EXTENDS Integers

```
--algorithm wire
variables
    people = \{ \text{"alice"}, \text{"bob"} \},
    acc = [p \in people \mapsto 5];
define
     NoOverdrafts \stackrel{\Delta}{=} \forall p \in people : acc[p] \ge 0
    Eventually Consistent \stackrel{\triangle}{=} \Diamond \Box (acc["alice"] + acc["bob"] = 10)
end define;
process Wire \in 1...2
    variables
         sender = "alice",
         receiver = "bob",
         amount \in 1 ... acc[sender];
begin
     Check And With draw:
         if amount \leq acc[sender] then
                   acc[sender] := acc[sender] - amount;
              Deposit:
                   acc[receiver] := acc[receiver] + amount;
         end if;
end process;
end algorithm ;
 BEGIN TRANSLATION (chksum(pcal) = "1cf0c5b2" \land chksum(tla) = "9b2bfebc")
VARIABLES people, acc, pc
 define statement
NoOverdrafts \stackrel{\Delta}{=} \forall p \in people : acc[p] \ge 0
Eventually Consistent \stackrel{\triangle}{=} \Diamond \Box (acc["alice"] + acc["bob"] = 10)
VARIABLES sender, receiver, amount
vars \stackrel{\triangle}{=} \langle people, acc, pc, sender, receiver, amount \rangle
ProcSet \stackrel{\Delta}{=} (1...2)
Init \stackrel{\Delta}{=} Global variables
           \land people = \{ \text{"alice"}, \text{"bob"} \}
           \land acc = [p \in people \mapsto 5]
           Process Wire
           \land sender = [self \in 1 ... 2 \mapsto "alice"]
           \land \mathit{receiver} = [\mathit{self} \in 1 \dots 2 \mapsto \mathsf{"bob"}]
           \land amount \in [1 ... 2 \rightarrow 1 ... acc[sender[Choose self \in 1 ... 2 : True]]]
```

```
\land pc = [self \in ProcSet \mapsto "CheckAndWithdraw"]
\mathit{CheckAndWithdraw}(\mathit{self}) \ \stackrel{\triangle}{=} \ \land \mathit{pc}[\mathit{self}] = \text{``CheckAndWithdraw''}
                                        \land \text{ if } amount[self] \ \leq acc[sender[self]]
                                               THEN \land acc' = [acc \ \text{EXCEPT} \ ![sender[self]] = acc[sender[self]] - amount[self]]
                                                        \land pc' = [pc \text{ EXCEPT } ! [self] = "Deposit"]
                                               ELSE \land pc' = [pc \text{ EXCEPT } ! [self] = \text{"Done"}]
                                                        \wedge acc' = acc
                                        ∧ UNCHANGED ⟨people, sender, receiver, amount⟩
Deposit(self) \stackrel{\Delta}{=} \land pc[self] = "Deposit"
                       \land acc' = [acc \ EXCEPT \ ![receiver[self]] = acc[receiver[self]] + amount[self]]
                       \land pc' = [pc \text{ EXCEPT } ! [self] = "Done"]
                       ∧ UNCHANGED ⟨people, sender, receiver, amount⟩
Wire(self) \triangleq CheckAndWithdraw(self) \vee Deposit(self)
 Allow infinite stuttering to prevent deadlock on termination.
Terminating \stackrel{\triangle}{=} \land \forall self \in ProcSet : pc[self] = "Done"
                      \land UNCHANGED vars
Next \stackrel{\triangle}{=} (\exists self \in 1 ... 2 : Wire(self))
              \vee Terminating
Spec \triangleq Init \wedge \Box [Next]_{vars}
Termination \triangleq \Diamond(\forall self \in ProcSet : pc[self] = "Done")
 END TRANSLATION
```

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