R Software - 1

**Probability and Statistical Inference** 

**Probability Theory** 

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Lecture 13
Axiomatic Definition of Probability

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#### If we assume that

- the experiment is repeated a large number of times
   (mathematically, this would mean that n tends to infinity) and
- the experimental conditions remain the same (at least approximately) over all the repetitions,

then the relative frequency f(A) converges to a limiting value for A.

This limiting value is interpreted as the probability of A and denoted by

$$P(A) = \lim_{n \to \infty} \frac{n(A)}{n}$$

where *n*(*A*) denotes the number of times an event *A* occurs out of *n* times.

Although this definition is certainly intuitively pleasing and but it possesses a serious drawback:

How do we know that n(A)/n will converge to some constant limiting value that will be the same for each possible sequence of repetitions of the experiment?

For example, a coin is continuously tossed repeatedly.

- 1. How do we know that the proportion of heads obtained in the first *n* tosses will converge to some value as *n* gets large?
- 2. Even if it converges to some value, how do we know that, if the experiment is repeatedly performed a second time, we will again obtain the same limiting proportion of heads?

This issue is answered by stating the convergence of n(A)/n to a constant limiting value as an assumption, or an axiom, of the system.

However, to assume that n(A)/n will necessarily converge to some constant value is a complex assumption.

We hope that such a constant limiting frequency exists, it is difficult to believe a priori that this will happen.

In fact, it would be better to assume a set of simpler axioms about probability and then attempt to prove that such a constant limiting frequency does in some sense exist.

This approach is the modern axiomatic approach to probability theory.

We assume that for each event A in the sample space  $\Omega$  there exists a value P(A), referred to as the probability of A.

We then assume that the probabilities satisfy a certain set of axioms which will be more agreeable with our intuitive notion of probability.

From a purely mathematical viewpoint, we suppose that for each event A of an experiment having a sample space  $\Omega$  there is a number, denoted by P(A) which satisfies the following three axioms:

Axiom 1: Every random event A has a probability in the (closed) interval [0, 1], i.e.,  $0 \le P(A) \le 1$ 

Axiom 2: The sure event has probability 1, i.e.,  $P(\Omega) = 1$ 

Axiom 3: For any sequence of disjoint or mutually exclusive events  $A_1, A_2, \ldots, A_n, \ldots$ , (that is, events for which  $A_i \cup A_j = \emptyset$  when  $i \neq j$ ),  $P(A_1 \cap A_2 \cap \ldots \cap A_n \cap \ldots) = P(A_1) + P(A_2) + \ldots + P(A_n) + \ldots, n = 1, 2, \ldots, \infty$  We call P(A) the probability of the event A.

Axiom 1 states that the probability that the outcome of the experiment is contained in A is some number between 0 and 1.

Axiom 2 states that, with probability 1, the outcome will be a member of the sample space  $\Omega$ .

Axiom 3 states that for any set of mutually exclusive events the probability that at least one of these events occurs is equal to the sum of their respective probabilities.

Axiom 3 is called the theorem of additivity of disjoint events.

It is to be noted that if we interpret P(A) as the relative frequency of the event A when a large number of repetitions of the experiment are performed, then P(A) would indeed satisfy the above axioms.

#### For instance,

- the proportion (or frequency) of time that the outcome is in A is clearly between 0 and 1, and
- the proportion of time that it is in  $\Omega$  is 1 (since all outcomes are in  $\Omega$  ).
- Also, if *A* and *B* have no outcomes in common, then the proportion of time that the outcome is in either *A* or *B* is the sum of their respective frequencies.

**Example:** Suppose a pair of dice is rolled and sum of the points on upper faces is obtained.

Suppose event A: sum is 4, 6, or 12 and

event *B* is that the sum is 7 or 9.

Then if outcome *A* occurs 10% time and outcome *B* occurs 20% time, then 30% of the time the outcome will be either 4, 6, 12, 7, or 9.